



## Teltscher Trophy Home Page

Senior Home International Bridge from Edinburgh 5-7 April 2019

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### England regain the Teltscher Trophy — Edinburgh 2019



Here is this year's victorious English team, who have won all 10 matches on the way to the trophy. From left to right Norman Selway, Gunnar Hallberg, Paul Hackett, Brian Senior, John Holland, David Mossop and NPC Simon Cochemé.

Last year's champions Scotland were runners up.

The first Senior Home International was played in Oxford 30th May- 1st June 2008. The national teams of the five countries were joined by a Patron's team led by Bernard Teltscher, who had agreed to support the event for its first five-year cycle. The Patron's team could win the event but not the trophy. The winning team was England (Paul Hackett & Ross Harper, Gunnar Hallberg & John Holland, Ian Panto & Tony Waterlow, npc John Williams). The first four of these subsequently became the World Senior Champions the following year in Sao Paulo.

In 2009 the event was again held in Oxford with Scotland winning the trophy. The Patron's team actually overtook Scotland on the final deal to head the rankings. In 2010 Scotland hosted the event in Ayr with England recording an emphatic win. Wales won for the first time in 2011 and the Great Britain team finished first in 2012 (Scotland winning the trophy). The Republic of Ireland won for the first time in 2014 and retained the title in 2015. England triumphed in 2016 and again in Belfast in 2017.

Scotland regained the trophy in 2018, winning all 10 matches in Wales last year. This year they are defending on home ground.

[Schedule PDF](#) and [Team List PDF](#)

## The Venue



**HOLIDAY INN Edinburgh,**  
132 Corstorphine Road, Edinburgh, EH12 6UA, Scotland.  
Direct Tel. 0871 942 9026  
[Web site](#)

## How to Get Involved

Everyone is invited to spectate at the bridge event of the year in Scotland! East District is hosting the Teltscher Trophy. All the matches will be featured live on BridgeBase Online (BBO) VuGraph but why not come along to Edinburgh and watch the play in the Open Room?

## Tournament Officials

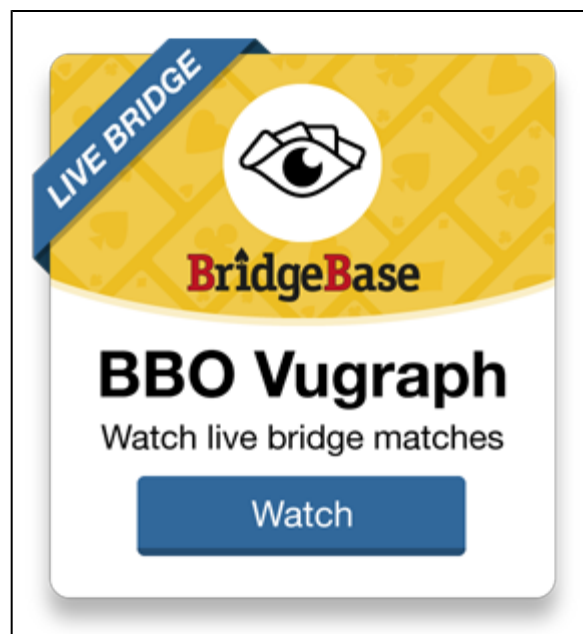
**Match Manager:** Anne Perkins  
**Directors:** Christine Walker, Eddie McGeough  
**BBO Co-ordinator:** Julia Palmer  
**Scorer:** Paul Gipson  
**Website:** Alan Officer

## SBU Officials

**East District Chairman:** Liz McGowan  
**SBU President:** Eddie McGeough

## Links

[Contract Bridge Association of Ireland](#)  
[English Bridge Union](#)  
[Northern Ireland Bridge Union](#)  
[Scottish Bridge Union](#)  
[Welsh Bridge Union](#)  
[Edinburgh Zoo](#)



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**East District Chairman:** Liz McGowan  
**SBU President:** Eddie McGeough

## Links

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[Edinburgh Zoo](#)



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# Teltscher Trophy Schedule

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All matches are scheduled for BBO broadcast. Links to VuGraph hand records are provided, there is usually a delay of a few hours before these are available.

## Friday 5 April 2019

17:00 Captains' meeting

18:00 Buffet meal

### ROUND 1 — 19:30 – 21:25

Northern Ireland v Republic of Ireland

SBU v Scotland

England v Wales

### ROUND 2 — 21:40 – 23:35

Wales v SBU

England v Northern Ireland

Republic of Ireland v Scotland

## Saturday 6 April 2019

### ROUND 3 — 10:00 – 11:55

Scotland v Wales

Republic of Ireland v England

SBU v Northern Ireland

### ROUND 4 — 12:10 – 14:05

England v SBU

Wales v Republic of Ireland

Scotland v Northern Ireland

Lunch

### ROUND 5 — 15:00 – 16:55

Republic of Ireland v SBU

Scotland v England

Northern Ireland v Wales

### ROUND 6 — 17:10 – 19:05

Republic of Ireland v Northern Ireland

SBU v England

Wales v Scotland

20:30 Dinner

## Sunday 7 April 2019

### ROUND 7 — 10:00 – 11:55

Wales v Northern Ireland

England v Scotland

SBU v Republic of Ireland

### ROUND 8 — 12:10 – 14:05

Republic of Ireland v Wales

Northern Ireland v England

Scotland v SBU

Lunch

### ROUND 9 — 15:00 – 16:55

Scotland v Republic of Ireland

Wales v England

Northern Ireland v SBU

### ROUND 10 — 17:10 – 19:05

SBU v Wales

Northern Ireland v Scotland

England v Republic of Ireland

19:45 Drinks Reception

20:30 Dinner and Closing Ceremony



PDF documents available: [Schedule PDF](#) and [Team List PDF](#)

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# Teltscher Trophy Results

Senior Home International Bridge from Edinburgh 5-7 April 2019













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## Teltscher Trophy Overall













Pos	Team	VP
1	 England	154.38
2	 Scotland	116.22
3	 Republic of Ireland	108.30
4	 Wales	97.96
5	 Northern Ireland	74.77
6	 SBU	48.37



## Teltscher Trophy RR1

							Total	Pos
 England		12.97	14.19	12.97	18.76	18.87	77.76	1
 Scotland	7.03		17.34	8.22	12.71	12.97	58.27	2
 Republic of Ireland	5.81	2.66		16.88	3.79	18.87	48.01	3
 Wales	7.03	10.78	3.12		11.58	14.42	46.93	4
 Northern Ireland	1.24	7.29	16.21	8.42		13.23	46.39	5
 SBU	1.13	7.03	1.13	5.58	6.77		21.64	6

## Teltscher Trophy RR2

							Total	Pos
 England		16.85	12.44	15.46	11.87	20.00	76.62	1
 Republic of Ireland	4.15		12.97	13.48	13.48	16.21	60.29	2
 Scotland	7.56	7.03		8.13	19.38	15.85	57.95	3
 Wales	4.54	6.52	11.87		18.76	9.34	51.03	4
 Northern Ireland	8.13	6.52	0.62	1.24		11.87	28.38	5
 SBU	0.00	3.79	4.15	10.66	8.13		26.73	6

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# Teltscher Trophy Live Ranking

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## Teltscher Trophy Live Scores

Round: 10

Tbl	Team		Boards	IMP	Score
1	3 SBU	1 Wales	14	21-19	10.66 9.34
2	4 Northern Ireland	5 Scotland	14	8-57	0.62 19.38
3	2 England	6 Ireland	14	47-24	15.85 4.15

## Teltscher Trophy Live Ranks

6 teams. Number of rounds: 10.

Round winner	Team	Name	Score
	5	Scotland	19.38
	2	England	15.85
	3	SBU	10.66

Rank	Score	Round	Name
1	153.38	15.85	England
2	116.22	19.38	Scotland
3	108.30	4.15	Ireland
4	97.96	9.34	Wales
5	74.77	0.62	Northern Ireland
6	48.37	10.66	SBU

This page will automatically refresh every 60 seconds.

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## Hand Records

[Round 1](#) [Round 2](#) [Round 3](#)

## Butler Ranking

[Butler Rank](#)

## Teltscher Trophy Match Results

6 teams. Number of rounds: 10.

Rank Team Score Name Roster

1	2	153.38	England	Paul HACKETT - Gunnar HALLBERG - John HOLLAND - David MOSSOP - Brian SENIOR - Norman SELWAY - (NPC) Simon COCHEM
2	5	116.22	Scotland	Iain SIME - John MATHESON - Mrs Liz MCGOWAN - David LIGGAT - Irving GORDON - Danny KANE - (NPC) Brian SHORT
3	6	108.30	Ireland	Enda GLYNN - Gay KEAVENEY - Michael OBRIAIN - Pdraig OBRIAIN - Peter GOODMAN - Terry WALSH - (NPC) B J O'BRIEN
4	1	97.96	Wales	Filip KURBALIJA - Mrs Diane KURBALIJA - Barry LLOYD JONES - Robert PITTS - John SALISBURY - (PC) Tim REES
5	4	74.77	Northern Ireland (PC)	Ian HAMILTON - Hastings CAMPBELL - Mrs Diane GREENWOOD - David GREENWOOD - John LAVERY - Michael COFFEY
6	3	48.37	SBU	Stewart DUGUID - Sandy ANDERSON - John DICK - Stuart MCCREADIE - Sam MALKANI - Ian BURN - (NPC) Mrs Kate MALKANI

Round: 10

Tbl	Team	IMP	Score
1	3 SBU 1 Wales	21-19	10.66 9.34
2	4 Northern Ireland 5 Scotland	8-57	0.62 19.38
3	2 England 6 Ireland	47-24	15.85 4.15

Round: 9

Tbl	Team	IMP	Score
1	5 Scotland 6 Ireland	12-22	7.03 12.97
2	1 Wales 2 England	24-45	4.54 15.46
3	4 Northern Ireland 3 SBU	39-33	11.87 8.13

Round: 8

Tbl	Team	IMP	Score
1	6 Ireland 1 Wales	34-22	13.48 6.52
2	4 Northern Ireland 2 England	32-38	8.13 11.87
3	5 Scotland 3 SBU	37-14	15.85 4.15

Round: 7

Tbl	Team	IMP	Score
1	1 Wales 4 Northern Ireland	47- 4	18.76 1.24
2	2 England 5 Scotland	48-40	12.44 7.56
3	3 SBU 6 Ireland	10-35	3.79 16.21

Round: 6



Tbl	Team		IMP	Score
1	6 Ireland	4 Northern Ireland	30-18	13.48 6.52
2	3 SBU	2 England	0-57	0.00 20.00
3	1 Wales	5 Scotland	25-19	11.87 8.13

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Round: 5

Tbl	Team		IMP	Score
1	6 Ireland	3 SBU	47-3	18.87 1.13
2	5 Scotland	2 England	21-31	7.03 12.97
3	4 Northern Ireland	1 Wales	19-24	8.42 11.58

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Round: 4

Tbl	Team		IMP	Score
1	2 England	3 SBU	51-7	18.87 1.13
2	1 Wales	6 Ireland	19-48	3.12 16.88
3	5 Scotland	4 Northern Ireland	22-13	12.71 7.29

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Round: 3

Tbl	Team		IMP	+/-	Score
1	5 Scotland	1 Wales	26-30	-0.5--0.5	8.22 10.78
2	6 Ireland	2 England	20-35		5.81 14.19
3	3 SBU	4 Northern Ireland	19-30		6.77 13.23

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Round: 2

Tbl	Team		IMP	Score
1	1 Wales	3 SBU	39-23	14.42 5.58
2	2 England	4 Northern Ireland	54-11	18.76 1.24
3	6 Ireland	5 Scotland	7-39	2.66 17.34

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Round: 1

Tbl	Team		IMP	Score
1	4 Northern Ireland	6 Ireland	38-13	16.21 3.79
2	3 SBU	5 Scotland	19-29	7.03 12.97
3	2 England	1 Wales	36-26	12.97 7.03

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# Teltscher Trophy Teams

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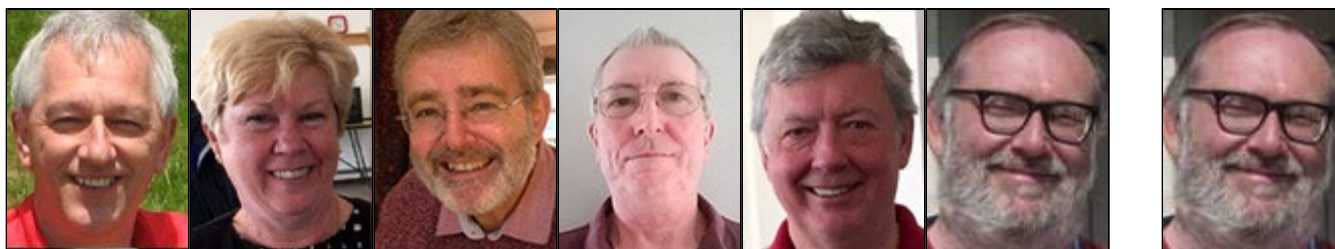
[Contact](#)

## Participant Information

[Player profiles](#)

## The Teams

### Team A: Wales



[Filip Kurbalija & Diane Kurbalija](#) 🇲🇪

[Barry Lloyd Jones & Robert Pitts](#) 🇲🇪 — [Notes](#) 🇲🇪

[John Salisbury & Tim Rees](#) 🇲🇪

Captain: Tim Rees

### Team B: England



[Paul Hackett & Brian Senior](#) 🇬🇧

[Gunnar Hallberg & John Holland](#) 🇬🇧

[Gunnar Hallberg & David Mossop](#) 🇬🇧

Captain: Simon Cocheme

[John Holland & Norman Selway](#) 🇬🇧

## Team C: SBU



Stewart Duguid & Sandy Anderson 🇬🇧

John Dick & Stuart McCreadie 🇬🇧

Sam Malkani & Ian Burn 🇬🇧

Captain: Kate Malkani

## Team D: Northern Ireland



Ian Hamilton & Hastings Campbell 🇬🇧

Diane Greenwood & David Greenwood 🇬🇧

John Lavery & Michael Coffey 🇬🇧

Captain: Ian Hamilton

## Team E: Scotland



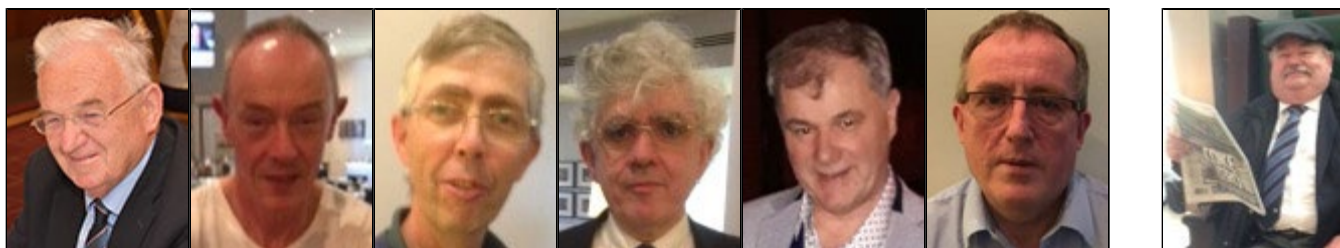
Iain Sime & John Matheson 🇬🇧

Liz McGowan & David Liggat 🇬🇧

Irving Gordon & Danny Kane 🇬🇧

Captain: Brian Short

## Team F: Republic of Ireland



[Enda Glynn & Gay Keaveney](#) 🇮🇪

[Michael O'Briain & Padraig O'Briain](#) 🇮🇪

[Peter Goodman & Terry Walsh](#) 🇮🇪 — [Notes](#) 🇮🇪

Captain: BJ O'Brien

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# VP Scale, Teltcher Trophy

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WBF continuous VP Scale for 14 board matches:

IMP	For	Against	IMP	For	Against	IMP	For	Against	IMP	For	Against
0	10.00	10.00	15	14.19	5.81	30	17.04	2.96	45	18.98	1.02
1	10.33	9.67	16	14.42	5.58	31	17.19	2.81	46	19.08	0.92
2	10.66	9.34	17	14.64	5.36	32	17.34	2.66	47	19.18	0.82
3	10.97	9.03	18	14.85	5.15	33	17.49	2.51	48	19.28	0.72
4	11.28	8.72	19	15.06	4.94	34	17.63	2.37	49	19.38	0.62
5	11.58	8.42	20	15.26	4.74	35	17.77	2.23	50	19.47	0.53
6	11.87	8.13	21	15.46	4.54	36	17.91	2.09	51	19.56	0.44
7	12.16	7.84	22	15.66	4.34	37	18.04	1.96	52	19.65	0.35
8	12.44	7.56	23	16.85	4.15	38	18.17	1.83	53	19.74	0.26
9	12.71	7.29	24	16.03	3.97	39	18.29	1.71	54	19.83	0.17
10	12.97	7.03	25	16.21	3.79	40	18.41	1.59	55	19.91	0.09
11	13.23	6.77	26	16.38	3.62	41	18.53	1.47	56	19.99	0.01
12	13.48	6.52	27	16.55	3.45	42	18.65	1.35	57	20.00	0.00
13	13.72	6.28	28	16.72	3.28	43	18.76	1.24			
14	13.96	6.04	29	16.88	3.12	44	18.87	1.13			

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## 2019 Teltscher Trophy schedule

<b>Friday</b>				
17.00	Captains' meeting			
18.00	Buffet meal			
	Round	<b>Table 1</b>	<b>Table 2</b>	<b>Table 3</b>
19.30–21.25	1	Northern Ireland v Ireland	SBU v Scotland	England v Wales
21.40–23.35	2	Wales v SBU	England v Northern Ireland	Ireland v Scotland
<b>Saturday</b>				
10.00–11.55	3	Scotland v Wales	Ireland v England	SBU v Northern Ireland
12.10–14.05	4	England v SBU	Wales v Ireland	Scotland v Northern Ireland
Lunch				
15.00–16.55	5	Ireland v SBU	Scotland v England	Northern Ireland v Wales
17.10–19.05	6	Ireland v Northern Ireland	SBU v England	Wales v Scotland
20.30	Dinner			
<b>Sunday</b>				
10.00–11.55	7	Wales v Northern Ireland	England v Scotland	SBU v Ireland
12.10–14.05	8	Ireland v Wales	Northern Ireland v England	Scotland v SBU
Lunch				
15.00–16.55	9	Scotland v Ireland	Wales v England	Northern Ireland v SBU
17.10–19.05	10	SBU v Wales	Northern Ireland v Scotland	England v Ireland
19.45	Drinks reception			
20.30	Prize-giving dinner			

The NPC of the second-named team nominates his pairs first.

## 2019-04-05 - 07 Teltscher Trophy

Team	Name	Roster
1	Wales	Filip KURBALIJA - Mrs Diane KURBALIJA - Barry LLOYD JONES - Robert PITTS - John SALISBURY - (PC) Tim REES
2	England	Paul HACKETT - Gunnar HALLBERG - John HOLLAND - David MOSSOP - Brian SENIOR - Norman SELWAY - (NPC) Simon COCHEMÉ
3	SBU	Stewart DUGUID - Sandy ANDERSON - John DICK - Stuart MCCREADIE - Sam MALKANI - Ian BURN - (NPC) Mrs Kate MALKANI
4	Northern Ireland	(PC) Ian HAMILTON - Hastings CAMPBELL - Mrs Diane GREENWOOD - David GREENWOOD - John LAVERY - Michael COFFEY
5	Scotland	Iain SIME - John MATHESON - Mrs Liz MCGOWAN - David LIGGAT - Irving GORDON - Danny KANE - (NPC) Brian SHORT
6	Ireland	Enda GLYNN - Gay KEAVENEY - Michael O'BRIAIN - Pdraig O'BRIAIN - Peter GOODMAN - Terry WALSH - (NPC) B J O'BRIEN

<b>Round: 1</b> <b>Tbl</b> 1 Northern Ireland Ireland 2 SBU Scotland 3 England Wales	<b>Round: 2</b> <b>Tbl</b> 1 Wales SBU 2 England Northern Ireland 3 Ireland Scotland	<b>Round: 3</b> <b>Tbl</b> 1 Scotland Wales 2 Ireland England 3 SBU Northern Ireland	<b>Round: 4</b> <b>Tbl</b> 1 England SBU 2 Wales Ireland 3 Scotland Northern Ireland
<b>Round: 5</b> <b>Tbl</b> 1 Ireland SBU 2 Scotland England 3 Northern Ireland Wales	<b>Round: 6</b> <b>Tbl</b> 1 Ireland Northern Ireland 2 SBU England 3 Wales Scotland	<b>Round: 7</b> <b>Tbl</b> 1 Wales Northern Ireland 2 England Scotland 3 SBU Ireland	<b>Round: 8</b> <b>Tbl</b> 1 Ireland Wales 2 Northern Ireland England 3 Scotland SBU
<b>Round: 9</b> <b>Tbl</b> 1 Scotland Ireland 2 Wales England 3 Northern Ireland SBU	<b>Round: 10</b> <b>Tbl</b> 1 SBU Wales 2 Northern Ireland Scotland 3 England Ireland		





THE TELTSCHER TROPHY  
for the  
SENIORS CAMROSIE

2008  
ENGLAND  
P. HACKETT  
G. HALLBERG  
R. HARPER  
J. HOLLAND  
I. PANTO  
A. WATERLOW  
NPC J. WILLIAMS

2009  
WINNERS  
Bl. TELTSCHER  
RA. FRIDAY  
D. PRICE  
C. SIMPSON  
C. DIXON  
V. SILVERSTONE.

2009  
LEADING NBO  
SCOTLAND  
R. BENNETT  
D. LIGGATT  
M. ASH  
Mrs E. MCGOWAN  
D. GERRARD  
K. RAE  
NPC S. MALKANI

2010  
ENGLAND  
P. COLLINS  
P. HACKETT  
G. HALLBERG  
R. HARPER  
J. HOLLAND  
M. LEWIS

2011  
WALES  
Mrs. G. DEW  
A. DISLEY  
M. HIRST  
J. LUCK  
R. PENTON  
L. SHERIDAN  
NPC M. TEDD

2012  
WINNERS  
L. TELTSCHER  
A. FRIDAY  
V. SILVERSTONE  
T. WATERLOW  
G. HALBERG  
J. HOLLAND

2012  
LEADING NBO  
SCOTLAND  
J. MATHESON  
W. COYLE  
L. SIME  
J. MURDOCH  
W. WHITE  
I. GORDON

2013  
WINNERS  
SCOTLAND  
Mrs. E. MCGOWAN  
D. LIGGATT  
A. GOODMAN  
I. GORDON  
D. KANE  
NPC MESA SYMONS  
211-34121

2014  
WINNERS  
IRELAND  
T. R. GIBSON  
D. JACKSON  
M. O'BRIAIN  
P. O'BRIAIN  
B. CURRAN  
S. BEARPARK  
NPC B. J. O'BRIEN

2015  
WINNERS  
IRELAND  
G. KEAVENEY  
P. McDEVITT  
M. McDONAGH  
B. J. O'BRIEN  
M. O'BRIAIN  
P. O'BRIAIN  
NPC T. GOODMAN

2016  
WINNERS  
ENGLAND

Mrs. S. BROCK  
C. P. DIXON  
B. MYER  
Mrs. N. SMITH  
R. SHERIDAN  
N. SEWELL

2017  
WINNERS  
ENGLAND

N. IRVIN  
A. FORKINSTER  
I. HOLLAND  
D. KENDERICK  
N. LEWIS  
NPC D. PATERSON  
C. SIMPSON

2018  
WINNERS  
IRELAND

J. McDONAGH  
GSM: J. McDONAGH  
J. McDONAGH  
J. McDONAGH  
NG: J. McDONAGH  
NEX: J. McDONAGH





A98

C D H S N  
 NS 1 1 1 1 1  
 E 8 9 8 9 8  
 W : 8 7 : 7

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 4 J74 Tbl Pair Contr Ld Result Score  
 West K6 B 2 102 302 6C N+1 S7 1390 84 -84  
 All AKJ5 A 3 3 203 2C N+1 D10 110 16 -16  
 A654 B 1 101 301 2D E = SJ -90 -5 5  
 Q3 AK B 3 103 303 1C W+5 H8 -170 -15 15  
 Q9874 10532 A 1 1 201 1C W+6 D9 -190 -18 18  
 10942 6 A 2 2 202 4N E = C8 -630 -62 62  
 93 KQJ1087  
 1098652  
 AJ  
 Q873  
 2

C D H S N  
 NS 1 1 1 1 1 7  
 EW 8 1 8 1 1

-----  
 5 Q107 Tbl Pair Contr Ld Result Score  
 North K1084 B 2 102 302 6Hxx S = D4 2070 95 -95  
 N-S QJ83 B 3 103 303 3N S+1 S3 630 30 -30  
 K6 A 3 3 203 4H S = SK 620 30 -30  
 AK96 J A 1 1 201 1H E+6 CQ -260 -27 27  
 A75 Q932 B 1 101 301 6H S -4 H9 -400 -38 38  
 A7654 K109 A 2 2 202 4Hxx E+3 S8 -1480 -90 90  
 4 AQ853  
 85432  
 J6  
 2  
 J10972

C D H S N  
 NS 1 1 1 1 1  
 EW 9 11 10 8 10

-----  
 6 5 Tbl Pair Contr Ld Result Score  
 East KQ10 B 1 101 301 4H S+3 C3 510 52 -52  
 E-W AQJ102 B 2 102 302 4S N+3 H6 510 52 -52  
 10642 B 3 103 303 1C E+2 S9 -110 -8 8  
 QJ10864 972 A 3 3 203 4S S-3 D3 -150 -12 12  
 AJ5 42 A 2 2 202 3S W+4 DQ -260 -24 24  
 --- K87654 A 1 1 201 4N W = C9 -630 -60 60  
 AKJ9 73  
 AK3  
 98763  
 93  
 Q85

C D H S N  
 NS 1 7 7 1 1  
 EW 7 1 1 9 1

-----  
 7 A6 Tbl Pair Contr Ld Result Score  
 South A942 B 1 101 301 1N S+6 H5 270 50 -50  
 All 96 A 1 1 201 2N S+2 CJ 180 38 -38  
 AQ1093 B 2 102 302 3C E-1 C10 100 30 -30  
 Q1094 J32 A 3 3 203 Pass 0 18 -18  
 QJ853 K106 A 2 2 202 6S W+1 D5 -1460 -65 65  
 A5 10874 B 3 103 303 4Nxx W+1 HK -1520 -71 71

72 K54  
K875  
7  
KQJ32  
J86

C D H S N  
NS 11 9 1 7 7  
EW 1 1 7 1 1

8 AJ853 Tbl Pair Contr Ld Result Score  
West Q6 A 2 2 202 1Nx N+2 C9 380 53 -53  
None 1084 B 1 101 301 1N E-2 DA 100 24 -24  
A103 B 3 103 303 2H N-2 C9 -100 -1 1  
107 KQ9 A 3 3 203 4C W = D3 -130 -5 5  
A743 K852 B 2 102 302 2H W+5 CJ -260 -22 22  
Q96 AJ732 A 1 1 201 4S W+3 SJ -510 -49 49  
KJ54 9  
642  
J109  
K5  
Q8762

C D H S N  
N 7 1 1 7 1  
S : : : 1 :  
EW 1 9 9 1 8

9 1063 Tbl Pair Contr Ld Result Score  
North A10 A 3 3 203 1Hxx N+1 C9 720 64 -64  
E-W 7 A 2 2 202 2S S+5 H7 260 26 -26  
KQJ10843 A 1 1 201 Pass 0 0 0  
K954 87 B 1 101 301 2D E = S3 -90 -12 12  
J86 KQ9532 B 3 103 303 2N W = DA -120 -15 15  
K532 Q94 B 2 102 302 4N W = C9 -630 -63 63  
92 65  
AQJ2  
74  
AJ1086  
A7

C D H S N  
NS 12 9 1 10 10  
EW 1 1 7 1 1

10 Q107 Tbl Pair Contr Ld Result Score  
East Q986 B 3 103 303 7S W-4 C4 400 55 -55  
All AKQ95 B 1 101 301 3C N+4 S7 190 34 -34  
7 A 1 1 201 3D W = S7 -110 2 -2  
953 8642 B 2 102 302 3C E = D5 -110 2 -2  
KJ3 A10 A 3 3 203 6N N-5 DQ -500 -41 41  
742 J63 A 2 2 202 4S E = S5 -620 -52 52  
K983 QJ62  
AKJ  
7542  
108  
A1054

C D H S N  
NS 7 9 10 9 9  
EW 1 1 1 1 1

11 8754 Tbl Pair Contr Ld Result Score  
South AK63 B 3 103 303 6N N = S7 990 68 -68  
None 75 B 2 102 302 2D N+2 C5 130 3 -3

AQ3 A 1 1 201 2D S+1 DQ 110 -2 2  
 AQJ93 --- A 2 2 202 3C N = H5 110 -2 2  
 8752 QJ9 A 3 3 203 2D W = HJ -90 -27 27  
 AKJ10 Q98643 B 1 101 301 2C W+5 S3 -190 -40 40  
 --- K1084  
 K1062  
 104  
 2  
 J97652

C D H S N  
 NS 7 1 1 1 1  
 EW 1 10 8 7 9

-----  
 12 AK1076 Tbl Pair Contr Ld Result Score  
 West Q43 A 3 3 203 6D S = D6 1370 78 -78  
 N-S 7 A 1 1 201 2N N+2 H8 180 3 -3  
 AQJ7 A 2 2 202 1C S+4 SA 150 -1 1  
 5 QJ8 B 1 101 301 1C S+2 S7 110 -5 5  
 AJ865 K107 B 2 102 302 1H S = C6 80 -9 9  
 K108 AQJ53 B 3 103 303 4N E+3 H4 -520 -66 66  
 8642 K5  
 9432  
 92  
 9642  
 1093

C D H S N  
 NS 1 1 1 8 1  
 EW 7 11 11 1 10

-----  
 13 AQ1087 Tbl Pair Contr Ld Result Score  
 North 1085 A 2 2 202 6N N = DQ 1440 78 -78  
 All A75 A 3 3 203 4H S = H7 620 25 -25  
 109 B 1 101 301 3N S = C8 600 22 -22  
 6 K9542 B 2 102 302 5C W-4 H4 400 3 -3  
 AQ763 42 B 3 103 303 2D E = C5 -90 -35 35  
 KJ62 1094 A 1 1 201 6H E = D2 -1430 -93 93  
 876 A54  
 J3  
 KJ9  
 Q83  
 KQJ32

C D H S N  
 N 1 1 1 1 1  
 S : : : : 7  
 EW 7 9 7 7 1

-----  
 14 KQ6 Tbl Pair Contr Ld Result Score  
 East 64 A 3 3 203 2Hx S+2 H5 670 54 -54  
 None K965 B 3 103 303 4S S+3 D8 510 40 -40  
 KQ32 A 2 2 202 2D E-3 DQ 150 3 -3  
 AJ10972 83 A 1 1 201 4D S-1 D3 -50 -18 18  
 A KJ982 B 2 102 302 1H W = H4 -80 -23 23  
 AQJ83 107 B 1 101 301 4S W = S10 -420 -56 56  
 A J1064  
 54  
 Q10753  
 42  
 9875

C D H S N  
 NS 1 1 1 1 1  
 EW 7 10 7 10 9



**2019-03-08 Teltscher Trophy - 2:1**[Score tables](#) [Cumulative Butler ... in team order](#)

6 tables, 12 pairs. Number of boards: 14. IMPs across the field.

Rank	Pair	Score	Name	Team
1	301	2.16	John Salisbury - Tim Rees	Wales
2	1	1.91	Barry Lloyd Jones - Robert Pitts	Wales
3	202	1.90	Michael Coffey - John Lavery	Northern Ireland
4	102	0.89	David Greenwood - Diane Greenwood	Northern Ireland
5	103	0.64	Irving Gordon - Danny Kane	Scotland
6	3	0.61	Enda Glynn - Gay Keaveney	Ireland
7	203	-0.61	Liz McGowan - David Liggat	Scotland
8	303	-0.64	Peter Goodman - Terry Walsh	Ireland
9	302	-0.89	Brian Senior - Norman Selway	England
10	2	-1.90	John Holland - Gunnar Hallberg	England
11	201	-1.91	John Dick - Stuart McCreadie	SBU
12	101	-2.16	Sandy Anderson - Stewart Duguid	SBU

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			Tbl	Pair	Contr	Ld	Result	Score
15	3		B	3 103 303	1Sx E -4 C8		800	58 -58
South	AQ9		A	1 201	3N N +4 C9		720	51 -51
N-S	K75		A	3 203	7D W -1 S10		50	-8 8
	QJ10854		B	2 102 302	4H E -1 H4		50	-8 8
A72	54		B	1 101 301	4D E +3 HA		-190	-33 33
KJ854	1073		A	2 202	3C S -5 SJ		-500	-60 60
A62	Q109843							
K9	A2							
	KQJ10986							
	62							
	J							
	763							
	C	D	H	S	N			
NS	9	1	1	9	1			
E	1	9	9	1	8			
W	:	10	:	:	:			

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			Tbl	Pair	Contr	Ld	Result	Score
16	1032		A	1 1 201	4N S +2 C10		490	62 -62
West	QJ10842		B	2 102 302	1Cx N = H10		140	34 -34
E-W	J3		A	2 202	4D E = SK		-130	6 -6
	Q3		B	1 101 301	6S S -6 D10		-300	-13 13
AQ865	K94		B	3 103 303	3N E = S2		-600	-42 42
K3	A65		A	3 203	4S W = D3		-620	-47 47
86	AK52							
AJ94	872							
	J7							
	97							
	Q10974							
	K1065							
	C	D	H	S	N			
NS	1	1	1	1	1			
EW	11	9	8	12	12			

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			Tbl	Pair	Contr	Ld	Result	Score
17	5		B	2 102 302	2H W -6 HA		300	36 -36
North	AJ63		B	3 103 303	3C W -5 H5		250	29 -29
None	KQJ4		B	1 101 301	1D S = D3		70	5 -5
	AK102		A	1 201	3D E = SQ		-110	-21 21
107	KQJ92		A	2 202	2N W = C8		-120	-22 22
9542	Q8		A	3 203	1C E +4 D8		-150	-27 27
9876	A52							
983	QJ4							



A8643  
K107  
103  
765

	C	D	H	S	N
NS	10	10	11	8	8
EW	1	1	1	1	1

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		Tbl	Pair	Contr	Ld	Result	Score
18	AQ987						
East	10432	B	2 102 302	4H S +3	D4	710	68 -68
N-S	A7	B	3 103 303	2N W -6	H7	300	39 -39
	K6	A	1 1 201	1N S -1	CQ	-100	4 -4
J4		A	3 3 203	4D E +3	H4	-190	-6 6
A965		A	2 2 202	3N E +4	S3	-520	-34 34
J43		B	1 101 301	6N E +1	SA	-1020	-71 71
J875							
	52						
	J						
	KQ865						
	AQ932						

	C	D	H	S	N
N	10	10	7	9	9
S	:	:	1	8	:
EW	1	1	1	1	1

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		Tbl	Pair	Contr	Ld	Result	Score
19	KJ96						
South	93	A	1 1 201	5H N +2	D5	510	45 -45
E-W	A3	A	3 3 203	4S S +2	S7	480	42 -42
	AQ973	B	2 102 302	2D N =	H8	90	-3 3
Q74		B	1 101 301	3H S -1	DJ	-50	-23 23
75		B	3 103 303	2C E =	H6	-90	-28 28
87652		A	2 2 202	4D W =	H2	-130	-33 33
K54							
	A1082						
	AQJ1082						
	Q						
	82						

	C	D	H	S	N
NS	12	7	13	13	13
EW	1	1	1	1	1

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		Tbl	Pair	Contr	Ld	Result	Score
20	AQ8						
West	J92	B	1 101 301	4D S =	S3	130	68 -68
All	AK642	B	2 102 302	1S W +5	D9	-230	41 -41
	Q5	A	1 1 201	3N E =	DA	-600	7 -7
K107		A	3 3 203	3N E +1	DQ	-630	3 -3
Q73		B	3 103 303	6C E =	C7	-1370	-49 49
Q103		A	2 2 202	2Nx E +5	H7	-1690	-70 70
10987							
	653						
	A8						
	J987						
	AJ63						

	C	D	H	S	N
NS	9	11	7	8	10
EW	1	1	1	1	1

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21	J3	Tbl	Pair	Contr	Ld	Result	Score
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North	Q10752	A	1	1	201	1N	N +1	H3	120	41	-41
N-S	8542	A	2	2	202	Pass			0	28	-28
	K2	B	3	103	303	1D	E +5	SA	-170	6	-6
K84	AQ92	A	3	3	203	4D	W +3	SQ	-190	3	-3
J3	AK84	B	2	102	302	3D	S -3	C3	-300	-11	11
A76	K103	B	1	101	301	6N	E =	C9	-990	-67	67
J10963	85										
	10765										
	96										
	QJ9										
	AQ74										
	C	D	H	S	N						
NS	1	1	1	1	1						
EW	9	8	8	9	8						

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22	KJ82					Tbl	Pair	Contr	Ld	Result	Score		
East	Q10873	B	3	103	303			4D	S =	D6	130	44	-44
E-W	K10	A	2	2	202			5H	E -1	S6	100	40	-40
	K2	A	3	3	203			2N	N -1	DA	-50	23	-23
A107	Q9543	A	1	1	201			2S	E =	C5	-110	16	-16
42	J5	B	1	101	301			3Nx	N -3	H2	-500	-25	25
J	8532	B	2	102	302			1Nxx	W +4	S6	-2360	-98	98
AQ108543	J9												
	6												
	AK96												
	AQ9764												
	76												
	C	D	H	S	N								
NS	1	11	11	7	11								
EW	8	1	1	1	1								

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23	K974					Tbl	Pair	Contr	Ld	Result	Score		
South	K10754	B	3	103	303			1Nx	S +4	D3	980	52	-52
All	J5	A	2	2	202			3Hxx	S =	H10	960	49	-49
	64	B	2	102	302			4H	N +3	S4	710	26	-26
2	J8653	A	3	3	203			2H	E -2	C3	200	-19	19
96	QJ8	B	1	101	301			Pass			0	-33	33
A9764	1082	A	1	1	201			2C	N -6	D5	-600	-75	75
KJ953	A10												
	AQ10												
	A32												
	KQ3												
	Q872												
	C	D	H	S	N								
NS	1	1	8	7	8								
E	7	8	1	1	1								
W	1	:	:	:	:								

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24	Q987					Tbl	Pair	Contr	Ld	Result	Score		
West	AQ9	A	3	3	203			6H	N =	C6	980	68	-68
None	10	B	2	102	302			4C	N +3	SQ	190	7	-7
	AJ872	B	3	103	303			1D	W -2	CJ	100	-5	5
4	AK32	A	1	1	201			2D	N =	SK	90	-6	6
J107653	82	B	1	101	301			1D	W =	HA	-70	-27	27
K6	J985432	A	2	2	202			4D	E =	CA	-130	-37	37
6543	----												
	J1065												
	K4												
	AQ7												
	KQ109												
	C	D	H	S	N								
N	10	1	1	11	10								
S	:	:	:	10	:								

EW 1 7 1 1 1

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25	109764			Tbl	Pair	Contr	Ld	Result	Score
North	K9	B	2		102 302	3N S	= HK	400	38 -38
E-W	K542	A	1		1 201	1D S	+6 HJ	190	11 -11
	Q7	A	2		2 202	2C N	= S6	90	-4 4
8		A	3		3 203	2C S	= HK	90	-4 4
AJ54	KQ5	B	1		101 301	1D S	= D3	70	-8 8
AQ108	Q10632	B	3		103 303	2S W	= C5	-110	-33 33
K943	73								
	1086								
	AJ32								
	87								
	J96								
	AJ52								
	C	D	H	S	N				
NS	1	7	1	8	1				
E	1	1	8	1	1				
W	7	:	:	:	:				

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26	7			Tbl	Pair	Contr	Ld	Result	Score
East	QJ85	A	3		3 203	2Hx N	+4 H8	1470	69 -69
All	108763	B	1		101 301	6S N	= C4	1430	66 -66
	A94	A	2		2 202	1D S	+5 HA	170	-10 10
AQ9862	KJ543	A	1		1 201	2C N	= C10	90	-16 16
K	7642	B	3		103 303	2C W	= D8	-90	-33 33
K9	J5	B	2		102 302	5S E	+2 SQ	-710	-76 76
K732	Q10								
	10								
	A1093								
	AQ42								
	J865								
	C	D	H	S	N				
NS	8	10	9	1	1				
EW	1	1	1	10	7				

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27	Q102			Tbl	Pair	Contr	Ld	Result	Score
South	AQJ976	B	1		101 301	1H S	= HJ	80	38 -38
None	J	B	3		103 303	2N E	+2 SA	-180	2 -2
	Q102	A	2		2 202	2C W	+5 D5	-190	0 0
A75	KJ	B	2		102 302	3C W	+4 D8	-190	0 0
10852	3	A	1		1 201	3N S	-5 HQ	-250	-10 10
64	AK10952	A	3		3 203	5C E	= SJ	-400	-30 30
AK73	9864								
	98643								
	K4								
	Q873								
	J5								
	C	D	H	S	N				
NS	1	1	7	1	1				
EW	11	10	1	1	7				

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28	KQ10842			Tbl	Pair	Contr	Ld	Result	Score
West	862	A	1		1 201	1S W	-5 CJ	250	25 -25
N-S	4	A	2		2 202	4D S	+2 DK	170	14 -14
	A72	B	2		102 302	4D S	= C9	130	8 -8
J7	9	B	3		103 303	2N N	= H3	120	5 -5
K1074	AJ5	A	3		3 203	1N E	= H10	-90	-24 24
A952	K876	B	1		101 301	1S W	+1 D2	-110	-28 28
865	KQJ104								
	A653								

Q93  
QJ103  
93

	C	D	H	S	N
NS	1	1	1	8	7
EW	10	9	10	1	1

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[Score tables](#) [Cumulative Butler](#) [... in team order](#)

**2019-03-08 Teltscher Trophy - 3:1**[Score tables](#) [Cumulative Butler ... in team order](#)

6 tables, 12 pairs. Number of boards: 14. IMPs across the field.

Rank	Pair	Score	Name	Team
1	303	3.24	John Dick - Stuart McCreadie	SBU
2	2	2.84	Enda Glynn - Gay Keaveney	Ireland
3	1	2.83	Iain Sime - John Matheson	Scotland
4	203	1.86	Diane Greenwood - David Greenwood	Northern Ireland
5	301	1.09	Liz McGowan - David Liggat	Scotland
6	102	0.51	Gunnar Hallberg - David Mossop	England
7	302	-0.51	Michael O'Briain - Pdraig O'Briain	Ireland
8	101	-1.09	Filip Kurbalija - Diane Kurbalija	Wales
9	3	-1.86	Stewart Duguid - Sandy Anderson	SBU
10	201	-2.83	Barry Lloyd Jones - Robert Pitts	Wales
11	202	-2.84	Paul Hackett - John Holland	England
12	103	-3.24	Ian Hamilton - Hastings Campbell	Northern Ireland

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		Tbl	Pair	Contr	Ld	Result	Score
1	AQJ1053						
North	J	A	2	202	6H N+1 DQ	1010	66 -66
None	97	B	1	101	301 5N N = H3	460	26 -26
	9753	A	3	3	203 2C S +5 S9	190	-4 4
984	K62	B	2	102	302 2N N = S7	120	-12 12
10863	Q94	B	3	103	303 2C N -1 S5	-50	-34 34
K64	Q52	A	1	1	201 4C W = C4	-130	-42 42
KJ6	Q1082						
	7						
	AK752						
	AJ1083						
	A4						

	C	D	H	S	N
N	10	9	8	10	7
S	:	10	:	:	:
EW	1	1	1	1	1

---

		Tbl	Pair	Contr	Ld	Result	Score
2	A763						
East	J63	A	1	1	201 1D W = H9	-70	37 -37
N-S	K1095	B	1	101	301 1S E +5 D7	-230	17 -17
	A5	A	3	3	203 5C W = C10	-400	-11 11
J982	4	B	2	102	302 2H S -4 D8	-400	-11 11
KQ4	A10975	B	3	103	303 3N E = HA	-400	-11 11
J2	A843	A	2	2	202 5H E = S10	-450	-21 21
K1043	QJ2						
	KQ105						
	82						
	Q76						
	9876						

	C	D	H	S	N
NS	1	7	1	7	1
EW	8	1	9	1	1

---

		Tbl	Pair	Contr	Ld	Result	Score
3	Q107						
South	A952	A	1	1	201 1Sx N +5 H9	660	74 -74
E-W	KQ95	B	2	102	302 3D S = C2	110	36 -36
	A4	A	2	2	202 1C W = C10	-70	19 -19
AKJ5	6	B	1	101	301 2N W +5 CQ	-270	0 0
843	Q7	A	3	3	203 4S E +3 D2	-710	-35 35
7	AJ10843	B	3	103	303 7C E = DA	-2140	-94 94
Q10862	K973						
	98432						
	KJ106						
	62						

J5

C D H S N  
 NS 1 1 7 8 1  
 EW 10 8 1 1 7

---

4 Q53 Tbl Pair Contr Ld Result Score  
 West Q1097 A 1 1 201 2Nx S +4 D2 1490 85 -85  
 All 86 B 1 101 301 2S N = D4 110 10 -10  
 A754 B 2 102 302 1H E = C6 -80 -14 14  
 K1096 2 A 3 3 203 2N W = S2 -120 -19 19  
 --- AJ86432 A 2 2 202 3H E = S9 -140 -23 23  
 AKQJ107 9532 B 3 103 303 2S E +5 D10 -260 -39 39  
 K93 J  
 AJ874  
 K5  
 4  
 Q10862

C D H S N  
 N 8 1 1 8 1  
 S 9 : : : :  
 EW 1 11 8 1 8

---

5 A72 Tbl Pair Contr Ld Result Score  
 North A1074 B 1 101 301 4N N = DK 630 50 -50  
 N-S A532 A 3 3 203 4S S = SJ 620 50 -50  
 J10 A 1 1 201 3N W -2 S3 100 -3 3  
 KJ6 104 A 2 2 202 3S W = S4 -140 -31 31  
 J K932 B 3 103 303 3S E = H8 -140 -31 31  
 K876 J1094 B 2 102 302 2H W +2 HA -170 -35 35  
 Q9652 AK7  
 Q9853  
 Q865  
 Q  
 843

C D H S N  
 NS 1 1 7 8 1  
 EW 7 9 1 1 8

---

6 Q105 Tbl Pair Contr Ld Result Score  
 East A82 A 3 3 203 5C S +2 DJ 440 56 -56  
 E-W A105 A 2 2 202 1Nx N = CK 180 31 -31  
 Q742 A 1 1 201 1D S = D5 70 18 -18  
 KJ73 A984 B 3 103 303 1S E = SQ -80 3 -3  
 J764 K53 B 1 101 301 3N E +4 HA -720 -52 52  
 Q82 974 B 2 102 302 4Sx W = D2 -790 -56 56  
 A6 K105  
 62  
 Q109  
 KJ63  
 J983

C D H S N  
 NS 8 7 1 1 7  
 EW 1 1 1 7 1

---

7 J65 Tbl Pair Contr Ld Result Score  
 South 104 A 1 1 201 3Cx S +2 D7 1070 85 -85  
 All Q943 B 1 101 301 2N S = H9 120 35 -35  
 Q842 B 2 102 302 3H E +3 DQ -230 4 -4  
 AQ98432 K10 A 2 2 202 3H E +4 DQ -260 0 0  
 93 KQ876 B 3 103 303 4H E = HQ -620 -29 29  
 6 KJ10 A 3 3 203 7D W = D3 -2140 -95 95

AK6 1073  
7  
AJ52  
A8752  
J95

C D H S N  
NS 1 7 1 1 1  
EW 8 1 8 11 10

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8 AQJ105 Tbl Pair Contr Ld Result Score  
West 9763 A 3 3 203 5C S+1 C4 420 72 -72  
None 10 B 2 102 302 1Dx W = S8 -140 32 -32  
J97 A 1 1 201 3N W+1 D4 -430 7 -7  
K4 8763 A 2 2 202 3N W+3 H4 -490 0 0  
K1054 Q8 B 3 103 303 2Hx S -5 D3 -1100 -52 52  
8432 KQJ65 B 1 101 301 6Hx E = H4 -1210 -59 59  
654 108  
92  
AJ2  
A97  
AKQ32

C D H S N  
NS 13 7 10 12 12  
EW 1 1 1 1 1

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9 AQ85 Tbl Pair Contr Ld Result Score  
North QJ B 3 103 303 5C N = S8 400 60 -60  
E-W 73 A 1 1 201 1H E = S7 -80 11 -11  
AKJ107 A 2 2 202 2D W = H7 -90 10 -10  
J3 K72 B 2 102 302 3D E+1 S4 -130 3 -3  
A9876 5 B 1 101 301 2N E+2 C3 -180 -4 4  
Q98642 KJ105 A 3 3 203 6C E+1 DK -1390 -80 80  
--- Q9843  
10964  
K10432  
A  
652

C D H S N  
N 9 1 8 8 1  
S : : : 9 :  
EW 1 9 1 1 7

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10 Q10542 Tbl Pair Contr Ld Result Score  
East AQJ5 A 2 2 202 4Nx N+2 C10 1210 73 -73  
All A6 B 3 103 303 3N W-4 SA 400 21 -21  
A9 A 3 3 203 3H S+2 D4 200 1 -1  
AKJ 763 B 1 101 301 1C N = D2 70 -17 17  
K9873 2 B 2 102 302 1D E = CQ -70 -33 33  
1075 Q9843 A 1 1 201 3H E+1 SJ -170 -45 45  
Q2 8764  
98  
1064  
KJ2  
KJ1053

C D H S N  
NS 11 9 10 10 11  
EW 1 1 1 1 1

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11 K85 Tbl Pair Contr Ld Result Score  
South Q963 B 3 103 303 2S S+5 H3 260 30 -30  
None AQJ6 A 2 2 202 2D S+4 CQ 170 16 -16

63 B 2 102 302 2D S+2 C2 130 11 -11  
 10932 AJ764 B 1 101 301 1H N = H2 80 2 -2  
 874 KJ10 A 1 1 201 1Cx S -1 D7 -100 -23 23  
 K9754 2 A 3 3 203 2C W +5 S10 -190 -36 36  
 J 8542  
 Q  
 A52  
 1083  
 AKQ1097

C D H S N  
 N 12 9 9 1 12  
 S 11 : : : 11  
 EW 1 1 1 7 1

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 12 KJ873 Tbl Pair Contr Ld Result Score  
 West K843 B 2 102 302 4S S+3 C10 710 44 -44  
 N-S 109 A 1 1 201 4N S+2 CQ 690 42 -42  
 Q3 B 1 101 301 2D E -6 CQ 300 -4 4  
 A92 4 A 3 3 203 3S S+4 SQ 260 -10 10  
 A652 J10 A 2 2 202 2S S+2 SA 170 -23 23  
 43 AQ765 B 3 103 303 1S E = H9 -80 -49 49  
 J842 K9765  
 Q1065  
 Q97  
 KJ82  
 A10

C D H S N  
 NS 1 1 8 10 7  
 EW 9 1 1 1 1

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 13 10653 Tbl Pair Contr Ld Result Score  
 North --- A 2 2 202 4H N +2 D8 680 52 -52  
 All Q73 B 2 102 302 3Cx N = H10 670 52 -52  
 KJ10972 B 1 101 301 3C W +1 D7 -130 -23 23  
 Q7 A92 A 3 3 203 3H E = CJ -140 -24 24  
 QJ8543 972 A 1 1 201 1D W +4 H8 -150 -25 25  
 A6 K105 B 3 103 303 2C N -2 D10 -200 -32 32  
 864 AQ53  
 KJ84  
 AK106  
 J9842  
 ---

C D H S N  
 NS 7 8 1 8 1  
 E 1 1 9 1 8  
 W : : 8 : 7

-----  
 14 K3 Tbl Pair Contr Ld Result Score  
 East --- A 2 2 202 4C W -5 S5 250 30 -30  
 None J9876 B 3 103 303 2N E -5 S9 250 30 -30  
 AK9762 B 2 102 302 4C S = D5 130 15 -15  
 AQJ765 94 A 3 3 203 5D W -1 CQ 50 5 -5  
 762 AQJ3 A 1 1 201 3H W +1 H9 -170 -23 23  
 1043 AKQ52 B 1 101 301 4N W +3 D4 -520 -57 57  
 10 Q8  
 1082  
 K109854  
 ---  
 J543

C D H S N  
 NS 11 1 1 1 7  
 EW 1 8 7 7 1

[Score tables](#) [Cumulative Butler](#) ... in team order





# Teltscher Trophy

Rank	Score	Name	Team	#	<a href="#">1:1</a>	<a href="#">2:1</a>	<a href="#">3:1</a>
1	2.16	Tim Rees - John Salisbury	Wales	1	2.16		
2	2.06	John Matheson - Iain Sime	Scotland	2	1.30	2.83	
3	1.94	Gay Keaveney - Enda Glynn	Ireland	3	2.37	0.61	2.84
4	1.90	John Lavery - Michael Coffey	Northern Ireland	1	1.90		
5	1.33	Liz McGowan - David Liggat	Scotland	3	3.53	-0.61	1.09
6	0.64	Danny Kane - Irving Gordon	Scotland	1	0.64		
7	0.62	David Greenwood - Diane Greenwood	Northern Ireland	3	-0.87	0.89	1.86
8	0.18	Padraig O'Briain - Michael O'Briain	Ireland	2	0.87	-0.51	
9	0.12	David Mossop	England	2	-0.27	0.51	
10	-0.31	Gunnar Hallberg	England	3	0.46	-1.90	0.51
11	-0.41	Diane Kurbalija - Filip Kurbalija	Wales	2	0.27	-1.09	
12	-0.46	Robert Pitts - Barry Lloyd Jones	Wales	3	-0.46	1.91	-2.83
13	-0.64	Terry Walsh - Peter Goodman	Ireland	1	-0.64		
14	-0.73	John Dick - Stuart McCreadie	SBU	3	-3.53	-1.91	3.24
15	-0.89	Brian Senior - Norman Selway	England	1	-0.89		
16	-1.43	John Holland	England	3	0.46	-1.90	-2.84
17	-1.56	Paul Hackett	England	2	-0.27	-2.84	
18	-1.77	Sandy Anderson - Stewart Duguid	SBU	3	-1.30	-2.16	-1.86
19	-2.81	Ian Hamilton - Hastings Campbell	Northern Ireland	2	-2.37	-3.24	

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1/2 Level; Reopening)</b>
At one level, may be 4 cards, new suit F1R.
After 1M overcall, Cue = UCB, 2NT good 4+ raise.
Direct raises pre-empts, jump in new suit fit bid.
If overcall is Dbled, ReDble is Rosencrantz.
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; ReOpening)</b>
15-18 in 2 <sup>nd</sup> , 11-14 in reopening position Stayman/transfers over 1 minor, Transfers over 1M.
Transfer to opponents Major = Inv+ with 4OM
17-19 in 4 <sup>th</sup> transfers
In 4 <sup>th</sup> 2NT 5/5 in unbid suits.
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
6cards, weak. Over 1♥/♠ 2NT = 5/5minors
Reopen: Jump Overcall = nf, 14/16 good 6+ suit
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
1♥/2♠, 2♥/2♠ shows 5/5 OM/m, weak or strong.
Jump cue asks for stop
(1♣) 2♣ = 8/11 with both Majors.
(1♣) 2♦ = 5/5 in both Majors, Weak or Strong..
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
Vs weak NT - 2♣ both Majors, 2♦ = Single Major 6+cards, 2♥/♠ is 5M/4+m
By Passed Hand or against strong NT- Dble = 5m/4M, 2♣ = 4m/5M, 2♦ = Both Majors 5/4+
<b>VS. ARTIFICIAL STRONG OPENINGS i.e.1 ♣ or 2 ♣</b>
1♣, Dble = ♥'s, 1♦ = ♠'s. 1♥ = 2 suits of same colour, 1♠ = 2 suits of same rank, 1NT = 2 odd suits. Weak Jump Overcalls.
Over 2♣ = Natural and 2NT = any 5/5+ 2 suiter.
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
1♣ (Dble) ReDble = 4+♦'s, may be weak, 1♦ = 4+♥'s, 1♥ = 4+♠'s, 1♠ = 4+♣'s 8/13, 2♦ Multi, 2♥ = Majors, 2♠ = Inv, 6m.
1♦ (Dble) ReDble = 4+♥, may be weak, 1♥ = 4+♠'s, 1♠ = 4♣'s 6/9, 2♣ = Nat, 10+, 2M = 6M with 9/11, 3♣ = Inv, nf.
1M Dble ReDble = 10+, 1NT+ = Trsfers,
Over 1♥: 2♠/3m = Fit, SPL at 3♠/4L
Over 1♠: 3m/3♥ = Fit, SPL at 4L


LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	4 <sup>th</sup> /2 <sup>nd</sup> MUD	4 <sup>th</sup> /2 <sup>nd</sup> MUD	
NT	As above	As above	
Subseq			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	Ace (Rev. Attitude)	Ace/King (Rev.Attitude)	
King	Ace/Queen (Rev.Count)	Strong (Unblock/Reverse Count).	
Queen	Queen/Jack (Rev. Attitude)	King/Queen (Rev. Attitude).	
10	Honour or 10x	Honour or 10x	
Lo-X	HxS/HxxS/HxxSx	HxS/HxxS/HxxSx	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Hi DISC Lo ENC	Hi Odd,Lo even	Hi Neutral Lo ENC
Suit 2	Hi Odd Lo Even		
3	Suit Preference		
1	Hi DISC Lo ENC	Smith	Smith
NT 2	Hi Odd Lo Even	Hi Neutral Lo ENC	Hi Neutral Lo ENC
3		Hi Odd Lo Even	Hi Odd Lo Even
Signals (including Trumps):			
V. NT on declarer's first lead, leader plays LO ENC in own suit and Hi for DISC in own suit, receiver Hi ENC Lo DISC			
When count and/or attitude known s/p applies Lo for lower suit, Hi for higher suit, middle neutral			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Doubles mostly takeout may be light in balancing positions and may be off shape if 18+ .then Cue bid of opponent's suit FG			
Penalty Pass over opponent's redouble			
1♣ (1♦/1♥) x trans 4+ ♥/♠			
Responsive to 4♥			
Lightner			
Game try doubles			
Non-lead x in dead auctions			

EBL CONVENTION CARD
<b>CATEGORY: /Red</b>
<b>NCBO: WALES</b>
<b>PLAYERS: Diane Kurbalija Filip Kurbalija</b>
EVENT Seniors Camrose 2019
<b>SYSTEM SUMMARY</b>
1NT 14-16(17), 15/17 in 4 <sup>th</sup> - 5 card Stayman and Transfers
1♣ 2cards if Bal 11-13 or 17-19 - transfer responses.
5 card Majors, 2/1 GF
2♦ = Multi, 2♥ = 5♥/4+m 6/10, 2♠ = 5♠/4+m, 6/10
3NT = Solid Major.
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
Transfer Responses to 1♣
2♥ = 5♥/4+minor 6-10
2♠ = 5♠/4+minor 6-10
3NT solid suit ♥ or ♠ no A or K outside
<b>SPECIAL FORCING PASS SEQUENCES</b>
(1NT) Dble (2♣/2♦/2♥) Pass in forcing, may be weak.
<b>IMPORTANT NOTES THAT DON'T FIT ELSEWHERE</b>
Def to Multi 2♦, Dble = 12/16 or Strong. 2NT bal 17-19(20).
Def to 2NT, Gambling 3NT: 3/4♣ both M, 3/4♦ single suited M, 3/4M 5/5 Mm.
Def to 1m P 1NT 2♣ Ms, 2♦ single suited M, 2M 5/4 Mm
<b>PSYCHICS: Almost Never</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	Diane Kurbalija Filip Kurbalija WALES			
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4♥	Nat 10+ or 2+♣'s if Bal 11-13/17-19 hand. May have 5♦ in Bal. hands	Transfer responses 1♦ is 4+♥, 1♥ 4+♠,(Walsh), 1♠ No 4M, 1NT GF ♣, 2♣ GF ♦, 2♦ 9-11 6M, 2♥ 5♥/4♠ 5/9, 2♠ Inv 6m, 2NT nat, 3L = Preemptive. 4♣/♦ Transfer to 4♥/4♠	Accept Transfer = 2/3 cards weak, 1NT rebids 17-19. 1♣ 1♠ 1NT 11-13. 1♣ 1R 2NT GT+ with 4M, 1♣ 1♠ 2NT 17-19 then 3m = GF, Nat, 3M GF both m (SPL. in Major bid).	Transfers in competition.
1♦		4	4♥	Unbalanced hand 10+ (maybe 4441, 4144 1444)	Nat at 1 level, 2♣ FG with ♣'s, 2♦ = GF, 2M = 6 cards 9-11. 2NT = ♦'s 3/5 or 10/11. 3♣ 6+♣ inv nf, 3♦ 6/9, 3♥/♠ GF SPL with 4+♦'s.	Transfer rebids: 1NT = 4+♣'s. 2♣ = ♦'s, 2♦ nf with 3♥ after 1♥ response, or 4♥ after 1♠ response, after 1M 2NT is 4 card support, GT+	Transfers in competition. By Passed Hand, 2♦ = 4♦'s 9-11, 2NT = 5+♦'s 9/10 + SPL (3♣ asks). 2M/3♣ = JF. 3♦ + Preemptive.
1♥ 1♠		5	4♥	10+	1NT nf, 2/1 GF, 2M 3 card support 8-11, Bergen Type Advances (all 8/11 SPL or Bal). 2NT GF with 4+M, 3M pre-empt, 3♠/3NT Limited SPL. Raise. 3NT/4♣+ VOIDS.	Transfer rebids over 1NT. 1♥ 1♠ 1NT 11-13 with 2♣/2♦ = XYZ. 1♥ 1♠ 2♣ = Gazilli..	By PH Drury. After P 1♥, 2♦ INV 5♠3♥; After P 1♠, 2♣ is INV ♥'s. 2NT good 4 card raise. <b>Jumps are SPL.</b>
1NT			4♥	14-16(17), may contain 5 card Major or 6 card minor	5 card Stman, 4 suit Trsfer. 3any =Trsfer SPL. 4♣=Majors, 4R = Transfers, 4♠/4NT = Q.	We break with Max 3 card support and any 4 card support for M.	Lebensohl/Rubinsohl. T/O Doubles.
2♣	√		4♥	GF, if Balanced 25+.	2♦ relay	Kokish. 2♥ = ♥ or 27+, 2NT = 25/26.	Pass = 0/3, Dble = 4+.
2♦	√			6M, 5/9 or Bal 20-22	2♥ = nf, 2♠ GT ♥, 2NT asks, 3♥ p/c, 4♣/4♦ to play Partners suit. 4M = To Play.	2NT 3m Non min in corresponding Major, 3M minimum.	Over Dble, Pass to Play 2♦. ReDble = own suit.
2♥		5♥'s.		5♥/4+m 6/10	2NT = Relay. 3♣ = Inv. nf.	2♥ 2NT, 3m 3M = GF,Natural	
2♠		5♠'s.		5♠/4+m 6/10	2NT= Relay. 3♣ = Inv. nf.	2♠ 2NT, 3m 3M = GF,Natural	
2NT				Natural, 23/24	3♣ = 5card Pup.Stymn, Tfers. 3♠ = minors. 4L (2up mst) = Then for Major, Next suit No SI or Great SI, 4M = medium SI.	2NT 3♣, 3♥ 3♠ = Slam Try ♥'s. 2NT 3♣, 3♠ 4♥ = Slam Try ♠'s.	
3♣/3♦		6		Nat Preemptive.	New suit Forcing (nf in competition)	4♣/4♦ = PKCB	Over x xx shows own suit.
3♥/3♠		7		Nat Preemptive.	New suit Forcing (nf in competition)	4♣ = PKCB	Over x xx shows own suit.
3NT	√	6		Solid M, No A or K outside	4♣ asks M, 4♦ asks singleton, 4♥/♠ to play	4NT = RKCB, suits are cues	
4♣/4♦/ 4♥/4♠		7		Nat Preemptive		Over 4m= Om = PKCB, 4NT = To Play. Over 4M = 4NT = PKCB.	
4NT				Ace Ask	5♣ = 0/4, 5♦ = 1, 5♥ 2, 5♠ 3.		
5♣		7				<b>HIGH LEVEL BIDDING</b>	
5♦		7				4 NT RKCB responses 5♣ = 1/4 KCs, 5♦ = 0/3 KCs, 5♥ = 2 KC w/o Q trumps, 5♠ = 2KC+ Q trumps. 5NT is 0/2 KC + void, 6♣ = 1/3 KC+ void. 5NT then asks for Kings. Response shows King or the two other Kings. Over intervention of suit Dble = 0KC's, P = 1KC's, next suit 2KC's. Over Dble, ReDble = 0KC's P = 1KC's, Next Suit = 2KC's.	
5♥		7				Cue bids are 1 <sup>st</sup> or 2 <sup>nd</sup> round control up the line	
5♠		7				In GF minor suit auctions, 4m = Key card ask.	

DEFENSIVE AND COMPETITIVE BIDDING	
<b>OVERCALLS (Style: Responses: 1/2 Level; Reopening)</b>	
Aggressive at one level (4+ cards); Sound at the two level;	
Fit Jump and Fit Non Jump responses;	
Un-assuming cue bids show a stronger hand;	
New suit after an overcall is forcing for one round;	
Can be dropped if either partner repeats their suit	
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>	
2 <sup>nd</sup> (15-18) Responses as opened but with Crowhurst 2♣;	
Dbl then NT = 19-21;	
4 <sup>th</sup> 11-14(15) Responses as opened but with Crowhurst 2♣;	
Dbl then NT = 16-18;	
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>	
Weak Jump Overcalls not vulnerable; Intermediate otherwise 9-15 ish;	
Re-Opening 2NT = 19-20, responses as if opened 2NT;	
2NT shows 5(+)/5 in lowest two suits;	
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>	
Michaels (5+5); 2NT asks for second suit;	
Can be 5/4 in Majors [Rare, only if non vul over 1♣/1♦];	
Jump Cue asks for stopper for 3NT, long running minor likely;	
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>	
2♣ = Majors usually 5/4 either way [Rare 4/4/4/1 shape at Pairs];	
2♦ = Single suited 5+ major [Only 5 if 5332];	
2♥/2♠ = 5+cds in bid M & 4+cds in a m [may be 4 card M at Pairs];	
2NT = both minors 5 / 5	
Dbl of Weak NT = Penalties;	
Dbl of Strong NT = Long Minor(5+) & either Major(4+);	
<b>VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)</b>	
• 2 Level bids : 2NT 16-18 balanced;	
Double for take out with Lebensohl 2NT;	
Jumps in a minor show = minor + other M 5/5;	
• 3 level bids : Cue bid shows 2 suiter;	
• 4 level bids : 4NT shows unspecified 2 suiter;	
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>	
Over (Strong 1♣/1♦) Dbl/1♦/1♥/1♠/(2♣)= Suction, next suit or next 2;	
1NT = ♣ & ♥ or ♦ & ♠;	
Over (Strong 2♣/2♦) Dbl/2♦/2♥/2♠/(3♣) = Suction; next suit or next 2;	
2NT = ♣ & ♥ or ♦ & ♠;	
• NB : (1♣) Pass (1♦) - 1NT = Any 2 Suiter; 2NT = Minors;	
• NB : If playing strong 1♣ system : (1♦) - 2♦ = Michaels;	
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>	
Re-double = 9+, usually short in openers suit [ max of xx ];	
New suit natural & forcing;	
Jump in new suit = Fit showing; Jump raise = Raise to 2;	
Splinters; 2NT = Good raise to 3;	

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	<b>Lead</b>	<b>In Partner's Suit</b>	
<b>Suit</b>	Ace = ATT; 2 <sup>nd</sup> /4 <sup>th</sup>	Similar	
<b>NT</b>	4 <sup>th</sup> Highest;	Similar	
	2 <sup>nd</sup> highest from bad 4 cards	Similar	
<b>Subseq</b>	Current Count		
<b>Other:</b>	King lead asks for Count, Strong 10s vs NT (trick 1 only, not in partner's suit);	<b>Except vs 1NT = Attitude;</b>	
<b>LEADS</b>			
<b>Lead</b>	<b>Vs. Suit</b>	<b>Vs. NT</b>	
<b>Ace</b>	AKx(+), A(+)=A	Similar	
<b>King</b>	AKx(+), KQ(+), Kx(+)=K	Similar	
<b>Queen</b>	QJ10(+), QJ9(+), QJx=Q	Similar; occ x from QJxx;	
<b>Jack</b>	KJ10(+), J10(+), =J	J10x(+)=J	
<b>10</b>	K109(+), Q109(+), 10x=10	AJ10(+), KJ10(+), K109(+),	
	109x=10	Q109(+)=10	
<b>9</b>	9x, =9	9x, 109x(+)=9	
<b>Hi-X</b>	Sx, xSx(+)=S	Sx, xSx(+)=S	
<b>Lo-X</b>	HxS, HxxS(+)=S	HxS, HxxS(+)=S	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	<b>Partner's Lead</b>	<b>Declarer's Lead</b>	<b>Discarding</b>
1	Standard Attitude (Count when K led) <b>EXCEPT Vs 1NT</b>	Standard Count	Odd card Enc in suit Even = McKenney
<b>Suit 2</b>	Attitude High = Enc	Suit Preference	Attitude High = Enc
3	Suit Preference		Suit Preference
1			
<b>NT 2</b>	As Above;	As Above;	As Above;
3			
<b>Signals (including Trumps):</b>			
Hi Low = even count or encouraging;			
Peter in trumps = 3+ with ruff ambitions;			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Most low level doubles are take out;			
Re-opening doubles may be light;			
A double by us of interference of our 1NT is primarily for take out;			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Negative doubles up to and including 4♦;		Lead directing;	
Responsive doubles up to and including 3♠;		Lightner;	
SOS redoubles in clear situations only;		Rosenkranz (X & XX)	
<b>If our 1NT is doubled :</b>			
XX is 3 way bid: long ♣s / short ♣s, 3 suited / both Majors with longer ♥;			
After 2♣, 2♦ shows 3 suiter short ♣s; 2♥ shows Majors longer ♥;			
2♠ is 2 way bid: long ♦s / 2 suited both Majors with longer ♠;			
After 2♦, 2♥ shows both Majors with longer ♠;			
2♦ = Transfer to 2♥;		2♥ = Transfer to 2♠;	
2♠ = 2 suited 5/5, spades & another;		2NT = 2 suited 5/5, not ♠;	
Pass forces XX;		Following XX, bids = that suit and a higher one 4/4;	

W B F CONVENTION CARD			
<b>Date :</b> May 2018		<b>Version :</b> A.11	
<b>CATEGORY:</b>	<b>Natural – GREEN</b>		
<b>NCBO:</b>	<b>WALES</b>		
<b>PLAYERS:</b>			
<b>Bob PITTS</b>	W.B.U. : 915009		
	E.B.U. : 56206	Deva : 321	G.V. : 066
<b>Barry JONES</b>	W.B.U. : 909070		
	E.B.U. : 416637	Deva : 206	G.V. : 062
<b>SYSTEM SUMMARY</b>			
<b>GENERAL APPROACH AND STYLE</b>			
Acol style, 4 card majors;			
Weak NT, (11)12-14; 14-16 in 3 <sup>rd</sup> Seat; 13-15 in 4 <sup>th</sup> Vul;			
2♣ Strong, GF or balanced 23+;			
2♥/♥/♠ Weak, 6 Card Suit (Possibly 5 in 1 <sup>st</sup> & 3 <sup>rd</sup> ) (4-9 ish);			
2♥/♠ Weak to Int., 6 Card Suit 3 <sup>rd</sup> (Vul only) and 4 <sup>th</sup> Seats;			
Weak jump overcalls non vul else intermediate;			
Inverted Raises after our 1♣ & 1♦ opening bids;			
Strong jump shifts after 1 level opening bids;			
In competition a Cue usually show a Good Raise;			
In competition over our Major 2NT = Good 4+ card Raise;			
In competition over our Major a Cue = Good 3 card Raise;			
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>			
Lebensohl 2NT : Fast Arrival Denies a Stop (FADS);			
Gambling 3NT shows solid minor, max of a Q outside;			
Fit Jumps & Fit Non Jumps in competition;			
4/6 & 6/4 Overcalls in 4 <sup>th</sup> seat after both opponents have bid			
<b>OR</b> by a passed hand and both opponents have bid;			
(1♣ Short) - 2NT = ♣ + either Major;			
(1♣ Short) - 3♣ = ♦ + either Major;			
Suction defence to Strong 1♣ & 1♦, 2♣ & 2♦;			
Show either a single or a two suited overcall;			
Michaels;			
Leaping Michaels;			
Cue bids in competition show good raises.			
Competitive jump bids are weaker and more shape based;			
Blackout;		Crowhurst 2♣;	UCBs;
<b>SPECIAL FORCING PASS SEQUENCES</b>			
If we bid game freely and opponents save then Pass is forcing to double or bid on;			
If we double their NT and they wriggle, then :			
• Double is take out;			
• Pass is Forcing;			
• Bids are Weak;			
<b>IMPORTANT NOTES</b>			
Over opponents Multi 2♦ Opening Bid:			
• Pass then Dbl = T/Out;		• Pass then 2NT = Minors	
<b>PSYCHICS</b>			
Extremely rare			

OPENING BID	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣ 1♦		4(3)	4♦	Natural May only be 3 cards in 3 <sup>rd</sup> or 4 <sup>th</sup> seat when out of NT range [ Rare ]	Inverted Raises 1♣/1♦ - 2♣/2♦ = 10-15 1♣/1♦ - 3♣/3♦ = 4 - 9; 2NT=16+Balanced; Splinters; Redwood; Note : 1♣ - 1♦ - 1♥ - 1♠, = Natural 4 card suit;	1x - 2y - 2NT = GF 15 - bad 20+ 1NT Rebid = 13-17 with Crowhurst 2♣ 2NT jump rebid = 18+; (3♣ may be checkback); 3NT rebid = Shows solid suit AKQJxx(x) Reverses; Long suit trial bids 3+ cards; Note : 1♣ - 1♦ - 1♥ - 2♠, = Fourth Suit Forcing;	Fit Jumps (Non Forcing); <b>Note :</b> NT rebids may include an unbid 4 card major suit. Egs: 1♣ - 1♠ - 1NT may contain 4♥s 1♦ - 2♣ - 2NT may contain 4♥s or 4♠s 1♦ - 1♥ - 2NT may contain 4♠s
1♥ 1♠		4	4♦	Natural	1M - 2M can be quite weak; Splinters; 1M - 3M = 4+ Trumps not A+K or KKK; 2NT = Artificial, raise to 3+ with 4+ trumps including at least an Ace & a King or 3 Kings; 3NT = 13-15 any 4/3/3/3 shape;	1x - 2y - 2NT = GF 15+ 1NT Rebid = 13-17 with Crowhurst 2♣ 2NT jump rebid = 18+; (3♣ may be checkback); 3NT rebid = Shows solid suit AKQJxx(x) Reverses; Long suit trial bids 3+ cards	
1 NT		2		11-14 Bal n/v 12-14 Bal Vul 14-16 Bal 3 <sup>rd</sup> Seat 13-15 Bal 4 <sup>th</sup> Seat Vul May include a weak 5 card major; May include a 6 card minor [ Rare ]	2♣ = Does not guarantee a 4 card Major; Smolen, Game forcing; NT Invites also go through 2♣; 2♦ = 5+♥s or Game Forcing range enquiry if 2♠ rebid 2♥ = 5+♠s; 2♠ = 6+♣s 2NT = 6+♦s 3♣/3♦ = invite (usually HHxxxx suit); 3♥/3♠ = slam try; 4♦ = Majors (5 - 5) usually no slam interest;	1NT - 2♣ - 2♦ - 3 Major shows Majors 5/4 including 5 cards in <b>unbid</b> Major Pre-emptive jump to 3M with min. & 4+ trumps; After 2♠ rebid, 2NT = min, other bids nat 13/14; 2NT = Fit, Hx(x); 3♣ = no fit; 3M = shortage 3♣ = Fit, Hx(x); 3♦ = no fit; 3M = shortage 3NT to play; Cue (Ace or King) agrees suit shown; Responder can go on if very strong;	<b>Lebensohl;</b> <b>Others:</b> • Over a natural bid : X = take out; Bids are weak; • Over an artificial bid : X shows the suit bid and general values; • A bid of opponents anchor suit is : Take out;
2♣	✓	0		GF or 23+ Balanced	2♦ = Relay; 2NT = Positive in ♦; 3♣ +ve in ♣; 3♦ +ve in ♦ (6cards) with 4 cards in ♣; 3♥ +ve in ♦ with 4 cards in ♥; (also ♠); 3NT = 11 cards in Minors;	2♣-2♦-2♥-2♠-2NT = Kokish; Bal 23-24; OR 27+ 2♣-2♦-2NT = Bal 25-26; 2♣-2♦-3NT = 25+ with Solid minor suit (+ Baron)	<b>Over Interference :</b> • Pass = Values < 3 controls; • X = Negative bid;
2♦		6 (5)		Weak (4-9 ish hcp) Intermediate in 4 <sup>th</sup> Seat	<b>NOTE: SPECIAL RESPONSES TO WEAK 2♦; Ask to see extra sheet for full set of responses;</b> 2 of any Suit = To Play; 2NT = Enquiry, OGUST resp; 3 of any new Suit = Nat. & Forcing; • <b>NB : Weak 2s may be 5 cards in 1<sup>st</sup> and 3<sup>rd</sup> nv;</b>	3♣ = min & bad; 3♦ = min & good; 3♥ = max & bad; 3♠ = max & good; 3NT = AKQxxx	<b>Over Interference :</b> • X = Penalties;
2♥ 2♠		6 (5)		Weak (4-9 ish hcp); Weak to Int. Vul 3 <sup>rd</sup> and all 4 <sup>th</sup> Seats			
2NT		2 (1) Poss Singleton Honour [ Rare ]		20-22 Balanced	3♣ = 5 card puppet Stayman; 3♦ = Transfer to ♥; 3♥ = Transfer to ♠; 3♠ = Transfer to 3NT; 3NT = Serious slam try in ♣;	4♦ Rebid by Resp. = Serious ♦ Slam Try; 3NT = 3 card support in Major shown 21-22(24), no Jacks; 4 Major shown = 4 card support in Major shown; 21-22(24) no Jacks; Removal = Slam try in minors, (5-5 at least); Can be passed if unsuitable;	Natural;
3♣/♦/♥/♠		7 (6)		Pre-emptive	3NT= To Play; New Suit = Natural and Forcing;		
3NT	✓	7 (6)		Solid minor pre-empt, Max Q out;	4♣/5♣ sign off (pass/correct);4♦ asks for singleton/void;	4♥/4♠/5♣/5♦ = sing/void; 4NT = No sing/void;	
4♣/♦/♥/♠		7+		Pre-emptive	Over minor Major = to play; Over Major, new suit = Cue;	Over 4♣, 4♦ = cue (Ace King/singleton/void);	
4NT	✓	0		Asks for Specific Aces	5♣ = 0; 5♦/♥/♠/6♣ shows Ace of suit; 5NT = 2 Aces;	<b>OTHER NOTES</b>	
5♣/5♦		7+		Natural, Pre-emptive	New suit = Cue (Ace/King/Singleton/Void);	Going through Crowhurst (2♣), bids generally show stronger hand than bidding suits direct;	
5♥/5♠		7+		Natural;	Asks if Ace/King of trumps held bid 6♥/♠;	1NT response to a take out double shows 7-10 hcp; 1NT rebid is 13-17 with Crowhurst 2♣ asking bid;	
<b>HIGH LEVEL BIDDING</b>							
RKCB : 14/30	Double and Re-Doubles also show 14/30				5NT : After a response to 4NT, asks for specific kings, a suit bid shows the King of the suit or the other two Kings	Bids lower than 2NT show 13-14 hcp; 2NT response to Crowhurst shows any 15 hcp and is Forcing;	
Gerber :	Only direct over 1NT and 2NT opening bids;				Redwood : Only after Inverted Minors & other rare seq;	3 level responses to Crowhurst shows 16/17 and are Forcing;	
5NT GSF :	Asks for 2 of top 3 honours when suit agreed;					Over a short, 1♠/1♦ opening by opponents, our 2♦ is Michaels;	

## GENERAL NOTES & AGREEMENTS

- 1. A King lead against 1NT** : Asks for Standard Attitude
- 2. BLACKOUT** : Going through the cheapest bid of EITHER 2NT OR 4th suit is Blackout and non-forcing  
All immediate raises are forcing. E.g. 1♣-1♠-2♥-3♥  
A rebid of responder's suit is a one round force only.
- 3. Responses to 1x – 2y – 2NT (15-bad 20)** :  
1x – 2y – 2NT – 3♣ shows Slam Interest opposite Maximum; All other bids are looking for right game;  
1x – 2y – 2NT – 3♣ – 3♦ Accepts (18 - 19+) all other bids 15 – 17;  
1x – 2y – 2NT – 3♣ – 4♣ = 18-19+ with 4 cards in ♣;  
After a 3♦ response we are obliged to go past 3NT;  
After 1x – 2y – 2NT – 3NT we are obliged to bid 4NT with 19 - bad 20;
- 4. Defence to Short 1♣ and 1♦** : 2♣/2♥/2♠ = Weak n/v, Intermediate Vulnerable;  
2♦ = Michaels; 2NT=♣+ a Major; 3♣=♦+ a Major; Dbl = T/Out;
- 5. 2♣ Opening - Game Forcing or 23+ Balanced** : 2♦ = -ve, <8 hcp or possible "waiting bid";  
2♣-2♦-2♥-2♠-2NT = 23-24 Bal; 2♣-2♦-2NT = 25-26 Bal;  
2♣-2♦-2♥-2♠-3NT = 27-28 Bal; 2♣-2♦-3NT = 25+ with Solid Minor suit;  
A +ve = at least 3 Controls (Ace = 2, King = 1) and a Good suit ( KJxxx(x) or better ).  
2♥/2♠ = +ve, 3+ Controls, 5+ cards, usually 2 of 4 top hon  
2NT = +ve in diamonds 3♥ = +ve in diamonds (6 cards) with 4 hearts  
3♣ = +ve in clubs 3♠ = +ve in diamonds (6 cards) with 4 spades  
3♦ = +ve in diamonds (6 cards) with 4 clubs 3NT = At least 11 cards in the Minors
- 6. Bidding after opponents open various 2 level bids** : We overcall 2NT and responder bids 3♣ :  
(2♥/2♠ - Weak) OR (2♥/2♠ - Lucas) OR (2♦ - Multi) OR (2♦ - Weak) OR (2♦ - Both Majors)  
System on with 5 card **Puppet** Stayman to all of the above.  
  
**Note** : after any 2NT bid, no transfer breaks, always accept the transfer;
- 7. Responses to overcall of Opponents 1NT opening bid**:
  - To 2♣ : 2♦ = no strong preference, max of one card disparity;  
2♥/2♠ = better major Non Forcing;  
2NT asks if min/max and for better major;  
3♣ = min better ♥; 3♦ min better ♠;  
3♥ = max better ♥; 3♠ max better ♠;  
3♥/3♠ = Invitational;
  - To 2♦ : 2♥ = to play if suit is ♥;  
2♠ = to play if suit is ♠, has support to 3 level in ♥;  
2NT = Enq, 3♣ min♥; 3♦ min♠; 3♥ max♥; 3♠ max♠;  
Over any min bid next suit asks for good/bad min;  
3♣/3♦ = Natural, & FORCING;  
3♥/3♠ = Natural, INVITATIONAL, 6+ card suit;(Force to Game through 2NT first)
  - To 2♥/2♠ 2NT asks for better minor; 3♣/3♦ show min with bid minor;  
3♥/3♠ show max with corresponding minor;  
4♣/4♦ = 5+ cards and super maximum;
- 8. After 1x – 1y – 2NT** :  
3 of a New Major = 5 card suit; Go through 3♣ if wishing to find 4 card suit fit;
- 9. Control Asks** : 1<sup>st</sup> step = no K or Q; 2<sup>nd</sup> step = Q but no K; 3<sup>rd</sup> step = K but no Q; 4<sup>th</sup> step = K & Q;
- 10. New Suit Response to 1 level Overcall** = Natural & constructive;
- 11. Fit Jumps** – in competition where LHO passes after RHO opens  
**OR** after initial pass by partner **OR** after LHO overcalls our opening bid;





## Redwood

After an inverted Minor suit raise a jump to 4 of the next higher ranking RED suit is Redwood.

1♣ - 2♣ - 4♦ = RKCB for Clubs

1♣ - 2♣ - 2NT/3NT - 4♦ = RKCB for Clubs

1♦ - 2♦ - 4♥ = RKCB for Diamonds

1♦ - 2♦ - 2NT/3NT - 4♥ = RKCB for Diamonds

RKCB Responses when Clubs are trumps

1♣	2♣ (Inverted Minor)
4♦ (Redwood)	4♥ (1/4 key cards)
	4♠ (3/0 key cards)
	4NT (5/2 no Queen trumps)
	5♣ (5/2+ Queen trumps)

RKCB Responses when Diamonds are trumps

1♦	2♦ (Inverted Minor)
4♥ (Redwood)	4♠ (1/4 key cards)
	4NT (3/0 key cards)
	5♣ (5/2 no Queen trumps)
	5♦ (5/2+ Queen trumps)

The next bid up AFTER the response to Redwood is a trump Queen ask.

Responses :

Next bid up = No Queen.

Next suit bid(s) = trump Queen and the King of the suit bid.

5NT = trump Queen and any TWO Kings

6 of trump suit = trump Queen only – no King to show (weakest bid to show Q)

Eg 1

1♣	2♣ (Inverted Minor)
4♦ (Redwood)	4♠ (3/0 key cards)
4NT (Queen trumps ?)	5♣ (No Queen trumps)
	5♦ (Q♣ + K♦)
	5♥ (Q♣ + K♥)
	5♠ (Q♣ + K♠)
	5NT (Q♣ + Any TWO Kings)
	6♣ (Queen only no King)

Eg 2

1♦	2♦ (Inverted Minor)
4♥ (Redwood)	4NT (3/0 key cards)
5♣ (Queen trumps ?)	5♦ (No Queen trumps)
	5♥ (Q♦ + K♥)
	5♠ (Q♦ + K♠)
	5NT (Q♦ + Any TWO Kings)
	6♣ (Q♦ + K♣)
	6♦ (Queen only no King)

The next **BID UP** after response to trump Queen ask **OR** if the Queen has been shown, the next suit

**AFTER TRUMPS**, is Quantity of Kings ask with simple step responses.

Eg 3

1♦	2♦ (Inverted Minor)
4♥ (Redwood)	4NT (3/0 key cards)
5♥ (Quantity Kings ask)	5♣ = 0 Kings
	5NT = 1 Kings
	6♣ = 2 Kings
	6♦ = 3 Kings

Eg 4

1♦	2♦ (Inverted Minor)
4♥ (Redwood)	5♣ (5/2 + Queen trumps)
5♥ (Quantity Kings ask)	5♠ = 0 Kings
	5NT = 1 Kings
	6♣ = 2 Kings
	6♦ = 3 Kings

## Blackout

After a 1-level response and a reverse, the cheaper of 4th suit forcing and 2NT shows a non-game-force.

Unless responder rebids his own suit below the cheapest Blackout bid available, or bids Blackout, bids are GF.

1♣	1♠	
2♦	2♥	Blackout
	2♠/2NT/3♣/3♦/♠	Natural, FG

1♣	1♥	
2♦	2♥	Nat, weak, 1 Rnd Force Max
	2♠	Blackout
	2NT/3suit	Natural, FG

1♣	1♠	
2♥	2♠	Nat, weak, 1 Rnd Force Max
	2NT	Blackout
	3 any suit	Natural, FG

1♦	1♠	
2♥	2♠	Nat, weak, 1 Rnd Force Max
	2NT	Blackout
	3 any suit	Natural, FG

## Inverted Minors

1m – 2m 10-15 hcp

1m – 3m 4-9 hcp

With 16+ make a jump bid in a suit or bid 2NT (Baron style) if balanced and no 4 card Major held.

**After 1m-3m :** PASS unless 18+hcp. Other bids are cue bids OR game forcing  
OR show a stop in the suit bid trying for 3NT. A direct bid of 3NT is to play.

**After 1m-2m :** 1♣-2♣-2♦/2♥/2♠ = 12-14 (or GF if opener goes past 3♣), show a stop in the suit bid and are forcing to 2NT or 3♣. If responder bids 2NT/3♣ they can be passed.

1♣-2♣-2NT = 15-17 Bal (Forcing)

1♣-2♣-3NT = 18-19 Bal

1♣-2♣-4♣ = Asks for Cue Bid ( A, K, Sing, Void ) GF

1♣-2♣-3♦/3♥/3♠ = Splinters

1♣-2♣-3any – 3NT = To Play

1♦-2♦-2NT = 15-17 Bal (Forcing)

1♦-2♦-3NT = 18-19 Bal

1♦-2♦-4♦ = Asks for Cue Bid ( A, K, Sing, Void ) GF

1♦-2♦-3♥/3♠/4♣ = Splinters

1♦-2♦-3any – 3NT = To Play

### Note : After say 1♣-2♣

2♥ denies a stop in diamonds. Further cues from Responder show, by inference, at least half a stop in diamonds as well as the suit bid. eg 1♣-2♣-2♥-2♠

So, 1♣-2♣-2♥-2♠-2NT shows half stop by opener as well (Qx or Jxx) and 1♣-2♣-2♥-2♠-3♣ denies a half stop.

1♣-2♣-2♥-2NT shows stops but minimum values (9-11/12) and can be passed.

1♣-2♣-2♠-3♦ shows a stop in diamonds and at least half stop in hearts because responder denied a stop by bidding 2♠ and is forcing to 3NT or 4♣

## Weak 2 Diamonds & Responses to 2NT Ask

2♦	2NT	Enquiry
3♣		Shows a 5 card suit only – forces 3♦ if asker is minimum (15-16)

2♦	2NT	Enquiry
3♣	3♦	
3♥/3♠		Shows Maximum with a feature Kxx or better – Interested in 3NT

2♦	2NT	Enquiry
3♦		6 card suit minimum
3♥		6 cards suit, points outside ♦
3♠		6 cards suit, points inside ♦
3NT		AKQxxx

2♦	3♣/3♥/3♠	Natural & Forcing; Raise or bid 3NT (or feature over 3♣ if possible)

As we play them now :

2♦	2♥	Encouraging but Not Forcing
2♦	2♠	Encouraging but Not Forcing
2♦	3♦	Preemptive, Not Forcing

2♦	4♣/4♥/4♠	Splinter
	4♦	Preemptive
	4NT	RKCB

# Defensive Notes

## Defence to 2NT [pre-empt in either minor]

In 2<sup>nd</sup> seat

- With Diamonds Pass then reopen with 3♦ if possible
- (2NT) – 3♣ = Natural
- (2NT) – 3♦ = Both Majors at least 4/5 either way round
- (2NT) – Double = Take Out usually 15+ balanced
- (2NT) – Four of a minor is that minor + a Major
- (2NT) – Pass – (3♣) – Double = Take Out , bids are natural
- (2NT) – Pass – (3♦) – Double = Take Out with the Majors (says nothing about minors)
- Other bids natural
- Pass at any stage followed by Double = Take Out

## Defence to 2♣ [strong or weak with Diamonds]

Directly over 2♣ (not Suction !)

- (2♣) – 2♦ = Majors, generally 5/4 either way 10+ (maybe 4/4 at pairs ?)
- (2♣) – 2NT = Natural, 15-18, balanced with responses as if overcalled a Strong NT
- (2♣) – 2♥/2♠/3♣ = Natural, fair hand but Non Forcing
- (2♣) – Double = General Take Out of ♦
- (2♣) – Double – (2♦) – Double = Value showing but passable

Bids in fourth seat are natural with :

- (2♣) – Pass – (2♦) – Double = Take Out of Diamonds
- (2♣) – Pass – (2♦) – 2NT = Natural, 17-20
- (2♣) – Pass – (2♦) – Pass – (Pass) – **Double** = Penalties
- (2♣) – Pass – (2♦) – Pass – (Pass) – Any bid now is natural not forcing, just to compete.

## Defence to Unusual 2NT Overall over our 1 Major Opening Bids

1♥	(2NT – both Minors)	3♣ = Good Raise in Hearts;
		3♦ = Good Raise in Hearts WITH Spades;
		3♥ = Natural – Non Forcing;
		3♠ = Natural Forcing;
		X = Penalty Double of at least one of the opponents anchor suits;

1♠	(2NT – both Minors)	3♣ = Good Raise in Spades;
		3♦ = Good Raise in Spades WITH Hearts;
		3♥ = Natural Forcing
		3♠ = Natural - Non Forcing;
		X = Penalty Double of at least one of the opponents anchor suits;

1♣	(2♣ - Michaels)	2♦ =
		2♥ =
		2♠ =
		2NT =
		3♣ =
		X =

## Others Notes

### After we overcall a Weak NT with Multi style hand

- (1NT) – 2♦ – (Pass) – 3♥/3♠ = Invite in bid Major
- (1NT) – 2♦ – (Pass) – 2NT – (Pass) – any – (Pass) – 3S/4H = Game Forcing
- (1NT) – 2♦ – (2NT or 3 minor) – 3 Major = Pass or Correct
- (1NT) – 2♦ – (2NT or 3 minor) – Pass – (3 minor) – Pass – (Pass) – **Double** = Penalties
- (1NT) – 2♦ – (2NT Lebensohl) – Double = Good general values
- (1NT) – 2♦ – (2NT transfer to ♣) – Double = Good general values
- (1NT) – 2♦ – (3♣ transfer to ♦) – Double = Clubs
- (1NT) – 2♦ – (2NT transfer to ♣) – Pass – (3♣) – Pass – (Pass) – Double = Take Out

### Bidding after a JUMP minor suit raise

- 1♣ – 1x – 3♣ – 4♣...      **OR**
- 1♦ – 1M/2♣ – 3♦ – 4♦...

Asks how good the trump suit is.

Over 4♣ :

4♦ = Minimum of AJTxxx

4♥ = 2 of 3 top hons, 6 card suit

4♠ = 3 top hons, 6 card suit

4NT = 2 of 3 top hons, 7 card suit

5♣ = 3 top hons, 7 card suit

Over 4♦ :

4♥ = Minimum of AJTxxx

4♠ = 2 of 3 top hons, 6 card suit

4NT = 3 top hons, 6 card suit

5♣ = 2 of 3 top hons, 7 card suit

5♦ = 3 top hons, 7 card suit

Then the cheapest non sign off bid is **Blackwood** (0/1/2/3 - Aces only).

e.g. 1♦ – 2♣ – 3♦ – 4♦ – 5♣ – 5♥      5♣=0, 5NT=1, 6♣=2, 6♦=3

## Minor Michaels

After opponents open a Weak 2♥/2♠ :

A bid of their suit at the Four level shows a Slam Try with both minors

(2♥) - 4♥

OR (2♠) - 4♠

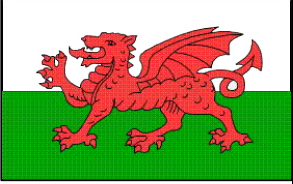
A 4NT bid shows both minors but limited :

(2♥) – 4NT

OR (2♠) – 4NT

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses: 1/2 Level; Reopening)</b>
Aggressive at one level (4+ cards), sounder at two level. Change of suit after a 1-level overcall is highly encouraging but not forcing. Fit jump responses Unassuming cue-bids - support or stronger hand Jump to 2NT is 4-card fit; see note [1] for further auction
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2nd 15-18 hcp. Responses as for 1NT opener 4th 11/14 hcp (9-11 by passed hand). Responses as for 1NT opener
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Most suit jumps: weak (better when vulnerable) 2NT shows 5-5 in lowest unbid suits. See note [4] 3♣ overcall shows 5-5 in extreme unbid suits. See note [4] Reopening 2NT balanced 19-21.
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Cue shows 5-5 in highest unbid suits. See note [4] Jump cue has a solid suit, inviting 3NT if partner can stop the opener's suit
<b>VS. NT (vs. Strong/Weak; Reopening; PH)</b>
2♣ shows both majors; 2♦ & 3♣ responses both ask (3♣ FG) 2♦ shows a 6+ major; responses like over multi opener. 2♥♠ are 5+ with 4+ card minor; responses as for Lucas opener. 2NT is a minor 2-suiter, at least 5-5.
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Double for take-out. Over weak 2s: Jumps in a minor over a major are leaping Michaels - this minor and the other major. Cue bids below 3NT are like the jump cues over one bids. Lebensohl 2NT after takeout x when <2 natural bids are available at 2 level. Over weak 3s, cue bids and 4♣/♦ are various two suiters.
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
Over strong 1♣: double majors, 1NT minors, weak jumps
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Most bids retain same meanings. Redouble 10+ hcp, penalty interest. Fit jumps in new suits below game level. Raises weaker than normal.

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	Ace (K for count), 2nd/4th	Same	
NT	Same, strong 10s	Same	
Subsequent	Same	Same	
Other:			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(+), A(+); A	same	
King	AKx(+); KQ(+); Kx; K	same	
Queen	QJ(+); Qx; Q	same	
Jack	KJ10(+); J10(+); Jx; J	J10(+); Jx; J	
10	K109(+); Q109(+), 10x; 10	same, also A109(+), AJ10(+), KJ10(+)	
9	9x; 109x(+); 9	same	
Hi-X	Sx; xSx(+); S	same	
Lo-X	HxS; HxxS(+); S	same	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Attitude (count when K led)	Count	Attitude
Suit 2	Count	Suit preference	Count
3	Suit preference		Suit preference
1	All as above		
NT 2			
3			
Signals (including Trumps): Standard signals - high/low even count or encouraging (when count, refers to original holding). Peter in trumps = 3+, and ruff ambition			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Very normal - most low level doubles are take-out or value showing Natural responses Re-opening doubles may be lighter			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Negative doubles to 4♦, implying 4+ cards in at least one major. Responsive, competitive and game-try doubles to 4♦. SOS redoubles in clear situations where opponents have doubled for penalties			

W B F CONVENTION CARD
<b>Category: Natural - GREEN</b>
<b>Country: WALES</b>
<b>Players: John SALISBURY and Tim REES</b>

<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
ACOL style 4 card majors Weak NT, 11½-14 (in principle) balanced Multi 2♦ opening 2♣ (Strong), 2♥ and 2♠ Lucas style 2 over 1 response 9+ hcp
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENCE</b>
Multi 2♦ = Weak 2 in ♥ or ♠, or 22-23 2NT type
Gambling 3NT = Solid Minor
Two suited overcalls - see jump overcalls and cue bids
2♥ & 2♠ weak, 5 of this suit with 5+ minor
Jump responses are splinters, but 2♦ response to 1♣ is multi (weak 2M or 16+ balanced)
1♣-1NT club support, forcing
Inverted raises over 1♦
<b>SPECIAL FORCING PASS SEQUENCES</b>
After double of opponents 1NT and suit take-out at 2 level, e.g. 1NT X 2♥, pass is forcing if partner is short
<b>IMPORTANT NOTES</b>
2NT used as Lebensohl in take-out situations
Fit jump bids in competitive auctions
Short suit trial bids in many sequences
<b>PSYCHICS: Extremely rare</b>

OPENING BID	ARTIFICIAL ?	MIN. CARDS	NEG. X THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1♣		4	4♦	Natural	1NT forcing with 4+♣s – note [1]; 2♦ Multi; jump shift splinter 4+ support 9-18 points; double jumps void splinters; 2NT 14-15, 3NT 12-13 each 3334	1NT rebid 15-17 with 2♣ enquiry; 2NT rebid 18-19; reverses and 4SF force to 2NT or game. After splinter response 2NT asks.	No change
1♦		4	4♦	Natural	1NT 6-9, 2/3♦ inverted – note [1], otherwise like 1♣	As for 1♣. Also 2NT rebid after 2 level response is 15-19 with 3♣ enquiry. After splinter response 2NT (3♥ over 3♣) asks.	As for 1♣.
1♥		4	4♦	Natural	2NT 4-card support - note [1]; raises to 3 are limited inv.; jump shift splinter 4+ support 7-18 points; double jumps void splinters; 3NT is 13-15, 4-card support, very balanced.	As for 1♦. Short suit trial bids. After splinter response of 2S/3♣/3♦ opener's 2NT/3♦/3♠ respectively asks.	As for 1♣.
1♠		4	4♦	Natural	As for 1♥	As for 1♥. Also 1♠-1NT-3♣ asks for major suit holdings; 1♠-1NT-3♥ is 55 NF	As for 1♣.
1NT				NV 1 <sup>st</sup> , 2 <sup>nd</sup> & 4 <sup>th</sup> : 11½-13½ (in principle) balanced. NV 3 <sup>rd</sup> & Vul: 12-14 (in principle) balanced.	2♣ Stayman or start of forcing sequences; 2♦/♥ transfers; 2♠ range enquiry or Baron; 2NT initially to play in 3 of a minor; 3-level bids encouraging but non-forcing; Lebensohl after intervention	After 1NT-2NT-3♣, 3♥/3♠ are singletons & 55 minors, 3NT is 54 minors & slam interest, 4♣ is 1156, 4♦ is 1165, 4M is void with 65+ minors	
2♣	✓		4♦	Near game force	2♦ negative, then cheaper minor is second negative	2NT rebid shows 24-25 balanced, NF 2♣ 2♦ 2M 3♣ 3M is NF	
2♦	✓			MULTI: Weak 2 in ♥ or ♠ (6+ cards, 5-10ish hcp) or 22-23 2NT type	2♥/♠ to play if this is opener's suit; 2NT asking; 3♣/♦ nat forcing; 3♥ to play in 3M; 4♣/♦ show major 2-suiters. See note [3] for actions after 2D is doubled or overcalled.	<p style="text-align: center;"><b>NOTES</b></p> <p>[1] 2NT response to opening one of a major. This shows 4+ card support, and at least values for a good invitation. Opener's second bid: a singleton at the 3-level; a source of tricks at the 4-level; 3NT shows a pretty balanced 16-19. After opener shows a singleton, responder's next bid up (not trumps) asks; 3NT is a general slam try with no specific features to bid. After 1♣-1NT or 1♦-2♦ we use mostly analogous sequences</p> <p>[2] Auctions after 2NT response to Multi 2♦ Opener bids 3NT with NT type. After 3NT, 4♣ is Baron for suits upward, 4♦/♥ transfers, 4♠ both minors. With weak 2♥, opener bids 3♣ with good suit or extra values. Then 3♦ is 2<sup>nd</sup> ask, when opener bids 3♥ (poor suit), 3♠/4♣/4♦ (singletons, good suit), 3NT (good suit, extra values, no sing) or 4♥ (good suit, no sing); 3♥ also asks, when opener shows shape. Weak 2♠ bids analogously</p> <p>[3] Actions after Multi 2♦ is doubled or overcalled. When 2♦ is doubled or overcalled, most responses retain their meanings, in particular 2NT still asks. Double of major overcall is pass/correct. If 2♦ is doubled, a pass shows 5+♦s, and a redouble shows 6+♣s.</p> <p>[4] Two-suited overcalls Over opponents one-of-a-suit bids, 2NT, 3♣ and direct cue bid are two suiters (respectively the lowest, extreme and highest unbid suits). The hands are at least 5-5 and are weak or strong.</p> <p>[5] Bids after 2M-2NT 3♣ = min with ♣; 3♦ = min with ♦; 3♥ = max with ♣; 3♠ = max with ♦</p>	
2♥	✓			5♥ & 5+♣ or ♦, 5-10ish hcp	2♠ nat NF, 3♠ nat GF, 3♣ & 4♣ pass/correct, 3♦ nat NF, raises preemptive, 3NT nat, 2NT asks [5]		
2♠	✓			5♠ & 5+♣ or ♦, 5-10ish hcp	3♥ nat NF, raises preemptive, otherwise like over 2♥		
2NT				Balanced 20-21	3♣ five card Stayman, 3♦/♥ transfers, 3♠ minors		
3♣♦♥♠		(6)7		Pre-emptive			
3NT	✓			Solid minor suit	4♣ pass or correct. 4♦ asks for singletons		
4♣/♦		6		Natural			
4♥/♠		6		Natural			
4NT	✓			Specific Ace asking	5♣ none; 5♦♥♠/6♣ show this Ace; 5NT 2 Aces		
5♣/♦		7		Natural, pre-emptive			
5♥/♠				Natural, pre-emptive	Asks for Ace/King of trumps		
<b>HIGH LEVEL BIDDING</b>							
<p>Key card Blackwood, 1430 (doubles &amp; redoubles also on 1430 basis) 4♣ Gerber directly over 1NT only 5NT GSF when suit agreed.</p> <p style="text-align: center;"><b>(System card as at 28/11/18)</b></p>							

## DEFENSIVE AND COMPETITIVE BIDDING

**OVERCALLS** (Style; Responses; 1/2 level; Reopening)  
 6-17 HCP and possibly good 4-card suit at one-level. Sound at two-level, but more aggressive when opponents have a fit.  
 Responses: All raises weak. New suit F1 [23]. Jump in new suit=FIT, Double jump=SPL below game in our suit [8]. CUE=F1 with support, limit+. If two cues are available the lower shows 3 trumps and the higher 4 trumps. Jump cue=SPL with 4 trumps.

**1NT OVERCALL** (2nd/4th Live; Responses; Reopening)  
 1NT: 2nd "live"=15-18. 4th "live"=16-19. Reopening=11-15 (11-16 over 1♠). Responses as over 1NT opening.  
 PEN DBL after intervention.  
 Reopening 2NT=19-21 BAL with responses as over 2NT opening. (1X)-(2X)=NAT with continuations as over a 2NT opening.

**JUMP OVERCALLS** (Style; Responses; Unusual NT)  
 1-suit: WEAK. New suit response F1, 2NT=relay for side card.  
 2-suit: Constructive 55+. (1m)-2NT=♥+om, (1M)-2NT=♦+♣, 1♦-3♣=♥+♠, 1♥/♠-3♣=OM+♦. 4th "live" 2NT=2 unbid suits.  
 Reopen: Intermediate (10-15) including natural 3♣.

**DIRECT and JUMP CUE BIDS** (Style; Responses; Reopen)  
 2NT = 2 LOWEST, CUE = 2 HIGHEST, 3♣ = EXTREMES  
 4th seat 2NT after two passes = 19-21 BAL., CUE = MICHAELS  
 VS. NT (vs. Strong / Weak; Reopening; PH)  
 2♦ One Major, 2♣ Both Majors, 2M = That M plus a minor  
 P/H DBLE = 4M 5+m

**VS. PREEMPTS** (Doubles; Cue-bids; Jumps; NT bids)  
 DBL=T/O. LEB AFTER T/O DBL OF 2M [2]. (2x)-2NT=15-18. (2x)-3x asks for stop. (2x)-4m=LEAPING MICHAELS.. Natural continuations after (3x)-3NT. (3x)-4x=any 2-suits STR. [3], [17].

**VS. ARTIFICIAL STRONG OPENINGS**  
 Over strong 1♣: X=♥, 1♦=♠, 1♥/♠/NT=2 suits CRO [12], 2NT=strong 2 suiter. X/INT/2♣ also CRO after 1♣-1♦ and strong 1♦.  
 Over strong 2♣/♦: DBL=bid suit, 2NT=any 2 suits.

**OVER OPPONENTS' TAKEOUT DOUBLE**  
 All direct raises=weak. FIT-SHOWING JUMPS (Limit+) with 4+ trumps. Double jump=splinter. 2NT=Limit raise+ with 4 trumps.  
 RDBL=10+HCP BAL/semi-BAL with penalty possible.  
 New suit NF if opener has 11-13BAL. Pass then DBL=T/O.

## LEADS AND SIGNALS

OPENING LEADS STYLE		
	Lead	In Partnership Suits
Suit	4th best; 2nd from xxx(+)	3rd/low
NT	4th best; top from xx/xxx	3rd/low
Subseq	ATT	ATT
Other: Ace for ATT. King for count v suit. King for unblock or count v NT. Trump leads are suit preference.		

LEADS		
Lead	Vs. Suit	Vs. NT
Ace	AK(+), A(+)	AK(+), A(+)
King	AK(+), KQ(+), Kx	Strong holding, Kx
Queen	KQ(+), QJ(+), Qx	KQ(+), QJ(+), Qx
Jack	J10(+),AJ10(+),KJ10(+),Jx	J10(+),AJ10(+),KJ10(+),Jx
10	109x(+), H109(+), 10x	109x(+), H109(+), 10x
9	9x, H98(+)	9x, H98(+)
Hi-x	Sx, xSx(+)	Sx
Lo-x	HxxS(+), HxS	HxxS(+),HxS,xxxS(+),xxS

SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit	1 Hi=DISC [5]	Hi=odd [6]	Hi=DISC [7]
	2 Hi=odd [5]	Suit preference[6]	Hi=odd [7]
	3 Suit preference[5]		Suit preference[7]
NT	1 Hi=DISC [5]	"SMITH" [6]	Hi=DISC [7]
	2 Hi=odd [5]	Hi=odd [6]	Hi=odd [7]
	3 Suit preference[5]	Suit preference[6]	Suit preference[7]
Signals (including Trumps): TRUMP SIGNAL=Suit preference.			

## DOUBLES

**TAKEOUT DOUBLES** (Style; Responses; Reopening)  
 Any strong hand or 3+ card support for unbid suits, opening values.  
 CUE forcing to suit agreement.  
 After a RDBL of any T/O DBL then Pass=to play.  
**SPECIAL, ARTIFICIAL AND COMPETITIVE DBLE/RDBL**  
 NEG DBL: 1♣-(1♦)-DBL=<4♥ and <5♠, 1m-(1♥)-DBL=<4♠.  
 1m-(1♠)-DBL=4+♥ or 11+ BAL. SUPPORT X and XX up to 2♠ after 1 or 2 level response (but not over 1NT intervention). T/O X:  
 (a) OPPT have agreed a suit and auction is live, (b) partner has overcalled, (c) after a 3 level overcall of our 1NT opening or o'call.  
**PENALTY DBL** (at least Hxx under) after (1NT)-DBL-(2X) and (1NT)-DBL-(2X)-P-P. DBL after 1X-1NT (2Y) is PEN unless partner has unusual distribution. Game try DBL when no space.

# WBF Convention Card

CATEGORY: **Green**  
 NCBO: **England**  
 PLAYERS: **Brian Senior & Paul Hackett**

## SYSTEM SUMMARY

**GENERAL APPROACH AND STYLE**  
 4-card majors, frequently 11-13 BAL. 1 bids usually follow rule of 19. Jump shift responses  
 1NT Opening: 14-16 1st & 2nd position. 15-17 3rd & 4th position.  
 2 OVER 1: mostly FG with no COMP [1]. F1 with COMP [23].

**SPECIAL BIDS THAT MAY REQUIRE DEFENCE**  
 WEAK JUMP RESPONSES at 2-level. Invitational at 3-level.

LEB-VARIATIONS [2] after take-out double of a major.  
 SCRAMBLING 2NT [2] after reopening take-out double of 2M.  
 Weak PRE 1+3 seat NV; others sounder. Wide-range overcalls,  
 COMPETITIVE CUE=LIMIT RAISE or better.  
 FIT-SHOWING JUMPS in COMP.  
 Occasionally open 4M before 5m [11].

**SPECIAL FORCING PASS SEQUENCES**  
 Opponents bid below 2x after 1x-(DBL)-RDBL.  
 Opponents 2♣/♦/♥ after (1NT)-DBL.  
 Any time we have shown the high card values for game.  
 After our penalty RDBL.  
**IMPORTANT NOTES THAT DON'T FIT ELSEWHERE**  
 Lower of 4th Suit/2NT = Weak facing reverse (1x - 1y - 2z)

PSYCHICS: Occasional 1M response on 3 cards.

				DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1x		4	3♠	Most BAL 11 HCP hands are opened. UnBAL hands usually follow rule of 19. With (4432) 11-13 choice is ♥ 1st, ♠ 2nd, ♦ 3rd. With (4432) 17+ either suit may be opened. Occasionally open 4 card suit with lower 5 card suit when weak	1M may be 5 HCP or less with fair suit. 1♣-1M BYPASSES DIAMONDS (<11 HCP). 1♣-1NT=8-11 with 4+♣; otherwise 1NT=5-11 (semi-F). 2 OVER 1 usually FG[1]. 1x-3x PREEMPTIVE WEAK JUMP RESPONSES at 2-level (<10). 2NT=limit raise or 16+ with 4+ card support. Intermediate jump responses at 3-level; usually denies 3-card support. Double jump=SPL. 3NT=12-15 BAL with 4+ support (NF after 1m). See [14] for responses after 2 suited overcall	1x-1y-1NT=11-13 (singleton y rare) with 2♣ PUP to 2♦[9]. 1x-1y-2NT=18-19 any continuation is F but responder can pass simple preference. After 1♠-1NT-2NT: 3m=to play, 3♥=5+♥ FG. 1x-1y-3NT=long suit 1x-2y-2NT=11-13 or 17+ (responder assumes 11-13). LONG SUIT TRY after a raise or 2NT response. FSF is FG except 1♣-1♦-1♥-1♠ [15]. Jump in 4th suit = NAT 2-suited FG. Splinter jumps after a 2-level response. See [15] for other continuations.	FIT-SHOWING JUMPS 2NT=good raise to 3.
				14-16 BAL 1st & 2nd pos.		1NT-2♣-2♦-2♥-2♠=4♥ F1. 1NT-2♣-2♦-2M-2any-3m=	
1NT				15-17 BAL 3rd & 4th pos. 5332 with 5M is usually opened 1NT. (5422) 6m possible. Singleton honour possible	“PUPPET STAYMAN” (NT rebids by RESP deny 4M). FOUR-SUIT TRANSFERS (2♠=♣, 2NT=♦). 3x=SPL, (4441)or(5431) with poor 5m. 4♣=ace ask. 4♦=♥+♠ 55+ seeking preference.	NAT FG. 1NT-2♣-2x-3M=invitational, 1NT-2♣-2x-3m=FG. 1NT-2♦/♥-2M-3M=slam try. 1NT-2♦/♥-2M-3 new suit=F1 (not FG). After 1NT-2♠/NT: 1st step=no fit and 2nd step=fit; over these a new suit=NAT. See [4] & [13].	
					1NT(2x)DBL=PEN but 1NT(3x)DBL=T/O.		
2♣	4			22-24 BAL or FG.	2♦=waiting. Suit positive shows 2 of top 3 honours. 2NT=8-11 BAL. 2♣-(2x)-DBL=PEN, 2♣-(2x)-P-P-DBL=22-24 BAL.	2♣-2♦-2♥=NAT or 22-24 BAL with 2♠ relay(or 2NT=both minors 0-4, 3m=Qxxxxx 0-2, 3♥=5+♥&<4♠ FG). 2♣-2♦-2♠-3♣ & 2♣-2♦-3♣-3♦=-ve or nat. Jump by responder=SPL.	
2♦/		5		3-10 (3-13 in 3rd, 9-13 4th		After 2x-2NT: 3x=MIN, 3y=best side card non-MIN, 3NT=	
2♥/				5+ cards NV	2x=NAT constructive NF. 2NT=(R). Over 2♥/♠	4 cards in OM (or good suit after 2♦), 4y=SPL.	
2♠				Usually 6 cards VUL.	3x lower than raise=F1	.	
						2NT-3♣-3NT=5♥. 2NT-3♣-3♦=4M or 3♠.	
2NT				19-21 1st & 2nd. 20-22 3rd & 4th. 5M frequent. (5422) and 6m sometimes.	“PUPPET STAYMAN” 3♦/♥=TRF. 3♠ asks for 4 card minor 4♣=ace ask. 4♦=♥+♠ 55+ seeking	2NT-3♣-3♦-3♥-3♠=4♥. 2NT-3♦/♥-3NT=5 cards in OM. See [22] for other continuations.	
				Singleton honour possible.	preference. 4M=NAT slam try NF.		
						<b>HIGH LEVEL BIDDING</b>	
						CUE first round controls before second except K in partner's suit. NON-SERIOUS 3NT	
3x		6		PRE. Weak 1+3 NV. Sound 2+4 or VUL.	New suit F1.	4NT=NAT when raise of NT or same hand bid 3NT on previous round or partner's last bid was a NAT F 4m, eg 1♥(3♠)4m(P)4NT. Otherwise 4NT=RKCB (3041) for agreed or last bid suit. See [19] for continuations, [20] for 6AB when 2 agreed suits and [21] for EKCB.	
3NT	4			To play. Often a long suit.		Over intervention: DBL/RDBL= PEN, Pass=0 or 3, 1st step=1 or 4, etc. 5NT (5♠ when ♣	
4x		6		PRE.	New suit over 4M=CUE asking for control in any bypassed suit [16].	trumps) asks for trump honours when trump suit is known. Otherwise 5NT is 'pick a slam'. When cuebid is doubled pass is encouraging and RDBL by either side=1st round control. Pass then pull stronger than direct pull when pass is F. Unnecessary jump=SPL. LIGHTNER.	



**NOTE 1: 2-over-1 GF EXCEPT 1M – 2♣ is TWO-WAY**

1M – 2♣ is either NAT GF or similar to a Drury bid, occasionally four-card support and very balanced, but usually only three-card support, somewhere in the 8-11 range.

In response, 2M shows a weak NT type with only four M, 2♦ shows a fifth spade but fewer than four hearts

**NOTE 2: 2NT AFTER PARTNER'S TAKE-OUT DOUBLE**

After a T/O of a major when partner has not yet bid and at least one hand is not limited, eg (2M)DBL, (1M)DBL(2M), (2♦multi)P(2M)DBL, 1x(2M)P(P)DBL then

2NT=PUP to 3♣. Direct suit bids are NF but show invitational values; suit bids after the PUP are weaker. Direct 3NT denies a stop; 3NT after the PUP shows a stop.

After a T/O of a major when both hands are limited, eg (1M)P(2M)P(P)DBL, then 2NT is SCRAMBLING with any 2 suits below the M. After a T/O of 2M where

partner has already bid, eg 1x(2M)DBL then 2NT is NAT. After a T/O DBL of a minor then 2NT is NAT.

**NOTE 3: DEFENCE TO MULTI 2♦ OPENING**

DBL=13-16 BAL or strong, 2NT=16-19, 2M=NAT

Pass then DBL=T/O. DBL then DBL=strong BAL or any 19+. After (2♦)DBL(2M) then DBL is PEN

(2♦)P(2M)DBL=T/O + LEB [2].

**NOTE 5: SIGNALS ON PARTNER'S LEAD**

The initial signal is ENCRG/DISCG except on K lead or when ENCRG is impossible. The initial signal is then count. The initial signal is only suit preference when partner is expected to retain the lead and a switch is evident or there is a singleton or void in dummy v suit. If there is a singleton in dummy v suit and 3rd hand is

known to hold length in both trumps and the suit led then middle cards encourage a continuation.

The second card in the same suit is reverse original count unless already known. Subsequent cards are suit preference.

**NOTE 6: SIGNALS ON DECLARER'S LEAD**

The initial signal is always count unless "SMITH" or partner is winning the trick and a switch is evident. Subsequent signals in the same suit are suit preference.

With "SMITH" high-low from either defender encourages the suit led. If a "SMITH" signal is not available in the first suit played by declarer, eg because a defender

only had one affordable card or because dummy has a long suit with no side entry, then the first discard or the next suit played by declarer (whichever is sooner) is a

"SMITH" signal. All trump signals are suit preference.

**NOTE 7: DISCARDING**

The first discard in each suit is ENCR/DISC unless already known. Subsequent discards in the same suit are reverse original count first followed by suit preference.

**NOTE 8: JUMPS IN COMPETITIVE AUCTIONS**

Single jump below game in partner's suit=FIT, double jump below game in partner's suit=SPL, any jump above game in partner's suit=NAT.

**NOTE 9: DEVELOPMENTS AFTER A 1NT REBID**

After 1x-1y-1NT, 2♣ is a PUP to 2♦ then: 2M=INV, 2NT=INV with 5y, 3x=INV in a minor but FG with 3 card support in ♥, 3y=6+card suit mild slam try, 3z=54 FG, 3NT shows 5y if a M, 4z=65.

Without the puppet: 2 suit=weak, 2NT=INV only interested in 3NT, 3x=3+ card slam try, 3y=6 card suit slam try, 3z=55 FG, 4z=66.

2♦ is GF ASK

**NOTE 12: CONTINUATIONS AFTER OUR 2 SUITED INTERVENTION OVER A STRONG 1♣**

Over a 2 suited CRO bid:- 1NT=constructive enquiry for the longest suit and suit bids are pass/correct. If next hands bids or doubles then DBL/RDBL shows a wish to

play in own suit instead of the CRO bidder's suits; bids are still pass/correct.

**NOTE 14: RESPONSES AFTER OPPONENT'S 2 SUITED OVERCALL**

If the overcall shows 2 specific suits then lower cue=limit raise+, higher cue=unbid suit FG, unbid suit=NF, simple raise=weak, jump cue=SPL, dbl=bal values suggesting penalty, 2NT (if available)=NAT.

If the overcall only shows one specific suit then cue=limit raise+, new suit=F1, simple raise=weak, jump cue=SPL, dbl=bal values suggesting penalty, 2NT (if available)=NAT.

**NOTE 15: CONTINUATIONS AFTER 1 LEVEL OPENINGS**

1x-1y-1z is F1 if responder has 6+ HCP. A jump to 2z is either a cue bid (A or K) agreeing responder's suit or natural FG close to a 2C opening in values. Responder

assumes a cue bid. Opener must rebid the 3rd suit for it to become natural. Opener's minimum rebid at the 2 level is NF after a 1 level response.

After 1♣-1♦-1♥-1♠ opener raises with 4♠, jumps (FG) to 2NT or 3 of a suit with 15+ HCP, rebids 1NT with a spade stop and <15 HCP or bids 2♣/♦/♥ with <15

HCP if unsuitable for 1NT. Opener's non-jump rebids are NF.

After 1x-1y and a 2 level reverse by opener then the lower of 4th suit and 2NT is ART and creates a NF sequence; any higher rebid by responder is FG; any lower F1.

If responder bids the 4th suit or 2NT then a 3rd round jump in the 4th suit is a SPL agreeing opener's last bid suit, eg 1♣-1♠-2♦-2♥-2♠-4♥.

1M-2NT-3NT=slam interest opposite 16+ but no slam interest opposite a limit raise.

**NOTE 17: DEFENCE TO 3NT OPENING SHOWING A LONG MINOR**

Db1=bal values, 4m=3 suited take-out short in the other minor, 4M=NAT.

**NOTE 18: OTHER CUE BIDS**

After (1M)-(2M):- 3M asks for stop, 4m=LEAPING MICHAELS.

After (1X)-(1NT):- 2M=MICHAELS, 3M asks for stop.

After (2♣=natural):- 3♣=any 2 suits.

**NOTE 19: RKCB RESPONSES WITH A VOID AND DEVELOPMENTS AFTER AN RKCB RESPONSE**

With a void the responses to RKCB are 5NT=2 key cards+an unspecified void, 6x below trump suit=3 key cards+void in the named suit, 6 trump suit=3 key cards+

higher ranking void. With less than 2 key cards the normal key card response is given.

After an initial RKCB response, the next step asks for the trump Q (trump suit denies; new suit=lowest side king + trump Q, jump in trump suit=trump Q with no side

K, 5NT=a hand for which no response is available below 6 of trump suit). 5NT after the RKCB response asks for specific kings (lowest first). 5 of a new suit above the

trump Q enquiry asks for 2nd round control and 6 of a new suit asks for 3rd round control except that in 2 suited auctions the lowest new suit offers choice of the 2 suits

**NOTE 20: SIX ACE BLACKWOOD**

When 2 suits have been agreed then 4NT is six ace Blackwood with responses 5♣=0 or 3, 5♦=1 or 4, 5♥=2 or 5 with neither Q, 5♠=2 or 5 with one Q, 5NT=2 or 5

with both queens. After 5♣ or 5♦ the responses to a Q ask are:- 1st step=0, 2nd step=1, 3rd step=2 + king in bid suit.

**NOTE 21: EXCLUSION KEY CARD BLACKWOOD**

A jump to a level above that for a splinter is exclusion key card Blackwood with responses:- 1st step=0 or 3, 2nd step=1 or 4, 3rd step=2 without trump Q, 4th step=2+

trump queen. Continuations are as over RKCB.

**NOTE 22: CONTINUATIONS AFTER A 2NT OPENING**

2NT-3♣-3♦-4m and 2NT-3♣-3♦-3M-3NT-4m are NAT. After 2NT-3♦/♥-3M then 4NT=NAT and 5NT asks opener to choose between 6M and 6NT.

**NOTE 23: CONTINUATIONS AFTER ONE-ROUND FORCES**

After a new suit response to an overcall a raise of responder's suit or a repeat of opener's suit are NF; 2NT or a new suit response are F.

After a 2 over 1 in competition only 2NT is NF; any suit bid below game is F.

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses; 1/2 level; Reopening)
Aggressive but usually 5+ card at 1 level. Sound at 2 level.
Responses:1NT=9-13. 2NT=14-16 after 1 level overcall. New suit
F1 if no competition. CUE=limit raise+ or any FG [11]
All direct raises weak.
Jump in new suit below 4♥=FIT.
Jump cue=constructive 4 card raise. Double jump below 4♥=SPL
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
1NT: 2nd "live"=15-18. 4th "live"=16-19.
Reopening=11-16. (system on).
(1X)-P-(2X)-2NT and (1X)-P-(2Y)-2NT = any two unbid suits.
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-suit:WEAK except Intermediate when VUL v NV.
Suit response NF(2 level) F1(3 level), 2NT=relay.
2-suit: WEAK or STR, 55+. (1m)-2NT=♥+om,
(1M)- 2NT=♦+♣. (1♣)- 2♦=♥+♠ if 1♣<4 cards in ♣.
Reopen: Intermediate. (1X) P (P) 2NT=lowest 2 suits.
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)
Direct Cue: 2-suit WEAK or STR, 55+. (1m)-2m=♥+♠,
(1M)-2M=OM+m then : 3m=P/C, 2NT=relay, 4m=Invitational.
Jump cue ASKS FOR STOPPER solid m.
Reopen Cue=MICHAELS. Double Jump Cue-strong 4M.
(1x) P (P) 4♣= Strong 4M (then 4♦=Good hand.)
VS. NT (vs. Strong / Weak; Reopening; PH)
Jump overcall=WEAK. DBL=PEN.
2♣=♥+♠, 2♦=one major, 2M=5M+4+m, 2NT=minors. [3]
DBL of Stayman or transfer=15+HCP if weak NT (minimum<14)
but bid suit if strong NT.
DBL of Strong NT=4M+5m then 2♣=P/C, 2♦.=M?
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)
DBL=T/O. LEB AFTER T/O DBL OF 2M (only when 1 opponent has bid)
3 level CUE asks for stopper. LEAPING MICHAELS.
After (3x) 4M (5x) : 5NT=RKCB
After (2♦) : 4♣=♣+♥. "Non-Leaping Michaels" after 3M PRE.
VS. ARTIFICIAL STRONG OPENINGS
X=♥+♠ (54+) . 1NT=♣+♦.
Suit bids NAT. Jumps WEAK.
If 1♣ <4 cards in ♣, then 2♣=NAT, 3♣= NAT PRE, 2♦=5/5M's
OVER OPPONENTS' TAKEOUT DOUBLE
All direct raises=weak. FIT-SHOWING JUMPS (Limit+) with 4+
trumps. Double jump=splinter. 2NT=Limit raise+ with 4 trumps.
RDBL=9+HCP. New suit F1. Pass then DBL=T/O.

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	Fourth best with an honour (10 is an honour).		
NT	Fourth best with an honour.		
Subseq	Same as above		
Other: Ace for ATTITUDE, King for COUNT. King and Queen for unblock(NT)			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK(+), Ax(+)	AKx(+), Ax(+)	
King	KQ(+), Kx, AKx(x)	KQx(+), Kx, AKJT(+)	
Queen	QJ(+), Qx	QJ(+), Qx, KQT(+)	
Jack	J10(+), KJ10(+), Jx	J10(+), AJ10(+), KJ10(+), Jx	
10	109(+), H109(+), 10x	109(+), H109(+), 10x	
9	9x	9x, 98xx	
Hi-x	Sx	Sxx, Sx	
Lo-x	HxS, HxxS(+), xxS, xxxS(+)	HxS, HxxS(+), xxS, xxxS(+)	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit 1	Hi=ENCRG	Hi=Even	Hi=ENCRG
Suit 2	Hi=even	Suit preference	Suit preference
Suit 3	Suit preference		
NT 1	Hi=ENCRG	Hi=Even	Hi=ENCRG
NT 2	Hi=even	Suit preference	Suit preference
NT 3	Suit preference		
Signals (including Trumps): TRUMP SIGNAL=Suit preference.			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
RESP DBL= 2 suits. (X of 3♠ denies 4♥)			
NEGATIVE DBL 1♣- (1♦)- X=4♥+4♠ 1m -(1♥)- X=< 4♠ .			
SPECIAL, ARTIFICIAL & COMPETITIVE DOUBLES/REDOUBLES			
1x-(P)-1y-(2z)-DBL= Good hand short in y.			
T/O DBL: (a) OPPT agreed a suit and auction is live, (b) after an			
overcall of our 1NT opening or overcall (c) after (1x)-1NT-(2x)-X			
(d) (1m)-P-(1NT)-P-(P)-X			
PENALTY DBL (>=Hxx under) after (1NT)-X-(2x),(1NT)-X-(2x)			
-P-P, and (P)-1NT-(P)-P-(2x)-DBL, and (1x)-1NT-(2y) DBL and			
(1M)-P-(1NT) P (P) DBL. Game try DBL after raise if no space.			

WBF Convention Card
CATEGORY: <b>Green</b> DATE: <b>23-December-2015</b>
NCBO: <b>England</b> EVENT:
PLAYERS: <b>Gunnar Hallberg &amp; John Holland</b>
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Natural. 4 card Majors.
2 over 1 = F1. (Except 1♠-2♥=FG)
1NT Opening: (14) 15-17
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
SPECIAL FORCING PASS SEQUENCES
After (1x) 4x and (1x) P (P) 4♣.
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
(1M)-(3x)DBL=T/O of M if 3x is a M raise which isn't FG.
After a 5♣ or 5♦ response to Key Card the responder must go on
after a sign off if he has 3 or 4 Key cards showing extras on the
way.
PSYCHICS: Rare.

				DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1x		4	4♠	10+ HCP	1NT=5-11 .	1x-1y-1NT=11-14 with checkback (2♣=Inv+, 2♦=slam Interest). [7] 1m-1x-1NT-3m/om=to play.	Only 2♣=checkback with rebids of 2♦=to play & 3♦=Invitational
					Single jump=Strong denying 3 cards in x if x=M	1x-1y-2NT=18-19. 1x-2y-2NT=F1 with NAT continuations	
						1M-2m-3NT=18/19 with good 6M.1m-1M-2M-3m=Inv-NF	2♣=3 card DRURY (then 2♦=
				With (4432) we usually	2 OVER 1 F1.	4 <sup>TH</sup> SUIT FG unless given suit preference at 2 level or min NT bid.	4♦+4M NF, 2NT=13/14 BAL,
				open the higher suit	Limit raises.	1x-1M-2M-2NT=F1. 1M-1NT-3NT=good 6 card M.	3M=FG, 3 new suit=55, 4x=SPL)
				except if 44 in Majors	2NT over 1M=FG with 4+ card support [13]	1M-2M-2NT=F1 See [12] for Reverse continuations.	
				when we open 1♥.	2NT over 1m=BAL FG with 4+ card support [8]	1M-3M:3NT asks for SPL , 3♠/4x=Side Suit, Jump=	2♦=4 card DRURY(then3M=FG)
					3NT over 1M=12-14 BAL with 3 card support.	exclusion(0/1/2/3) LONG SUIT GAME TRY	No Drury in comp.
				Any 4333 with a poor suit		1x-1M-3M: 3NT asks for SPL, new suit =SPL except in	FIT-SHOWING JUMPS
				may open 1♣.	Double jump=splinter. Triple jump=natural. 1♠-4♥=SPL with m suit controls.	partner's suit. SPL jumps after 2-level response. 1m-1M-4m= enough for slam opposite KQxxx trumps	
1NT			4♠	15-17 Bal.	STAYMAN; FOUR SUIT TRANSFERS.	1NT-2♣-2♦-2♥ asks for major suit preference.	
					3x= Singleton. Smolen.	1NT-2♣-2♦-2♠ & 1NT-2♣-2♦-2♥-2♠ =INV NF with 5♠	
					4♣=ace ask, 4♦=♥+♠ 55+ seeking preference.	1NT-2♣-2M then : 3M=FG, 4m=SPL.	
				(5422) or 6m possible	4M=Natural.	1NT-2♦/♥-2♥/♠-4♥/♠=To play	
				but not common	See [1] for artificial intervention.	1NT-2♠/2NT-3♣/3♦=Positive. See [2]	
2♣	X			23-24 BAL or FG.	2♦ = Positive, 2♥=0-4 HCP(no Ace)	2♣-(2x)-DBL=PEN. 2♣-(2x)-P-P-DBL=23-24 BAL.	
2♦		6		6-11 HCP. 8 playing tricks in 4 <sup>th</sup> .	2M=Constructive NF, 2NT=(R), 3x=NAT F1.	After 2♦-2NT: 3♦=MIN, 3x=longest side suit non-MIN, 3NT=BAL non-MIN with good suit.	
2♥/		6		6-11 HCP.	2S=Constructive NF, 2NT=(R) promising	After 2M-2NT: 3M=MIN, 3x=longest side suit non-MIN,	
					2+ cards in M, 3x=NAT F1.	3NT=BAL non-MIN, 4x=NAT 6-5.	
2♠/		6		8 playing tricks in 4th.	Raise =PRE. 4m=SPL.4M=NAT 4NT=RKCB	After T/O DBL:3m=NF(maybe for lead).	
						After intervention : DBL=PEN, new suit=NAT NF.	
						After 2NT-3♣-3♦-3M=4M+5OM (SMOLEN).	
2NT			4♠	20-21(22) BAL.5M,(5422)	STAYMAN.	After 2NT-3♣-3M then 4m=NAT slam try (usually 5 card),	
				or 6m possible.	3♠=minor suit enquiry.	OM=ART slam try in opener's M, 4NT=NAT.After 2NT-3♦/♥	
					3♦/♥=TRF then 3♥/♠=3+ cards, 3NT=<3 cards	-4♦/♥=controls in all suits. After 2NT-3♦:3♠= 5 card suit.	
					4x=NAT slam try, 6 card suit.	After 2NT-3♦/♥-3♥/♠: 3NT=S Try no SPL, 4x=SPL	
<b>HIGH LEVEL BIDDING</b>							
3x		6		PRE. Weak 1+3 NV.	3x=NAT F1.	4NT=NAT when raise of NT, when same hand bid 3NT on previous round or over NAT F 4m	
				Sound 2+4 or VUL.		which is a new suit.4NT asks for aces (0,1,2,3,4) on 1st round in a non-comp auction.4NT=RKCB	
3NT	X			GAMBLING.Solid minor.	4♣=P/C. 4♦=asks for singleton. 4M=NAT.	(14/30), (30/14 with ♣) 5NT=2+Void, 6x=(1) or 3+ void when suit agreed or when a jump over a	
4x		6		PRE. Weak 1+3 NV.		suit bid. Continuations : 5NT asks for specific kings, 6 new suit asks for 3 <sup>rd</sup> round control.	
				Sound 2+4 or VUL		LIGHTNER. 5NT GSF (6T=0,6♣=1,6♦ (if not trumps=A/K and extra length),7T=2.	

NCBO: England

PLAYERS: Gunnar Hallberg & John Holland**NOTE 1: CONTINUATIONS AFTER ARTIFICIAL INTERVENTION OVER OUR 1NT OPENING**

If the intervention shows the bid suit plus another then it is treated as natural.

If the intervention is artificial without guaranteeing the bid suit then dbl=high card values for at least 2NT; after this any dbl is penalty and pass below 2NT is F.

If the intervention shows just one defined suit (possibly plus a 2nd undefined suit) then a 2 level cue bid is for take-out (not necessarily game invitational).

Pass then dbl is also take-out but with 2+ cards in the defined suit.

If the intervention shows two defined suits then a 2 level cue bid of a possible 4 card suit is NAT and a 3 level cue bid is stop showing.

**NOTE 2: CONTINUATIONS AFTER A 1NT OPENING.**

NO RETRANSFERS. Continuations after a transfer are natural FG After 1NT-2♣-2♦-3M=4M+5OM.(SMOLEN).

After 1NT-2♣-2M-3M:3♠/4m= good suit, 3NT=waiting. After 1NT-2♦-2♥ then : 2♠=ART FG with 5♥. After 1NT-2♥-2♠-3♥=5/5 FG

1NT-4M= to play by responder After 1NT-2♦/♥-2♥/♠: raise = slam try, jump=SPL, 4♥/♠= to play by opener.

After 1NT-(P)-2♦/♥-(X): XX=suggests responder should declare the hand.

After a 2♦/♥ transfer then opener only breaks the transfer with a suitable maximum : 2NT=3 card support, 3 bids show 4card support with a good suit.

**NOTE 3: CONTINUATIONS AFTER OUR OVERCALL OF OPPONENT'S 1NT OPENING**

After (1NT)-2♣-(P): 2♦=relay for longer major, 2NT=Game try then : 3m=fragment, 3M=5 card suit.

After (1NT)-2♣-(DBL): Pass=to play, Rdbl=relay for longer major, bids=natural.

After (1NT)-2♣-(2♦/3m/4m): Dbl=relay for longer major, bids=natural.

After (1NT)-2♦-(P): 2M=P/C, 2NT=relay, 3m=nat NF, 3M=P/C, 3NT=to play, 4♣=bid suit below your Major, 4♦=bid your Major, 4M=natural

After (1NT)-2♦-(P)-2NT: 3♣=MAX(then 3♦ asks with 3♥/♠=♠/♥), 3♦/♥=♥/♠ MIN.

After (1NT)-2♦-(DBL): Pass suggests playing, Rdbl=bid your M, 2M=Natural, 2NT+=unchanged by the double.

After (1NT)-2♦-(2M/3M): Dbl=P/C.

After (1NT)-2♦-(3m): Dbl=game try in partner's M, 3M=P/C..If the overcaller reopens with a Dbl before his suit is defined then a delayed 3M by responder is P/C.

After (1NT)-2M-(P): 2NT=relay for minor suit (3♣/♦=natural minimum, 3♥/♠=♣/♦ maximum), 3m=P/C, 3M=invitational, OM=natural NF.

After (1NT)-2M-(DBL): RDBL=PUP to next bid wishing to play in own suit, other responses are unchanged by the DBL.

After (1NT)-2M-(Bid in OM): Dbl=game try in M, raise=weak, cue=good 4M bid, others as without intervention.

After (1NT)-2M-(3m): Dbl=P/C, 3M=mild invite, 3OM=natural, cue=good 4M bid.

If we are a passed hand then 2♦= natural, DBL=4M+5m if strong NT then 2♣=P/C, 2♦= M? DBL=10-11 HCP with 4♠ if weak NT.

**NOTE 4: DEFENCE TO 2 LEVEL TWO SUITED OPENINGS**

Neither suit known: Treat as a multi 2♦ opening so Dbl=13-16 BAL or strong, 2NT=17-19 BAL (System on), Bids=natural, later Dbl=T/O.

One suit known: Treat as a single suited opening. If the bid suit is not the known suit then Dbl=13-16 BAL or strong and cue of known suit is take-out with shortage; Pass then Dbl is Penalty.

Both suits known: Dbl of a known 5 card suit is take-out but Dbl of a suit which may only be 4 card is Penalty, 2 level bid of opponents suit which may only be 4 cards is NAT but is take-out with shortage if 5 cards have been shown, 3 level bid in opponents suit is stopper showing asking for stopper in other suit. If the bid suit is not a known suit then Dbl=13-16 BAL or strong. 2NT=17-19, Pass then Dbl is Penalty.

**NOTE 5: DEFENCE TO MULTI 2♦ OPENING**

(2♦)-DBL=13-16 BAL or strong with 2NT NAT after (2♦)-DBL-(P) or (2♦)-DBL-(2M). Stoppers relate to the last bid suit; a major suit cue bid is NAT after

(2♦)-DBL-(2M) or (2♦)-DBL-(2M)-2NT-(P)-3♣-(P) but 3♦ is a cue bid after (2♦)-DBL-(P). After (2♦)-DBL-(2M) then DBL=T/O with 8+ HCP (7+ if 54 in two suits). After (2♦)-DBL-(2M)-P-(P/2OM) then DBL=strong T/O, 2NT=19-21 BAL, cue=stopper ask. (2♦)-DBL-(P)-P is not assumed to show any values so

(2♦)-DBL-(P)-P-(2M)-P is NF, (2♦)-DBL-(P)-P-(2M)-DBL=strong T/O, (2♦)-DBL-(P)-P-(2M)-P-(P)-DBL=T/O (may be just competitive) and

(2♦)-DBL-(P)-P-(2M)-P-(P)-2NT is LEB-FAST with stoppers relating to opener's major, 3M bids are cue bids and 3♦ bids are natural (we are assumed to have a ♦ stop as we were prepared to defend 2♦ doubled).

After (2♦)-DBL-(RDBL=bid your M) then any minimum suit bid, including 3♦, shows less than invitational values just wishing to compete the part score opposite 13-15 BAL but FG opposite a strong hand. In response any further bid by the doubler is natural FG with a strong hand, except for a raise which shows a suitable 13-15 BAL; a jump by the doubler is a cue bid agreeing responder's suit. If responder passes the RDBL then Lebensohl still applies on the next round with 3 level bids being FG and going via 2NT being invitational; a delayed 2♠ is also invitational; a delayed DBL is T/O.

(2♦)-2NT=16-18 BAL. (2♦)-3M=strong. After (2♦)-2M-(P): 3♣=limit raise+ or bal FG or ♣ F1, OM and 3♦=NAT F1, 2NT=NAT NF.

After (2♦)-P-(2M): DBL=T/O with LEB-FAST and 2NT=16-18 BAL. After (2♦)-P-(2M)-P-(P/2♠): DBL=T/O with LEB-FAST and 2NT=any two unbid suits.

(2♦)-4m=bid suit + unspecified major; over this 4M=P/C.

(2♦)-P-(P) is treated as a weak 2♦ opening so Dbl=T/O with a 2NT response natural. After (2♦)-P-(P)-Dbl-(2M) then Dbl=PEN, 2NT=NAT and both 3♦ and 3M are cue bids showing the better stopper.

NCBO : England

PLAYERS Gunnar Hallberg &amp; John Holland

**NOTE 6: DEVELOPMENTS AFTER OPPONENTS TWO SUITED OVERCALLS.**

BOTH SUITS KNOWN: Lowest Cue=limit raise +, other cue=unbid suit FG, unbid suit=NF, raise=weak.

ONLY ONE SUIT KNOWN: Cue=limit raise+, new suit=F1, raise=natural, 2NT=natural.

In both cases DBL suggests penalty often based on balanced values.

If opponents make a 2 suited overcall after we have both bid then all DBLs of their suits are penalty from both sides.

**NOTE 7 : DEVELOPMENTS AFTER A 1NT REBID.**

After 2♣ checkback all opener's responses are made at the 2 level. 1m-1M-1NT-3M= Slam try but not great suit else 1m-2M.

After 2♦ (slam interest) checkback, opener can jump to the 3 level with a suitable maximum.

No checkback after 1♣-1♦ 1m-1M-1NT-2♣-2♦-3m is invitational.(with just FG hand bid 3NT instead of 3m)

**NOTE 8 : DEVELOPMENTS AFTER 1m-2NT.**

After 1m- 2NT : 3x=singleton, 3m=waiting, 3NT=to play, 4x=55.

**NOTE 9 : DEVELOPMENTS AFTER INTERFERENCE OF MAJOR SUIT OPENING BID.**

After 1M (1S /2x) : The higher of a cue bid and 2NT=4 Card raise FG, The lower of a Cue Bid and 2NT=4 Card limit raise.

After 1M-(P)-2x-(2Y)-X=PEN, After 1M-(P)- 2x- (2Y)-P-(P)-X=T/O

**NOTE 11 : CONTINUATIONS AFTER AN UNASSUMING CUEBID.**

After (1x) - 1y- (P) - 2x- (X): P=weakest action, 2y=some interest, XX= BAL Good hand, New suit= Trial bid.

**NOTE 12 : CONTINUATIONS AFTER OPENER'S REVERSE.**

After 1x-1y and a 2 level reverse by opener then 2NT is a puppet to 3♣ unless opener has extra distribution or values.

After the puppet all responder's continuations are NF. If responder does not use the puppet then a 2 level rebid of responder's suit is F1 and bids above the puppet are FG.

After 1m-1NT-2M : 2NT=weak, 3m=FG.

**NOTE 13 : CONTINUATIONS AFTER 1M- 2NT.**

After 1M-2NT : 3x=SPL, 3M=2 way, 3NT= Serious slam try, 4M=MIN with 3 Key cards.

After 1M-2NT-3M : 3OM/4x=SPL, 3NT=Slam Interest with No SPL.

After 1M-2NT if opponents intervene then X=PEN, and bidding shows SPL in their suit.

**NOTE 14: 2NT IN COMPETITIVE SITUATIONS**

After a T/O DBL of 2m, 2NT is always NAT.

After a T/O DBL of 2M when only one opponent has bid then 2NT=LEB, 2NT=NAT if both opponents have bid. (OPPO open)

2NT is LEB if opener makes a T/O and has not limited his hand. e.g 1x-(1M) -P-(2M) - X, or 1x - (2M) -P -(P)- X ( We open)







DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
Wide-range
1-over-1 response, 2-over2, and 3-level response F1, 2-over-1 constructive NF
UCB = Constructive raise, natural 2NT bid, or any GF where a new suit bid is inappropriate
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-17(18) – System on
Balancing: 11-14(15) – System on
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Weak – 2NT response inquiry as opposite opening
Unusual 2NT in 2 <sup>nd</sup> Lowest two unbid, 19-21 in P/O seat
Reopen: Intermediate
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Michaels
Jump Cuebid asks for stopper
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
2C = Hearts and Spades
2D = 1 Major
2M= 5M+4m
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
DBL = T/O
Non-Leaping Michaels
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
DBL=M's , 1NT=m's
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
NAT. RDBL = 9+, Jump shift = Fit, 2NT = constructive raise, Jump raise = PRE

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	4 <sup>th</sup> , 2 <sup>nd</sup>	Unchanged	
NT	4 <sup>th</sup> , 2 <sup>nd</sup>		
Subseq	Same but some attitude		
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AK(x)	AKx	
King	AK or KQx(x) for count	AKJ10, KQx	
Queen	KQx or QJx for attitude	KQ109, QJx for attitude	
Jack	Jx, J10x, KJ10	Jx, J10x. KJ10, AJ10	
10	10x, 109x, Q109, K109	10x, 109x, Q109, K109, A109	
9	9x, J987, Q987	9x, J987, Q987	
Hi-X	Xx, xXx, xXxx	Xx, xXx, xXxx	
Lo-X	Hxx	Hxx	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Lo = Disc	Lo = Odd	Lo = Disc
Suit 2	Lo = Odd	SP	Lo = Odd
3	Standard SP		SP
1	Lo = Disc	Lo = Odd	Lo = Disc
NT 2	Lo = Odd	SP	Lo = Odd
3	SP		SP
Signals (including Trumps): HiLo interest in ruff, SP			
K in NT asks for unblock or count, in a suit contract asks for count			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Shape suitable or strong.			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Neg, Lightner, Max, Comp, Resp, Game Try.			

W B F CONVENTION CARD
<b>CATEGORY:</b>
<b>NCBO: England</b>
<b>PLAYERS: Norman Selway and John Holland</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
5M, 1NT = 15 - 17
2-over-1 FG
Weak Jump Shifts
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
Weak 2D/H/S = can be very weak at appropriate positions and Vul. Frequently only five cards
1NT – 2 ART – X = T/O of suit
Lebensohl after we open 1NT and in response to T/O X of 2M.
We play that 1C – 1M – 2C- 2D = ART – FRC. 2H= NF
1D- 1S – 2D – 3C = ART, FRC, 2H=NF
<b>SPECIAL FORCING PASS SEQUENCES</b>
When both players know game has been forced to make.
1NT – DBL– 2C/D – Pass
<b>IMPORTANT NOTES</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	5D	2+ cards	2NT = NAT, no SPL, Raises= inverted 1NT Good 7-10	1NT rebid 12-14, 2NT 18-19, 3NT too good to rebid 3C, FSGF except at one-level	Fit Jumps, Jump Raise Weak, Cuebid Constructive Raise, 1C – Dble – 2NT = Constructive Raise
1♦		4		Natural NF	2NT = NAT, no splinter, 1NT = 6-9, Inverted Raises . 3C=6+C INV	Checkback 2C + 2D	Same
1♥		5		Natural NF	3C/D=6 cards INV .Limit Raises, 2NT = GF Raise 3S=Any SPL, 3NT void S, 4x void.		2 way Drury
1♠		5		Natural NF	3NT = Any SPL, 4C/D/H= void. 3x=INV		
INT		(14)15-17		Balanced. No singleton. 5M or 6m possible	4-Suit Transfers, Stayman 3x=SPL, SMOLEN 4C/D=5/5 M's Good/Bad 1NT-2S-3c-3x=both minors	Can break transfer with fit	1NT – 2/3 Any – Dble = T/O of suit bid
2♣	X			ART. GF or 23-24 Bal.	2D = Negative/Waiting, others positive	2C – 2D – 2S – 2NT = 7+, Kokish	
2♦				Nat 5+ cards, less than opening	2H/S = Constructive NF, 2NT asks, 3 Any = F1		
2♥				Same	Same	Same	
2♠				Same	Same	Same	
2NT				20-22 Bal. Singletons very rare 5M, 6m possible	Puppet Stayman, 3D/H Trans, 3S = MSS, 4 Suit = 2 under Tfr Slam Try		
3♣				PRE, 6+ cards			
3♦				Same	New Suit F1		
3♥				Same	4m Cuebid, 4OM To play		
3♠				Same			
3NT	X			Gambling			
4♣				PRE	4D = ART Slam Try for Clubs		
4♦				PRE	5C = ART Slam Try for Diamonds		
4♥				PRE – Wide-range	4S To Play		
4♠				Same			
4NT	X			6-6+ minors, less than opening			
5♣				PRE		<b>HIGH LEVEL BIDDING</b>	
5♦						RKCB 1430, DOPI, ROPI. 4NT then 5NT for Specific Kings	
5♥						Cuebids can be first or second round controls.	
5♠							



# Teltscher Trophy Profiles

Senior Home International Bridge from Edinburgh 5-7 April 2019

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## Player Profiles

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### England



**Paul HACKETT** is a full-time bridge professional, and head of the Hackett bridge-playing clan – twins Jason and Justin, and Justin's wife, Barbara, a German World Champion. He plays (and wins) in tournaments all around the world; it is easier to list the countries in which he has not played! He first represented the Great Britain Open team in 1981. He won Senior World Championships in 2009 and 2010, and the Senior European Championships in 2014. Domestically he was won Crockfords (twice) and the Spring Fours. Paul is the founder of the Buffett Cup between Europe and the USA, and also inaugurated the Commonwealth Nations Bridge Championship, first played in Manchester in 2002.

**Gunnar HALLBERG** is originally from Sweden (where he was a star handball player) and won the Swedish teams championship six times and the Nordic championship twice. He was a regular on the Swedish team in the '80s and won a

silver medal in the European Pairs in 1980. He moved to England to play bridge professionally in 1995, and he represented the England Open team twice. He has won the Cavendish Teams and the Vanderbilt Trophy. He won the Senior World Championships in 2009 and 2010, and the Senior European Championships in 2014. He has won the Gold Cup and the Spring Fours, both three times.

**John HOLLAND** is a Manchester based professional. He has won Crockfords (2000), the Spring Fours (2012) and the Gold Cup (2015). He played for the England open team in the 2006 and 2008 European Championships with John Armstrong. At Senior level he has won two World Championships, in 2009 and 2010, plus the European Championship in 2014, partnering Gunnar Hallberg. John has won the Sunday Telegraph Salver (for the most master points won in a year) seven times. He was elected as inaugural member of the EBL's Hall of Fame in 2017.

**David MOSSOP** won, between 1997 and 2001, the Gold Cup (twice), the Premier League (twice), Crockfords (twice) and the Spring Fours. He then relocated to Switzerland, which he represented on three occasions. Since transferring his allegiance back to England, he has won the Premier League, the Camrose, Crockfords (twice), and the Commonwealth Nations Bridge Championships in 2014 in Scotland. David also won gold in the European Seniors in Croatia in 2014, and reached the last eight of the D'Orsi Bowl in Chennai the following year.

**Norman SELWAY** was schooled in rubber bridge at an early age, playing with the likes of Joe Amesbury, John Collings, Jonathan Cansino and a young Zia Mahmood. It didn't do much for his bidding, but did help him focus on the play of the cards. He is married to Great Britain international Kay Preddy, and their daughter Louise is a junior international. Norman has won the Premier League (twice), the Spring Fours (twice), and Crockfords. He won the Teltscher Trophy in 2016 and 2017.

**Brian SENIOR** is a full-time bridge professional: partner, teacher and journalist. He has, at different times, represented Great Britain, England, Northern Ireland and Ireland in international competition. He has completed a unique double in Camrose matches between Northern Ireland and England; he has played for Northern Ireland when they beat England, and for England when they lost to Northern Ireland. He has won all the major EBU Teams competitions at least once and was part of England's Camrose winning team in 2014. Brian is married to Nevena, a regular member of England's highly successful Women's team, and they have an 22-year old daughter, Katya.

**Simon COCHEMÉ** (NPC) is an enthusiastic player and was recently promoted from Mediocre to Moderate in the EBU's confidential file of player ability. He organised the Lederer for five years and was vice-chairman of the EBU Selection Committee for six years. Simon writes an informative (he says) and entertaining (he hopes) column for English Bridge and the ACBL Bulletin. He led (he likes to think) the England Senior team to European Gold in Croatia in 2014, and is hoping for fourth time lucky as NPC in the Teltscher Trophy.

## Northern Ireland





**David GREENWOOD** represented his native England in the Camrose before moving to Northern Ireland in the late eighties. He is a past winner of the Gold Cup. David is a retired Independent Financial Adviser living in South Antrim with Diane. He has played many times in the Camrose and Teltscher with Rex Anderson and others. Having played with Diane several times in the Camrose this is their first outing in the Teltscher. David copes remarkably well with a stroke, which has affected his speech, but not his bridge.

**Diane GREENWOOD** is a retired TV executive, now spending a lot of time working on her and others' gardens. She has played many times for the Irish ladies team and for Northern Ireland in the Lady Milne, as well as having several Camrose caps with husband David. She lives in the countryside near Belfast with David and her dogs.

**Michael COFFEY** is an IT manager with First Trust Bank, working in Belfast and Dublin, so you know whom to blame if your card disappears into an ATM. He has a keen interest in golf, rugby and Gaelic football. Mick also claims to be the only Kerry man to represent Northern Ireland in the Camrose (or any other sport), which he has done several times with John Lavery. They also played together in last year's Teltscher.

**John LAVERY** has retired from managing Paypoint in Northern Ireland, his earlier career having been in the retail trade. He has a number of previous appearances in the Camrose with Mick Coffey. A keen racing follower, the race-tracks within a hundred mile radius occupy a fair bit of his weekends when bridge permits.

**Hastings CAMPBELL** has tried lecturing but found getting other people to work for him in various property ventures, including his estate agency, more lucrative. His main other interests are cricket and Champagne. He first met Ian Hamilton on a train to the Brighton Congress, both listening to the cricket on the radio. He has several caps in the Teltscher with Ian and others, plus many Camrose caps with several partners. He has played for, and captained, Ireland in the Europeans.

**Ian HAMILTON (PC)** is a retired GP and Occupational Physician living in Belfast. As well as bridge he enjoys cricket, being Fixture Secretary for his club, and following England home abroad when he can. He spends a lot of time running NIBU simultaneous pairs, plus other NIBU duties. He has previously played with Hastings in the Teltscher, plus has several Camrose caps, with four different partners, including his brother.

## Republic of Ireland



**Enda GLYNN** is a native of Lahinch, Co. Clare. Prior to taking up bridge he was a keen golfer playing off 2 handicap for many years. In 1992 he wrote "A Century of Golf at Lahinch" and we will be happy to mail you a free copy if you contact CBAI office. He is extremely grateful to his Bridge partners - Irish Internationals Gay Keaveney (his tutor), Paul Scannell, David Walsh and Joan Kenny who all played for Ireland.

Enda has played Camrose with Gay and with David Walsh. He has also appeared on numerous occasions in the Teltscher Trophy, three with Paul Scannell and the remainder with Gay.

**Gay KEAVENEY** is a Doctor of Chemistry in GMIT and is in second place (just behind Tom Hanlon) on the table of Irish National Points (equivalent of Gold Points). He has played international bridge in many European and World Events with the late Paddy Walsh, Rory Timlin and Pat McDevitt. He achieved European Grand Master level in 1999 and was part of the CBAI Camrose winning team in 2000. Playing with Pat McDevitt, he was part of the 2015 Teltscher winning team.

**Michael O'BRIAN** is an actuary working for the Irish Health Insurance regulator. His international career began in 1972 when he played with brother Padraig in the Junior European Championships in Delft. He had a long standing international partnership with Donal Garvey. He resumed his international partnership with Padraig in 2004 as part of the winning CBAI Camrose team. He graduated to seniors bridge and with Padraig, was part of the winning CBAI Teltscher Trophy team in 2014 and 2015. He also played on the Irish D'Orsi Bowl team in Chennai in September 2015. Golf is another of Micheal's sporting passions although his handicap is regretfully ageing!

**Padraig O'BRIAN** is a retired systems analyst, started his international playing career with Micheal and has played in many Open internationals with Tomas Roche, Thomas MacCormac and Peter Pigot. Padraig has many titles to his name, but more importantly, is a doting grandfather!!

**Peter GOODMAN.** Romance has brought Peter to Irish shores and he has embraced all things Irish. A well-travelled former Welsh international, he brings a wealth of skill and knowledge to the team and will do his utmost to wrest the Teltscher Trophy for Ireland.

**Terry WALSH** is a recently retired senior Civil Servant. He is a lover of opera and cricket (not very Irish) but he is a very experienced player who has played Camrose on a number of occasions in the past. He has also acted as NPC – so B J can count on silence and complete co-operation!

**BJ O'BRIEN** (NPC) is a legend in his own lifetime – he has done everything, won almost everything, is known to everyone, and lives his life to the full. His poor wife, Colleen! He has married off the first of his two sons, Paul and has another, David, on his hands if anyone is interested. BTW they take after their mother!

BJ has a new career (as David Jackson's front man) with the bookies! (David wins too much!) He is banned from many bookies around Dublin now! BJ's was NPC of the CBAI Teltscher Trophy winning team in 2014, and has now decided to give it another whirl!

Micheal & Padraig with B J & Ranald Milne and the ever young Nick FitzGibbon & Adam Mesbur will be contesting the D'Orsi Bowl later in the year in China, having finished in 4th position last summer in Ostende. We wish them and their NPC Derek O'Gorman the best of Irish luck

**SBU**





**Stewart DUGUID** is a Master Butcher. He started as a message boy at 12 years old and at 72 is still working away at his business in Ayrshire. He left school at 15 with no qualifications of any kind and started work in the Butchers. During the years he achieved a Diploma in Butchery and studied for Meat Inspection. He also took up Amateur Radio and has a City and Guild in electronics.

He also loved cards and played a lot of Solo he started bridge late in life at the old age of 32. One of his finest achievements was representing Scotland with Sam Malkani in the very first Senior Camrose held in Oxford One of his proudest moments was seeing his grandson Stewart Pinkerton playing in the Junior Camrose for Scotland.

**Sandy ANDERSON** was born in Dunfermline, and moved to school in Ayrshire where he left with qualifications and interviews to become an apprentice CA or an apprentice mine surveyor. Sandy chose the latter mainly because the wages were four times higher (but avoiding National Service was the bonus).

He took up golf and chess, was a double county champion, but gave up chess for bridge where you had a new game every seven minutes instead of two hours. He has been playing bridge for almost 50 years now, with only 5 national titles but 5 holes in one on the golf course, hopefully proving he had less luck at bridge or maybe should have stuck to golf!

Sandy has outlived two partners but regrettably Sandy and Stewart are now seldom motivated to travel to competitions. He also now plays social bridge with his wife Jane.

**John DICK** was introduced to cards at a young age playing Knockout Whist, Rummy and 'Stop the Bus' while my grandparents, parents, aunts and uncles played Solo Whist. He first started playing bridge around 1964 when someone in the office introduced the game to a few of us. Bridge soon overtook solo as the game of choice for the daily lunchtime card school. It very soon moved to the train journeys to and from Glasgow where it superseded 'Hunt the Queen' as the main game. Although playing at a very basic level they quickly became engrossed in the game and became regular tournament players and at least two Grand Masters.

Over the years John has played regularly in National and District competitions having won a few, including National Pairs, Men's Teams, Spence Cup among others along the way, the most successful period being in partnership with Stuart McCreadie and with Sam Malkani and Gordon Smith as regular team mates.

Since moving to live in Arran some 12 years ago he has been almost retired from competitive play with only occasional (normally unsuccessful) outings in the Gold Cup and Scottish Cup before, recently experiencing modest success in being part of a winning team in the Silver Plate after beating a few experienced teams along the way.

**Stuart McCREADIE** is a retired Ayrshire GP. He is the most senior member of the SBU team. He learned to play bridge in

the late 1950's and early 60's at Glasgow University. At the Union in those days you had to learn quickly to survive in the company of very good players such as Willie Coyle, Victor Silverstone and Willie Whyte.

After a gap from bridge, he resumed playing in Ayrshire in 1968. He became Ayrshire's first Grandmaster. Most of his national successes have been with his favourite partner, John Dick. Strangely enough they have rarely played as club partners. So they have promised each other that someday they will sort out their system!

For logistical and family reasons, he has not been playing much competitive bridge over the past 3 years.

**Sam MALKANI** was born in Rugby though he spent part of his childhood in India until his family finally settled in Troon, where he was educated, and eventually met his wife, Kate (who is the team NPC here). Sam played several card games at home and was taught to play Bridge at a very young age. He started to play bridge seriously about 45 years ago at Kilwinning Bridge club with his wife, and has had many bridge partners but mainly plays with Kate nowadays.

His bridge success are playing with Stewart Duguid in the Senior Camrose and then subsequently winning the event as NPC, the Men's Pairs (twice), Men's Fours, Rayne, Spence Cup, Stirling Pairs, Bowman and the Harrison individual on three occasions.

**John (Ian) BURN** learnt basic bridge at university in Glasgow in the late 1960s when studying for degrees in Engineering and Operational Research (Maths). He started playing competitive bridge in the late 70s and early 80s when moving to Prestwick and over the years has had several different partners within the Ayrshire District. He spent most of my working career with two companies (Computer PCBs and Forklifts) in various management roles in manufacturing and quality engineering. He has been a National Tournament Director for over 30 years but now limits his TD roles to the Ayrshire District and club events. He is a past president of the Ayrshire District and was Hall convenor of the District premises in Prestwick for over 20 years retiring from this role in 2012.

**Kate MALKANI** (NPC) hails originally from Hawick in the Scottish Borders. She studied at the Edinburgh College of Art then moved to the west coast settling in Troon. Kate taught in various Ayrshire schools and met her husband, Sam in 1972, who introduced her to the mighty game of bridge.

They played together until their daughter, Rachel, arrived and she gave up the game for eight years. She is now still playing with her husband but not with the intensity of younger days!

## Scotland







**Iain SIME** was a Chartered Tax Adviser with a blue chip law firm in Edinburgh. He has just retired, so will be able to devote more time to futile pastimes like supporting the Scotland and Hearts football teams, clearing out the garage and playing bridge. Regarding the latter, Iain is evidence of the perceived wisdom that if you want to be any good at this game, you have to learn to play bridge before you are 30. Despite being no good, Iain has been a regular in the Scottish Camrose team over the past ten years, which proves how great a player John Matheson must be . . . or how easy it is to make it into the Scottish Camrose team. Iain's best bridge results were partnering John Murdoch in the Scottish senior team, which won a European bronze medal and reached the Quarter Finals of the D'Orsi Bowl in Bali. Iain's wife Linda is now semi-retired and has just started to learn bridge, expecting to make the Camrose team in a couple of years.

**John MATHESON** is a retired GP, very happily married to Trish. His first Camrose cap was in 1968, and he has partnered many of Scotland's finest bridge players. He loves watching cricket, and following the stock market, when he isn't busy with Bridge. Always willing to help, he is the "go to" guy for many top players who are seeking advice, and has also spent a lot of time coaching some of the less experienced partnerships.

**Liz McGOWAN** has won the Lady Milne 10 times. Prior to 2000, she was a member of the British Women's team, picked up silver medals at the 1988 and '92 Olympiads and gold at the Europeans in '97 and '99. Liz also won the 1996 World Mixed Teams with Heather Dhondy, and playing with Fiona McQuaker narrowly lost to France in the semi-final at the 2016 World Games in Poland. Liz likes to think of myself as a Bridge journalist; currently editing the ScottishBridgeNews for the SBU. She lives in Edinburgh with husband Ian, two daughters, and much loved grand-daughter.

#### **David LIGGAT**

**Irving GORDON** - Perhaps best known during his partnership with Boris Schapiro, Irving Gordon's list of achievements includes winning the World Senior Pairs, several Gold Cups and Spring Foursomes, a Silver medal in the Sunday Times plus other titles in the UK and abroad. He has represented Britain at the European Championships (Open team) and Scotland at the European Championships at both Open and Senior levels. He won a gold medal with the Scottish team in the Commonwealth Nation Championships 2010 held in India.

**Danny KANE** took up bridge when he was a young Physics teacher in Glasgow and went on to run a school bridge club which produced several junior international players. He then partnered the late Jimmie Arthur in his first Camrose in 1989 and around that time achieved four wins in the Scottish National Pairs. In the mid 1990's he gave up bridge for many years when he started his own golf business. However, since retiring, his interest in bridge has been renewed. This is his third senior Camrose with partner Irving Gordon, with whom he also played in the recent Camrose series in Wales. Aside from bridge, he is keen on sports. In his more mature years, golfing has become the replacement for his professional sports of boxing, Thai kickboxing and full contact karate. Other hobbies are cooking (and eating)!

**Brian SHORT** (NPC) played for Great Britain on 3 occasions before Scotland got international autonomy, with long-time partner Sandy Duncan. He has over 40 Camrose caps for Scotland, with series wins on two occasions and two ties, and

multiple European and Olympiad appearances for in both Open and Senior events. He won the Gold Cup in 2006 and has won every major Scot-tish event, including the premier teams competition (the Scottish Cup) on 12 occasions. His other main interests are his family (they like him to call with his DIY skills) hill-walking, and occasional (very bad) golf.

## Wales



**Diane and Filip KURBALIJA** have been life partners for over 40 years. They have played bridge together on and off for almost as long. Their other achievements include numerous Welsh event wins together. Both have represented Wales many times in Home and European Championships. Diane retired two years ago from a career in education and now enjoys her allotment and the Grow Your Own Association, which she runs. She spends a lot of time in the kitchen, cooking for family and friends. Filip still works as an accountant in the Welsh Assembly Government and likes to claim that Diane won't let him retire. They have wonderful holidays together having visited far-flung places such as South Africa, Vietnam and California in the last few years.

**Barry JONES** was born in Wrexham, North Wales where he was lived all his life. He works as a systems engineer in a local authority. A keen, armchair sports enthusiast, he taught himself to play Bridge some 30 years ago and has been hooked ever since.

Barry and Bob have been a regular partnership for about 7 years and made their Welsh debuts as members of the WBU team at a Camrose in Dublin in 2016. Barry has since captained a WBU team at a Camrose and the Welsh Ladies team in a Lady Milne trophy event. Eligible as a senior only last year Barry again played in the WBU team with Bob at the Teltscher Trophy which was held in Mold, North Wales. They now look forward to another Camrose adventure in the Welsh Seniors team.

**Bob PITTS** was born and brought up in Kingston-upon-Hull. He went to Liverpool University to study Mathematics and after graduation he trained as a secondary school teacher. Whilst at university he met his wife Margaret and in the mid-1970's they moved to a village in North Wales where they have lived ever since. Margaret has in the past played in the Lady Milne for Wales and she also directed several Camrose matches, but only in recent years has Bob 'dipped his toe' into playing at this level. Now retired, Bob spends much his days walking their Border Collie, gardening and swimming, though he and Margaret still do some examination work for the Cambridge International Board. For several years Bob wrote a weekly bridge column for the Liverpool Daily Post and currently he produces the bi-monthly County bulletin for the Merseyside & Cheshire Bridge Association. He is also a member of the IBPA.

**John SALISBURY** had many bridge successes he was 'young', playing in numerous Camrose matches, with different partners. He then stayed away from top level bridge for a number of years when the demands of jobs and growing family took over. With retirement looming, John and Mike returned to the serious game. He played many Camrose weekends with Mike Tedd, and played in the Welsh Open or Seniors teams in five European Championships.

**Tim REES** (PC) has represented Wales in over forty Camrose and a number of European Championships in partnership with Filip Kurbalija, including being playing Captain in 2008 in Pau. For a couple of years (2006 and 2008) Tim topped the Gold Point rankings. Tim has won the majority of the major domestic competitions including the Gold Cup twice, Crockfords and the Spring Fours. Tim is the Chairman of the Laws and Ethics Committee of the EBU.


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Local time is currently 11:33 on 13 Aug 2021. This page was last updated at 17:40 on 02 July 2019.

Tournament organised by Bridge Great Britain and run by the Scottish Bridge Union.

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS</b>
Wide Range 1 Level : 2 Level Sound if Vul. Responses : New Suit Non Forcing Cue bid shows good raise or strong hand 1NT OVERCALL 2nd / 3rd Position is Raptor In 4th Position : 11/14 HCP Bal. System on <u>2NT. OVERCALL in any position</u> Minors no agreement on strength 5/5 <u>JUMP OVERCALLS</u> weak usually 6 card suits 2Nt relay <i>Weaker the strength longer the length</i>
<b>DIRECT &amp; JUMP CUE BIDS</b>
Michaels Cue Bid : at least 5/4 Jump Cue : asks for stopper for Nt. <i>Also GF</i> U.C.B. either relay or forcing
<b>DEFENSE AGAINST 1 Nt.</b>
weak Nt "X" Pen. Splash : Suit Bid also Higher Suit Strong Nt 14+ "X" says bid 2 ♣ Pass or Corr Splash also played over Strong Nt
<b>DEFENSE TO A STRONG ♣</b>
X = Majors or strong hand : One of a suit nat. 1Nt = minors : 2♣ = 5/5 Majors : 2♦ = Multi up to 9 HCP 2♥/♠ = 6 + 10/13
<b>DEFENCE TO WEAK TWO'S</b>
Suit bids 15 + at least 5 HCP if less than 15 HCP will have longer length "X" 15/16 HCP or 19+ : 2Nt 17/18 HCP

LEADS AND SIGNALS
<b>OPENING LEADS STYLE</b>
Attitude from length to Suit or Nt Contracts M.U.D. if nothing better to lead Ace or Queen for Reverse Attitude King for Standard Count Strong 10 to Nt Contracts High /Low Dbtton : Low attitude at least 3
<b>SIGNALS IN ORDER OF PRIORITY</b>
<u>ON PARTNER'S LEAD</u> Ace or Queen - Reverse Attitude King - Standard Count McKinney style carding where possible If triumph, suit preference if possible <u>IF OPPOSITION WINS THE TRICK</u> Suit preference is the preferred play and holding useless triumph High Low suggests a McKenny style
<b>DISCARDS</b>
Odds and Evens thereafter give standard count <i>This is our normal style while it is not always possible common sense takes precedence intent to deceive is a big part of the game</i>
<b>NOTES</b>
1♣ 2♣ Micheals : usually 5/4 1♣ 2♦ Micheals at least 5/5 after a X all systems on : Overcall system off

SCOTTISH BRIDGE UNION
CONVENTION CARD March 2019 Players:- Sandy Anderson Stewart Duguid Number:- 3552 6134
<b>SYSTEM SUMMARY</b>
General Approach and Style 
5 CARD MAJORS <b>1NT 15 - 17</b> May contain a 5 card Major <i>Responses to 1NT</i> 2C is Non Promisory Stayman 3♣ Puppet: 3♦ minors wk: 3♠ minors S 4 Way Transfers Smolen Other Opening Bids 2♣ :- is a strong bid which covers a variety of hands 2♦ Majors up to 10 HCP or Bal 19/20 HCP 2♥/♠ weak 2 usually 6 cards
<b>2Nt 21 - 22</b> <i>Responses to 2Nt</i> Puppet : Transfers to the Majors 3♠ shows 5♠ and 4♥
Gambling 3Nt Opening 3 Bids may be undisciplined
<i>Any other bid that does not fit the system is treated as ambiguous and is forcing</i>

Bid	Art.	Lth.	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION BY OPENER
1♣	N	3	11 - 19 H.C.P. or Rule of 18/19 Does not deny a 5 Card Major if longer ♣/♦	2♣ 5/7 With 4/5 : 3♣ 10/11 with 4+ 1Nt 8/9 denies another 4 card suit must have (4♣) Hackett responses over 1♣ us : 1♦ them 1 Level Majors natural : Jump 2 Level Major weak (6)	1Nt up to 14 HCP Minor then Major at the 1 level shows 5/4 Must Jump to Force 1Nt 12/14( Checkback used) 2Nt 18 HCP
1♦	N	4	11 - 19 H.C.P. as above	More or less as above	More or less as above
1♥	N	5	10 - 19 HCP. May contain 5♣ or 5♦ in a weak hand. or Rule of 18/19	2♥ 5/9 : 1Nt denies 3♥ 2♣ May be artificial: 10 + HCP 3/4 card fit 3♣ 3♦ 2Nt 3Nt Bergen style bids 3♠ 4♣ 4♦ Splinters : To Bid 3Nt must go via 2♣	Rebid of another suit shows shape may be 11 + HCP will pass 2Nt response Rebid 2♥ will be a 6 card suit weak 1Nt 12/14( Checkback used) 2Nt 18 HCP
1♠	N	5	10 -19 HCP. May contain 5♣ or 5♦ in a weak hand. Rule of 18/19	2♠ 5/9 : 2♥ Natural Good 10 HCP 2♣ May be artificial: 10 + 3/4 card fit 3♣ 3♦ 2Nt 3Nt Bergen style bids 3♥ 4♣ 4♦ Splinters : To Bid 3Nt must go via 2♣	Rebid of another suit shows shape may be 11 + HCP will pass 2Nt response Rebid 2♠ will be a 6 card suit weak 1Nt 12/14 ( Checkback used) 2Nt 18 HCP
1Nt	N	2	Nt 15/17	Non Promisary Stayman also Puppet 4 way Transfers: 3♦ weak minors 3♠ Strong minors	<i>Transfers can be broken</i> Complete transfer with 3 to an Honour
2♣	Yes	0	Acol 2♣ or 8 + playing trick hand	2♦ Relay or may have nothing at all 2 of a Major 6+ HCP 5 + suit : 2Nt 8/10 HCP bal.	further describes hand
2♦	Yes	0	Weak with both Majors or balanced 19/20	Bid best Major 2Nt Relay asking partner to describe hand	Pass with a weak Hand or bid 2Nt with Bal 19/20 3♣ 6/8 : 3♦ 9/10 : 3M shows 5 max
2♥	No	6	weak 2♥	Any bid forcing 1 round 2Nt Relay asking partner to describe hand	Bid 3♥ with nothing to say or support with 3 + 3♣ Minimum 3 of the Suit Max or nearly Max
2♠	No	6	weak 2♥	Any bid forcing 1 round 2Nt Relay asking partner to describe hand	Bid 3♥ with nothing to say or support with 3 + 3♣ Minimum 3 of the Suit Max or nearly Max
2Nt	N	1	21 - 22 HCP	Puppet Stayman 3♠ is GF Shows 5/4 ♠'s and ♥'s	Bids a 5 card major: 3♦ with a 4 card or 3Nt Bids either 3 Nt or 4 of a major
3♣	N	6+	These	4♣/5♣ Preemptive : 3Nt to Play	Pass - or bid game if Major with 3 or 2 Hon.
3♦	N	6+	Bids	4♦/5♦ Preemptive : 3Nt to Play	Pass - or bid game if Major with 3 or 2 Hon.
3♥	N	6+	are all	4♥ to Play 3Nt to Play	Pass - Pass - 4♥ or 4♠ if as Above
3♠	N	6+	Pre - emptive	4♠ to Play - 3Nt to Play	Pass - Pass. Responses to RKCB as below
4♣	N	7+	These	5♣ To Play -Any other bid forcing	<b>HIGH LEVEL BIDDING AND CONVENTIONS</b> RKCB (1340) To Suits : Roman Gerber 4D 0/4 4Nt Quant : 5Nt GSF :Texas Transfers over Nt Cue - Bids usually first round control ahead of 2nd. Over interference bids used is Podi. Checkback over 1Nt rebids : UCB : Suit Trial bid (3) Michaels : 2Nt unusual : Bergen : Support Dbls 4Nt over 4♥/4♠ shows minors " X" show's ♥'s over ♠ Leaping Micheals over weak Twos : Lebenshol Over a minor a Cue bid would show the Majors these are all used in a competitive auction
4♦	N	7+	Bids	5♦ To Play - Any other bid forcing	
4♥	N	7+	are all	4Nt RKCB Any other bid is a Cue (1st Round)	
4♠	N	7+	to Play	4Nt RKCB Any other bid is a Cue (1st Round)	
5 Level Bids			Normally to Play	No Partnership Agreement	
Although we have filled out a convention card and this will be our system, when it comes down to high level bidding,doubles,ovecalls a lot of this we will have no partnership agreement and will be down to judgement, experience and luck <i>Any Other Bid that does not fit into the system is treated as Ambiguous and Forcing</i>					

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)</b>
1 level wide ranging 12-16 usually 5(+) card suit
2 level good hand usually 6(+) cards especially in minor
UNT = two lowest suits
Cue bid = both majors or other Major/minor
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> – 15/18 System On
4 <sup>th</sup> - 16/19 System on
Reopening 10-13
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Weak 6 card suit – aggressive - upper range Vul: raises are
Preemptive: New suit F1: Cue values and support
Reopen: strongish good suits
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Immediate Jump Cue asks for stop for 3NT
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
X = penalty orientated: good hand + source of tricks
2C = both majors > 2D = equal length
2D = single major > 2H = pass or correct 2S = to play
2H/S = 5/4 M/m
After we X – 2 <sup>nd</sup> X by our side = take out 3 <sup>rd</sup> X = Penalty
<b>VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
X = Take out: Bids Natural and aggressive: Jumps invit +
X After P X's opps weak 2 2NT = Lebensohl, other bids show values
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
1C 16+: X = Clubs 1D/H/S natural 1NT/2C/2D 2 suited
Colour/Rank/Shape
1C > 2: X = 12/15 Balanced. 1 Level suits and 2C are Natural: 2D
Michaels - majors
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
New suit nat F1: XX = good hand 10+:
Inverted Minors Off

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	2 <sup>nd</sup> /4 <sup>th</sup>	2 <sup>nd</sup> /4 <sup>th</sup>	
NT	2 <sup>nd</sup> /4 <sup>th</sup>	2 <sup>nd</sup> /4 <sup>th</sup>	
Subseq			
Other: Low implies an Honour			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	Asks for Attitude	Unblock or attitude	
King	Asks for Count KQ or AK	Standard Count	
Queen	Asks for Attitude KQ or QJ	Asks for Attitude KQ or QJ	
Jack	Denies the Q, may have higher Card	Denies the Q, may have higher Card	
10	109x, Shortage, Higher Hon	109x, Shortage, Higher Hon	
9	9x or 9	9x or 9	
Hi-X	Doubleton or Mud	Doubleton or Mud	
Lo-X	Implies Honour or singleton	Implies Honour	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Reverse Attitude	Reverse Attitude	Reverse Attitude
Suit 2	Current count	Current Count	Current count
	Suit Preference	Suit Preference	Suit Preference
1	Reverse Attitude	Reverse Attitude	Reverse Attitude
NT 2	Current Count	Current Count	Current Count
3	Suit Preference	Suit Preference	Suit Preference
Signals (including Trumps): Suit Preference where appropriate			
Hi Low = Odd in Trumps Low High = Even			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
X shows tolerance for other suits or a strong hand: usually has 4 of other major: Jump shift response to X = 8/10 NF : Cue = good hand F1: 2NT = Natural			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Negative X thru 4D Responsive X thru 4D			
Competitive X = game try Lightener X = lead directing			
X of Cue of own suit discourages lead – X cue of P's suit = Kx or better			
Support X and XX over interference thru 2S			

W B F CONVENTION CARD
<b>CATEGORY: Green:</b>
<b>NCBO: Scotland</b>
<b>PLAYERS: JOHN DICK (3939)</b>
<b>STUART McCREADIE (1436)</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
14/16NT with 4 Card Majors
All 2 level openers are artificial
Inverted Minor Raises in uncontested auctions
Weak Jump Overcalls
2NT = 19/20
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
2D = 2 Way Multi
2H = 5/4 Hearts and a minor
2S = 5/4 Spades and a minor
2C = all strong hand types not in 2NT or 2D
2NT Response is Baron Style
After 1NT is X'd 2nd X is Take out 3 <sup>rd</sup> X is penalty
Minor suit stayman over 2NT openers
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES</b>
See Supplementary Notes
<b>PSYCHICS: Very Rare</b>



**DEFENSIVE AND COMPETITIVE BIDDING****OVERCALLS**

Wide Range 1 Level : 2 Level Sound if Vul.  
Responses: New Suit Forcing : Raises Weak:  
 1Nt 7/11 HCP Prot. : Cue Bid forcing 1 round  
 1Nt OVERCALL 15/17pts --4<sup>th</sup> 11/14pts  
 2Nt O/Call 2 Suiter unspecified (norm lower 2)  
 JUMP OVERCALLS: Disruptive, usually weak

**DIRECT & JUMP CUE BIDS**

Michaels Cue Bid: 5 Card anchor suit  
 Jump Cue Bid: asks for stopper for Nt. *Also GF*  
 U.C.B. either relay or forcing

**DEFENSE AGAINST ANY Nt. OPENING**

Mod Landy 2♣ Majors 2♦ single suited

**DEFENSE TO STRONG ♣ or Pre ♦ Rebid**

X = Majors or any strong hand : 1 of a suit nat.  
 1Nt minors

**DEFENCE TO WEAK 2♥ 2♠**

T/O "X" Natural 13+ Lebensohl responses  
 2Nt 16/18 : System on  
 2♥(♠) - (2♠)/3♣/♦/♥ Opening Bid 5+ cards  
 (3♠) 6 card suit N/F invitational  
 Change of suit forcing

**DEFENCE TO WEAK 3'S**

Opt x's

**DEFENCE TO MULTI 2♦**

"X" 13/16 Balanced or 16 + Unbalanced  
 2Nt 17/20 Balanced : 3Nt 21/24 Balanced  
 Suit Bid - 5 at two level 6 at 3 level less than 16

**OVER OPPONENTS TAKEOUT DOUBLE**

"XX" Shows 9 + HCP usually some Support  
 New Suit forcing with partial fit : jump raise weak

**DEFENSE Vs PRE-EMPTS ( Doubles:Cue Bids)**

T/O "X" Optional  
 Cue bids = Pick a suit Forcing

**LEADS AND SIGNALS****OPENING LEADS STYLE**

Ace for Reverse Attitude  
 King for Standard Count  
 Queen for Reverse Attitude  
 Leads Attitude  
 Strong 10 can be used against Nt  
 M.U.D. if nothing better to lead  
 Honour card would suggest one below  
 Middle card shows no interest

**SIGNALS IN ORDER OF PRIORITY****ON PARTNER'S LEAD**

Ace or Queen - Reverse Attitude  
 King - Standard Count  
 Suit preference is the preferred play  
 All other carding is Standard  
 McKinney style carding where possible  
 Low shows odd high shows even

**DISCARDS McKinney**

McKinney to Nt  
 Odds and Evens to Suits

**CONVENTION CARD****GENERAL APPROACH & STYLE**

SCOTTISH BRIDGE UNION  
 PLAYERS: Ian Burn Sam Malkani

**BRIEF SYSTEM SUMMARY**

5 Card ♥ ♠ Suits

**1Nt 15 - 17**

Short Club

2♣: GF or balanced 23/24

2♦: Weak 6/10pts

2♥: Weak 6/10pts

2♠: Weak 6/10pts

2Nt : Nat bal 21/22pts

3 Openers pre-emps rule 2/3 on vul

4 Bids to Play

**SPECIAL BIDS : MAY REQUIRE DEFENCE**

Four way transfers minors break with 3 to H  
 Stayman over 1Nt  
 Puppet Stayman over 2Nt  
 Gambling 3Nt - Solid Minor Queen outside  
 Weak jump shift responses 3/8 HCP six cards  
 Over a major opening Bergen Raises  
 Over a X or overcall 3M = 0/6pts Pre-emptive  
 3♦ = 7/8pts : 3♣ = 9/10pts  
 2Nt : 12+ with a 4 card fit  
 3Nt 12/15 Balanced 3 Card Fit

**DOUBLES & REDOUBLES**

Special, Artificial & Competitive X : XX  
 Over "X" jump bid is pre-emptive  
 Competitive Doubles to 3♠  
 Responsive Doubles to 3♠  
 Over Preempts " X " shows values

Bid	Art.	Lth.	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION BY OPENER	PASSED HAND BIDDING
1♣	N	2	10 - 19 H.C.P. or Rule of 19 Does not deny a 5 Card Major if longer ♣/♦	1♦♥♠ Natural with 4+ cards and 5+ HCP 2 Nt 10/11 (does not deny a Major in a passed hand) 2 Bids are weak 1Nt 5/9 HCP with 4♣ denies a major	1♥/♠ Suggests 5/4 or would open/rebid 1 Nt 1Nt 11/14 : 2Nt 18 Bal. 3Nt 19 Bal 2♦♥♠ 15+ : over a 1 level response 2minor shows 6 card suit minimum	As per response
1♦	N	3				
1♦	N	4	10 - 19 H.C.P. as above	as above	Natural	Natural
1♥	N	5	10 - 19 HCP. May contain 5♣ or 5♦ in a weak hand. 2 over 1 forcing to 2Nt	2♥ 5/9 : 1♠ Natural 5 + points - 1Nt Natural 5/9 2♣ may be GF or 10/11 HCP with a 3/4 card Fit Bergen Raises	Rebid of 1Nt 11/14 : 2Nt 18 Bal. 3Nt 19 Bal 2♣/♦ up to 15 : 3level bids 16+ unsuitable for Nt 2♥ would show 6+	1♠ natural : 2♥ 5/9 with 3♥ 1 Nt 5/9 HCP 2♣ / 2♦ suggests 10/11points
1♠	N	5	10 - 19 HCP. May contain 5♣ or 5♦ in a weak hand. 2 over 1 Forcing to 2Nt	2♠ 5/9 : 2♥ Natural Good 10 HCP - 1Nt Natural 5/9 2♣ may be GF or 11HCP with a 3/4 card Fit Bergen Raises 3♥/4♣/4♦ are all Splinters : Bid 3Nt must go via 2♣	1Nt 11/14 : 2Nt 18 Bal. 3Nt 19 Bal 2♣/♦ up to 15 : 3 level bids 16+ unsuitable for Nt 2♠ would show 6	2♥ Nat. 9/10 HCP : 2♠ 5/9 with 3♠ 1 Nt 5/10 points 2♣ / 2♦ suggests 10/11points
1Nt	N	2	Nt 15/17	Non Prom Stayman : 4 way transfers	Only way to reach 2Nt - <i>Transfers can be broken</i>	As per responses
2♣	Y	0	ACOL 2♣ GF or Bal 23/24	2♦ Negative : 2Nt Rely any other bid is forcing	2Nt Bal 23/24 : 3Nt Bal 25+	Over 2Nt System on Puppet staman
2♦	N	6	<i>weak 6c suit 6/10pts</i>	pass negative 2Nt Relay asking partner to describe hand	shows feature if poss or rebid suit if min	
2♥	N	6	<i>weak 6c suit 6/10pts</i>	pass Negative 2Nt Relay asking partner to describe hand	shows feature if poss or rebid suit if min	
2♠	N	6	<i>weak 6c suit 6/10pts</i>	pass negative 2Nt Relay asking partner to describe hand	shows feature if poss or rebid suit if min	
2Nt	N	0	21/22 pts bal	3♣ Puppet St/ Red suit xfrs//3S minor slam enquiry	Baron 4cards suits upwards/comp xfrs over 3s -3nt no interest in Mn slam	
3♣	N	7	These	4♣/5♣ Preemptive : 3Nt to Play : bid forcing to 4♣	Pass - Pass : or bid game if Major with 3 or 2 Hon.	Pass or raise the Pre empt
3♦	N	7	Bids	4♦/5♦ Preemptive : 3Nt to Play : bid forcing to 4♦	Pass - Pass : or bid game if Major with 3 or 2 Hon.	"
3♥	N	7	are all	4♥ to Play 3Nt to Play Any other bid forcing to 4♥	Pass - Pass - 4♥ or 4♠ if as Above	"
3♠	N	7	Pre - emptive	4♠ to Play : 3Nt to Play : 4Nt to any above bid is RKCB	Pass - Pass. Responses to RKCB as below	"
4♣	N	7+	These	5♣ To Play - Any other bid forcing to (5♣) - 4Nt RKCB	<b>HIGH LEVEL BIDDING AND CONVENTIONS</b>	
4♦	N	7+	Bids	5♦ To Play - Any other bid forcing to (5♦) - 4Nt RKCB	RKCB (0314) 5♣ = 1/4 : 5♦ = 0/3 : 5♥ = 2/5(no Queen) : 5♠ = 2/5 (with Queen) After RKCB. 5Nt. Asks for kings outside RKCB enquiry - responses 0. 1. 2. 3.	
4♥	N	7+	are all	4Nt RKCB Any other bid is a Cue (1st Round)	Gerber(4♣) over Nt. 4♦ = 0/4, 4♥ = 1, 4♠ = 2, 4Nt = 3 : 5♣ Asks for kings 0, 1, 2, 3 Cue - Bids usually first round 4Nt Quantitive : 5Nt GSF	
4♠	N	7+	to Play	4Nt RKCB Any other bid is a Cue (1st Round)	Over interference bids are Podi, Pass = 0, Dbl =1 etc. - Pori, Pass = 0, Re-dble = 1 etc. Checkback over Nt rebids - UCB - 4th Suit forcing - Long Suit Trial bids - Michaels - 2Nt unspecified 2 suits points unlimited	
5 Level Bids			Normally to Play	No Partnership Agreement	4Nt over 4♥/4♠ shows minors " X" Should show other Major or suggest Penalties Leaping Micheals over weak Twos : Lebenshol over weak 2 Bids "X" by Partner	
Anything ambigious is forcing						





OPENING	TICKET	ARTICLE	OF MINORS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣			4	7♠	natural and NF	natural 1NT NF		
1♦			4	7♠	do.	do		
1♥			4	7♠	do.	do	3NT = 13-15 balanced 4 card raise	
1♠			4	7♠	do.	do.	do.	
1 NT			2		balanced, rarely singleton	2♣ stayman non-promissary 2♦=♥; 2♥=♠; 2♠=♣; 2NT=♦	If 1NT is doubled xx is puppet to 2♣; suits are suit and suit above equal length (Helvic)	
2♣	✓		0		GF or 23-24 balanced	2♦ not necessarily weak		
2♦			0		5-10 Major 6 carder or 17-21 4:4:4:1	2♥/♠ to play; 2NT asks; new suit natural and forcing		
2♥			6		Game-going unlimited Single or two-suiter	Only non-forcing continuation is simple rebid		
2♠			6		As above	As above		
2 NT			2		20-22	5 card stayman with puppet responses		
3 bids			6		weak			
3NT			7		solid minor, minimal outside			
4♣			7		Natural			
4♦			7		Natural			
<b>HIGH LEVEL BIDDING</b>								

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
WIDE RANGING CONTINGENT ON POSITION, LEVEL, VUL AND SUIT QUALITY
CHANGE OF SUIT FORCING BY NON-PASSED HAND
WITHOUT INTERFERENCE
CUE SHOWS PRIMARY SUPPORT AND VALUE RAISE TO NEXT LEVEL+
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15+-18 WITH STAYMAN AND TRANSFER RESPONSES
11-15 IN 4 <sup>TH</sup>
TREAT LIKE 1NT OPENING
2♣ RANGE/MAJOR ENQUIRY AFTER PROTECTIVE 1NT
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
WEAK EXCEPT STRONG WHEN VUL -V- NON
2NT NATURAL IN 4TH
Reopen: INTERMEDIATE
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
MICHAELS – EITHER COMPETITIVE OR G.F.; 2NT ENQUIRY
RESPONSE PASS/CONVERT; 2NT NATURAL
LEAPING MICHAELS
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
2♣ SHOWS BOTH MAJORS; 2♦ RESPONSE ASKS BETTER M
2♦ 1-SUITED M; 2M RESPONSE PASS/CONVERT (GAME TRY OM)
2♥/♠ - 5 THAT SUIT 4+ EITHER MINOR, P/CONV; 2NT NAT
X OF STRONG NT = PENALTY ORIENTATED
X BY PASSED HAND IS MAJORS OR MINORS
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
DOUBLE FOR TAKE/OUT
LEAPING MICHAELS/NON-LEAPING MICHAELS
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
X = ♥s; 1♦ = ♠s; 1♥ = 2 SUITS OF SAME COLOUR, 1♠ = 2
SUITS OF SAME RANK, 1NT = 2 ODD SUITS; 1♣ 2♣ =
NATURAL, 1♦ 2♦ = NATURAL
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
XX 9+ PENALTY SEEKING
NEW SUIT = NON-FORCING
1♥ - X - 1♠ and 1♠ - X - 2♥ SHOW GOOD RAISE TO 2♥/♠

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	<b>Lead</b>	<b>In Partner's Suit</b>	
Suit	4 <sup>th</sup> /2 <sup>nd</sup> FROM POOR SUITS	LOW FROM 3 SMALL	
NT	4 <sup>th</sup> /2 <sup>nd</sup> FROM POOR SUITS	SAME	
Subseq		Attitude	
Other: 2 <sup>nd</sup> HIGHEST FROM POOR SUITS, MUD			
<b>LEADS</b>			
<b>Lead</b>	<b>Vs. Suit</b>	<b>Vs. NT</b>	
Ace	ASKS ATTITUDE	ASKS ATTITUDE	
King	ASKS COUNT	ASKS UNBLOCK/COUNT	
Queen	QJx+	KQ9x/ QJ10/QJ9	
Jack	J10x+	J10x	
10	109x/SHORTAGE	H109x	
9	SHORTAGE	SHORTAGE	
Hi-X	DOUBLETON	DOUBLETON	
Lo-X	HONOUR OR AS ABOVE	HONOUR OR AS ABOVE	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	HI=ODD/DISC.	HI = DIS./ODD NO.	LO = ENC./EVEN NO.
Suit 2	AS ABOVE	AS ABOVE	AS ABOVE
3			
1			
NT 2			
3			
Signals (including Trumps): INFREQUENT COUNT			
SMITH PETERS AT NT			
TRUMP PETER IMPLIES RUFF/ODD NUMBER			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
SHAPE SUITABLE OR TOO STRONG FOR AN OVERCALL			
CUE RESPONSE FORCING TO SUIT AGREEMENT			
MAY BE WEAKER IN PROTECTIVE POSITION			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
NEGATIVE DOUBLES TO 3♠; FREE BIDS AT 2-LEVEL N.F.			
MOST LOW LEVEL DOUBLES ARE T/O/STRENGTH SHOWING			
DOUBLES ARE PENALTY AFTER A REDOUBLE OR IN 'DEAD'			
AUCTIONS.			
COMPETITIVE DOUBLE SHOWS SOME TOLERANCE + UNBID SUIT.			

W B F CONVENTION CARD
<b>2019</b>
<b>CATEGORY: GREEN</b>
<b>NCBO: NORTHERN IRELAND</b>
<b>PLAYERS: DAVID GREENWOOD - DIANE GREENWOOD</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
5 CARD MAJORS; PREPARED 1♣ OPENING (2+ cards)
2/1 GF
14-16 1NT OPENING MAY BE OFF-SHAPE
1♥ - 1NT = 5+ SPADES; 1♥ - 1♠ = FINT TYPE
WALSH
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
1♥ - 1NT = 5+ SPADES; 1♥ - 1♠ = FINT RESPONSE
2♦ MULTI – WEAK 2M; STRONG 2m; 21-22 BALANCED
2♥ FLANNERY 4+-5+ MAJORS 11-15HCPs
2♠ - 5/6 SPADES 5MINOR LESS THAN OPENING VALUES
4♣/4♦ OPENINGS = GOOD 4♥/4♠ OPENING
JUMP RAISES ARE PRE-EMPTIVE
1♥x1♠ AND 1♠x2♥ SHOW GOOD RAISES TO 2M
WEAK JUMPS
<b>SPECIAL FORCING PASS SEQUENCES</b>
WHERE WE HAVE SHOWN THE BALANCE OF
STRENGTH eg. THROUGH AN UNASSUMING CUEBID.
WHEN OBVIOUS 'SAVE' SITUATIONS.
<b>IMPORTANT NOTES</b>
LEBENSÖHL OVER WEAK 2s AND 1NT (SLOW ARRIVAL
NO STOP)
1M-2M-P-2NT = GAME TRY WITH SPADES
<b>PSYCHICS: RARE</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEGDBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		2	3♠	NATURAL OR BALANCED	1M MAY HAVE LONGER m IF WEAK; 2♣ = F	2/3♣ CHECKBACK AFTER NT REBID	
				OPEN 1♣ 4/4m USUALLY	TO 2NT/3♣; 2NT 16+ BAL.; 3 ANY PRE-EMPT	OVER 2♣, 2♦ RELAY ANY MIN (2)	
1♦		4	3♠		AS ABOVE	AS ABOVE	
1♥		5	3♠	NATURAL	1♠ = FNT STYLE; 1NT 5+♠s, 2♥ 8-10HCP	1NT-2m MAY BE 3;	2♣ = 8-10HCP 3 CARD SUPP.
					2NT 16+ BAL.	2ANY-2NT 11-13 BAL; LONG SUIT TRIES;	2♦ = 7-11 HCP 4 CARD SUPP
					2 ANY GF; 3♣/♦ 6 CARDS INV. TO 3NT; 3/4♥ WEAK		
1♠		5	3♥	NATURAL	1NT FORCING; OTHERS AS ABOVE	AS ABOVE	AS ABOVE
INT			2♠	(13)14-16	2♣ ASKS M/RAISE 2NT(4); 2♦/♥ TRF; 2♠ 15+	1NT-2♦/♥; 3♥/♠ SLAM TRY	
				OCCASIONAL SINGLETON	BAL; 2NT - 3♣ (WEAK OR STRONG); 3 ANY		
				OCCASIONAL GOOD 13PTS	INVITATIONAL; 4♣ TEXAS		
2♣	√	0	2♠	GAME FORCING UNLESS	2♦ -VE; 2NT = BALANCED POSITIVE, 8-10;		
					3NT=10-12		
					2NT REBID		
2♦	√	0	2♠	WEAK M; STRONG MINOR;	2NT ENQUIRY; 2♥ TO PLAY FACING WEAK	OVER 2NT 3m SHOWS CIPHER M; THEN	
						3♦/♥ ASKS; 3M=ACOL 2 CYPHER	
				21-22 BALANCED	♥; 3MINOR NATURAL & F.; 3M PRE-EMPT	PUPPET AFTER 2NT REBID; 3NT FROM	
						RESPONDER SHOWS 4/4 MAJORS	
2♥	√	5		4+♠/5+♥, 11-15 HCPS	2NT ENQUIRY	3m = NAT; 3♥ = MIN 4-5-2-2; 3♠=4-6; 3NT = MAX	
2♠	√	5		5+♠/5+m 5-10 HCPS	2NT ENQUIRY	3m = NAT + MIN; 3♥=♣+♠MAX; 3♠=6/5; 3NT=♦+♠MAX	
2NT	√			19+/20 HCPS BALANCED	3♣=PUPPET STAYMAN; TXFS; 3♠=MINORS	OVER 3♣, 3NT=NO 4-CARD MAJOR	
3♣		6		NATURAL AND WEAK	CHANGE OF SUIT FORCING		
3♦		6		AS ABOVE	AS ABOVE		
3♥		6		AS ABOVE	AS ABOVE		
3♠		6		AS ABOVE	AS ABOVE		
3NT	√			SOLID MINOR <K OUTSIDE	4♣ PASS/CONVERT; 4♦ SINGLETON ASK		
4♣	√	0		GOOD 4♥ OPENING	4♦=SLAM TRY		
4♦	√	0		GOOD 4♠ OPENING	4♥=SLAM TRY		
4♥		6		LESS STRENGTH THAN 4♣	NEW SUIT IS CONTROL ASK		
4♠		6		LESS STRENGTH THAN 4♦	NEW SUIT IS CONTROL ASK		
4NT				SPECIFIC ACE ASK	5♣ = NONE; 5NT = ♣A		
5♣				NATURAL		<b>HIGH LEVEL BIDDING</b>	
5♦				NATURAL		KCB 30/41; DOUBLE KCB WHERE TWO SUITS ARE SUPPORTED	
5♥						SPLINTERS	



# WBF Convention Card 2.18

DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS			
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING LEADS STYLE			
AGRESSIVE = REASONABLE SUIT		Lead	In Partner's Suit	
RAISES = PRE - EMPT [OVER 1 MAJOR 3C / 3D = LIMIT RAISE ]	Suit	3rd & 5th Mud Journalist	3rd & 5th Mud Journalist	
CUE BID = SUPPORT or GOOD HAND	NT	3rd & 5th Mud Journalist	3rd & 5th Mud Journalist	Category:
JUMP SHIFT = GOOD SUIT 2/3 TOP HONOURS & SUPPORT	Subseq	3rd & 5th Mud Journalist	3rd & 5th Mud Journalist	Country: IRELAND
NEW SUIT = FORCE 1 ROUND [ SELF SUPPORTING IF NO FIT ]	Other:			Event: CAMROSE
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	LEADS			Players: <b>Michael Coffey &amp; John Lavery</b>
16 - 18 RESPONSES AS 1NT OPENING	Lead	Vs. Suit	Vs. NT	SYSTEM SUMMARY
11 - 15 IN 4th SEAT [ 11 - 16 OVER 1S ]	Ace	Asks for Attitude	Asks for Attitude	GENERAL APPROACH AND STYLE
IF BOTH OPPONENTS HAVE BID 1NT = WEAK 5+/ 5+ other Suits	King	Asks for Count	Asks for Count	MODIFIED PRECISION
	Queen	KQx{+} Except Shortage	KQT{+}	AGRESSIVE COMPETITIVE STYLE
	Jack	QJx{+} Except Shortage	QJx{+} AQJx	SPECIALIZED 2 LEVEL OPENINGS
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	JTx{+} Except Shortage	JTx{+} HJTx{+}	PRE-EMPT RANDOM IN 3rd SEAT COULD BE TACTICAL
1-Suit: WEAK - GOOD SUIT VULNERABLE MAY BE 5 CARD SUIT N.V.	9	T9x{+} Except Shortage	T9x{+} HT9x{+}	ie QUITE STRONG
2-Suit:	Hi-x	Even No. Cards	Even No. Cards	1NT Openings: <b>14-16</b> H.C.P. may have a 5 Card Major
	Lo-x	MUD	MUD	2 OVER 1 Responses: 12 + pts
Reopen:	SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partners Lead	Declarer's Lead	Discarding
GHESTEM	Suit:1st	ATTITUDE	ATTITUDE	ATTITUDE
CUE BID = EXTREMES	2nd	COUNT	COUNT	COUNT
2NT = 2 LOWEST SUITS	3rd	SUIT PREFERENCE	SUIT PREFERENCE	SUIT PREFERENCE
3C = DENIES C's & SUIT OPENED	NT: 1st	ATTITUDE	COUNT	ATTITUDE
VS. NT (vs. Strong / Weak; Reopening; PH)	2nd	COUNT	ATTITUDE	COUNT
Vs STRONG [ 13 - 15 + ] X = SINGLE SUITER 2C = C & A.N.O.	3rd	SUIT PREFERENCE	SUIT PREFERENCE	SUIT PREFERENCE
2D = D & MAJOR, 2H = MAJORS ,	Signals (including Trumps): SMITHS PETERS [ i.e. Low Odd Card = Encourage]			
2S = S's [ Weaker Than X then 2S ]				
Vs WEAK NT X = PENALTIES 2C = SINGLE SUITER				
2D = D & MAJOR, 2H = H & S/C, 2S = S & C , 2NT = MINORS	DOUBLES			
	TAKEOUT DOUBLES (Style; Responses; Reopening)			
VS. PREEMPTS ( Doubles; Cue-bids; Jumps; NT bids)	SHAPE SUITABLE OPENING BID or TO STRONG TO OVERCALL			
X = TAKE OUT, 2NT = 16 - 19 BALANCED				
LEBHENSOL OVER DOUBLE OF WEAK 2				
OVER WEAK 2H/S 4 minor = 5+ / 5+ THAT SUIT & OTHER MAJOR				SPECIAL FORCING PASS SEQUENCES
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			After 1C - X - XX - ANY - Pass = FORCING
Vs 1C X = H', 1D = S , 1H = 2 same COLOUR, 1S = 2 same RANK	NEGATIVE DOUBLE WITHOUT 5 CARD SUIT to 4S			After 1C - Overall - Bid - New Suit - PASS = Force to 2 NT
1NT = 2 ODD SUITS	RESPONSIVE & COMPETITIVE to 4D			
Vs 2C X = H, 2D = S, 2H = 2 same colour, 2S = 2 same RANK	DOUBLE OF 1C = 16+ H.C.P. UNBALANCED 19+ BALANCED			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
2NT = 2 ODD SUITS. VS 2D X = EITHER MAJOR	DOUBLE OF 1C [ STRONG ] = HEARTS			
OVER OPPONENTS' TAKE OUT DOUBLE	DOUBLE OF STRONG 2C = HEARTS			
XX = 9+ H.C.P. PENALTY ORIENTATE,	DOUBLE OF STRONG 2D = EITHER MAJOR			
EXCEPT OVER 1C - X - XX = 5 to 7 H.C.P. & 4 + C	DOUBLE OF 1NT = SINGLE SUITER [ EXC. Directly over 12- 14 ]			Psychics: Rare Except N.V. Vs VUL in 3rd Seat
NEW SUIT =NATURAL & F1, 2NT = GOOD RAISE				
RAISES = PRE- EMPT, JUMP SHIFT = GOOD SUIT & FIT,				



DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
Wide ranging, can be quite weak. 4m over 3X sometimes Michaels.
UCB= raise; 2NT= F1, often a raise.
New suit- single jumps=fit, double jumps=splinter, but 4H/4S are to play. Change of suit is F1 by unpassed.
Reopening jump bids are intermediate
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> 15/18, 4 <sup>th</sup> 11/14- responses same as 1N opening
Sandwich 16/19- new suit responses are natural
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Weak, responses- 2N F1 enquiry, new suit F1
4m sometimes Leaping Michaels.
UNT shows 5/5 lowest 2 suits.
Reopening: intermediate in suit, 2N 19/21
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Michaels 5/5, 2m=both M, 2M=other M+m, 2N F1 enquiry
Jump cue=strong one suiter, stopper ask. Reopen=same as 2 <sup>nd</sup> seat
V 1C=3+cds 2C=5/4Ms, 2D=5/5Ms, 3D=stopper ask
V 1C=2+cds 2C=natural, 2D=5/5Ms, 3C=natural weak
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
Penalty doubles, 2C=majors, 2D=6M,
2H/2S=5M 4+m, 2N GF 2 suiter
PH same, except double=5+m 4M
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
X=t.o, Michaels cuebids, and non/leaping Michaels, strong jump overcalls. 2N/3N natural, but 4N is t.o.
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1C or 2C</b>
V strong 1C/2C double=majors, 1N/2N=minors
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
1M (X) XX=7+ 2cd support, TRFs start at 1N, 2N good raise
1H/1S (X) 3D/3H=7/9 4cd support, otherwise fit jumps, double jumps= splinters

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	3 <sup>rd</sup> /5 <sup>th</sup> from honour	same	
NT	4 <sup>th</sup> from honour	same	
Subseq	att	att	
Other: v suit we lead lowest from an odd number			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AK+	AK+, AKJ+	
King	KQ+, AK+	KQJ+, KQ109+, AKJ10+	
Queen	QJ+	QJ+, KQ+	
Jack	J+, J10+	J+, J10+	
10	KJ10+, 109+	AJ10+, KJ10+, 109+	
9	K109+, Q109+, 9x	A109+, K109+, Q109+, 98+	
Hi-X	Xx, XXxx, XXxxxx	Xx, XX(xxxx)	
Lo-X	xxX, xxxxX, low from odd	4 <sup>th</sup> from honour	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	distributional	distributional	1 <sup>st</sup> discard=att
Suit 2	SP	SP	distributional
3	Att if A/Q/J	--	SP
1	distributional	distributional	1 <sup>st</sup> discard=att
NT 2	SP	SP	distributional
3	Att if A/Q/J	--	SP
Signals (including Trumps): Reverse att- low=encouraging			
Reverse distribution- high-low= odd Trump signals=SP			
Smith Peters v NT- high from receiver likes lead, high from leader for switch			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Can be light with good distribution, equal level conversion C to D, 2NT is very often a scramble.			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Negative doubles through 4D. Most low level doubles are t.o.			
Non space game try doubles when we have agreed a suit			
Doubles of artificial bids show that suit			
Support doubles/redoubles below two of responder's suit.			

W B F CONVENTION CARD
<b>CATEGORY: Green</b>
<b>NCBO: Scotland</b>
<b>PLAYERS: John Matheson &amp; Iain Sime</b>
<b>SNL 2018</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
Natural, 5 card majors, 3+ card minors
2C strong, almost GF
2D/2H/2S natural weak, Acoll 2s in 4 <sup>th</sup> seat
1NT (14+) 15-17
2 over 1 usually GF
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
3NT= 4H/4S opener wishing to transfer
Raising 5 card majors
1H-2S=10/12 3cd support, 2N 4cd support GF
1H-3C=9/12 4cd support, 3D 6/9 4cd support, 3H3/6 4cd supp.
1H-3S= 12/13 4cd pudding raise
1H-3N/4C/4D= shortage in S/C/D, 12-15, except 4D=12-13
Similarly, in steps, for 1S opener, except 1S- 3C=10/12 3cd support 1S-2NT=4cd support GF
1m (1H) 1S=0-3spades, 2H=6spades, 2S=1m raise
1H (1S) 2S/2N=3hearts/4+hearts (1H) 1S (P/2H) 2N=4+S
<b>SPECIAL FORCING PASS SEQUENCES</b>
When we have bid game showing constructive values.
When it is clear opponents are sacrificing
<b>IMPORTANT NOTES</b>
If partner shows a single suiter at 2 level, then 2N=F1 eg 1C 1S 2C 2N=F1 or (1H) 2D (P) 2N=F1
<b>PSYCHICS:</b> Very unusual

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1C		3	4D	10+ Natural, 3/3 mm open 1C 4/3 mm open 4 carder	Often bid major before diamonds	1NT rebid=12/14, then 2Cpuppet to 2D, 2DGFcheckback	Fit jumps
1D				4/4 mm optional, often 1D	Inverted raises, strong jump shifts	2NT rebid=18/19, then 3Cpuppet to 3D	
		3	4D	10+, only 3cards if 4432	Same as 1C	Same as 1C	Fit jumps
1H		5	4D	10+ Natural	1NT semi forcing, raises see front of card	1H 1N 2C=C+H limited, or any 16+	2C/2D=3/4card Drury
1S					2 over 1 GF, except some rebids of responder's minor	Similar for 1H 1S 2C	2S=any splinter, 3S=any void
		5	4D	10+ Natural	1NT semi forcing, raises see front of card	1S 1N 2C as per 1H	2N=any splinter, 3N any void
INT			4D	(14+) 15-17 5M,6m possible	Stayman, 4 suit TRFs, 3C 4+5+ms, 3D 5/5 Ms	In competition TRFs start at 2NT	
					3M=shortage, 4C Gerber, 4D/4H Texas		
2C	Yes		4D	Strong, usually GF	Control showing responses	2C 2D 2H=hearts, or 24+balanced	
						2C 2D 3M and similar=4M5+D	
2D		(5)6		Weak two	2N feature ask 2H/2S F1		
					3C= F1		
2H		(5)6		Weak two	As 2D		
2S		(5)6		Weak two	As 2D		
2NT			4D	20/21 5M, 6m possible	Puppet Stayman, TRFs, 3S=4+5+ms, 4C Gerber	2N 3C 3D 3H=4spades	
					4D/4H Texas, 4S moderate raise to 4N	2N 3C 3D 3S=4hearts	
3C		6					
3D		6			4C=RKC		
3H		6					
3S		6					
3NT	Yes			4H/4S opener wishing to TRF	4C=bid one below suit, 4D=singleton ask 4H/4S=P/C		
4X		7		Natural, but see 3NT			
						<b>HIGH LEVEL BIDDING</b>	
						Kickback RKC 14/30/2without/2with/0/2+void/1/3+void	
						After X, XX=14, P=30 DOPE	



**DEFENSIVE AND COMPETITIVE BIDDING**

**OVERCALLS (Style, Responses, 1/2 Level, Reopening)**

**Style:** aggressive NV; aggressive 1 level, sound 2 level VUL; good 4 card suit at 1 level;

**Responses:** natural;

**Reopening:** aggressive;

**1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses, Reopening)**

**2<sup>nd</sup> position:** 15-17;

**Responses:** as over 1NT opening;

**4<sup>th</sup> position:** (live): 11-14 No Stop guarantee; (reopen): 10-12;

**Responses:** natural;

**JUMP OVERCALLS (Style, Responses, Unusual NT)**

**Style:** weak NV/VUL;

**Responses:** new suit F1; 2NT enquiry;

**Unusual notrump:** 2<sup>nd</sup> position: Unusual – near GF;

**4<sup>th</sup> position:** 18-20; as over 2NT opening

**Reopening:** Unusual

**DIRECT and JUMP CUE BIDS (Style, Resp., Reopening)**

**Style:** Over 1M: strong Michaels; over 1m: Michaels near GF; 2NT response = enquiry; jump cue asks for stopper;

**Responses:** Michaels: natural; jump cue: 3NT with stopper;

**Reopening:** two suiter 5+/5+

**VS. NT (vs. Strong / Weak; Reopening; PH)**

**Strong NT:** X = 5+m + 4M (10-14); **Weak NT:** X = penalty; otherwise 9+ cards in 2 suits: 2♣ = ♥ + ♠; 2♦ = ♥ or ♠; 2♥ =

♥ +m; 2♠ = ♠ + m; 2NT response = suit and/or range enquiry;

2NT = ♣ + ♦ (10+ cards); above applies in 2<sup>nd</sup> and 4<sup>th</sup> position;

**Reopening:** : as above except X always 5+m + 4 M;

**Passed Hand:** as above except X always 5+m + 4 M;

**VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)**

X = takeout up to 4♠; Cue-bid: as above; Leaping Michaels

over weak 2s; over 2♦ (multi): 2♥/2♠ = takeout of other major and may be 4 cards; NT bids are natural;

**VS. ARTIFICIAL STRONG OPENINGS**

**vs strong 1♠:** X = M; 1NT = m; 2♣ = natural overcall;

also over 1♣ P 1♦: 2♦ = natural overcall;

**OVER OPPONENTS' TAKE OUT DOUBLE**

New suit = forcing; Jumps = pre-emptive; 1NT = 7-9 balanced;

XX = 9+; 2NT = sound raise to 3+M; Raises = pre-emptive;

**LEADS AND SIGNALS**

**OPENING LEADS AND SIGNALS**

**Lead**

**In Partner's suit**

Suit	4 <sup>th</sup> ; highest affordable;	Lowest if odd number;
NT	As above	4 <sup>th</sup> ; highest affordable;
Subseq	As above	4 <sup>th</sup> ;
Other:		

**L E A D S**

Lead	vs. Suit	vs. NT
Ace	AKx(x); Ax; AKJT(x);	AKx; Ax; AKJT(x);
King	AK; KQ(x); KQJ9(x);	KQ; KQJ(x); KQT9(x);
Queen	AKQ(x); QJ;QJT(x);	QJ; AQJ(x); QJT(x);
Jack	JT; JTx; KJT(x);	JT; JTx; A/KJT(x);
10	Tx; KT9(x); QT9(x);	Tx; HT9x(x);
9	9x; T9x(x); 98x(x);	9x; T9x(x); 98x(x);
Hi-X	Sx;xSx; Hx(x)S(x);xSxx;	Sx;xSx; Hx(x)S(x);xSxx;
Lo-X	as for Hi-X;	

**SIGNALS IN ORDER OF PRIORITY**

	Partner's Lead	Declarer's Lead	Discarding
Suit: 1 <sup>st</sup>	Hi-Lo = Odd	Hi-Lo = Odd	Hi-Lo = Odd
2 <sup>nd</sup>	Suit preference	Suit preference	Suit preference
3 <sup>rd</sup>	Lo = Encourage	Lo = Encourage	Lo = Encourage
NT: 1 <sup>st</sup>	Hi-Lo = Odd	Hi-Lo = Odd	Hi-Lo = Odd
2 <sup>nd</sup>	Suit preference	Suit preference	Suit preference
3 <sup>rd</sup>	Lo = Encourage	Lo = Encourage	Lo = Encourage

In Trumps; Hi-Lo = Odd;

On Ace lead, Lo = Encourage

**DOUBLES**

**TAKEOUT DOUBLES (Style, Responses, Reopening)**

**Style:** may be light with classic shape;

**Responses:** natural responses;

**Reopening:** as above;

**SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES**

Negative double to 4♥; 1♣/1♦ - (1♠) - X suggests 4♥ and 8+;

Responsive double to 3♠; competitive double; Lightner double;

**WBF Convention Card**

**Category:** GREEN

**NBO (Country):** SCOTLAND

**Event:**

**Players:** David LIGGAT SCO1760

Liz M<sup>c</sup>GOWAN SCO2563

**SYSTEM SUMMARY**

**GENERAL APPROACH AND STYLE:**

**ACOL** based system: 4 card majors;

Open light if unbalanced (5431);

Pre-empts: loose NV; sound Vul;

Specialised 2♣/2♦ openings; natural weak 2♥/2♠ openings;

Frequent non-penalty doubles;

**1NT opening:** 12-14;

**2 over 1 Response:** forcing 1 round (not passed hand);

**SPECIAL BIDS THAT MAY REQUIRE DEFENCE**

**Openings:**

Gambling 3NT

**SPECIAL FORCING PASS SEQUENCES**

**IMPORTANT NOTES THAT DON'T FIT ELSEWHERE**

**Psychics:** Very infrequent;

Opening	Artificial	Min.	Neg. Double	Description	Response	Subsequent Auction	Passed Hand Bidding
1♣		4	4♥	10-20;	Up the line; 1NT = 8-10; 2NT = GF - no 4+M;	1NT = 15-17; 2NT = 18-19; Two Way Checkback;	New suit = NF; Jump shift = fit;
1♦		4	4♥	10-20;	Up the line; 1NT = 5-8; 2NT = GF - no 4+M;	As above; after 2 level response: 2NT = 15-19;	New suit = NF; Jump shift = fit;
1♥		4	4♦	10-20; may be 4♥ + 4♠;	Up the line; 1NT = 5-8; 2NT = 4 card value raise with no singleton or void; 3♠ = 4 card support and any void; 3NT(♠), 4♣, 4♦ = splinter;	As above; after 2 level response: 2NT = 15-19; after 3NT: 4♣ = ask: 4♦ = ♦ = void etc;	New suit = NF; Jump shift = fit;
1♠		4	4♥	10-20;	As 1♥; except 3NT = 4 card support and any void; 4♣, 4♦, 4♥ = splinter;	As above; after 2 level response: 2NT = 15-19;	New suit = NF; Jump shift = fit;
1NT				12-14 balanced; 5M or 6m OK;	NF Stayman (non-promissory); 4 suit transfers: 2♠→3♣; 2NT→3♦; 3♣ = 5+♣/4+♦ FG; 3♦ = 5+♦/4+♣ FG; 3♥/3♠ = limit 6 cards to AK,AQ,KQ; 4♣ = Gerber; 4NT = NF; 5NT = Baron;	Transfer break: M = Hxxx; m = HHx or Hxxx;	Same as for UPH except 3m = 6 cards to AK,AQ, KQ;
2♣	Yes	0	3♠	Strong single suiter or 23-24 balanced;	2♦ = neutral; 2♥ thro' 3♦ = 5 cards to 3/4 top honours or 6 cards to 2/3 top honours; 2NT = 10+ < 3 controls; 3NT = solid suit;	Suit = 8/9 playing tricks; 2NT = 23-24: responses as 2NT opener;	As for UPH
2♦	Yes	0	n/a	GF 1/2/3 suiter or 25+ balanced;	2♥ = 7+ HCP, 2+ controls; 2♠ = 0-6; 3♣ through 3♠ = 5+ cards to A or K, 7+HCP; 2NT 7+ < 3 controls; 3NT = solid suit;	Suit = natural GF; 2NT = 25+: responses as 2NT;	As for UPH
2♥		5	n/a	Weak: 5-9; 6 cards (1 <sup>st</sup> /2 <sup>nd</sup> )	2NT = range enquiry; 3♥, 4♥ = pre-empt or to make;	3♣ = min; 3♦ = non-min/poor suit; 3♥ = non-min/good suit; 3♠ = max/good suit; 3NT = AKQxxx;	As for UPH
2♠		5	n/a	As 2♥;	As 2♥;	As 2♥;	As for UPH
2NT				20-22 balanced; 5M or 6m OK;	Stayman; transfers; 3NT = 5♠/4♥ NF; 4♦ = 5♠/5♥; 4♣/4NT/5NT as 1NT;	Stayman responses: 3NT = 4♥/4♣; 3♠ = 5♠; 3♥ = 4/5♥; 3♦ = other; transfer break: HHx/Hxxx;	As for UPH
3♣		6		Pre-empt: loose NV; sound VUL;	Raise = pre-empt or to make; new suit = F1;	Raise or splinter = Hxx; otherwise rebid suit;	As for UPH
3♦		6		As 3♣;	As above;	As above;	As for UPH
3♥		6		As 3♣;	As above;	As above;	As for UPH
3♠		6		As 3♣;	As above;	As above;	As for UPH
3NT	Yes	7		Solid minor: 1 <sup>st</sup> /2 <sup>nd</sup> no outside A or K; 3 <sup>rd</sup> may, 4 <sup>th</sup> will have outside values;	4♣/5♣/6♣ = P/C; 4♦ = singleton ask with 5NT repeat ask for void; 4♥/4♠ = to play;	4♦: 4♥/4♠ = singleton or void; 4NT = singleton or void in other minor; 5♣/5♦ = no singleton or void;	As for UPH
4♣		8		Pre-empt: sound NV/ VUL;	Raise = pre-empt or to make;		
4♦		8		As 4♣;	As above;		
4♥		7		As 4♣;	New suit = F1;		
4♠		7		As 4♣;	As above;		
4NT	Yes			Ace asking;	See HLB;	<b>HIGH LEVEL BIDDING</b>	
5♣		8		Pre-empt: sound NV/ VUL;	As above;	4NT opening: 5♣ = no Ace; 5♦ = ♦A; 5♥ = ♥A; 5♠ = ♠A; 5NT = 2 A; 6♣ = ♣A; Cue 1 <sup>st</sup> round before 2 <sup>nd</sup> round; RKCB - Kickback: 1 <sup>st</sup> step = 0 or 3; 2 <sup>nd</sup> step = 1 or 4; 3 <sup>rd</sup> step = 2 no TQ; 4 <sup>th</sup> = 2 with TQ; DOPI; GSF; Lightner Double;	
5♦		8	As 5♣;	As above;			
5♥			Solid suit lacking AK with no losers outside;	Raise per trump holding			
5♠			As for 5♥;	As above;			
5NT							

**DEFENSIVE AND COMPETITIVE BIDDING**

**OVERCALLS (Style, Responses, 1/2 Level, Reopening)**

**Style:** aggressive NV; aggressive 1 level, sound 2 level VUL; good 4 card suit at 1 level;

**Responses:** natural;

**Reopening:** aggressive;

**1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses, Reopening)**

**2<sup>nd</sup> position:** 15-18

**Responses:** as over 1NT opening;

**4<sup>th</sup> position:** (live): 55+unbid suits (reopen): 11-14

**Responses:** System on

**JUMP OVERCALLS (Style, Responses, Unusual NT)**

**Style:** weak NV/VUL;

**Responses:** new suit F1; 2NT enquiry;

**Unusual notrump:** 2 lower unbid suits

**4<sup>th</sup> position:** 2 lowest/unbid suits

**Reopening:** 19-21, System on

**DIRECT and JUMP CUE BIDS (Style, Resp., Reopening)**

**Style:** Michaels, wide-ranging; jump cue asks for stopper;

2NT response = enquiry;

**Responses:** Michaels: natural; jump cue: 3NT with stopper;

**Reopening:** two suiter 5+/5+

**VS. NT (vs. Strong / Weak; Reopening; PH)**

X = penalty;

2♣ = ♥ + ♠; 2♦ = ♥ or ♠; 2♥ = ♥ + m; 2♠ = ♠ + m;

2NT response = suit and/or range enquiry;

2NT = ♣ + ♦ or very strong 2-suiter

**Reopening:** : as above except X = 5+m + 4 M;

**Passed Hand:** as above except X always 5+m + 4 M;

**VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)**

X = takeout thru 4♥; Cue-bid: 2-suiter; Leaping Michaels

over weak 2s: t/ox + leb

; over 2♦ (multi): X= 13-15 BAL

**VS. ARTIFICIAL STRONG OPENINGS**

**vs strong 1♣:** X = M; 1NT = m; 2♣ = natural overcall;

also over 1♣ P 1♦ : 2♦ = natural overcall;

**OVER OPPONENTS' TAKE OUT DOUBLE**

New suit = forcing; Fit jumps. 1NT = 7-10 BAL;

XX = 9+; 2NT = sound raise to 3+M; Raises = PRE

**LEADS AND SIGNALS**

**OPENING LEADS AND SIGNALS**

**Lead** **In Partner's suit**

Suit	4 <sup>th</sup> ; highest affordable;	Lowest if odd number;
NT	As above	4 <sup>th</sup> ; highest affordable;
Subseq	Attitude	Attitude
Other:		

**L E A D S**

Lead	vs. Suit	vs. NT
Ace	AKx(x); Ax;	AKx(x); Ax;
King	AK; KQ(x);	KQJ(x); KQT9(x); AKJ(x)
Queen	AKQ(x); QJ;QJT(x);	AQJ(x); QJT(x); KQ(x)
Jack	JT; JT(x); KJT(x);	JT; JT(x); ;
10	Tx; KT9(x); QT9(x);	Tx; HT9x(x); HJT(x)
9	9x; T9x(x);	9x; T9x(x);
Hi-X	Sx;xSx; Hx(x)S(x);xSxx;	Sx;xSx; Hx(x)S(x);xSxx;
Lo-X	as for Hi-X;	

**SIGNALS IN ORDER OF PRIORITY**

	Partner's Lead	Declarer's Lead	Discarding
Suit: 1 <sup>st</sup>	Hi-Lo = Odd	Hi-Lo = Odd	Lo = Encourage
2 <sup>nd</sup>	Suit preference	Suit preference	Hi-Lo = Odd
3 <sup>rd</sup>	Lo = Encourage		Suit preference
NT: 1 <sup>st</sup>	Hi-Lo = Odd	Hi-Lo = Odd	Lo = Encourage
2 <sup>nd</sup>	Suit preference	Suit preference	Hi-Lo = Odd
3 <sup>rd</sup>	Lo = Encourage	Lo = Encourage	Suit preference

In Trumps; Hi-Lo = Odd;

On A/Q lead, Lo = ENC; Strong Ks and Ts v NT ask for Ct/UB

**DOUBLES**

**TAKEOUT DOUBLES (Style, Responses, Reopening)**

**Style:** may be light with classic shape;

**Responses:** natural responses;

**Reopening:** as above;

**SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES**

Negative double to 4♥; 1♣/1♦ - (1♠) - X suggests 4♥ and 8+;

Responsive double to 3♣; competitive double; Lightner double;

Gametry double; Rosenkranz dbl/redbl

Lightner dbls of games and slams

**WBF Convention Card**

**Category:** GREEN

**NBO (Country):** SCOTLAND

**Event:**

**Players:** Fiona McQUAKER

Liz M<sup>c</sup>GOWAN SCO2563

**SYSTEM SUMMARY**

**GENERAL APPROACH AND STYLE:**

**ACOL** based system: 4 card majors;

Open light if unbalanced

Pre-empts: loose NV; sound Vul;

Weak 2♦/2♥/2♠ openings;

Frequent non-penalty doubles;

**1NT opening:** 11-14;

**2 over 1 Response:** forcing 1 round (not passed hand);

**SPECIAL BIDS THAT MAY REQUIRE DEFENCE**

**Openings:**

**SPECIAL FORCING PASS SEQUENCES**

**IMPORTANT NOTES THAT DON'T FIT ELSEWHERE**

**Psychics:** Very infrequent;

Opening	Arti- ficial	Min.	Neg. Double	Description	Response	Subsequent Auction	Passed Hand Bidding
1♣		4	4♥	10-20;	2NT = GF - no 4+M; strong jump shifts	1NT = 15-17; 2NT = 18-19; Two Way Checkback;	New suit = NF; Jump shift = fit;
1♦		4	4♥	10-20;	1NT = 5-9;	As above; after 2 level response: 2NT = 15-19;	New suit = NF; Jump shift = fit;
1♥		4	4♦	10-20; may be 4♥ + 4♠;	1NT = 5-8; 2NT = GF 4 card raise. SPL 3N = 13-15 BAL 4card raise	As above; after 2 level response: 2NT = 15-19;	New suit = NF; Jump shift = fit;
1♠		4	4♥	10-20;	As 1♥;	As above; after 2 level response: 2NT = 15-19;	New suit = NF; Jump shift = fit;
1NT				11-14 balanced; 5M or 6m OK;	Stayman (non-promissory); 4 suit transfers: 2♠ → 3♣; 2NT → 3♦; 4♣ = Gerber; 4NT = NF; 5NT = Baron;	Transfer break: M = Hxxx; m = HHx or Hxxx;	Same as for UPH except 3m = 6 cards to AK, AQ, KQ;
2♣	Yes	0	3♠	GF or 23+ BAL	2♦ = neutral; 2♥ = 0-3; 2N = 5+♥. 2♠/3♣/3♦ HHxxx+	Suit = 8/9 playing tricks; 2NT = 23-24; responses as 2NT opener;	
2♦	Yes	5	n/a	Weak 5-9; 6 cards (1 <sup>st</sup> /2 <sup>nd</sup> )	2NT asks for a high card feature		
2♥		5	n/a	Weak: 5-9; 6 cards (1 <sup>st</sup> /2 <sup>nd</sup> )	2NT asks range and features		
2♠		5	n/a	As 2♥;	As 2♥;	As 2♥;	
2NT				20-22 balanced; 5M or 6m OK;	Puppet Stayman; transfers; 3NT = 5♠/4♥ NF; 4♦ = 5♠/5♥; 4♣/4NT/5NT as 1NT;		As for UPH
3♣		6		Pre-empt: loose NV; sound VUL;	Raise = pre-empt or to make; new suit = F1;	Raise or splinter = Hxx; otherwise rebid suit;	As for UPH
3♦		6		As 3♣;	As above;	As above;	As for UPH
3♥		6		As 3♣;	As above;	As above;	As for UPH
3♠		6		As 3♣;	As above;	As above;	As for UPH
3NT	Yes	7					As for UPH
4♣		8		Pre-empt: sound NV/ VUL;	Raise = pre-empt or to make;		
4♦		8		As 4♣;	As above;		
4♥		7		As 4♣;	New suit = F1;		
4♠		7		As 4♣;	As above;		
4NT	Yes			Ace asking;	See HLB;	<b>HIGH LEVEL BIDDING</b>	
5♣		8		Pre-empt: sound NV/ VUL;	As above;	4NT opening: 5♣ = no Ace; 5♦ = ♦A; 5♥ = ♥A; 5♠ = ♠A; 5NT = 2 A; 6♣ = ♣A; Cue 1st/2nd round control equally RKCB -1/4; 0/3; 2 without TRQ 2 with TR Q; DOPI; ROPI Lightner Double;	
5♦		8	As 5♣;	As above;			
5♥			Solid suit lacking AK with no losers outside;	Raise per trump holding			
5♠			As for 5♥;	As above;			
5NT							

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)</b>
1 level 4+ 2 level 5+
Wide range
New suit F1
Jump raise pre-emptive
Unassuming cue raise to3
Jump fits
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-17
10-13 protective
Stayman and transfers to both
Unusual 2NT 2 lowest
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Weak single suited
Reopen: same
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Jump cue = stopper ask
<b>VS. NT (vs. Strong/Weak; Reopening + Passed Hand)</b>
Multi Landy Lucas
Double 5m 4M
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Leben. after weak 2
2/3M – 4C/D leaping/creeping michaels
2/3 C/D – 4 same Majors
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
Double MM NT mm
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Redouble 10+
Jump fits

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	2 <sup>nd</sup> 4 <sup>th</sup>	same	
NT	2 + 4	same	
Subseq	ATT	ATT	
Other: stong 10s against NT			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AK	AK	
King	KQ	KQ unblock	
Queen	KQ/QJxxx	KQ	
Jack	J10(xx..)	J10(xx..)	
10	10x or interior sequence 109	Same strong	
9	109x(x)	same	
Hi-X	Even-MUD/2nd	Even mud/2nd	
Lo-X	Odd/MUD	Odd/MUD	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
T1:1	St count	Suit pref	Rev att
2	Suit pref	St count	SP cnt
3			St count
1	St count	St count	Rev att
NT 2	Rev att		St count
3			
Signals (including Trumps):			
Trump suit pref			
Standard count			
<b>DOUBLES</b>			
Competitive, responsive, game try.			
When a suit is not supported, a X over length is penalties and a X under, is T/O.			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Full opener except protecting			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Unexpected double of 3NT asks for spade lead			

W B F CONVENTION CARD
<b>CATEGORY:</b> i.e. Green / Blue / Red / HUM / Brown Sticker:
<b>NCBO:</b>
<b>PLAYERS:</b> Danny Kane, Irving Gordon
EVENT (Camrose 2019)
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
5 card major, 2 over 1 game forcing
Weak 2s Hearts and Spades
2C/D Benjy strong
INT 15-17 may have singleton honour 5M 6m
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
3NT solid minor
1C can be 2 outside NT range + balanced
Lead directing bids after pard has pre-empted & opo have spoken( Forcing with a fit)
2C – 2D relay 2 H = 0-4
2D – 2H relay 32S = 0-4
Not applying to a WJO, a 2nd seat pre-empt after opo have opened (so before partner's turn) is the same as a 1st/2nd seat pre-empt.
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES</b>
4 <sup>th</sup> suit game forcing by non passed hand
<b>PSYCHICS: rare</b>



DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
8 to 17. New suit forcing
Jump to 3 level 4 trumps pre-emptive
Reopening x = take out
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> position 15 to 18
4 <sup>th</sup> position 10 to 14
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Weak 6 card suit
Ghestem
Reopen:
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Looking for no trump stop
Ghestem
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
Reopening double on passed hand shows minors or majors. 2 clubs is natural
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
X = take out
Cue bid = 2 suiter
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
Over 1 C : CRO X = 2 of same colour, 1d= 2 of same rank, 1h= two odd suits , 1NT= minors
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Redouble 9 plus
2NoT = 10 11 points – fit for partner
Other bids natural

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	3 <sup>rd</sup> and 5 <sup>th</sup> highest	Low from honour ,mud	
NT	3 <sup>rd</sup> and 5 <sup>th</sup> highest	Low from honour, mud	
Subseq			
Other: 2 <sup>nd</sup> highest from all bad suits			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	Ace for attitude (rev)		
King	King for count(ordinary)		
Queen			
Jack	Denies Queen, may have H H 1		
10	Denies Jack, may have h h		
9	Usually a doubleton		
Hi-X	Denies honour		
Lo-X	Guarantees h (or 1 or 2)		
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Reverse Count	Reverse Count	Reverse count
Suit 2	Suit preference	Reverse Count	Reverse count
3			
1			
NT 2	Suit preference	Suit preference	Reverse count
3			
Signals (including Trumps): reverse count			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
10 plus, shortage in suit opened			
A jump after take out x at 2 level will show 8-9			
A jump to 3 level will show 10 11			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
A redouble after partner's overcall will show a top honour			

W B F CONVENTION CARD
<b>CATEGORY:</b> i.e. Green / Blue / Red / HUM / Brown Sticker:
<b>NCBO:</b>
<b>PLAYERS:</b> Gay Keaveney Enda Glynn
EVENT (Open/Women/Senior/Transnational)
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
Sound opening Bids
2 over 1
Weak No Trump
5 card majors
Diamond always 4. Club may be 2.
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
1S in response to 1h opening 4 or less spades
1 NoT to 1 H opening shows 5+ s
1S 1NoT forcing up to 11 with 3 or 4 s (5 to 7)
1H 2H response =8 to 10
1S 2S response = 8 to 10
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES</b>
Ghestem
<b>PSYCHICS: Rare</b>





DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)</b>
Usually 5+ cards with wide range at one level
Usually 6+ cards and constructive at 2 level
Responses in a suit are forcing for 1 round if third hand passes
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> position 15 -17 points
4 <sup>th</sup> position Live 15 –17 points
4 <sup>th</sup> position Reopening 10-14 points
Responses are identical to 1No Trump opening
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
1 Suiter weak
2 Suiter Ghestem 5+/5+ Wide range
Reopen: 1 Suit Intermediate strength; 2NT Natural 20 - 22
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Direct cuebids (except over 1C natural) are Ghestem
Jump cuebids (except over 1C Ghestem) asks for stop
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
2C = Diamonds or majors
2D= 5+ Hearts or 4+ spades and 5+ minor
2H =4+ Hearts + 5+ Minor
2S = Natural
2NT = Minors
X = Penalty or Clubs by a passed hand
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Double take out
Cuebid shows 2 suiter with 5+ cards in unbid major(s)
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
Destructive style
Over strong 1C –CRASH, length depends on vulnerability
1H/S shows 3+ cards and a longer minor
Over strong 2C - CRASH
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Suit bids are non forcing at 2 level
Redouble shows 8+ pts and promises a further bid over minimum call by opponents

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	4 <sup>th</sup> ; 2 <sup>nd</sup>	4 <sup>th</sup> ; 2 <sup>nd</sup>	
NT	4 <sup>th</sup> ; 2 <sup>nd</sup>	4 <sup>th</sup> ; 2 <sup>nd</sup>	
Subseq	Same/attitude	Same/attitude	
Other:2 <sup>nd</sup> highest from 4+ small cards; Low promises honour			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	A , AK; Asks for attitude	A, AK; Asks for attitude	
King	AK, KQ ; Asks for count	AK, KQ ; Asks for count/unblock	
Queen	QJ Asks for count	KQ , QJ ; Asks for attitude	
Jack	J10x(x) , KJ10x; Jx	J10x(x) , KJ10x; Jx	
10	10x , 109x(x), Q109x	10x , 109x(x), Q109x	
9	9x	9x ; 98xx	
Hi-X	Xx , xXx, xXxx	Xx , xXx, xXxx	
Lo-X	Hxx(x)	Hxx(x)	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	High Enc/ Even no	Low odd number	Low odd number
Suit 2	Suit preference	Suit preference	Discouraging
3			
1	As above	Smith peters	Low odd number
NT 2		Low odd number	Discouraging
3		Suit preference	
Signals (including Trumps):			
High card (1) count , (2) likes opening lead – smith peters			
In trumps shows 3 + cards and interest in a ruff			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
May be light (9+) with classic shape , a cuebid by responder promises a further bid			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Lightner doubles			
Lead directing doubles			
Most low level doubles of suit contracts are take out/game tries			

W B F CONVENTION CARD
<b>CATEGORY: Teltcher Trophy 2019</b>
<b>NCBO: Republic of Ireland</b>
<b>PLAYERS: Micheal &amp; Padraig O Briain</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
Blue Club
Canape by opener in some positions
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
1C 17+ pts or equivalent in distribution
2C 10 – 16 pts with 6+C or 14-16 pts with 5/5 C & another
2D 3 - 10 pts with 5+ cards in H or S
2H 3 - 9 pts with 5+ H and 5+minor
2S 3 - 9 pts with 5+S and 4(5+) minor
3NT minor suit preempt
<b>SPECIAL FORCING PASS SEQUENCES</b>
If our 1 No Trump opening is doubled
After a positive response to our strong 1Club opening
<b>IMPORTANT NOTES</b>
Occasional opening bids and responses are subminimum
<b>PSYCHICS: Occasional 1H/1S openings or 1 level responses</b>







OPENING	TICK IF ARTIFICIAL	MIN NO	NEG DBL					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING	
1♣		2	4♦	11+ 2+♣'s	Inverted minor; 2♦ strong; 2♥/♠ weak; 2NT natural	After 1NT rebid 2♣ is a relay		
1♦		4	4♦	11+ 4+♦'s, unbalanced	Inverted minor; 3♣ natural inv/weak; 2M=weak	After 1NT rebid 2♣ is a relay		
1♥		5	4♦	5+♥'s 11+	1NT semi-forcing; 2NT = GF strong raise; 3NT=13-15; Bergen raises; 3♠ = splinter; 4♠ natural	After 1NT rebid 2♣ is a relay	2♦ and 2♥ both raises; also over dble	
1♠		5	4♦	5+♠'s 11+	1NT semi-forcing; 2NT = GF strong raise; 3NT=13-15; 1♠ - 4♥ nat, 1♠ - 3♥ = splinter		2♥ and 2♣ both raises; also over dble	
INT				15-17 balanced	Non promissory Stayman; 4 way trx's; 3x = natural slam try	Break Major transfer= super accept Bid m in response to minor Tx = like suit		
2♣	✓			GF or 23-24 bal	2♦ = relay; any other bid positive & natural	2NT = 23-24; 3♣ = puppet; 3♦/3♥ = transfers; 3♠ = minors		
2♦	✓			Pre-empt in ♣	2♥/♠ = natural, inv; 3♦ = Art Forcing			
2♥				5+♥'s (weak), normally 6	2NT feature ask; New suit forcing; splinters			
2♠				5+♠'s (weak), normally 6	2NT feature ask; New suit forcing; splinters			
2NT				20-22 balanced	3♣ = puppet; 3♦/3♥ = transfers; 3♠ = minors			
3♣		5+/5+		minors 2-10 hcps	3M nat 1RF. 3NT to play			
3♦		6+		6+♦'s 2-10 hcps	3M nat 1RF. 3NT to play			
3♥		(7+)		7+♥'s 2-10 hcps				
3♠		(7+)		7+♠'s 2-10 hcps				
3NT	✓	7+		Long solid minor no outside stop	4♣ pass or correct. 4♦ ask for singleton. 4M control ask in Major			
4♣/4♦		7+(8+)		Strong ♥/♠	4 of intervening suit is shortage ask			
4♥/4♠		6+		natural				
							HIGH LEVEL BIDDING	
							Key Card Blackwood (14;30) and Exclusion KCB (30;14)	
							ROPI and DOPI over interference with Blackwood	



**Note 1: Responding to 1NT**

2♣ Non-forcing Stayman

2♦ no Major

2♥ 4♥'s

2♠ 4♠'s

2NT = 5♥ and minimum

3♣ = 5-card major max

2♦ Transfer to Hearts

2♥ Transfer to Spades

2♠ Transfer to Clubs. Opener rebids 3♣ with H♣ or xxx and max otherwise 2NT then

3♣ weak with clubs

3♦ 5+ clubs, 5+ diamonds

3♥ 3-1-4-5

3♠ 1-3-4-5

3NT over 3♣ 2-2-4-5; over 2NT to play

2NT Transfer to Diamonds. Opener bids 3♦ if maximum, 3♣ if minimum

Responses similar to above

3♣ strong

3♦ strong

3♥ strong

3♠ strong

3NT Natural

4♣ Gerber

4♦ Transfer to Hearts

4♥ Transfer to Spades

4♠ Minors

4NT Quantitative

**Breaking a Transfer** to a major shows 4+ support and 16+ HCP Bid lower suit without A or K

2NT = Max with 4 card support and flat hand

3♥/♠ = Min with 4 card support

**Following transfer to a minor**, responder's continuation bids show singleton major,

(e.g. 3♠ = 1;3;5/4) and GF. 3NT following min. responses = 5/4 in minors

---

**Note 2: Over strong 2NT and 2♣ and 2NT rebid**

3♣ = Puppet Stayman looking for 5-card major.

3♦/3♥ = Transfer

3♠ = Interest in minors.

3NT = Natural

4♣ = Gerber

4♦/4♥ = Transfers

---

**Note 3: Responding to partner's 2♥/♠**

2NT = game interest enquiry  
Responses to 2NT  
Partner shows feature if max, otherwise 3M

2♥-3♥/4♥ or 2♠-3♠/4♠ = Pre-emptive, 3 or 4 card support

Over 2♥, 2♠ is natural and forcing for one round  
All 3 level bids are forcing for one round.  
- If max show feature, if min, rebid major

---

**Note 4: Ghestem over opponents' 1 level suit opening**

3♣ = 5/5 in the two highest of the three remaining suits;  
except when 1♣ is opened, then bid 2♦  
2NT = 5/5 in the two lowest of the three remaining suits  
Cue bid = 5/5 in the two extremes of the three remaining suits

1♣ – 2♣ = Ghestem  
1♣ – 3♣ = natural and weak

Strength - 4-11 points (depends on vul) or very strong 2-suiter  
2NT in 4th position is natural 18+  
Other 4th position bids are Ghestem but have opening values

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**Note 5: Defence to 4 level suit openings**

4♠ Opening: Double = penalty  
4NT = 5/5 in two suits (partner bids better minor, for conversion)  
4♥ Opening: Double = takeout  
4♠ = to play  
4NT = 5/5 in minors (partner bids better minor)  
4♣/4♦ Opening: Double = takeout  
4NT = 5/5 in two suits (partner bids better of hearts and other minor  
for conversion)

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**Note 6 Opening 3♣ (shows both minors, weak)**

pass/♦ to play  
3♥/♠ natural forcing  
3NT to play  
4♣/♦ strong, agreeing suit  
4♥/♠ to play

---

**Note 7: Exclusion Key card Blackwood**

Double jump to 4/5 level asks for key cards ignoring bid suit 30/14/2 without/2 with  
1♠ - 2♦ - 4♥ or  
1♥ - 2♣ - 4♠

---



**Note 8:** ANTI - Defence to opponents' 1NT opening

x = penalty except 4<sup>th</sup> in hand shows clubs if NT is strong;

2♣ = 5+♦ or 4+/4+ in majors; may be passed out

Responses are similar to multi opening

2♦ = relay; Rebid longest major or pass.

2♥ = prefer ♥s, willing to compete to 3♦

2♠ = prefer ♠s, willing to compete to 3♦

2NT Enquiry

3♣ = both majors, min or 5-5 majors and max

3♦ asks

3♥ = min with equal length or longer ♥s

3♠ = with longer ♠s

3NT 5-5 in majors and max

3♦ minimum with ♦s

3♥ max with longer ♥s or equal length

3♠ max with longer ♠s

3NT max with ♦s

3♦ = good ♦ support, willing to compete to 3♥/3♠

3♥/♠ = good ♥/♠ support, willing to compete to 4♦

2♦ = 5+♥ or 4♠ and a longer minor; may be passed out

Responses and rebids

2♥ = relay, Rebid = pass or 2♠. 3♣ by partner is for conversion.

2NT = Enquiry

3♣ = 4♠ & 5+♣

3♦ = 4♠ & 5+♦

3♥ = Min with Hearts

3NT = Max with ♥s

Following 3♣/3♦ bid, next bid up enquires further

3♠ = Min

3NT = Max

2♥ = 4♥ and a longer minor

Responses and rebids

Pass to play in 2♥

2NT = Enquiry

3♣ = Min with 4♥ & 5♣

3♦ = Min with 4♥ & 5♦

3♥ = Max with 4♥ & 5♣

3♠ = Max with 4♥ & 5♦

3♣ = for conversion to minor

2♠ = 5+♠

2NT = enquiry. Respond 3♠ if min, otherwise bid feature

2NT = 5/5 in Minors

If 2-level bid showing Major/minor dbled then

2NT = enquiry

3♣/♦ = to play

## Note 9: Defence to 2 level pre-empts

Defence to Benjamin / Tartan Two / Weak nat. 2♦  
Double = takeout  
2NT = 16-18 balanced with relevant stoppers  
Cue bid = long running suit without stopper  
(Partner bids 3NT with stopper or 4♣ for conversion)

Defence to Multi 2♦  
2♥ or 2♠ = takeout, 12+ pts, 4 in bid major, must be short in other major  
2NT = 16-18 balanced with stoppers in both majors  
3 any suit = To Play  
Double = 13-15 Balanced or 18+ balanced

Double in 4<sup>th</sup> seat TO, unless partner bids in 2<sup>nd</sup> seat, then penalty

Lebensohl also used here over dble of natural bid - See note 7

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## Note 10: Lebensohl (always applies to 2-level bids)

Used a) after opponents interference over our 1NT opening  
b) after partner makes a takeout double of a weak two bid e.g. 2♥-x or 2♥-p-p-x  
c) after partner doubles opponents' bid and raise e.g. 1♥-p-2♥-x  
d) after partner doubles opponents' 1 level bid and they raise e.g. 1♥-x-2♥  
e) after they bid at 2 level over our overcall of 1NT e.g. 1♥-1NT-2♦

In 1NT scenarios e above, double = penalty  
In scenario a, b and c, double = negative/responsive

General Principle = Slow Arrival denies a Stop  
If partner bids 2NT, opener must relay 3♣. Responder will pass with weak ♣  
or continue Lebensohl sequence.

In all scenarios:  
Forcing Bids (depending on previous)  
Immediate 3 level bids, (5+ and do not show stop)  
Immediate cue bid, (4 card major with stop)  
2NT relay followed by Cue bid (4 card major, no stop)

Invitational Bids  
2NT relay followed by 3♥, if 2♥ was first available (invitation in ♥ 5+, no stop)  
2NT relay followed by 3♠, if 2♠ was first available (invitation in ♠ 5+, no stop)

Non-forcing bids  
All 2 level bids (5+)  
2NT followed by 3 level bid (except cue bid)

2NT followed by 3NT shows both minors, no 4 card major and no stop.

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## Note 11: Defence of 2-suited overcalls (e.g. 1♥ 2NT (minors))

Double: Penalty in at least 1 of the suits  
Lower cue: Raise in partner's suit (nf). Better than immediate support of partner's suit at 3 level.  
Higher cue: shows 4th suit and is forcing  
4th suit: natural, non forcing

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**Note 12**

2NT after raise of responder's major is an enquiry asking support and range

e.g. 1♦ - 1♥ - 2♥ - 2NT

3♣ 3card support, min

3♦ 3card support, max

3♥ 4card support, min

3♠ 4card support, max

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**Note 13**

2NT in competition shows good 4-card raise

e.g. 1♥ - (1♠) - 2NT

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**Note 14**

Overall of 1NT when opponents have bid 2 suits is 15-17, system on.

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**Note 15**

After opponents double our 1NT opening – **SYSTEM ON**

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**Note 16      Defence to strong club**

X/1♦ Very good hands with primary C and D respectively

1♥/♠ Natural overcall. Can be a decent 4 card suit non-vul

1NT Two suits of same colour.

2♣ Two suits of same rank

2♦ Two suits of same shape

**Teltscher Trophy**

Team	Rank	Score	Name	#	<a href="#">1:1</a>	<a href="#">2:1</a>	<a href="#">3:1</a>
England	9	0.12	David Mossop	2	-0.27		0.51
	10	-0.31	Gunnar Hallberg	3	0.46	-1.90	0.51
	15	-0.89	Brian Senior - Norman Selway	1		-0.89	
	16	-1.43	John Holland	3	0.46	-1.90	-2.84
	17	-1.56	Paul Hackett	2	-0.27		-2.84
Ireland	3	1.94	Gay Keaveney - Enda Glynn	3	2.37	0.61	2.84
	8	0.18	Padraig O'Briain - Michael O'Briain	2	0.87		-0.51
	13	-0.64	Terry Walsh - Peter Goodman	1		-0.64	
Northern Ireland	4	1.90	John Lavery - Michael Coffey	1		1.90	
	7	0.62	David Greenwood - Diane Greenwood	3	-0.87	0.89	1.86
	19	-2.81	Ian Hamilton - Hastings Campbell	2	-2.37		-3.24
SBU	14	-0.73	John Dick - Stuart McCreadie	3	-3.53	-1.91	3.24
	18	-1.77	Sandy Anderson - Stewart Duguid	3	-1.30	-2.16	-1.86
Scotland	2	2.06	John Matheson - Iain Sime	2	1.30		2.83
	5	1.33	Liz McGowan - David Liggat	3	3.53	-0.61	1.09
	6	0.64	Danny Kane - Irving Gordon	1		0.64	
Wales	1	2.16	Tim Rees - John Salisbury	1		2.16	
	11	-0.41	Diane Kurbalija - Filip Kurbalija	2	0.27		-1.09
	12	-0.46	Robert Pitts - Barry Lloyd Jones	3	-0.46	1.91	-2.83