

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
WIDE RANGING followed by
NEW SUIT =F1,Cue=Support,Jump raise Preemptive splinters
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-17 in 2 nd pos System on
10-16 in 4 th –with 2C asking for range 1 2D =10-12 etc system on
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak in principle
Reopen: 2nt is strong
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels(Extended to 3C) and over 1C ,2D is Majors
Jump Cue asks for stopper
VS. NT (vs. Strong/Weak)
X= Penalties but likely to be based on long suit v strong NT
2c=majors
2d=single suited major
2h,2s =that suit plus minor
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
X=Takeout
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Over 1c or 1c-1d Truscott
OVER OPPONENTS' TAKEOUT DOUBLE
Raise is preemptive
2NT is raise to 3 , fit Jumps
Redouble shows interest in penalty

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4 th ,2 nd from poor suit	Lowest of 3 or more	
NT	same	Same	
Subseq	Same	Same	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(+),AKQ+ ,Ax	Same	
King	AKxxx,KQxxx	Same or 4th	
Queen	QJxx,QJ10	same	
Jack	J10(+),J(x),	Same	
10	10x,H109	Same plus HJ10	
9	9x.109x(x)		
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Low Encourage	H/L –smith peters	H-Discourage
Suit 2	H/L Even		L encourage
3	Suit preference		Suit preference
1	Same as above		As above
NT 2			
3			
Signals (including Trumps): Lead of A or Q asks for attitude Lead of K asks for count			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Emphasise Major			
May be light with good shape			
Cue bid is forcing to suit agreement			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Doubles are take out unless			
Double of Int bid or overcall and all subsequent doubles			
After penalty redouble			
After partner has opened a weak two or pre-empted			
After partner opens strong NT or 2NT-it shows values			

W B F CONVENTION CARD
CATEGORY: . Green /:
PLAYERS: D SHENKIN 2726 Alistair Gordon 2527
EVENT /
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
4 CARD MAJORS
Multi 2D Lucas 2H,2S
Strong NT
INVERTED MINORS
2 OVER 1 GF(NEW SUIT)
Drury
Lebensohl after opponents bid following our 1NT
Good/bad 2nt,Baze,Gazzilli
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
Fourth suit game forcing other than at 1 level
PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4d	10-22 POINTS But will only be 3 if 4333 12-14	3C Weak,2C game force unless 1c-2c-2nt-3c		
				Open Minor if 4/4 Mm	2M Weak to play ;2NT 16+ Splinters		
1♦		4	4c	10-22	AS 1C		
1♥		4	4d	10-22	Intermediate jump shifts(shows 3 card support) ,2NT =GOOD RAISE TO 4 with no shortage 3nt limited raise to 4 with no shortage	1M-2NT-3X=Source of tricks	DRURY; FIT JUMPS
1♠		4	4d	10-22 But will only be 4 if 4333 18/19	As IH		DRURY; FIT JUMPS
INT				15-17	2c 4 card Stayman,2any =Transfers 3c5 card stayman 3d-slam interest in H 3h Slam int in S	Over 1nt x xx shows a minor ,2d/2h are transfers	Lebensohl
					3any except 3c= 6 card suit slam interest		
2♣	V	0		24+ or any GF hand	2D relay,2h NEGATIVE		
2♦	V	0		5/11 6 Card Major or 22/23 bal or strong 2 in Minor	2h/2s pass or correct 2nt asks	Over 2nt-3c=good weak 2 in H or strong C 3D=Good weak 2 in Spades or strong D Over the above next suit asks. Over 2nt-3nt is strong balanced	
2♥		5		5-10 5h +5m	2nt asks for minor 3c =pass or correct		
2♠		5		5-10 5/5 S /Any	As above		
2NT				20-21	3c 5 card stayman,3d.h transfers,3s interest in minor 4c=h,4d=s and vice versa-slam interest	4nt to play	
3♣		6		Pre-empt	3x forcing 3nt to play		
3♦		6		“Pre-empt	3x forcing 3nt to play		
3♥		7		Pre-empt	3S forcing 3nt to play		
3♠		7		Pre-empt			
3NT	v			Gambling –no more than k outside	4c pass or correct		
4♣				Stronger Pre-empt			
4♦				Stronger Pre-empt			
4♥							
4♠							
4NT	v			Specific Ace asking	5c=O;5D.H.S. That ACE ;5nt =2		
5♣						HIGH LEVEL BIDDING	
5♦						GENRALLY CUE BIDS WILL BE FIRST ROUND	
5♥						Roman Key card 1430(except when C are trump –then 3014) DOP1,R0P1	

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