

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
Simple overcalls are natural. Opening strength at the 1 level; 9+ at the 2 level over the 1 level (non jump). RESP CUE INV+
Weak Jump Overcalls 5-10HCP 6+ suit. RESP Cue INV+
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-17NT 2 nd /4 th Live, promises cover in the enemy suit. Systems ON
12-14 Reopening should have enemy suit cover. Systems ON.
JUMP OVERCALLS (Style; Responses; Unusual NT)
WJO 5-910HCP 6+ suit, 1+ of top 3 H. 2NT response is Ogust
Unusual 2NT over a 1 level opening: at least 5-5 in lowest 2 unbid suits
Reopen: 10-15 HCP 6+ card suit. 2NT response is Ogust.
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
(1x)-2x shows MIN 5-5 in 2 highest unbid suits. NV 6+, V 10+
Generally these bids are NOT "Intermediate" strength
Unassuming Cue Bids to show good raise INV+ in partner's suit [D3], [D4]
VS. NT (vs. Strong/Weak; Reopening;PH) [D5]
Penalty Doubles of 13-15NT and weaker NT Openings
Double of a Strong 1NT Opening shows 5+ ♠ and 4+ ♦
2♣ over a weak 1NT Opening shows 5+ ♠ and 4+ m
2♣ over a strong 1NT Opening shows minimum 5♠ and 4♣
2♣ at least (54) MM; 2♦ single suited; 2♥ shows 5+ ♥ and 4+ m;
2NT shows at least 55mm
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Take-out Doubles, 12-14 or Strong, at least 2 places to play
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Bids are natural but higher end of range
Special Defence to 3-Way 1 ♣ systems (e.g. Polish) [H1]
OVER OPPONENTS' TAKEOUT DOUBLE
Natural. New suit 5+ cards F1. Stretch raises. RD 10+ HCP.

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	See Section B	See Section B	
NT	Of Supplementary Notes	Of Supplementary Notes	
Subseq	Suit preference if anything	Distribution	
General: 4 th highest from H; 2 nd highest from bad suit including Jxx			
A/Q leads ask Rev. Att; K leads ask Count [See Section B for full details]			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Asks for Attitude	Asks for Attitude	
King	Asks for Standard Count	Asks for Standard Count	
Queen	Asks for Attitude	Asks for Attitude	
Jack	J10(x)(x)/J109(x)	J10(x)(x)/J109(x)	
10	Top of sequence or short	Top of sequence	
9	Top of sequence, short/ bad	Top of sequence or bad	
Hi-X	Shortage or bad suit	Bad suit	
Lo-X	Lo from H, short or bad	Low from H, short or bad	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Standard Count	Smith Peters	Attitude
Suit 2	Attitude	Standard Count	Standard Count
3	Suit Preference	Suit Preference	Suit Preference
1	Attitude	Smith Peters	Attitude
NT 2	Standard Count	Standard Count	Standard Count
3	Suit Preference	Suit Preference	Suit Preference
Signals (including Trumps):			
Suit Preference applies in obvious situations			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Takeout Double of 1 of a suit opening shows a 4 card M or strong hand [E2]			
Takeout Double of a Weak 2 initiates Lebensohl [D6]			
Negative			
See Also [E4]			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Most Doubles of NT and 3 rd double by partnership is for penalty. [E3]			
See "VS. NT" for artificial NT doubles of OPPT opening NT			
Redouble when our 1NT opening is Doubled shows strength.			
Double may be used as a "step" in a competitive auction.			
Double opposite partner's Takeout Double shows Responder's suit			
See Section E of Supplementary notes for full details.			

W B F CONVENTION CARD
CATEGORY: Green
NCBO: Scotland (SBU)
PLAYERS: Alisdair McLeod (12152)
Graham Johnson (17947)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
15-17NT; 2/1GF-style; 5 card MM; Preferred Minor
Opening 2M is a Weak 2-Suiter
2♣ is 8+ Playing Tricks or 23+ HCP
2-Over-One Game Forcing
INV+ CUE in comp and by passed hand [D3] [D4]
MULTI-2♦: 22-23 BAL/ 8+PT m/ Weak 2♥/♠ Opener [A5]
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Weak Jump Overcalls
Weak Jump Responses
2♥/♠ Open: 5 in bid suit + 4 Other; Less than Opening HCPs [A4]
MULTI-2♦ (See Above) [A5]
Special Defence to 3-way 1♣ systems (e.g. Polish) [H1]
Special Defence to Multi-2 and similar [H2]
Inverted Minor raises [A7]
SPECIAL FORCING PASS SEQUENCES
When our Opening 1NT is Doubled. [D1] [E1]
When we have freely bid to Game/ bid to make Game
When Pass used to deny stop [G2]
When Pass is a "step" showing values in a competitive auction
IMPORTANT NOTES
Lebensohl when our opening 1NT is overcalled [D2] and
Opposite partner's Double of OPPT Weak 2 [D6]
PSYCHICS: A 10 Oz Steak that is completely pink [G4]

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING	
1♣		3	3♠	10-19 HCP 1♦ denies 4♣ unless holding 5♦	Responses to 1♣/♦ are: Natural, Up the line, WJR, 1NT 5-9 HCP Bal	1-way Checkback may follow 1NT rebid Reverses GF unless "Blackout" [A1]		
1♦		3	3♠	10-19 HCP	Splinters, Inverted Minors [A7]	As Above		
					Responses to 1♥/♠ are:			
1♥		5	3♠	10-19 HCP	Natural, up the line, WJR, 1NT 5-12 HCP, Forcing 2/1 GF, direct Limit Raises, Jacoby 2NT	As Above		
1♠		5	3♠	10-19 HCP		As Above		
INT		n/a		12-14 HCP, Balanced Hand	2♣ NP Stayman; 3♣ Puppet; 4 way transfers Distributional 3♦/♥/♠ bids [G3]	Transfers can be broken [G1].		
2♣	✓	n/a		8+ Playing Tricks or 23+ HCP	2♦ semi-positive (F1). At least K or QQ. 2♥ negative (NF).	Natural until suit agreed or NT with 3♣ Puppet/ red suit transfers. 2NT or cheapest Responder's rebid = less than AK or 8 HCP.		
2♦	✓	n/a		[A5] MULTI; Weak 2 in Major, OR 22-23 HCP Balanced, OR Strong hand with good m suit	2♥ Pass or Correct if 2♦ was a Weak 2 2♣ Pass or Correct, prefers hearts as trump 2NT = 16+ Enquiry	Pass or correct; 2NT 22-23; 3m 3 rd option 3/4 M to play; 4m Good hand with m suit		
2♥	✓			Weak 2-Suiter; 5-11 HCPs [A4] 5+ ♥ and another 4+ card suit	3♥ pre-emptive raise; 4♥ to play. 2NT relay enquiry 2/3 new suit NF; 3NT to play. 4suit = cue, slam enq	After 2NT, Opener bids the second suit Except 3♥ is 4+♠ and 6-8 HCPs		
2♠	✓			Weak 2-Suiter; 5-11 HCPs [A4] 5+ ♠ and another 4+ card suit	3♠ pre-emptive raise; 4♠ to play. 2NT relay enquiry 2/3 new suit NF; 3NT to play. 4suit = cue, slam enq	After 2NT, Opener bids the second suit		
2NT				2NT Opening is 20/21 Balanced	3♣ Puppet Stayman; 3♦/♥ red suit transfers 4NT Quantitative			
3♣		6		5-9 HCP, Pre-Emptive				
3♦		7		5-9 HCP, Pre-Emptive				
3♥		7		5-9 HCP, Pre-Emptive				
3♠		7		5-9 HCP, Pre-Emptive				
3NT								
4♣		8		5-9 HCP, Pre-Emptive				
4♦		8		5-9 HCP, Pre-Emptive				
4♥		8		5-9 HCP, Pre-Emptive				
4♠		8		5-9 HCP, Pre-Emptive				
4NT								
5♣		8		5-9 HCP, Pre-Emptive				
5♦		8		5-9 HCP, Pre-Emptive				
5♥								
5♠								
							HIGH LEVEL BIDDING	
							Roman Key Card Blackwood (1430) when suit agreed, last natural suit if not [A2]	
							When 4NT is required to show a 2 suited hand, in a COMP auction, it does	
							Italian Style Cue Bids of 1 st or 2 nd round controls when suit agreed or obvious DOPI-ROPI when RKCB interfered [A2]	
							Gerber in Response to 1/2NT Opening Bids and 2♣ - 2x - 2NT.	
							Quantitative raises of 1/2NT Opening bids and 2♣ - 2x - 2NT.	
							Minorwood to investigate Minor Suit Slams [A6]	