

OPENING BIDS	Point Range	Min. Length	CONVENTIONAL MEANING	SPECIAL RESPONSES
1♣	11-19	4		{Strong jump shifts, Splinter bids
1♦	11-19	4		{and Jacoby 2NT. 1M-2NT =10+
1♥	11-19	4		{ (not G/F) but, =1m-2NT = 13+ G/F
1♠	11-19	4		{
1NT	12-14			2C = N/F Stayman, 4-suit transfers.
2♣	>16	0	G/F or 23+ bal	2D negative, 2NT 2 <sup>nd</sup> negative
2♦	5-10	6	Weak	2♥/2♠ N/F. 2NT strong relay
2♥	5-10	6	Weak	2NT strong relay
2♠	5-10	6	Weak	2NT strong relay
2NT	20-22			3C = Puppet Stayman, 3D, 3H = transfers; 3S = 5S + 4H
3 bids	<10	6		New suit forcing 1 round
4 bids	<12	7		

**SPECIAL USES OF DOUBLES:**  
 After 1NT (X): xx strength. A pass invites opener to XX or take out into a 5-cd suit. Support doubles after a 2-level overcall by RHO show 3-cd support for partner's suit and a non-minimum hand. 2NT shows 15-17 with a good stop.

SLAM CONVENTIONS	Meaning of Responses	Action over interference
Name: RKCB Blackwood	5C=0 or 3, 5D=1 or 4, 5H=2, 5S=-2 + Q then 5NT is for kings (other than trump king). After 5C or 5D a new suit below the agreed suit asks for the trump Q	DOPI and ROPI

DEFENSIVE BIDS			
OVER-CALLS	Meaning	OPPONENTS OPEN	Defensive Methods
Simple	8-16, normally <=5cd suit	Strong 1♣	Natural
Jump	Weak, 6-7 cd suit	Weak 1NT	{Aspro (2C = H + other; 2D = S + other, 2NT = minors) X=pen
Cue Bid	Michaels (1m-2m = both M)	Strong 1NT	{Other suits natural
1 NT	Direct 15-18	Weak 2	TOX
	Protective 11-14 Responses : Systems ON	Weak 3	TOX
2NT	Direct Minors	4 bids	TOX to 4D
	Protective 19-21		

ACTION AFTER OPPONENTS INTERVENE WITH					
Simple Overcall	Double	Neg to 4D	Bids	Natural. 2NT = HC raise; Jump new suit is G/F	
Jump Overcall	Double	Neg to 4D	Bids	Natural	
Double	Redouble	New suit	Jump in new suit	Jump raise	2NT
	10+	N/F 5cd	G/F 5cd	Stretch	H C raise (10+)

Other Conventions: 4<sup>th</sup> suit forcing

OPENING LEADS	v suit contracts	4 <sup>th</sup> highest	2 <sup>nd</sup> highest from bad suit		
<div style="border: 1px solid black; border-radius: 50%; padding: 5px; display: inline-block;">           Attach Red Spot, or hatch over, if using non-standard leads         </div>	AK	<u>A</u> Kx	<u>K</u> Q10	<u>K</u> Qx	<u>K</u> J10
	K109	<u>Q</u> J10	<u>Q</u> Jx	<u>J</u> 10x	<u>10</u> xx
	<u>10</u> 9x	<u>9</u> 87x	<u>10</u> xxx	<u>H</u> xxx	<u>H</u> xxxx
	<u>H</u> xx	<u>H</u> xx	<u>x</u> x	<u>x</u> xx	<u>x</u> xxx
Other leads:	v NT contracts	4 <sup>th</sup> highest;	2 <sup>nd</sup> highest from bad suit		
	<u>A</u> Kx(x)	<u>A</u> J10x	<u>K</u> Q10	<u>K</u> Qx	<u>K</u> J10
	<u>K</u> 109	<u>Q</u> J10	<u>Q</u> Jx	<u>J</u> 10x	<u>10</u> xx
	<u>10</u> xxx	<u>10</u> 9x	<u>9</u> 87x	<u>H</u> xx	<u>H</u> xxxx
	<u>H</u> xxx	<u>H</u> xx	<u>x</u> x	<u>x</u> xx	<u>x</u> xxx

(In all the card combinations shown, circle the card normally lead if different from standard i.e. underlined card).  
 Against NT, lead of a King asks for an honour unblock or count

CARDING METHODS	Describe Primary method. State alternative in brackets.
On Partner's lead	High encouraging, suit preference if switch obvious
On Declarer's lead	Distributional when appropriate
When Discarding	Natural (high encouraging) thereafter distribution
Exceptions to above	

## SUPPLEMENTARY DETAILS

(Please cross reference to appropriate part of card)

- General approach on balanced hands is to bid "up the line". A two-level response shows 10+ hcp and is forcing to 2 of opener's suit.
- 1NT rebid = 15-17, 2NT=18-19 (after 1-level response). After this 2♣ and 3♣ are check-back asking for unbid 4-cd major or 3-cd support for bid majors. Responders rebids after 1NT rebid: at 2 level = weak; at 3 -level invitational; G/F via checkback.
- After a 2-level response, opener's 2NT rebid is 15-19 with a 5-cd suit or 17-19; the 3NT rebid is 15-16 with a 4-cd suit
- A positive response to 2C opener shows at least a 5-cd suit with one of the top three honours and >=6 HCP.
- After we overcall:** UCB shows points and normally some support; direct raises are pre-emptive. New suit= constructive but not forcing. Fit Jumps.
- Equal Level Conversion (ELC). In the sequence (1H) -X- (pass) - 2C, a rebid of 2D by the doubler does not show extra values. Conversely a simple diamond overcall can be quite strong.
- Aspro defence to 1NT: X = pen; 2C = H + other, 2D = S + other; 2NT = minors or G/F 2-suiter. With 4-5 in the majors show the 4-cd suit. Responses: The relay suit denies 3-cd support; 2NT asks for the 2<sup>nd</sup> suit.
- A new suit by responder after partner's opener is overcalled guarantees at least 5-cds. (e.g. 1♣ - (1♥) - 1♠. With 4 spades use a negative double.
- A change of suit by a passed hand is N/F.
- After partner's opening bid is overcalled, 2NT is still Jacoby. A cue bid of opponent's suit asks partner to bid 3NT with a stop.
- Jacoby 2NT after 1M opener shows either balanced raise to >=3 or any 13+ 4333 hand. Opener's rebids: 3C = any singleton; 3D = game interest no shortage; 3M = minimum; 3NT = 15-17 with 4-cd M; New suit at 4-level = 5-5 or better. After 3C, responder rebids 3D to ask for singleton - responses: 3H = other M, 3S=C, 3NT=D. 4C/D shows a void. Responder rebids 3NT with 4333 balanced and 13-15 after any 3-level rebid by opener.
- Responses to Jacoby 2NT after 1m opener: all bids are natural
- After minor suit transfers, the next step rebid by the 1NT opener denies support. Completing the transfer into the minor shows Hx or better.
- After a weak 2 opener, 2NT is a strong relay. Responses: new suit below = non-min with a feature, 3 suit = min, 3NT = 2TH + an entry or 3TH. After a 2D opener, 2H and 2S responses are constructive but N/F.
- After a TOX by opponents, a jump new suit is game forcing
- Bidding after 1NT opener:** transfer breaks into xx with max and 4-cd support. After 1NT-2C-2H, 2S is a raise to 2NT w. 4 spades. Completing a minor-suit transfer shows at least Hx support. After a major-suit transfer, 4NT by responder is then quantitative and 4C is RKCB.
- Bidding after 2NT opener:** Puppet Stayman: 3C asks for 4- and 5-cd majors. Opener rebids 3D to show a 4-cd M and 3NT to deny 4- or 5-cd M. After 2NT - 3C - 3D, responder bids the major he doesn't have. Transfer breaks: new suit = 5cd with vg 3-cd support, 3NT = poor trumps, 4M = good trumps.
- Defenses to pre-empts: TOX, cue bid or 4NT = strong 2-suiter



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## GENERAL DESCRIPTION OF SYSTEM

Bidding Methods:- ACOL, 12-14 NT, 4-cd Majors, 3 Weak Two's

Style of leads, signals, discards:- A Count, KQJ Attitude

## ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

Systems OFF after 1NT (X); ON after 1 NT overcall. RKCB (0314) 4-Suit Transfers. W.J.O. S.J.R. Jacoby 2NT and splinter bids over majors & minors; 2♣ / 3♣ check-back after NT rebids. Michaels & UNT. Puppet over 2NT. Equal Level Conversion. Support Doubles. Lebensohl (DBSM). Gerber (1NT only). Aspro Defence to 1NT

STRENGTH OF 1NT OPENERS: 12-14

2♣ RESPONSE TO 1NT OPENER IS: N/F Stayman

Both players of a partnership must have identically completed convention cards.

Cards must be exchanged with opponents for each round.