



DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Simple Overcalls, 8+ HCP with reasonable suit quality at 1 level
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd : 15-17HCP with defence of bid suit, responses as opening
4 th : 11-15 HCP, responses as opening
Sandwich: 5-5+ in unbid suits. Weak or Strong
JUMP OVERCALLS (Style; Responses; Unusual NT)
6 card suit, 5-9HCP
Unusual NT: lowest 2 unbid suits, 5-5 +
Reopen: Intermediate with 6-card suit
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Direct: Michaels , 5-5+ in Majors over minor opening, 5-5+ in other Major and undisclosed minor. 2NT as minor ask.
Jump: Cue for NT, 20+HCP
VS. NT (vs. Strong/Weak; Reopening;PH)
Weak: Multi Landy 8-15HCP, X : Pen Strong: Multi-Landy:11+HCP, X : Pen
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Up to 3♠, X is Takeout. 4 level apart from ♠ is Transferable. 4♠ and above is Penalty orientated. Bids are all natural after X . 4NT is two suited (Primarily minors) hand. Leaping Michaels
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
VS 1♣: 2♣ - Natural, 2♦ - Michaels VS 2♣: Bids natural
OVER OPPONENTS' TAKEOUT DOUBLE
XX – 10+HCP Jump Bids – Weak jump shift 3-7HCP, 6 card suit

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4 th and 2 nd	Small from Hxx+, as normal	
NT	As above	As above	
Subseq	Low from H	As above	
Other: AQ for reverse attitude, K for count or unblock			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK+, Ax	AK+	
King	AK+, KQ+	KQJ+, KQT	
Queen	QJ+, Qx	QJT+	
Jack	JT+, Jx	JT9+	
10	H109, 10x	H109, 10x	
9	109x, 9x	9x, 109x	
Hi-X	xXxx, xXxxx	xXxx, xXxxx	
Lo-X	HxX, HxxX, HxxXx	HxX, HxxX, HxxXx	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	A/Q Rev Attitude K Standard Count	Standard Count	Rev Attitude
Suit 2	Standard Count	Suit Preference	Standard Count
3	Suit Preference	Standard Count	Suit Preference
1	A/Q Rev Attitude K Standard Count	Standard Count	Rev Attitude
NT 2	Standard Count	Suit Preference	Standard Count
3	Suit Preference		Suit Preference
Signals (including Trumps): Suit Preference in various situations			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Flexible, used mainly to emphasize majors. Frequent re-opening X 's			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support doubles and redoubles below 2M 1m-(1/♥)- X = 4 spades 2 nd step or even over RKCB interference 1N (X)[pen] XX = puppet to 2♣ (usually with any 5-card suit) 1N (X)[not] XX = values			

W B F CONVENTION CARD	
CATEGORY: Green	
NCBO: Scotland 	
PLAYERS: Jim Hay Abi Wilson	
SYSTEM SUMMARY	
15-17 NT (Can contain 5cM or 6cm) 5cM's with short 1♣ 2/1 3 Weak 2's	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
1X-1Y-1N-? 2♣ = puppet to 2♦, 2♦ = GF checkback Lebensohl – FASS – in various situations	
SPECIAL FORCING PASS SEQUENCES	
GF situations	
IMPORTANT NOTES	
After Penalty X of 1NT, XX shows 5-card suit, forcing 2♣ bid. 2bid shows that suit plus another higher suit. 4-4. Pass is NF	
PSYCHICS: Possible	

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	✓	2		10+HCP, 2+♣'s	1NT – 5-11 HCP Inverted Raises, Weak Jump Shifts	1♣-1X-1NT-2m: 2 way Checkback	Overcalls - Suit bid shows 5 card suit, X is Negative X – Bids as normal
1♦		4		10+HCP, 4+♦'s	1NT – 5-11HCP, 2/1 - GF Inverted Raises Weak Jump Shifts	1♦-1M-1NT-2m: 2 way Checkback	As with 1♣. Raises are pre-emptive over an overcall, UCB showing point-based raise
1♥/1♠		5		10+HCP, 5+M	1NT – 5-11HCP, 2/1 - GF Jacoby 2NT Weak Jump Shifts	Over Jacoby , 3 of other suit shows Singleton/Void, 4 suit is Source of Tricks. 3 Trump suit shows 17-18HCP, 3NT shows 15-16HCP, 4 Trump suit shows 12-14HCP.	As Above
1NT		2		15-17HCP, 14-17HCP in 4 th	2♣ - Non-Promissory Stayman 2♦/♥/♠/NT – Transfers with Breaks available. 3♣ - Muppet Stayman, 3♦ - Minor Suit Slam Try 3♥/♠ - Splinter, 4♦/♥ - 6-card Texas Transfer.	Transfer Breaks for Majors: 3M - Minimum + 4 card support. New suit: 4 card support, Max and control in suit. Breaks for Minors: Intermediate bid shows Hx for H=A,K or Hxx for H=A,K,Q	Lebensohl (FASS) with doubles for Takeout
2♣	✓	0		23+, GF hand	2♦ - Relay		
2♦/♥/♠		6 (5)		5-10 HCP (11-14HCP in 4 th)	2NT – Feature Ask		Raise to level of fit
2NT		1		22-23 Semi-Balanced (Can be 5-4-2-2, 6-3-2-2 or 4-4-4-1)	3♣ - Muppet Stayman, 3♦/♥ - 5-card Transfers. 3♠ - Minor slam try. 4♣ - Gerber, 4♦/♥ - 6-card Transfer.		
3♣/3♦		6		Pre-emptive	Bids NF		
3♥/3♠		7		Pre-emptive	Bids NF		
3NT	✓	0		Gambling	4♣ - Pass or Correct, 4♦ - Slam Try in minor 4M - Natural	4♥ - Acceptance of Slam Try in ♣, 4♠ - Acceptance of Slam Try in ♦. 5m – To Play	
4♣/4♦		7		Pre-emptive		HIGH LEVEL BIDDING	
4♥		8		To Play		RKCB 1430 , with R1P0, D1P0. Italian Cue Bids after agreed suit. Modified Blackout over Reverses : 3♣ shows 16-17HCP or minimum Reverse Hand. 3♦ shows 18+HCP or equivalent top range Reverse, GF.	
4♠		8		To Play			
4NT	✓			Ace Ask	5♣=0, 5♦=1, 5♥=2, 5♠=3		