

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS
Wide Range 1 Level : 2 Level Sound if Vul. Responses: New Suit Forcing : Raises Weak: 1Nt 8/11 HCP Prot. : Cue Bid Looking for Game 1NT OVERCALL Raptor 2NT OVERCALL: Minors or Strong 2 Suiter JUMP OVERCALLS: Disruptive, usually weak
DIRECT & JUMP CUE BIDS
Michaels Cue Bid: Guarantees 5 Card anchor suit Jump Cue Bid: asks for stopper for Nt. <i>Also GF</i> U.C.B. either relay or forcing
DEFENSE AGAINST ANY Nt. OPENING
X Pen Weak Nt : X single suit strong Nt Splash : suit + higher suit any shape
DEFENSE TO STRONG ♣ or Precision ♦ Rebid
X = Majors or any strong hand : 1 of a suit natural 1Nt minors
DEFENCE TO WEAK 2♥ 2♠
T/O "X" Natural 13+ Lebensohl responses 2Nt 16/18 : System on 2♥(♠) - (2♠)/3♣/♦♥ Opening Bid 5+ cards over 2♥, 3♠ 6 card suit N/F invitational Change of suit forcing
DEFENCE TO WEAK 3'S
Opt x's
DEFENCE TO MULTI 2♦
"X" 13/16 Balanced or 16 + Unbalanced 2Nt 17/20 Balanced : 3Nt 21/24 Balanced Suit Bid - 5 at two level 6 at 3 level less than 16
OVER OPPONENTS TAKEOUT DOUBLE
"XX" Shows 9 + HCP usually some Support New Suit forcing with partial fit : jump raise weak
DEFENSE Vs PRE-EMPTS (Doubles:Cue Bids)
T/O "X" Optional Cue bids = Pick a suit Forcing We also use X & XX freely as speak to me

LEADS AND SIGNALS
OPENING LEADS STYLE
Ace for Attitude King for Standard Count Queen for Attitude Reverse Attitude leads low shows interest Strong 10 can be used against Nt M.U.D. if nothing better to lead Honour card would suggest one below Middle card shows no interest we do not play 2nd & 4th leads
SIGNALS IN ORDER OF PRIORITY
<u>ON PARTNER'S LEAD</u>
Ace or Queen - Reverse Attitude King - Standard Count Suit preference is the preferred play All other carding is Standard McKinney style carding where possible Low shows odd high shows even <u>IF OPPOSITION WINS THE TRICK</u> Suit preference is the preferred play see below When on lead or defending to suit contract and holding useless trump high low suggests a McKenny style switch
DISCARDS Odds & Evens : McKinney to Nt
A discard of a low odd card suggest an honour in that suit : Discard of a high /low even card suggests no interest in that suit and could be a McKinney style switch This is our normal style : while it is not always possible common sense takes precedence Intent to deceive is a big part of the game

CONVENTION CARD Sept 2017
GENERAL APPROACH & STYLE
THIS IS A RED SYSTEM
SCOTTISH BRIDGE UNION
PLAYERS:- IAN BURN STEWART DUGUID
S.B.U. No. 5005 6134
BRIEF SYSTEM SUMMARY
5 Card ♥ ♠ Suits 1Nt 15 - 17 Our 2 and 3 Bids are as follows 2♣: Acol 2♣'s or weak 2♦'s or bal 18/19 2♦: Acol 2♦'s or weak 2♥'s or bal 19/20 2♥: Acol 2♥'s or weak 2♠'s or bal 23/24 2♠: Acol 2♠'s or good 3 of a minor 2Nt balanced 21/22 3 Openers may be undisciplined 4 Bids to Play
SPECIAL BIDS : MAY REQUIRE DEFENCE
4 way transfers over 1Nt Non Promisory Stayman over 1Nt Puppet Stayman over 2Nt Gambling 3Nt - Solid Minor Queen outside Weak jump shift responses 3/8 HCP six cards <u>BERGEN STYLE RAISES</u> 1♥/♠ : 3♣ 9/10 : 3♦ 7/8 : 3♥/♠ 0/6 2♣ 10/11 min Nat. or with a 3/4 card fit 2Nt :12+ 4 card fit game going 3Nt 12/15 Balanced 3 Card Fit Splinters 4♣/4♦/3♠ over 1♥ also 3♥ over 1♠ <u>DOUBLES & REDOUBLES</u> Special, Artificial & Competitive X : XX Over "X" jump bid is pre-emptive Competitive Doubles to 3 ♠ Responsive Doubles to 3 ♠ Over Preempts " X " shows values Openers X of opponents weak 2 level overall is standard suggests trap pass

Bid	Art.	Lth.	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION BY OPENER	PASSED HAND BIDDING
1♣	N	3	10 - 19 H.C.P. or Rule of 19 Does not deny a 5 Card Major if longer ♣/♦	1♦♥♠ Natural with 4+ cards and 5+ HCP 2 Nt 10/11 (does not deny a Major in a passed hand) Jump 2 Bids are weak 1Nt 5/9 HCP with 4♣ denies a major	1♥/♠ Suggests 5/4 or would open/rebid 1 Nt 1Nt 11/14 : 2Nt 18 Bal. 3Nt 19 Bal 2♦♥♠ 15+ : over a 1 level response otherwise would bid 1Nt	As per response
1♦	N	4	10 - 19 H.C.P. as above	nearly as above	Natural	Natural
1♥	N	5	10 - 19 HCP. May contain 5♣ or 5♦ 2 over 1 forcing to 2Nt or Rule of 19	2♥ 5/9 : 1♠ Natural 5 + points - 1Nt Natural 5/9 2♣ may be GF or 10/11 HCP with a 3/4 card Fit 3♣ 3♦ Bergen style bids 2Nt Bergen style GF 3♠/4♣/4♦ are all Splinters : To Bid 3Nt must go via 2♣	Rebid of another suit at the 2 level not necc.strong Rebid of 1Nt 11/14 : 2Nt 18 Bal. 3Nt 19 Bal 2♣/♦ up to 14 : 3level bids 15+ unsuitable for Nt 2♥ would show 6+	1♠ natural : 2♥ 5/9 with 3♥ 1 Nt 5/9 HCP 2♣ / 2♦ suggests 10/11points 3♣ / 3♦ Bergen <u>2Nt Nat</u>
1♠	N	5	10 -19 HCP. May contain 5♣ or 5♦ 2 over 1 forcing to 2Nt Rule of 18/19	2♠ 5/9 : 2♥ Natural Good 10 HCP - 1Nt Natural 5/9 2♣ may be GF or 11HCP with a 3/4 card Fit 3♣ 3♦ Bergen style bids 2Nt Bergen GF 3♥/4♣/4♦ are all Splinters : To Bid 3Nt must go via 2♣	Rebid of another suit at the 2 level not necc.strong 1Nt 11/14 : 2Nt 18 Bal. 3Nt 19 Bal 2♣/♦ up to 14 : 3 level bids 15+ unsuitable for Nt 2♠ would show 6	2♥ Nat. 9/10 HCP : 2♠ 5/9 with 3♠ 1 Nt 5/10 points 2♣ / 2♦ suggests 10/11points 3♣ / 3♦ Bergen <u>2Nt Nat</u>
1Nt	N	2	Nt 15/17	Non Promisary Stayman : 4 way Transfers 3♣ 5/5 + minors NF : 3♦ 5/5+ minors GF	Only way to reach 2Nt - <i>Transfers can be broken</i> minors complete transfer with 3 to an Honour	As per responses
2♣	Y/N	0	ACOL 2♣ or Weak 2♦ or Bal 18/19	2♦ Negative : 2Nt Rely any other bid is forcing	Pass weak 2♦ : 2Nt Bal 19/20 : 3Nt Bal 25+ 3♣ min in ♦ : 3♦ Max in ♦	Over 2Nt System on
2♦	Y/N	0	ACOL 2♦ Weak 2♥ or Bal 19/20	2♥ Negative 2Nt Relay asking partner to describe hand	Pass shows a weak 2♥ : 2Nt Bal 21/22 3♣ min in ♥ : 3♥ Max in ♥	Over 2Nt System on
2♥	Y/N	0	ACOL 2♥ Weak 2♠ or Bal 23/24	2♠ Negative 2Nt Relay asking partner to describe hand	Pass shows a weak 2♠ : 2NT Bal 23/24 3♣ min in ♠ : 3♠ Max in ♠	Over 2Nt System on
2♠	Y/N	0	ACOL 2♠ or a good weak minor	2Nt Relay - or 3♣/♦ to play any other bid is forcing	Pass 3♣/♦ Bid 3♠ if that's the suit any other bid is forcing with ♠'s as well	Your Choice
2Nt	N	0	Balanced 21/22	3♣ Puppet ... 3♦/♥ Transfers 3♦ denies 5 card M promises 4 card M	Bid 5 card M if you have one. : complete transfer Bid 4♦ with both M : reverse Major	As per responses
3♣	N	6	These	4♣/5♣ Preemptive : 3Nt to Play : bid forcing to 4♣	Pass - Pass : or bid game if Major with 3 or 2 Hon.	Pass or raise the Pre empt
3♦	N	7	Bids	4♦/5♦ Preemptive : 3Nt to Play : bid forcing to 4♦	Pass - Pass : or bid game if Major with 3 or 2 Hon.	"
3♥	N	7	are all	4♥ to Play 3Nt to Play Any other bid forcing to 4♥	Pass - Pass - 4♥ or 4♠ if as Above	"
3♠	N	7	Pre - emptive	4♠ to Play : 3Nt to Play : 4Nt to any above bid is RKCB	Pass - Pass. Responses to RKCB as below	"
4♣	N	7+	These	5♣ To Play - Any other bid forcing to (5♣) - 4Nt RKCB	HIGH LEVEL BIDDING AND CONVENTIONS	
4♦	N	7+	Bids	5♦ To Play - Any other bid forcing to (5♦) - 4Nt RKCB	RKCB (1430) 5♣ = 1/4 : 5♦ = 0/3 : 5♥ = 2/5(no Queen) : 5♠ = 2/5 (with Queen) After RKCB. 5Nt. Asks for kings outside RKCB enquiry - responses 0. 1. 2. 3. Gerber(4♣) over Nt. 4♦ = 0/4, 4♥ = 1, 4♠ = 2, 4Nt = 3 : 5♣ Asks for kings 0, 1, 2, 3 Cue - Bids usually first round control ahead of 2nd. 4Nt Quantitive : 5Nt GSF Over interference bids are Podi, Pass = 0, Dbl = 1 etc. - Pori, Pass = 0, Re-dble = 1 etc. Checkback over Nt rebids - UCB - 4th Suit forcing - Short Suit Trial bids - Michaels - 2Nt unusual - Bergen style Raises - Sandwich Nt overcalls : Raptor 4Nt over 4♥/4♠ shows minors "X" Should show other Major or suggest Penalties Over a minor a Cue bid would show the Majors these are all used in a competitive auction Leaping Micheals over weak Twos : Lebenshol over weak 2 Bids "X" by Partner	
4♥	N	7+	are all	4Nt RKCB Any other bid is a Cue (1st Round)		
4♠	N	7+	to Play	4Nt RKCB Any other bid is a Cue (1st Round)		
5 Level Bids			Normally to Play	No Partnership Agreement		
Although we have filled out a convention card and this will be our system, when it comes down to high level bidding,doubles,ovecalls a lot of this we will have no partnership agreement and will be down to judgement, experience and luck <i>Any Other Bid that does not fit into the system is treated as Ambiguous and is Forcing</i>						