

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
1-level=5+ cards; 2-level=5+ cards; Aggressive style
Wide range (can be light)
NEW SUIT=NF; CUE=SUPPORT
JUMP RAISE=PRE; FIT JUMPS
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2nd/4th Live: 15-18- HCP; SYSTEM ON
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-suiter: WEAK
2-suiter: Unusual NT shows 5+/5+ in lowest two unbid suits (4-10 OR 16+HCP)
Reopen: INTERMEDIATE; 2NT=19-22 BAL
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
MICHAELS CUE BIDS (5+M/5+, 4-10 OR 16+HCP)
JUMP CUE ASKS FOR STOPPER
VS. NT (vs. Strong/Weak; Reopening;PH)
DOUBLE=PENALTY
2♣=5+/4+ Majors then 2♦ asks for better major
2♦=(6+ M), 2M=(5+M/4+m)
2NT=5+/5+minors (WEAK)
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
DBL = TAKEOUT
(WK2)-2NT=15-18 (SYSTEM ON)
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
NATURAL
OVER OPPONENTS' TAKEOUT DOUBLE
RAISES PRE; JUMP FITS; 2NT=GOOD RAISE OR BETTER
RDBL=10+ (forcing to 2 of opener's suit or penalty)

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4 th from honour	Same except xxx	
NT	4 th from honour	Same except xxx	
Subseq	Reverse Attitude	Same	
Other: 2nd from three or more small			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Ace asks for rev att	Ace asks for rev att	
King	King asks for count	King asks for count	
Queen	QJx(+)	QJx(+)	
Jack	J10x(+) KJ10	J10x(+) KJ10	
10	10x (Q)109(+)	10x (Q)109(+)	
9	9x 109x(+)	9x 109x(+)	
Hi-X	Sx xSx xSxx(+)	Sx xSx xSxx(+)	
Lo-X	HxS HxxS HxxSx	HxS HxxS HxxSx	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Low = ENCRG	Hi/Lo=EVEN	Revolving
Suit 2	Hi/Lo=EVEN	S/P	
3			
1	Low = ENCRG	Hi/Lo=EVEN	Revolving
NT 2	Hi/Lo=EVEN	S/P	
3	S/P		
Signals (including Trumps): Upside down attitude, standard count			
Suit preference in trumps			
Revolving Suit Preference on discards			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Emphasize majors, minors unclear			
CUE-BID=F to S/A			
May be light (9+) with classic shape; offshape OK at higher levels			
Doubles generally take out, passed more often at higher levels			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
1NT (X=PEN) XX=0-2 (please switch)			
XX BY 1NT OPENER SHOWS 5+ SUIT AND SUGGESTS RESCUE			

W B F CONVENTION CARD	
CATEGORY:	GREEN
NCBO:	SCOTLAND
PLAYERS:	All Other Partnerships
SYSTEM SUMMARY	
5+M, 3+♦, 3+♣	
NAT weak 2♦/2♥/2♣	
WJS: 1X - 3Y (single jump) = 6+Y, 6-11 HCP	
1NT OPENING: 15-17	
MAJOR TRANSFERS AND TEXAS TRANSFERS	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
SPECIAL FORCING PASS SEQUENCES	
IMPORTANT NOTES	
WE DO NOT PASS WHEN UNCLEAR	
PSYCHICS: THIRD HAND OPENERS CAN BE LIGHT	

OPENING	ART	Min No	Neg Dbl Thru				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3		Natural or balanced 11-14/18-19	1NT=5-10 HCP; 2♣=5+♣; 2♦/2♥/2♠ weak;	1♣-1M-1NT-2♣/2♦=CB (INV,GF)	FIT JUMPS
					2NT=10-12 BAL; 3♣=5+♣, 10-12; DBL JUMP=SPL		
1♦		3		Rule of 19	2M=WK; 2NT=10-12 NF; 3♣=6♣, 6-11; 3♦=10-12	1♦-1M-1NT-2♣/2♦=CB(INV,GF)	
					DBL JUMP=SPL		
1♥		5		Rule of 19	1NT=6-9; 2m=4+m, 10+	1♥-2NT-3X=shortage	FIT JUMPS
					2♥=6-9, 3+♥; 2♠=WK; 2NT=3+♥, FG	1♥-2NT-4X=second suit	
					3m=6m, 6-11; 3♥=10-12, 3♥; DBL JUMP=SPL		
1♠		5		Rule of 19	1NT=6-9; 2X=4+X, 10+	1♠-2NT-3X=shortage	FIT JUMPS
					2♠=6-9, 3+♠; 2NT=3+♠, FG,	1♠-2NT-4X=second suit	
					3X=6X, 6-11; 3♠=10-12, 3+♠; DBL JUMP=SPL		
1NT				15-17 HCP can include 5M/6m/SPL	2♣=STAYMAN, 2♦/2♥=TRF; 4♦/4♥=TEXAS TRF, 6+M,10+;		XX = PLEASE SWITCH
2♣	Yes			23+ BAL OR 20+UNBAL	2♦=RELAY;	2♥/2♠/3♣/3♦ 5+, 20+	
						2NT= 23+ BAL	
2♦		6		4-10 HCP; Weak	2M =CONSTRUCTIVE, NF; 3♣/M= NAT, FG	2♦- 2NT – 3M=8-10HCP	
					2NT = OGUST		
2♥		6		4-10 HCP; Weak	2♠=CONSTRUCTIVE, NF; 3m =NAT, FG	2♥- 2NT – 3M=8-10HCP	
					2NT = OGUST		
2♠		6		4-10 HCP; Weak	3X =NAT, FG	2♠ - 2NT – 3M=8-10HCP	
					2NT = OGUST		
2NT				20-22 HCP, 5M/6m possible OFFSHAPE OK	3♣=STAYMAN, 3♦/3♥=TRF, 4♦/4♥=TEXAS TRF, 6+M,5+;		2NT-(3X)-DBL=T/O
3♣		7		Pre-emptive			DBL=PEN
3♦		7		Pre-emptive			
3♥		7		Pre-emptive			
3♠		7		Pre-emptive			
3NT	Yes			Solid minor, no outside A/K	4♣=P/C; 4♦=SHORTAGE ASK	3NT-4♦-4M=SPL, 4NT=22(27),5m=om SPL	
4♣		8		Pre-emptive			
4♦		8		Pre-emptive			
4♥		8		Pre-emptive			
4♠		8		Pre-emptive			
4NT	Yes			SPECIFIC ACE ASK	5♣=NO ACES, 5♦/5♥/5♠/6♠=ACE, 5NT=2 ACES		
5♣		7		Pre-emptive		HIGH LEVEL BIDDING	
5♦		7		Pre-emptive		ROMAN KEYCARD BLACKWOOD (1430)	
5♥		7		Pre-emptive		Gerber	
5♠		7		Pre-emptive			