

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)</b>
1-level=5+ cards; 2-level=5+ cards; Aggressive style
Wide range (can be light)
NEW SUIT=F1; CUE=SUPPORT
JUMP RAISE=PRE; FIT JUMPS
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
<b>2nd/4th Live:</b> 15-18- HCP; SYSTEM ON
<b>Reopening:</b> 11-14 HCP; SYSTEM ON
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
<b>1-suiter:</b> WEAK
<b>2-suiter:</b> Unusual NT shows 5+/5+ in lowest two unbid suits
(any strength NV, INT+ VUL)
<b>Reopen:</b> INTERMEDIATE; 2NT=19-21 BAL
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
MICHAELS CUE BIDS (5+/4+, ANY NV, INT+ VUL)
JUMP CUE ASKS FOR STOPPER
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
DOUBLE=PENALTY (strong); takeout (weak)
2♣=(5+/4+, ♥/♠), then 2♦ asks for better major
2♦=6+M; 2♥/2♠=5+M, 4+m
2NT=5+/5+minors
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
DBL = TAKEOUT (then LEBENSOHL - SASS)
(WK2)-2NT=15-18 (SYSTEM ON)
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
NATURAL
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
RAISES PRE; JUMP FITS; 2NT=GOOD RAISE OR BETTER
RDBL=10+ (forcing to 2 of opener's suit or penalty)

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	4 <sup>th</sup> from honour	Same except xxx	
NT	4 <sup>th</sup> from honour	Same except xxx	
Subseq	Rev Attitude	Same	
Other: 2nd from three or more small			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	Ace asks for rev att	Ace asks for rev att	
King	King asks for count	King asks for count	
Queen	QJx(+)	QJx(+)	
Jack	J10x(+) KJ10	J10x(+) KJ10	
10	10x (K/Q)109(+)	10x (K/Q)109(+)	
9	9x 109x(+)	9x 109x(+)	
Hi-X	Sx xSx xSxx(+)	Sx xSx xSxx(+)	
Lo-X	HxS HxxS HxxSx	HxS HxxS HxxSx	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Low = ENCRG	Hi/Lo=EVEN	REVOLVING
Suit 2	Hi/Lo=EVEN	S/P	S/P
3			
1	Low = ENCRG	Hi/Lo=EVEN	REVOLVING
NT 2	Hi/Lo=EVEN	S/P	S/P
3	S/P		
Signals (including Trumps): Upside down attitude, standard count			
Suit preference in trumps			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Emphasize majors, minors unclear			
CUE-BID=F to S/A			
May be light (9+) with classic shape; offshape OK at higher levels			
Doubles generally take out, passed more often at higher levels			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
SUPPORT DBL			
1NT (X=PEN) XX=0-2 (please switch)			
XX BY 1NT OPENER SHOWS 5+ SUIT AND SUGGESTS RESCUE			

W B F CONVENTION CARD	
<b>CATEGORY:</b>	<b>GREEN</b>
<b>NCBO:</b>	<b>SCOTLAND</b>
<b>PLAYERS:</b>	<b>Athena Chow/Maggie Szymanska</b>
<b>SYSTEM SUMMARY</b>	
5+M (semi-F INT), 3+♦, 3+♣	
Multi 2♦; Lucas 2♥/2♠	
2/1 FG	
Bergen raises after 1M (without intervention)	
WJS; 1M/m – 2M (single jump) = 6+Y, 6-11 HCP	
INT OPENING: 15-17	
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>	
XYZ	
<b>SPECIAL FORCING PASS SEQUENCES</b>	
<b>IMPORTANT NOTES</b>	
WE DO NOT PASS WHEN UNCLEAR	
<b>PSYCHICS: THIRD HAND OPENERS CAN BE LIGHT</b>	

OPENING	ART	Min No	Neg Dbl Thru	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
				1♣		3	4♣
1♦		3	4♣	Rule of 19	2M=WK; 2NT=10-12 NF; 3♣=6♣, 6-11; 3♦=PRE		FIT JUMPS
1♥		5	4♣	Rule of 19	1NT=5-12 (semi-F), 2♣=4+♣, FG, 2♦=4+♦, FG 2♥=9-10, 3♥; 2♠=WK; 2NT=4+♥, FG, 3♣=7-10, 4♥; 3♦=11-12, 4♥; 3♥=0-6, 4♥; DBL JUMP=SPL	1♥-2NT-3X= shortage 3♥=6♥/slam interest, 4X=55	FIT JUMPS
1♠		5	4♥	Rule of 19	1NT=5-12 (semi-F), 2♣=4+♣, FG, 2♦=4+♦, FG 2♥=5+♥, FG; 2♠=9-10, 3♠; 2NT=4+♠, FG, 3♣=7-10, 4♠; 3♦=11-12, 4♠; 3♠=0-6, 4♠; DBL JUMP=SPL	1♠-2NT-3X= shortage 3♠=6♠/slam interest, 4X=55	FIT JUMPS
INT				15-17 HCP can include 5M	2♣=STAYMAN, 2♦/2♥/2♠/3♣=TRF 3♣=5-CARD STAYMAN 3♦=55mm, FG; 3♥=1444, FG; 3♠=4144, FG	1NT-2♣-2♦-2M=5+/5+ Majors 1NT-2♣-2NT=MAX, 3♣=MIN 1NT-2NT-3♣=MAX, 3♦=MIN	TRANSFER LEBENSOHL 1NT-(PEN X)-2X=SYSTEM ON, XX=RESCUE 1NT-(2X/3X)-DBL=8/10+ 1NT-2♣-X=STOLEN
2♣	Yes			23+ BAL OR ANY FG HAND	2♦=0-5, no aces; 2♥/2♠/3♣/3♦=shows ace 2NT=6+, no aces; 3NT=2 aces; 4NT=3 aces		
2♦	Yes	6		6-11 HCP, 6M 18-19 HCP, Balanced	2/3♥(7+)=p/c; 2NT(14+)	3♣=6-9, spades; 3♦=6-9, hearts, 3♥/♠=10-11 2/3NT (system on)	
2♥	Yes	5+/4+m		8-11 HCP	3/4♥=PRE; 3♣=p/c 2S(14+)	2NT=10-11, clubs; 3♣=8-9; 3♦=8-9; 3♥=10-11 (diamonds)	X/XX=14+
2♠	Yes	5+/4+m		8-11 HCP	3/4♠=PRE; 3♣=p/c 2NT(14+)	3♣=8-9; 3♦=8-9; 3♥=10-11 (diamonds); 3♠=10-11, clubs	X/XX=14+
2NT				20-22 HCP	3♣=STAYMAN, 3♦/3♥=TRF, 3♠=MSS, 3NT=5♠, 4♥ 4♣/♦=NAT, SLAM TRY; 4♥/♠=T/P	2NT-3♣-3NT=4♥, 4♠ (4♦/4♥ now transfers) 3NT-3♣-3♦-3M=4M, 5OM, FG (Smolen)	2NT-(3X)-DBL=T/O
3♣		6		Pre-emptive	3X F1; 3NT=T/P, 4♦=KEYCARD		DBL=PEN
3♦		6		Pre-emptive	3M F1; 3NT=T/P; 4♣=KEYCARD		
3♥		7		Pre-emptive	3♠ F1; 3NT=T/P; 4♣=KEYCARD		
3♠		7		Pre-emptive	3NT=T/P; 4♣=KEYCARD		
3NT	Yes			Solid minor, no outside A/K	4♣=P/C; 4♦=SHORTAGE ASK	3NT-4♦-4M=SPL, 4NT=22(27), 5m=om SPL	
4♣		8		Pre-emptive			
4♦		8		Pre-emptive			
4♥		8		Pre-emptive			
4♠		8		Pre-emptive			
4NT	Yes			SPECIFIC ACE ASK	5♣=NO ACES, 5♦/5♥/5♠/6♣=ACE, 5NT=2 ACES		
5♣		7		Pre-emptive		<b>HIGH LEVEL BIDDING</b>	
5♦		7		Pre-emptive		ROMAN KEYCARD BLACKWOOD (1430); VOIDWOOD	
5♥		7		Pre-emptive		KING ASK (0123 EXCLUDING KEY CARD)	
5♠		7		Pre-emptive		CUE BID FIRST ROUND CONTROLS	

