SUPPLEMENTARY DETAILS (Please cross reference to appropriate part of card)

1. Multi Landy

 $\begin{array}{l} 2C-5/4 \ major \ (2D \ which \ major) \\ 2D-6 \ of \ Major \ (2H-Pass/correct \\ 2S-good \ hand \ for \ Hearts) \\ 2H/S-major \ (5)+minor \ (4) \ (2NT \ which \ minor) \\ 2NT-choose \ your \ minor \\ X \ - \ 6 \ card \ minor \end{array}$

2. Bergen Raises with 4 of Partner's Major

3C – 9 losers 3D - 8 losers 3 of bid major with <7hcp 3of other major - splinter in other major

3. Responses to Jacoby 2NT & 2NT feature ask

3C – Minimum hand
3D Max and no singleton/void
3H Max and singleton/void in Clubs
3S Max and singleton/void in Diamonds
3NT Max and singleton/void in other major
4C } 5 of major + Any
4D } 5 of bid minor } strength



Name: Maureen Rennie (10477)

Partner: Margaret MacCallum (11735)

Style of leads, signals, discards:- standard leads (4th and top / top of internal sequence), Suit preference on first lead of each suit, McKinney discards

ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

Weak jump overcalls <10 pts

Strength of 1NT openers: 15-17

Both players of a partnership must have identically completed convention cards. Cards must be exchanged with opponents for each round.

2 September 2021

GENERAL DESCRIPTION OF SYSTEM

Bidding Methods:- 5 card Majors. 15-17 NT, weak twos in diamonds, hearts and spades

1 Rule INT=6-9, 3D, 3H, 3S 1 of 3H,3S,4C splinters 1 5 3S,4C,4D Splinters, 3NT=13-1 1 20 5 4C,4D,4H Splinters, 3NT=13-1 1 20 5 4C,4D,4H Splinters, 3NT=13-1 1NT 15-17 Stayman and red suit transfers 2 Game going hand 2D relay 2 5-9nv 6 2NT enquiry 2 or 6 { Rebid suit = min 2 or 6 { Or bid a feature if max hons} 2NT 20-22 May have A or K singleton 3C= Stayman, 3D,3H singleton 3 bids Pre- empt 7 6 - 7 tricks 4 bids Pre- empt 8 7 - 8 tricks DEFENSIVE BIDS OVER- CALLS OPEN Defensive Method OPEN Simple 6-16, 5+ card suit Strong 1 X=t/o, suit= overca Jump Weak 5-10 non vul Intermediate 11-15 vul Weak 1NT X=Pen, Multi Landy	INT=6-9, 3D, 3H, 3S splinters 3H,3S,4C splinters 5 3S,4C,4D Splinters, 3NT=13-15 Bal raise 5 4C,4D,4H Splinters, 3NT=13-15 Bal raise 6 2NT enquiry 6 2NT enquiry 6 4 8 7 - 8 tricks 9 OPPONENTS OPEN 9 OPPONENTS OPEN 10 non vul diate 11-15 vul Weak 1NT 10 non vul diate 11-15 vul Weak 2 110 non vul diate 11-15 vul Weak 3 110 ropener Weak 3 110 ropener Yeak 3 110 ropener Yeak 3	OPENING	Point	Min.				SPECIAL	
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Jump Weak 5-10 non vul Intermediate 11-15 vul Weak 1NT X=Pen, Multi Landy Direct Protective Multi Landy	Image: Protective 12-15 Weak 1NT X=Pen, Multi Landy Protective 12-15 Weak 2 X=t/o,2NT=17-20, INT opener Weak 3 X=t/o	CALLS				OPEN			
Intermediate 11-15 vul Multi Landy Direct Protective	diate 11-15 vul Multi Landy Protective 12-15 Weak 2 X=t/o,2NT=17-20, INT opener Weak 3 Protective 4 bids X=penalties	Simple	6-16, 5+	card suit		Strong 1 🖨	X=t/o, s	uit= overcall	
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1 NI 13-17 12-15 Weak 2 $X=0,2 NI=17-20,$	Protective 4 hids X= penalties	1 NT	15-17			Weak 2	X=t/o,2	NT=17-20,	
Responses Weak 3 X=t/o	Protective 4 hids X= penalties			JT opener		Weak 3	X=t/o		
Direct Protective 4 bids X= penalties			Direct	1		4 bids	X= pena	lties	
2NT 2 lowest suits 19-21		2NT					_		
Responses	;		Responses						
ACTION AFTER OPPONENTS INTERVENE WITH		Simple Overcall Doub		Double	Negative		Bids	forcing	
Simple Overcall Double Negative Bids forcing		Jump Ove	rcall	Double	Pe	enalty	Bids	forcing	
Simple Overcall Double Negative Bids forcing		Double	Redoul	ole Nev	w suit J				

forcing

Pre-empt

(6-9)

10/12

9+

forcing

SPECIAL USES OF DOUBLES: Negative double SLAM Meaning of Responses CONVENTIONS interference Suit: RKCB 5C=1 or 4, 5D=0 or 3 5H=2 no queen, 5S=2 + queen. SNT Specific Kings Subsequent suit bid – to play NT: Gerber or 4NT (quantitative) Suit bid – to play

Other Conventions:

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Splinters	
Michaels	
Jacoby 2N7	Γ

Unassuming cues 4th suit forcing, Unusual 2NT

OPENING LEADS	v suit contracts	4th,			
Attach Red Spot, or hatch over, if using non- standard leads	K109 109x	<u>A</u> Kx QJ10 287x Hx <u>x</u>	<u>K</u> Q10 QJx 10xx <u>x</u> <u>x</u> x	<u>K</u> Qx <u>J</u> 10x Hxx <u>x</u> x x <u>x</u> x	KJ <u>10</u> 10x <u>x</u> Hxx <u>x</u> xx x <u>x</u> xx
Other leads:	v NT contracts	4th,			
	$ \frac{\underline{A}Kx(\underline{x})}{K109} 10xx\underline{x} Hxx\underline{x}x $	AJ <u>10</u> x QJ10 <u>10</u> 9x Hxx <u>x</u>	<u>K</u> Q10 QJx <u>9</u> 87x <u>x</u> x	<u>K</u> Qx J10x Hx <u>x</u> x <u>x</u> x	KJ <u>10</u> 10x <u>x</u> Hxx <u>x</u> x x xxxx
(In all the card combinati	ons shown , circle the care	d normally lead if d	lifferent from standa	rd i.e. underlined car	

CARDING METHODS	
On Partner's lead	Suit preference
On Declarer's lead	Count if it may help partner (helo)
When Discarding	HELD v Suit,
Exceptions to above	NT – McKinney or natural