DEFENSIVE AND COMPETITIVE BIDDING			IFΔ	DS AND SIGNA	15	EBL CONVENTION CARD		
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENIN	OPENING LEADS STYLE					ESE CONVENTION CARS	
1 level light Major response F1	O. L. U.I.		Lead		In Partner's Suit		CATEGORY: Green	
2 level strong or distributional Major response F1	Suit		1/3/5		same		NCBO: Portugal	
3 level strong and distributional Response F1	NT		1/3/5		same		PLAYERS: Manuel Oliveira – João Paes de Carvalho	
Cue inv+ or strong hand	Subseq		flexible count or attitude				EVENT: EBL Qualifier	
Mixed raises	Other:	1	nexione count of attitude					
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS						SYSTEM SUMMARY	
15+/18 hcp natural responses	Lead	V	Vs. Suit			•		
10/14+ hcp Responses transfers, 2cl-stayman	Ace	А	AKx(x)		same		GENERAL APPROACH AND STYLE	
	King	А	AK;KQx(x)		same		2/1GF, 5533	
JUMP OVERCALLS (Style; Responses; Unusual NT)	Queen		QJx(x)		same		1M 1nt F1	
Preemptive or 2-suiter hand	Jack		Jx;J10x(x);		same		1nt 15/17	
Michaels	10		10x;109x(x);KJ109x(x)		same		2d multi : weak 2 h or sp or 22/23 bal	
	9	-	x;KJ9x(x);		same		2cl Strong Indetermoinated	
Reopen: Construtive 6+ cards or 2-suiter	Hi-X		xxXx;xxXxxx;Xx		same		Inverted minors GF	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Lo-X	XX	xxX;xxxxX		same			
	SIGNALS	IN ORDER	OF PRIOR	ITY			check-back	
VS. NT (vs. Strong/Weak; Reopening;PH)		Partner's	s Lead	Declarer's Lea	ad	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
vs Strong - Multilandy (2nd) Landy 4th); x- 16+(2nd) weaker (4th)	Suit 1	Suit 1 odd/even		odd/even		odd/even	2d multi	
vs. weak - same	2	2 odd/even		odd/even		odd/even	Bergen raises:	
Multilandy is: 2cl - majors; 2d -one major; 2h/sp - suit bid + one minor; 2nt minors							1M – 3C/D – 7-9/10-11 w 4+ c. M	
	NT 1	same		same		same	1M – 2ST – 12+w 4+ c. M	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	2	same		same		same		
cue over m - majors cue over M - minors								
4cl- cl+M 4d- d+M	Signals (including Tr	rumps):					
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 or 2	DOUBLE	S						
vs 1cl strong - 1nt minors ; other natural								
TAKEOUT DOUBLES (Style; Responses; Reopening)								
OVER OPPONENTS' TAKEOUT DOUBLE	Standard	d style						
Transfers over 1cl/1h/1sp doubled	Reopeni	ng may be	weaker					
	SPECIAL	, ARTIFICIAI	L & COMPE	TITIVE DBLS/R	DLS	SPECIAL FORCING PASS SEQUENCES		
	Respons	ive double	es					
	Negative	e doubles u	ıp to 4d					
			•	natural bid do	ubled pr			
	partner'				pi			
						IMPORTANT NOTES		
							PSYCHICS: rare	

OPENING	TICK IF ARTIFI CIAL	MIN. NO. OF CARDS	NEG.DBL THRU							
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1		2	4d	10/21hcp 2+cl	1nv minors GF ; 2d mixed raise	check-back over rebid 1nt				
-					2h - 5h4sp 6/9 hcp 2sp natural and weak					
1 🔷		4	4cl	10/21 hcp 4+d	the same but 3cl mixed raise	the same				
1		5	4d	10/21 hcp 5+h	3cl -4+h 7/9 hcp or equivalent: 3d -4+h 10/11hcp or equivalent; 2nt 4+h GF; 3h – preemptive -4+h Splinters: 1nt F!		Reverse drury – 2cl – 10-11 w 3+c			
1		5	4d	10/21 hcp 5+sp	the same		the same			
INT				15(14)/17 hcp may have 5 cards major or 6 cards minor	Stayman ,transfers, 2sp -minors, 2nt one minor,3cl /d = inv; 3h/sp = 3145/1345(54) 4cl = ?aces	smolen, superacceptance				
2	х			Strong Indeterminated	2d relay; 2h,sp,3cl,3d = suit; 2 nd neg in 3cl					
2 🄷	х			weak in a major -6(5) cards or 22/23 bal	2h/sp -P/C; 3h/sp - P/C; 3nt, 4h/sp - to play 4cl ask to bid the suit in transfer: 4d asks to bid the suit					
2				5h and minor weak	2NT asks; 3d = fit inv or more					
2				the same						
2NT				20(19)/21 hcp	3cl = puppet; 3d/h = transfers; 3sp = mss; 3nt=5sp and 4h	2nt 3cl - 3d one 4-card major, 3h no majors,3h/sp 5 cards				
3			6	Preemptive						
3 🄷			6	same						
3 ♦ 3 ♥			6	same						
3			6	same						
3NT			7	good minor suit with side A or K						
4				Preemptive						
4 🔷				"						
4 💙				u						
4				"						
4NT										
5 🦺						HIGH LEVEL BIDDING				
5 ♦ 5 ♥						Blackwood 3041; 4sp for h 4NT for sp and 4cl	/dia for cl/dia			
						Exclusion Blackwood				
5 🌲						Turbo (odd/even aces answer)				
						Dopi – D=0/P=1)				