

Opening Bid	Point Range	Min. Length	CONVENTIONAL RESPONSES
1♣	10+	4	Inverted Minors 12) Jump New Suit is Strong 6+ : reply 2NT shows 0/1 else Cue Bid Splinters New suit at 1 level =5+ New suit at 2 level 10+ Trial bids 9) 2NT = 13+ Majors Support 11) 3T 16+ 3x splinter 4x 2nd Suit 3NT Other
1♦	10+	4	
1♥	10+	4	
1♠	10+	4	
1NT	12-14		NT Rebids 16) 4-Way Transfers with Super-Accept 2NT Max 3x(dbltn) 2NT/3C if minors
2♣ 7)	23+		23+ or 9 PTs 2D=0-7; suit bid=good 5 card suit and 8+; 2NT=balanced 10+
2♦	5-10	6	Weak 2NT Ogust Feature Asking 3D/H/S weak
2♥	5-10	6	Weak 3x a Feature in that suit
2♠	5-10	6	Weak 3NT AKQ AKJ AQJ
2NT	20-22		Puppet Stayman Major Transfers, 3S 5S/4H
3 bids	5-9	7	Pre-emptive 3NT = Gambling (Solid minor)
4 bids	Any	7/8	Pre-emptive 7 solid suit; 8 broken suit

DEFENSIVE BIDS			
OVER-CALLS	Meaning	OPPONENTS OPEN	Special Bids
Simple	Natural, decent 5 card suit	Strong/Polish ♣	1NT-♣/♦ 2/3x Weak
Jump	Wk 5-10, 6 suit	Short/Better ♣/♦	2♣/♦ Majors X T-O
Cue Bid	Michaels cue bid convention	Weak 1NT	Landy; X=Penalty; 13,14)
1 NT	Direct 15-18 4)	Protective 11-14	Weak 1NT
	Responses As 1NT	As 1NT	Landy; X=Penalty;
2NT	Direct UNT 18-19	Protective 11-14	Weak 2
	Responses As 1NT	As 1NT	Weak 3
MULTI	2 nd or 4 th can wait and then bid naturally	4 bids	X= Good Hand 17+ or T.O.
		MULTI direct 2 nd / 4 th	X=16+ 2NT=16+&major stops systems on stayman&transfers Else Natural with opening points
ACTION AFTER OPPONENTS INTERVENE WITH			
Simple Overcall	Double	T-O up to 3S	Bids Forcing
Jump Overcall	Double	T-O up to 3S	Bids Forcing
Double	XX=9+ no fit;	New suit Nat F1	Jump in new suit F1
Double of 1NT 8)			Raise to 2 level = Natural 2NT Good raise in partner's suit 10+

SPECIAL USES OF DOUBLES
X of a suit = take out (up to 3S and pre-empts) 5 X of 1NT = 15+ points and is penalty orientated In 4 th seat 13+ WEAK 2 2x CONVENTIONS USED 6) 3x asks for 3NT with a stop, shows 3 of major. 4 NT over 2H/S is 5-5 Minors Lebensohl if X T-O FSF, Michaels UCB, Truscott 2NT, Sputnik Splinters, Lebensohl when 1NT overcalled Reverse unless partner shows 10+ Checkback Stayman Extended Stayman after 15-19 2NT 3) Lightner Double
WEAK 3 3x 4 NT over 3H/S is 5-5 minors Weak 4 4x 4NT over 4H/S shows any 2 Suits 4NT over 4C/D is natural

SLAM CONVENTIONS	Meaning of Responses
Name: RKC 1430 2) 3NT Mini-RKC 2) Exclusion RKC Opening 4NT/5x 15) Jump to 5H/5S 15) Gerber over 1/2NT 1)	5C 1/4 Keys; 5D 0/3 Keys; 5H 2/5 Keys; 5S 2/5 Keys & QT (10T) 5NT 2 and a void 6x 1/3 and Void 6T 1/3 and Higher Void Queen ask 5T No 6T Yes 5x/6x Q+K 5NT Q+K(Higher) 5NT King Ask is Specific <T 6T No 6x DOPI/ROPI over interference 4C Gerber King Ask is Specific 5T No 5x 5NT shows 2K

OPENING LEADS	v suit contracts	4th and MUD				
Other leads: Strong 10	<u>AK</u>	<u>AKx</u>	<u>KQ10</u>	<u>KQx</u>	<u>KJ10</u>	
	<u>K109</u>	<u>QJ10</u>	<u>QJx</u>	<u>J10x</u>	<u>10xx</u>	
	<u>AJ10x</u>	<u>109x</u>	<u>987x</u>	<u>10xxx</u>	<u>Hxxx</u>	
	<u>Hxxx</u>	<u>Hxx</u>	<u>xx</u>	<u>xxx</u>	<u>xxxx</u>	
	v NT contracts	4 th and MUD				
	<u>AK</u>	<u>AKx(x)</u>	<u>KQ10</u>	<u>KQx</u>	<u>KJ10</u>	
	<u>K109</u>	<u>QJ10</u>	<u>QJx</u>	<u>J10x</u>	<u>10xx</u>	
	<u>AJ10x</u>	<u>109x</u>	<u>987x</u>	<u>Hxx</u>	<u>Hxxx</u>	
	<u>Hxxx</u>	<u>Hxx</u>	<u>xx</u>	<u>xxx</u>	<u>xxxx</u>	
	In all the card combinations shown, circle the card normally lead if different from standard i.e. underlined					

CARDING METHODS	Describe Primary method. State alternative in brackets.
On Partner's lead lead of King	Low Encourage, High Discourage - with 3 cards, MUD Count using HiLo = Even Odd or Unblock
On Declarer's lead	Trump Peter if appropriate
When Discarding	Reverse Attitude
Exceptions to above	

SUPPLEMENTARY DETAILS
(Please cross reference to appropriate part of card)

System Reminders

- 1) Gerber over all 1NT and 2NT openers
- 2) 4NT after a suit bid asks for keycard, after a NT bid is Quantitative
3NT after majors agreed is RKCB
- 3) Extended Checkback to show strength when forced to bid at the 2 level
- 4) If we overcall opponents with 1NT, treat as strong NT and systems on
- 5) X is take-out up to 3S but can be converted, X of all Pre-Empts are T-O
- 6) UCB, Italian Cue bids, Splinters, FSF, Negative Doubles, Michaels, UNT
- 7) 2C Game Forcing bid. 9PT or 23+ pts: 2D<8 2NT 10+ Suit 5&Honours&8+
8) Defence against 1NTX (from LHO or RHO)
LHO X: XX to Play 1NTXX. 2x to Play. Pass (Forcing): **Opener 2x to Play, XX Wrinkle**
RHO X: Pass/XX if 4333/5332: **Partner Pass to play 1NTX(X). 2x to Play. XX Wrinkle**

Escape from our 1NTX left in by opponents : 2x to Play or XX Wrinkle or Pass to Play
- 9) Trial bids for Game in Major after 1M-2M
- 10) Cue bids for 3NT in Minor after 1Minor-3Minor
- 11) Jacoby 2NT – 4 Suit weak 3 Suit 16+/Slam then 1st/2nd Control Cue Bid
else 3x void/singleton 4x Good Second 3NT Other 13-15
- 12) Inverted Minors 3C/D shows 6-9 2C/D 10+ Over Interference – natural bidding
- 13) Landy 2C: <13 2D Asks for Longer 13+ 2NT Asks : 3C 5-5 3H/S 5-4 3NT 4-4
2D/H/S – good 5 suit 8+ 2NT –Minors 3C/D/H/S – 6 suit 8+ X is 15+
Can bid 2C with 5-12 points X with 13+
- 14) Overcall of opponents' **Weak** 1NT is natural after passed hand
- 15) Quantative 4NT : 5x shows 5 cards, 5NT asks for a 4-4 fit
5NT after NT or Agreed/Last Suit – 6NT/7NT with Min/Max Points, 1/2 of AKQ
Opening 4NT is Specific Ace Ask. **5C-None** 5NT-2 else 5D/5H/5S/6C
Opening 5x asks for 6x/7x with 1/2 of AKQ
- 16) 1NT rebid 15-17 2NT (15) 18-19 **3NT (15) 18-19 and Support for Partner's 2x Minor**



Name: Janet Unsworth

Partner: Maurice Franceschi

S.B.U. 16525 and 16240

GENERAL DESCRIPTION OF SYSTEM

Bidding Methods: Weak NT with three weak two's.

Style of leads, signals, discards: - Top of sequence, 4th and 2nd (M.U.D)
First discard is Reverse Attitude
Count on King
Strong 10

**ASPECTS OF SYSTEM WHICH
OPPONENTS SHOULD NOTE**

2D/H/S opening bids	: Weak 5-10
Strength of 1NT Opener	: Weak 12-14
2♣ Response to 1NT Opener	: Non-Promissory Stayman
	: 4 Way Transfers

Both players of a partnership must have identically completed convention cards.
Cards must be exchanged with opponents for each round.