| $\begin{gathered} \text { OPENING } \\ \text { BIDS } \\ \hline \end{gathered}$ | Point Range | Min. <br> Length | CONVENTIONAL MEANING |  | SPECIAL RESPONSES |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1* | 10-20 | 4 | NAT <br> (see note 1) |  | Limit raises <br> 1 NT response 6-9 HCP <br> 2 NT response - Jacoby* (note 6) <br> 2 over 1 change of suit $10+\mathrm{HCP}$ <br> Jump shift - 6 card Suit and 13+ HCP <br> Splinters* |
| $1 *$ | 10-20 | 4 |  |  |  |
| $1 \vee$ | 10-20 | 4 |  |  |  |
| 14 | 10-20 | 4 |  |  |  |
| 1NT | 12-14 |  |  |  | Stayman and Puppet Stayman* <br> Major suit transfers* <br> McKendrick* (note2) |
| 2* | 20+ | 5 | Strong balanced / game forcing 9+ playing tricks |  | $\begin{aligned} & 2 \mathrm{D} * \text { relay/waiting } \\ & 2 \mathrm{NT}=10+\mathrm{HCP} \end{aligned}$ <br> Suit bid=5+cards and 2 of top 3 honours |
| 2 | 5-10 | 6 | NAT pre-emptive |  | 2NT* shows game interest <br> Ogust responses* (note 3) <br> Change of suit is to play |
| 2 | 5-9 | 6 |  |  |  |
| $2 \wedge$ | 5-9 | 6 |  |  |  |
| 2NT | 20-22 |  |  |  | Puppet Stayman Major Suit Transfers |
| 3 bids | 5-10 | 7 | NAT pre-emptive |  | Change of suit is forcing |
| 4 bids | 5-10 | 8 | NAT pre-emptive |  |  |
| DEFENSIVE BIDS |  |  |  |  |  |
| OVERCALLS | Meaning |  |  | OPPONENTS OPEN | Defensive Methods |
| Simple | NAT, 5 card good suit. 8-17HCP (rule of 500) |  |  | Strong 1* | NAT |
| Jump | NV - 5-10 HCP, 6+cards V - 11-15 HCP, $6+$ cards |  |  | Weak 1NT | Multi Landy (note 7) |
| Cue Bid | Michaels* (note 4) |  |  | Strong 1NT | NAT (Dbl for TO) |
| 1 NT | Direct: $15-18$ HCP <br> Protective: $11-14$ after 2 passes <br> Responses: Stayman* Transfers*  |  |  | Weak 2 | 2NT $=17-19 \mathrm{HCP} \quad$ Double for TO |
|  |  |  |  | Weak 3 | 3NT = 20+ HCP Double for TO |
| 2NT | Direct: Unusual* (note 5) |  |  | 4 bids | Optional Double |
|  | Protective: 20-21 HCP <br> Responses: Stayman* Transfers* |  |  | MULTI | Double for TO |
| ACTION AFTER OPPONENTS INTERVENE WITH |  |  |  |  |  |
| Simple Overcall |  | Double NEG to 4* |  |  | Bids Natural - forcing |
| Jump Overcall |  | Double NEG to 4* |  |  | Bids Natural - forcing |
| Double |  | Responses natural |  |  |  |

## SPECIAL USES OF DOUBLES:

Doubles are takeout except in these penalty situations:
Double of 1NT opener and overcall
Double when our side has made any natural NT bid
Double when partner has opened a pre-empt
Double whe opartner has ope
Double opent's game

| SLAM <br> CONVENTIONS | Meaning of Responses | Action over interference |
| :--- | :--- | :--- |
| RKCB $1430 \quad 4 \mathrm{NT}$ | $5 \mathrm{C}=1 / 4,5 \mathrm{D}=0 / 3,5 \mathrm{H}=2$ or 5 no queen, <br> $5 \mathrm{~S}=2$ or 5 and queen <br> Cue bid outside kings | D0P1 (double=0, pass=1, next <br> step=2 etc) |
| Gerber (over NT only) | $4 \mathrm{D}=0 / 4,4 \mathrm{H}=1,4 \mathrm{~S}=2,4 \mathrm{NT}=3$ |  |$\quad$|  |
| :--- |

Other Conventions: *4 ${ }^{\text {th }}$ Suit Forcing
*Unassuming Cue-bid = 8+ HCP and trump support for partners overcall
*Cue-bid by opener or responder shows strong hand in competition
Checkback Stayman
Wriggle - Escape Transfer after 1NT-X

| OPENING LEADS | v Suit contracts: Top of sequence, $4^{\text {th }}$ or $2^{\text {nd }}$ highest |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\begin{aligned} & \mathrm{AK} \\ & \mathrm{~K} \underline{109} \\ & \underline{109 x} \\ & \mathrm{Hxx} \end{aligned}$ | $\begin{aligned} & \mathrm{AKx} \\ & \underline{\mathrm{Q} J 10} \\ & 9 \underline{8} 7 \mathrm{x} \\ & \mathrm{Hx} \underline{x} \end{aligned}$ | $\begin{aligned} & \underline{K Q 10} \\ & \underline{Q} \mathbf{J x} \\ & 10 \mathrm{xx} \underline{\mathrm{x}} \\ & \underline{\mathrm{xx}} \end{aligned}$ | KQx <br> J10x <br> Hxxxx <br> x $x_{x}$ | KJ10 <br> 10xx <br> Hxxxxx <br> XXXX |
|  | v NT contracts: Top of sequence and $4^{\text {th }}$ highest |  |  |  |  |
|  | $\begin{aligned} & \underline{\mathrm{A} K x(x)} \\ & \mathrm{K} \underline{109} \\ & 10 \mathrm{xx} \underline{x} \\ & \mathrm{Hxx} \underline{x} \end{aligned}$ | $\begin{aligned} & \mathrm{AJ} 10 \mathrm{x} \\ & \mathrm{QJ} 10 \\ & \underline{109 x} \\ & \mathrm{Hxxx} \end{aligned}$ |  | $\begin{aligned} & \mathrm{KQx} \\ & \begin{array}{l} \mathrm{J} 10 \mathrm{x} \\ \mathrm{Hxx} \\ \mathrm{xxx} \end{array} \end{aligned}$ | KJ10 <br> 10xx <br> Hxxxx <br> xxxx |
| CARDING METHODS |  | Describe Primary method. Alternative in brackets. |  |  |  |
| On Partner's lead |  | Reverse Attitude - Low encourages (Low-High=even number) |  |  |  |
| On Declarer's lead |  |  |  |  |  |
| When Discarding |  | Reverse Attitude - Low encourages |  |  |  |
|  |  | Suit preference leads and signals |  |  |  |

## SUPPLEMENTARY DETAILS

| Note 1 | 4432 hands with $15-19$ HCP | Always bid 1 H with 4 hearts. Otherwise bid better minor |
| :--- | :--- | :--- |
|  | 14 or 1 D |  |



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## GENERAL DESCRIPTION OF SYSTEM

Acol with 3 Weak 2s, Weak NT and 4 card majors

## ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

| 1 No Trump | $12-14$ |
| :--- | :--- |
| 2 D/H/S | $5-9$ HCP and 6 cards |
| Jump Overcall | 11-15 HCP and 6 cards |
| Double | Penalty over weak 1NT. Negative through 4H |
| Slam Bids | 4NT $=$ RKCB 1430/ Gerber over 1NT/2NT openers |
| Discards | Reverse Attitude |
| Signals | Reverse Attitude |
| Standard Leads |  |

## $2 \boldsymbol{\&}$ * Response to 1 NT opener is: Stayman

3 »* Response to 1NT and 2NT openers is: Puppet Stayman
$2 \mathrm{D}^{*}=2 \mathrm{H} \quad 2 \mathrm{H}^{*}=2 \mathrm{~S}$ : Major suit Transfers
2^* McKendrick - balanced with 11HCP or transfer to a minor

