OPENING		Min.	CONVENTIONAL		SPECIAL	
BIDS	Range 10-20	Length 4	MEANING NAT		RESPONSES Limit raises	
• •					1 NT response 6-9 HCP	
1♦	10-20	4	(see note 1)		2 NT response – Jacoby* (note 6) 2 over 1 change of suit 10+ HCP	
1♥	10-20	4			Jump shift – 6 card Suit and 13+ HCP	
1 🛦	10-20	4			Splinters*	
1NT	12-14				Stayman and Puppet Stayman*	
					Major suit transfers* McKendrick* (note2)	
2*	20+	5		anced / game	2 D* relay/waiting	
			forcing 9+ playing tricks		2NT = 10+HCP Suit bid=5+cards and 2 of top 3 honours	
2♦	5-10	6	NAT pre-	emptive	2NT* shows game interest	
2♥	5-9	6			Ogust responses* (note 3)	
2	5-9	6			Change of suit is to play	
2NT	20-22				Puppet Stayman	
3 bids	5-10	7	NAT pre-emptive		Major Suit Transfers Change of suit is forcing	
0 0100	5 10	,	NAT pre-empuve		Change of suit is foreing	
4 bids	5-10	8	NAT pre-	emptive		
			DEFE	ENSIVE BID	S	
OVER- CALLS				OPPONENTS OPEN	Defensive Methods	
Simple	NAT, 5 card good suit. 8-17HCP (rule of 500)			Strong 1 *	NAT	
Jump	NV - 5-10 HCP, $6+cards$ V - 11-15 HCP, $6+cards$			Weak 1NT	Multi Landy (note 7)	
Cue Bid	Michaels* (note 4)			Strong 1NT	NAT (Dbl for TO)	
1 NT	Direct: 15-18 HCP Protective: 11-14 after 2 passes			Weak 2	2NT = 17-19 HCP Double for TO	
	Responses:	Stayman*]	Transfers*	Weak 3	3NT = 20 + HCP Double for TO	
Direct: Unusual* (note		ote 5)	4 bids Optional Double			
2.11	Protective: 20-21 HCP Responses: Stayman* Transfers*			MULTI	Double for TO	
				ONENTS IN	TERVENE WITH	
Simple Ov	ercall	Double N	IEG to 4♦		Bids Natural - forcing	
					č	
Jump Overcall Double N						
Double Respons			es natural			

SPECIAL USES OF DOUBLES:

Doubles are takeout except in these penalty situations:

Double of 1NT opener and overcall Double when our side has made any natural NT bid Double when partner has opened a pre-empt Double of opponent's game

SLAM CONVENTIONS	Meaning of Responses	Action over interference
RKCB 1430 4NT 5NT	5C=1/4, 5D=0/3, 5H=2 or 5 no queen, 5S=2 or 5 and queen Cue bid outside kings	D0P1 (double=0, pass=1, next step=2 etc)
Gerber (over NT only)	4D=0/4, 4H=1, 4S=2, 4NT=3	

Other Conventions: *4th Suit Forcing *Unassuming Cue-bid = 8+ HCP and trump support for partners overcall *Cue-bid by opener or responder shows strong hand in competition *Checkback Stayman* *Wriggle – Escape Transfer after 1NT-X

OPENING LEADS	v Suit contracts: Top of sequence, 4 th or 2 nd highest					
	A <u>K</u> K <u>10</u> 9 <u>10</u> 9x Hxx <u>x</u>	<u>A</u> Kx <u>Q</u> J10 9 <u>8</u> 7x Hx <u>x</u>	<u>K</u> Q10 <u>Q</u> Jx 10xx <u>x</u> <u>x</u> x	<u>K</u> Qx <u>J</u> 10x Hxx <u>x</u> x x <u>x</u> x	K <u>J</u> 10 10x <u>x</u> Hxx <u>x</u> xx x <u>x</u> xx	
	v NT contracts: Top of sequence and 4 th highest					
	<u>A</u> Kx <u>(x)</u> K <u>10</u> 9 10xx <u>x</u> Hxx <u>x</u> x	A <u>J</u> 10x QJ10 <u>10</u> 9x Hxx <u>x</u>	<u>K</u> Q10 <u>Q</u> Jx 9 <u>8</u> 7x <u>x</u> x	<u>K</u> Qx J10x Hx <u>x</u> x <u>x</u> x	K <u>J</u> 10 10x <u>x</u> Hxx <u>x</u> x x <u>x</u> xx	
CARDING METHODS		Describe Primary method. Alternative in brackets.				
On Partner's lead		Reverse Attitude - Low encourages (Low-High=even number)				
On Declarer's lead						
When Discarding		Reverse Attitude – Low encourages				
		Suit preference leads and	signals			

SUPPLEMENTARY DETAILS

	Note 1	4432 hands with 15 4441 hands	-19 HCP	Always bi 1C or 1D	d 1H with 4 hearts. Otherwise bid better minor
	Note 2	McKendrick		Г opener	2S* is 11HCP balanced or transfer to minor 2NT* is 12HCP balanced
	Note 3	Ogust* responses	Respond 2H – pas 3C*	er passes s – 2NT – lower stre	* with 12-13 and 3C* with 13-14HCP or corrects to 3C, 3D or 3NT pass. Opener now shows strength as follows: angth and 1 of top 3 honours
			3D* 3H* 3S* 3NT*	upper stre	ength and 2 of top 3 honours ength and 1 of top 3 honours ength and 2 of top 3 honours d AKQxxx of suit bid
	Note 4	Michaels*	(1M)	2NT* by a	call shows 55+ in other major and a minor advancer asks for minor
	Note 5	Unusual NT*	(1m) (1M) (1m)	2NT* ove	call shows 55+ in both majors rcall shows 55 + in both minors rcall shows 55+ in hearts and other minor
	Note 6	Jacoby*	4 card su Opener k Opener r Opener k	pport of m bids new su ebids 4H/S bids 3NT sł	ajor and opening points uit showing singleton or void. Then cue or limit bid. S with minimum hand and no singleton or void nowing 4333 and 15+ HCP
	Note 7	Multi Landy	Opener b After 3H/	oids 3H/S v S respond	w suit – <u>strong</u> 2 nd suit vith good hand/slam interest/no singleton or void er cue bids / bids RKCB / signs off in 4H/S s with 15+ HCP and balanced
			2C* 2D* 2H*/2S* 2NT* 3C/3D	at least 5 single sui at least 5 at least 5	/4 in the majors. Advancer bids 4 card major or 2D ted major. Advancer bids 2H which can be corrected /4 in the major and a minor. 2NT asks for minor /5 in minors (weak)or game forcing 2 suited hand and can be passed
Checkback Stayman*		Over 1 N cards in o major.	T rebid 2C	* from responder asks for one of three features – 5 ajor, 3 cards in responder's major or 4 cards in unbid	
			After 2 N 3D* show 3H* show 3S* show 3NT show	T rebid ove vs 18-19 H vs 15-17 H vs 15-17 H ws 15-17 a	er 2 level response 3C* asks about points and a feature. CP CP and heart feature CP and spade feature nd no feature
	Extended	Stayman			either player can show a major feature hearts and 5 spades. Choose game partner
	Puppet S	tayman*	3D* prom Respond Opener b 3H/S pro 3NT* der After 3D*	er bids 4 c bids approp mises 5 ca hies 4 or 5c 7 - 4 C* slar	ist one 4card major ard major he doesn't have briate game irds



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GENERAL DESCRIPTION OF SYSTEM

Acol with 3 Weak 2s, Weak NT and 4 card majors

ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

1 No Trump	12 –14
2 D/H/S	5–9 HCP and 6 cards
Jump Overcall	11-15 HCP and 6 cards
Double	Penalty over weak 1NT. Negative through 4H
Slam Bids	4NT = RKCB 1430/ Gerber over 1NT/2NT openers
Discards	Reverse Attitude
Signals	Reverse Attitude
Standard Leads	

2 ** Response to 1NT opener is: Stayman

3 ** Response to 1NT and 2NT openers is: Puppet Stayman

2D* = 2H 2H* = 2S: Major suit Transfers

2. McKendrick – balanced with 11HCP or transfer to a minor