

OPENING BIDS	Point Range	Min. Length	CONVENTIONAL MEANING	SPECIAL RESPONSES
1♣	11-20	2	Doesn't deny a 5 card Major	
1♦	11-20	4		
1♥	11-20	5		
1♠	11-20	5		
1NT	15-17		May contain a 5 card Major	
2♣	18+		8 Playing Tricks or 23-24 Bal	2♦ = Relay
2♦	18+		Game Forcing or 25+ Bal	2♥ = Relay
2♥	6-9	6		2NT = Ogust 1
2♠	6-9	6		2NT = Ogust 1
2NT	20-22		Bal, May contain a singleton Ace	Stayman and Transfers
3 bids	6-10	7		New Suit F1
4 bids	6-10	8		

DEFENSIVE BIDS			
OVER-CALLS	Meaning	OPPONENTS OPEN	Defensive Methods
Simple	7+ at 1 level	Strong 1♣	X=both Majors Suit Natural Jump = weak
Jump	Weak/Intermediate according to vulnerable	Weak 1NT	X = Penalties Multi Landy see Details 3
Cue Bid	Michaels	Strong 1NT	X = Penalties Multi Landy see Details 3
1NT	Direct 15-17 Protective 11-14 Responses Stayman/transfers	Weak 2	X = Take Out, Bid Natural 2NT see Details 4
		Weak 3	X = Take Out, Bid Natural Suit Bid = Natural
2NT	Direct See Supplementary Details 2 Responses – See Supplementary Details 2	4 bids	X over minors = Majors See Supplementary Details 5
		MULTI	X=Take Out, Bid Natural

ACTION AFTER OPPONENTS INTERVENE WITH					
Simple Overcall		Double For Take Out up to and incl 3♠		Bids Cue = Good Raise	
Jump Overcall		Double For Take Out		Bids Natural	
Double Up to 3♠	Redouble 9+ points	New suit F1	Jump in new suit Forcing to game	Jump raise Weak	2NT Good Raise

SPECIAL USES OF DOUBLES:

X of a Major could show 4 cards in other Major
 Bid of a Major over an overcall of a Major shows at least 5 cards

SLAM CONVENTIONS	Meaning of Responses	Action over interference
Name: Roman Key Card B/W When suit has been agreed Otherwise ordinary B/W 5NT Grand Slam Force	To Roman Keycard B/W 5♣=0 or 3 5♦=1 or 4 5♥=2 5♠=2 with Q Pass=1 5NT=responder to bid King With Q bid 6NT See Supplementary Details 6	DOPI X=1 ROPI XX=0

Other Conventions:

4th Suit Forcing – Splinters – Long suit trial bids after a simple raise – Unassuming Cue Bids

After 1♣-1♦-1♥-1♠ is natural - 2♠ is 4th Suit Forcing

Michaels - 1♣/1♦-2♣/2♦=at least 5/5 in the Majors

1♥/1♠-2♥/2♠=at least 5 in other Major and at least 4 in a minor

OPENING LEADS	v suit contracts	4th, 3rd and 5th;			
<div> Attach Red Spot, or hatch over, if using non-standard leads </div> Other leads:	AK K109 <u>109</u> x Hxx	AKx QJ10 <u>98</u> 7x Hxx	KQ10 QJx <u>10</u> xxx xx	KQx J10x Hxxx xxx	KJ10 10xx Hxxxx xxx
	v NT contracts	4th, 3rd and 5th;			
	AK(x) K109 <u>10</u> xxx Hxxx	AJ10x QJ10 <u>109</u> x Hxx	KQ10 QJx <u>98</u> 7x xx	KQx J10x Hxx xxx	KJ10 10xx Hxxxx xxxx

(In all the card combinations shown, circle the card normally lead if different from standard i.e. underlined card)

CARDING METHODS	Describe Primary method. State alternative in brackets.
On Partner's lead	Ace for Attitude – King for count
On Declarer's lead	Count
When Discarding	High to encourage – low to discourage
Exceptions to above	

SUPPLEMENTARY DETAILS

(Please cross reference to appropriate part of card)

1 Ogust response to Weak 2 opening bids:

- 3♣ - Weak points Weak suit
- 3♦ - Weak points Good suit
- 3♥ - Good points Weak suit
- 3♠ - Good points Good suit
- 3NT – AKQ of bid suit

2 Overcall of 2NT

In direct position:

- Over 1♦ shows both Black suits
- Over 1♣ shows both Red suits
- Over Majors shows both minors

In Protective position:

- 19+
- X first then 2NT=15-8

3 Multi Landy

- 2♣=Majors
- 2♦=6 card Major
- 2♥= ♥'s and a minor
- 2♠= ♠'s and a minor
- 2NT=both minors

4 2NT over opponents Weak 2 opening

- 15-18 to play – Stayman and Transfers
- 19+ Double first and rebid NT
- 3NT=minors

5 Over opponents Weak 4M/4m opening

- Double over minors = Majors
- 4NT over 4♠=other 3 suits
- Double over 4♥= ♠'s
- Double over 4♠=Penalties

6 Additional responses to Roman Key Card Blackwood

- After response to 4NT a bid of the next suit up asks for Q of trumps
- 5 of the trump suit denies Q of trumps
- 5NT=Q of trumps and no Kings
- 6♣=King of ♣'s and Q of trumps – 6NT=2 Kings and Q trumps



Name: Maxine Julius (SBU No 19494)

Partner: Laura Talamoni (SBU No 19805)

GENERAL DESCRIPTION OF SYSTEM

Bidding Methods: 15-17 NT - 5 card Majors - Short ♣ - Benji

Style of leads, signals, discards:

Leads: 4th highest (Ace for attitude, King for count)

Discards: High to encourage, low to discourage, McKenny

Count: On declarer's lead

ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

STRENGTH OF 1NT OPENERS: 15-17

2♣ RESPONSE TO 1NT OPENER IS: Stayman

Both players of a partnership must have identically completed convention cards.
Cards must be exchanged with opponents for each round.