

SCOTTISH BRIDGE UNION BASIC CONVENTION CARD

Basic System:	Acol, 4 card suits
Opening 1NT Range:	12 to 14
Responses:	Stayman, Transfers (all 4 suits)

Opening Bids	Point Range	Minimum Length	Special Meaning and/or Responses
1C	10 to 21	4	1NT (8-10), 4 clubs, no major, 2 level jumps (0-6) 6 card suit, splinters
			Baron 2NT (16+, 4+ supp) & 3NT (13-15, 4+ supp), 3C (10-12), 4+ supp
1D	10 to 21	4	1NT (7-9), 2 level (10+), no major, 2 level jumps above, splinters
			Baron 2NT (16+, 4+ supp) & 3NT (13-15, 4+ supp), 3D (10-12), 4+ supp
1H	10 to 21	4	1NT (6-9), 2 level (10+), jump 2S as above, splinters
			Jacoby 2NT (gf raise, 4+) & 3NT (13-15, 4+, bal), Bergen raises
1S	10 to 21	5	1NT (6-9), 2 level (10+), splinters, with 3334 open 1C
			Jacoby 2NT (gf raise, 4+) & 3NT (13-15, 4+, bal), Bergen raises
1NT	12 to 14	balanced	Stayman (could be invitational raise)
			Transfers in all suits (2S to C, 2NT to D, break to 2NT/3C with Hxx or any 4), after transfer 4C is RCKB and 4NT quantitative
			3-level response shows 6 card suit, gf, slam interest now 4 level bid is cue
2C	13 +	0	GF or 23+ pts bal 2D 4-7 pts or waiting 2H 0-3 pts
2D	6 to 10	6	Change of suit is one round force. 2NT ask for range - Min rebid suit, max bid feature.
2H/2S	6 to 10	6	
2NT	20 to 22	balanced	Puppet Stayman
			Major suit transfers
			3S minor suit Stayman, 3NT response denies 4 card minor
3 suit	6 to 10	7+	Pre-empt (2 of top 3 in 1 st /2 nd & vul)
3NT	9 to 12	Solid minor	4C/5C Pass/convert
			4D asks for singleton or void major, 4H/S to play
4 suit	7 to 13	7+	To play

Overcalls of Natural Opening Bids of One of a Suit

Simple	8 to 15, natural	1NT (2nd position)	15 to 17, balanced
Jump	Weak	1NT (4th position)	10 to 14, balanced
Cue Bid	Michaels	2NT	Unusual

Action over Other Opening Bids				
Strong 1C	Truscott (see supp)		Weak 2's	Double = takeout (+Lebensohl)
				2NT = 16/19, balanced (less in 4 th)
1NT	Multi-Lucas 2C 5/4+ in M: 2D Multi : 2HS Lucas: 2N 5/5m			Cue is GF with other major + no stop
				4C/D = 5m & 4M
Weak 3's	Double = t/o		Multi 2D	See supplementary section
	Cue m = M's			X = 13-16 or 20+ : 2NT = 17-20
	Cue M = M/m			2H/S = takeout of other major, 13-16
				Pass, then bid = strong hand

Action after Opponents Intervene with:-

Simple Overcall	Negative double (to 4D), unassuming cue bids, Bergen responses to M opening		
Jump Overcall	Negative double (to 4D), unassuming cue bids, Bergen responses to M opening		
Double	Re-double shows 8+ (penalty orientated)		
	All suit raises are pre-emptive		
	2NT shows a good raise to the 3-level		
	New suit is 1 round force		

Slam Conventions	Roman Key Card Blackwood (14-30); after 5H/5S, 5N asks for lowest 2 nd Rnd control then new suit shows 2 nd Rnd control with Grand Slam interest		
	DOPI after suit interference & ROPI after dble		
	5NT Grand Slam Force		
	4NT opener asks for specific A's (5C=0, 5N=2, 6C=AC)		

Other Conventions	Lebensohl (X of intervention/support = good 10+, penalty orientated)		
	Fourth Suit Forcing		
	Long suit trial bids (3+, looking for help)		
	Checkback after 1NT, 2NT rebids		
	Over 1NT doubled (XX is wk with 5 card suit (2C relay), 2any is 44 with suit above)		
	Directional Asking Bids		
	Splinters		
	Cue Bids (first bids should show first round control)		
1 st round jump shifts – 2-level weak (also after interference, unless disturbed)			

Leads	4 th best from long suits	AK, AKx, AKxx(opt'l), AJTx, KQ, KQx, KQTx, KI9x, QJT, QJx(opt'l), QJxx, QT9x, JT9, JT8, JTx, T98, T97, T9x*, Txx*, Txxx*, Hx, Hxx, Hxxx, Hxxxx, Hxxxxx, xx, xxx, xxxx, xxxxx (* lead small if p's suit)
	2 nd top of poor suits	
	Generally top of sequence but some exceptions	
	Strong 10's, J highest	

Carding Methods

On Partner's Lead	A & Q asks for reverse attitude	
	K asks for standard count	
	Otherwise standard count	
On Declarer's Lead	Standard count if helpful to partner	Occasional McKinney overtones
Discards	First = reverse attitude	Occasional McKinney overtones
	Other = standard count	

UCB after Opps overcall
A lowest level cue bid shows 4+ card support, 10+ hcp, and asks about strength of opening.
With a min. opening, opener rebids suit (even if only 4 cards) at the lowest level.
Any other bid describes hand and is a 1 round force. 2NT is natural with stop.
Raises after overcall are preemptive - single is 6-9 hcp, double weaker and shaplier .
Other bids are forcing. Jump cue asks NT stop. Bergen after 1M opening

UBC after our overcall
A lowest level cue bid shows 3+ card support, 10+ hcp, and asks about strength of overcall.
With a min. overcall (< opening bid), opener rebids suit at the lowest level.
Any other bid shows a feature and invites further competition.
Raises of overcall are preemptive. Other bids are constructive but not forcing.

Trial Bids
After a minor suit raise, a new suit is cheapest honour feature aiming for 3NT.
Without NT interest or with min. raise, responder returns to the minor suit
After a major suit raise, a new suit bid asks for support (Hon or shortness).
With support (but not min) or a max. raise, responder should bid game.

Jump Overcalls
Weak 6-10 hcp, 6 card suit (like wk. 2 opener)
Cue is only force

Openers 1NT is doubled
Pass Content (8+ hcp) or nowhere to go.
Other bids are weak, 0-7 hcp
XX Wk, 5+card suit, opener must bid 2C and then pass
2C,D,H Wk, 44 take out in bid suit and higher suit

Transfers	Over 1NT. 2D trans to 2H, 2H trans to 2S. 2S trans to 3C and 2NT trans to 3D. 2NT over 2S and 3C over 2NT shows Ax, Kx or Qxx or better in the suit being transferred to.
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Dixon defence to Multi 2D
2D X Bal 13-16 hcp or 20+ hcp
Lebensohl responses, X again to show 20+
2NT Bal 17-20 hcp
2H/S Tkout of other major, 12-16 hcp, 4+ major, NF
3 suit 12-16 hcp, 6 card suit, NF
Game To play
Pass then bid shows str hand, 17+ hcp, not 100% F
2D P 2H/S X Bal 13-16 hcp or 20+ hcp
Lebensohl responses, bypass 3C to show 20+
2NT Bal 17-20 hcp
2S Take out of H, at least 4 card S suit, NF
3 suit 12-16 hcp, 6 card suit, NF
Game To play

Lebensohl situations
a 1NT 2any Leb Overcall of 1NT
b P 2any X P Weak 2
Leb
c 1HS P 2HS X Open and raise
P Leb
d 1HS X 2HS Leb Open and raise
e 1HS P 2HS P Open and raise
P X P Leb
f 1D 2HS P P Weak jump overcall
X P Leb

Lebensohl	In any of the above situations:
	a two bid is competitive, a double shows values for 2NT and is penalty orientated. 2NT requires opener to bid 3C and responder can pass if that is his suit or corrects if not, NF.
	a three bid is natural and forcing to game
	a three bid in their suit, Stayman without stopper.
	3NT, values with stopper but denies major.
	2NT, then 3 of their suit, Staymanic + stopper.
	2NT, then 3NT values but no stopper in their suit.

General Principles	Fast arrival in suit shows min hand
	Jump in NT after FSF shows extra values
	Support after FSF shows game forcing hand

Bergen Raises		
I H/S	3C	7-9 hcp, 4-card support
	3D	10-poor 12 hcp, 4-card support
	2H/S	5-9 hcp, 3+ card, support
	3H	weak, 5+ support
	4H	weaker, long support
System on in competition (but Acol 10- 12 2NT over X)		
Next suit bid after 3C/D before anchor is trial bid		

Jacoby 2NT over 1HS		Shows g.f. with 4+ support
Responses	3 new suit	Singleton or void
	3 agr maj	16+ hcp
	3NT	14-15 hcp
	4 new suit	5+ card suit
	4 agr maj	Min hand
Other game force supporting responses over 1HS		
3NT	13-15 hcp, balanced, 4 card support	
4 level	13-15 hcp, singleton (splinter), 4+ card support	

Checkback over NT rebids		
2/3 Clubs rebid shows 9+ pts and asks opener to (in order):		
	show other 4 card major	
	rebid 5+ card major suit	
	show 3 card support for responders major	
	bid D with none of above and 15 hcp	
	bid NT with none of above and 16 hcp	

RKCB	After 5C,D response:
*	5 agreed suit assumes lower response, now new bid shows 2nd rnd control and higher holding, after which 5NT asks for Q trumps or extra unbid length, 6C shows - agreed suit denies
*	Next suit up asks Q trumps, anchor denies, cue K or 5NT shows
*	5 unbid suit assumes lower response and ask to stop in 5NT
*	5NT follow up asks for lowest outside 2nd rnd control
	After 5H,S response
*	5NT follow up asks for lowest outside 2nd rnd control
	New suit is 2nd rnd cue and grand slam interest

Defence to Weak Twos			
Over 2H/2S	X	Take out, 13-15 hcp	
	2S	Non-forcing overcall	
	2NT	16-18 hcp with stop in weak 2H/2S (Puppet Stayman, Transfers, 3S - minors)	
	3 suit	Good 6 card suit, 13-16 hcp	
	3H/3S	Game force, other major but no stop.	
	3NT	To play.	
	3S	Over 2H, good 6+ suit, invitational	
	4C/4D	6 card minor + 4 other major	
	4S/4H	Other major, to play	
	4NT	Both minors, 5+ in each.	
2H/2S	X P	2S	To play, weak
		2NT	Lebensohl
		3 suit	7-10 hcp, encouraging, but not forcing.
		3H/3S	4 of other major but no stop.
		3NT	No 4 card in other major suit + stop .
Lebensohl		2H/2S X P	2NT P
in 4th & 6th	3C	Pass, or bid 3D, or 3H over 2S - weak, 0-6 hcp	
		3H/3S	game values, 4 of other major + stop.
		3S,	invitational over weak 2H bid.
		3NT,	values for 3NT, no 4 card major or stop.
		(fast arrival shows NO stop)	

Multi 2D			
2D 6 card heart or spade suit with 6-10 hcp or balanced 19 - 20 hcp			
2H/S to play, with 2S willing to play in at least 3H (if min H hand).			
2NT from responder enquires type.			
3C/3D 8-10 hcp weak two in H/S. 3H/S 6-8 hcp weak two in H/S			
3NT shows balanced 19-20 hcp.			
Over 2H/S (or 2NT) response, 2NT (or 3NT) by opener shows balanced 19-20 hcp.			
Now Puppet Stayman and transfers and Gerber.			

Truscott			
Over a Strong 1C opening, shows 10-14 pts			
1D	D and H	X	C and H
1H	H and S	1NT	D and S
1S	S and C		
2C	C and D	2D, 2H,	single 6 card suit.
(At least 9 cards in the two suits)			2S

Multi- Lucas	2C= 5/4+ in majors	2D= multi	2H/S= Lucas	2N= 5/5 minors															
	After 2C, 2D asks 5 suit, 2HS to play, 2N asks 4+ suit and range																		
	Pts range 11-15. Over 2N, 3C,D is 4h,s min, 3H,S is 4h,s max.																		