

OPENING BIDS	Point Range	Min. Length	CONVENTIONAL MEANING	SPECIAL RESPONSES
1♣	10-20	4	(see note 1)	Limit raises 1 NT response 6-9 HCP 2 NT response – Jacoby* (note 6) 2 over 1 change of suit 10+ HCP Jump shift – 6 card Suit and 13+ HCP Splinters*
1♦	10-20	4		
1♥	10-20	4		
1♠	10-20	4		
1NT	12-14			Stayman* Transfers* 2D/2H McKendrick* (note 2)
2♣	20+	5	Strong balanced / game forcing 9+ playing tricks	2 D* relay/waiting 2NT = 10+HCP Suit bid=5+cards and 2 of top 3 honours
2♦	5-9	6	NAT pre-emptive	2NT* shows game interest
2♥	5-9	6		Ogust responses* (note 3)
2♠	5-9	6		Change of suit is to play
2NT	20-22			Puppet Stayman Major Suit Transfers
3 bids	5-10	7	NAT pre-emptive	Change of suit is forcing
4 bids	5-10	8	NAT pre-emptive	

DEFENSIVE BIDS

OVER-CALLS	Meaning	OPPONENTS OPEN	Defensive Methods
Simple	NAT, 5 card good suit. 8-17HCP	Strong 1♣	NAT
Jump	11-15 HCP, 6 cards+	Weak 1NT	Multi Landy (note 7)
Cue Bid	Michaels* (note 4)	Strong 1NT	NAT (TOD)
1 NT	Direct: 15-18 HCP Protective: 11-14 after 2 passes	Weak 2	2NT = 17-19 HCP Double for TO
	Responses: Stayman* Transfers*	Weak 3	3NT = 20+ HCP Double for TO
2NT	Direct: Unusual* (note 5)	4 bids	Optional Double
	Protective: 20-21 HCP Responses: Stayman* Transfers*	MULTI	TOD

ACTION AFTER OPPONENTS INTERVENE WITH

Simple Overcall	Double NEG to 4♦	Bids	Natural - forcing
Jump Overcall	Double NEG to 4♦	Bids	Natural - forcing
Double	Redouble	New suit	Jump in new suit
	10+. Penalty interest	Natural	Forcing
		Pre-emptive	Good raise

SPECIAL USES OF DOUBLES:

Doubles are takeout except in these penalty situations:

Double of 1NT opener and overcall
Double when our side has made any natural NT bid
Double when partner has opened a pre-empt
Double of opponent's game

SLAM CONVENTIONS	Meaning of Responses	Action over interference
RKCB 1430 4NT	5C=1/4, 5D=0/3, 5H=2, 5S=2+queen	DOP1 (double=0, pass=1, next step=2 etc)
5NT	Cue Bid outside kings	
Gerber (over NT only)	4D=0/4, 4H=1, 4S=2, 4NT=3	

Other Conventions:

*4th Suit Forcing - F1 at 2 level (11+) and FTG at 3 level (12+)

*Checkback Stayman

*Wriggle – Escape Transfer after 1NT-X

*Cue-bid by opener or responder shows strong hand in competition

*Unassuming Cue-bid 8+ HCP and trump support for partners overcall

OPENING LEADS	v Suit contracts: Top of sequence, 4 th or 2 nd highest				
	<u>A</u> K K <u>10</u> 9 <u>10</u> 9x Hxx <u>x</u>	<u>A</u> Kx <u>Q</u> J10 9 <u>8</u> 7x Hx <u>x</u>	<u>K</u> Q10 <u>Q</u> Jx 10xx <u>x</u> <u>x</u> x	<u>K</u> Qx <u>J</u> 10x Hxx <u>x</u> xx <u>x</u>	<u>K</u> J10 10x <u>x</u> Hxxx <u>x</u> xx <u>x</u>
	v NT contracts: Top of sequence and 4 th highest				
	<u>A</u> Kx(x) K <u>10</u> 9 10xx <u>x</u> Hxxx <u>x</u>	A <u>J</u> 10x <u>Q</u> J10 <u>10</u> 9x Hxx <u>x</u>	<u>K</u> Q10 <u>Q</u> Jx 9 <u>8</u> 7x <u>x</u> x	<u>K</u> Qx <u>J</u> 10x Hx <u>x</u> xx <u>x</u>	<u>K</u> J10 10x <u>x</u> Hxxx <u>x</u> xx <u>x</u>
CARDING METHODS		Describe Primary method. Alternative in brackets.			
On Partner's lead		Attitude – High encourages			
On Declarer's lead		Count – High card = even number and low card = odd number			
When Discarding		Reverse Attitude – Low encourages			
Natural		Suit preference leads and signals			

SUPPLEMENTARY DETAILS

Note 1	4432 hands with 15-19 HCP 4441 hands	Always bid 1H with 4 hearts. Otherwise bid better minor Usually 1D unless diamond singleton then 1C
Note 2	McKendrick	After 1NT opener 2S* is 11HCP balanced or transfer to minor 2NT* is 12HCP balanced Opener rebids 2NT* with 12-13 and 3C* with 13-14HCP
Note 3	Ogust* responses	2H – pass – 2NT – pass. Opener now shows strength as follows: 3C* lower strength and 1 of top 3 honours 3D* lower strength and 2 of top 3 honours 3H* upper strength and 1 of top 3 honours 3S* upper strength and 2 of top 3 honours 3NT* 9HCP and AKQxxx of suit bid
Note 4	Michaels*	(1M) 2M* overcall shows 55+ in other major and a minor 2NT* by advancer asks for minor (1m) 2m* overcall shows 55+ in both majors
Note 5	Unusual NT*	(1M) 2NT* overcall shows 55 + in both minors (1m) 2NT* overcall shows 55+ in hearts and other minor
Note 6	Jacoby*	4 card support of major and opening points Opener bids new suit showing singleton or void. Any strength. Then cue or limit bid. Opener rebids 4H/S with minimum hand and no singleton or void Opener bids 3NT showing 4333 and 15+ HCP Opener jumps in new suit – <u>strong</u> 2 nd suit Opener bids 3H/S with good hand/slam interest/no singleton or void After 3H/S responder cue bids / bids RKCB / signs off in 4H/S
Note 7	Multi Landy*	Double for penalties with 15+ HCP and balanced 2C* at least 5/4 in the majors. Advancer bids 4 card major or 2D 2D* single suited major. Advancer bids 2H which can be corrected 2H*/2S* at least 5/4 in the major and a minor. 2NT asks for minor 2NT* at least 5/5 in minors (weak) or game forcing 2 suited hand 3C/3D long suit and can be passed
Checkback Stayman*		Over 1 NT rebid 2C* from responder asks for one of three features: – 5 cards in opener's major 3 cards in responder's major 4 cards in unbid major. 2D* denies a feature After 2 NT rebid over 2 level response 3C* asks about points and a feature. 3D* shows 18-19 HCP 3H* shows 15-17 HCP and heart feature 3S* shows 15-17 HCP and spade feature 3NT shows 15-17 and no feature After 3D* response either player can show a major feature
Extended Stayman		1NT-2C-2D-3D = 5 hearts and 5 spades. Choose game partner
Puppet Stayman*		3C* asks for 4/5 card major (after 1NT 13+ HCP) 3D* promises at least one 4card major Responder bids 4 card major he doesn't have Opener bids appropriate game 3H/S promises 5 cards 3NT* denies 4 or 5card major After 3D* - 3NT denies 4 card major After 3D* - 4 C* slam invite with both majors. Asks opener to bid his major After 3D* - 4 D* game values and both majors. Asks opener to bid his major



Name: Tricia Hewitt 12487
Partners: Anne Baird 12556

GENERAL DESCRIPTION OF SYSTEM

Acro with 3 Weak 2s, Weak NT and 4 card majors

ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

1 No Trump	12 –14
2 D/H/S	5–10 HCP and 6 cards
Jump Overcall	11-15 HCP and 6 cards
Double	Penalty over weak 1NT. Negative through 4D
Slam Bids	4NT = RKCB 1430 Gerber over 1NT/2NT openers
Discards	Reverse Attitude
Signals	Attitude and Suit preference
Standard Leads	

2 ♣* Response to 1NT opener is Stayman

3 ♣* Response to 1NT opener is Puppet Stayman

2D* = 2H and 2H* = 2S – Major suit Transfers

2 ♠* McKendrick – balanced with 11HCP or transfer to a minor