

DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	
Wide-ranging (mostly constructive) non-jump overcalls	
Over a minor suit overcall cue bid of opponent’s suit is a limit+ raise, 2NT is natural	
Over a major suit overcall cue bid of opponent’s suit is a limit+ raise without shortage, 2NT is a limit+ raise with a shortage	
Jumps in a new suit are natural and with a fit, jump raises are preemptive	
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	
[1m] - 1NT → system on	
[1M] - 1NT → 2♣ - forcing 2♦, 2♦ - 5+OM weak or FG,	
2M / OM - 4OM FG / inv, 2NT / 3♣ - 6+♣♦ weak or FG,	
3♥♠ - 1M-3OM-(5-4)	
Direct: 15-18 HCP, Reopen: 11-14 HCP	
JUMP OVERCALLS (Style; Responses; Unusual NT)	
Weak over 1lvl, sound over 2lvl / 3lvl preempts	
When partner has passed HCP count can vary more	
Natural responses	
2NT / 4NT - 5+ 5+ lowest in rank unbid suits	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	
Wide-ranging (mostly constructive) cue-bids	
2lvl / 4lvl - Michaels	
[1suit] - 3suit - asks for a stop if 1suit promises 4+cards, otherwise it is natural and preemptive	
VS. NT (vs. Strong/Weak; Reopening;PH)	
Dbl - 13(16)+HCP vs weak (strong) NT (PH - 5+m 4M)	
2♣ - both majors 9+cards, Direct: 9+HCP, Reopen: 6+HCP	
2♦ - one major 5+cards, Direct: 9+HCP, Reopen: 6+HCP	
2M - 5M 4+m, Direct: 9+HCP, Reopen: 6+HCP	
2NT - both minors 10+cards, Direct: 9+HCP, Reopen: 6+HCP	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	
Dbls are take / out oriented vs 2lvl-3lvl preempts, values vs 4lvl	
Over natural 2lvl (3lvl) preempts: (non-)leaping Michaels	
Over multi 2♦ that contains a weak option : Dbl - 13+HCP, usually (semi)BAL, jump bids are strong and natural	
Sound jump overcalls	
2NT / 3NT bids are natural with a stop	
VS. ARTIFICIAL STRONG OPENINGS	
Suit bids are natural, Dbl is majors, 2NT is minors	
OVER OPPONENTS’ TAKEOUT DOUBLE	
Over 1suit - [Dbl]:	
Rdbl and bids up to 2(suit-1) are transfers	
Jumps are natural and weak if 1♣ is opened	
Jumps are natural and with a fit if 1♦M is opened	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	1 <sup>st</sup> / 3 <sup>rd</sup> / 5 <sup>th</sup>	1 <sup>st</sup> / 3 <sup>rd</sup> / 5 <sup>th</sup>	
NT	1 <sup>st</sup> / 3 <sup>rd</sup> / 5 <sup>th</sup>	1 <sup>st</sup> / 3 <sup>rd</sup> / 5 <sup>th</sup>	
Subsequent	Attitude	Attitude	
Other: Top from nothing in a suit where partner has been raised			
LEADS			
Lead (asks for)	Vs. Suit	Vs. NT	
Ace (attitude)	<u>A</u> K(x...); <u>A</u> (x...)		
King (count)	<u>A</u> K(x...); <u>K</u> Q(x...); <u>K</u> (x)		
Queen (attitude)	<u>K</u> Q(x...); <u>Q</u> J(x...); <u>Q</u> (x)		
Jack (count)	<u>J</u> 10(x...); <u>J</u> (x)	<u>A</u> Q <u>J</u> (x...); <u>J</u> 10(x...); <u>J</u> (x)	
10 (count)	<u>K</u> J <u>10</u> (x...); <u>10</u> (x)	A/K <u>J</u> 10(x...); <u>10</u> (x)	
9 (count)	<u>K</u> /Q <u>109</u> (x...); <u>9</u> (x)	A/K/Q <u>109</u> (x...); <u>9</u> (x)	
x (count)	xxxxx(x); xxx(x); x(x)		
SIGNALS IN ORDER OF PRIORITY			

W B F CONVENTION CARD	
<p>CATEGORY: GREEN</p> <p>NCBO: SCOTLAND</p> <p>PLAYERS: Glen Falconer, Gints Freimanis</p>	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
2 over 1 FG unless repeated	
1NT - 15-17 HCP BAL includes 5M332, 5m422 and may have 6m322	
1M - 5+M	
1♣ - 2+♣, includes 11-14 HCP / 18-19 HCP BAL without 5♦M	
1♦ - 5+♦ or 1-4-4-4 / 4-4-4-1, includes 11-14 HCP / 18-19 HCP BAL	
hands with 5♦	
2♣ - strong, contains 20-21 HCP (semi)BAL hands	
2♦ - either major, weaker than 2M opening	
2♥♠ - 9-11 HCP preempt	
3NT - solid minor	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
2♦ opening	
3NT opening	
SPECIAL FORCING PASS SEQUENCES	
1NT - [pass] - 2suit - [Dbl] - pass - no stop in the suit	
IMPORTANT NOTES	
Upgrades / downgrades are permitted at all times	
3 <sup>rd</sup> seat 1suit openings may be light in values	
PSYCHICS: RARE	

OPENING	TICK IF ARTIFICIAL	MIN NO OF CARDS	NEG DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	✓	2	7♠	11-21 HCP 2+♣	1NT - 6-10 HCP 4+♣ 2♣ - 4+♣ FG 2♦ - 6-8 HCP constructive 6+M or 6+♣ FG 2♥ - 10-12 HCP 5♣, 2♠ - 10-12 HCP 6+♣ 2NT / 3NT - 11-12 / 13-15 HCP 3-3-3-4 3♣ - 6-8 HCP 6+♣ 3♦M - 6+♦M weak	1♣-1x-1M - natural UNBAL → 1NT / 2♣ - NF, 4 <sup>th</sup> suit FG 1♣-1x-1NT - any 11-14 HCP (semi)BAL without a 4-card support, does not deny 4 cards in the unbid suits 1♣-1M-2♦ - 14-16 HCP UNBAL 3M / 17+HCP 6+♣ / 18-19 HCP BAL without 4M, 2NT - 17+HCP 4M, 3♣ - 14-16 HCP 6+♣ with good playing strength, 3♦ - 11-14 HCP 6+♣ 4M	Weak jumps in competition
1♦		4	7♠	11-21 HCP 5+♦ or (4)-4-4-(1)	1NT - 6-10 HCP 4+♣, 2♣ - 9-12 HCP 3+♦ or 4+♣ FG 2♦ - 4+♦ FG, 2M - 5-8 HCP constructive 6+M 2NT - 11-12 HCP 3-3-2-5 3♣ - 11-12 HCP 6+♣, 3♦ - 6-8 HCP 4+♦ 3NT - 13-15 HCP BAL 4-5♦	1♦-1M-1NT - 11-15 HCP 5+♦ no 3M or 16+HCP, 2♦ - 11-15 HCP 5+♦ 3M, 2OM - 14-16 HCP 4M with shortage, 2NT - 17+HCP 4M, 3♣ - 14-16 HCP 5♦ 5♣ with good playing strength, 3♦ - 14-16 HCP 6+♦ with good playing strength 1♦-2♣-2♦ - 11-15 HCP, other bids - natural non-min	1♦-2♣ - 9-11 with 3+♦ 1♦-2♦ - 6-8 with 3+♦ Fit jumps in competition
1♥		5	7♠	11-21 HCP 5+♥	1NT - 6-12 HCP 2♣ - 2+♣ FG 2♦ - 5+♦ FG 2♥ - 6-8 HCP 3+♥ 2♠ - 9-11 HCP 3+♥ 2NT - 4+♥ FG 3m - 11-12 HCP 6+m 3♥ - 6-8 HCP 4+♥ 3♠ - 13-15 HCP 4+♥ unspecified shortage 3NT / 4m - 16-18 HCP 4+♥ ♠m shortage	1♥-1♠ / NT-2♣ - 11-15 HCP 6+♥ or 16+HCP, 2♥ - 11-15 HCP 4+♣, 2NT - 14-15 HCP 6+♥ 4 in any other suit with good playing strength, 3m - 14-15 HCP 5♥ 5m with good playing strength, 3♥ - 14-15 HCP 6+♥ with good playing strength no 4-card side suit 1♥-2♣-2♦ - 4+♦ any strength, 2♥ - 11-14 HCP no 4♦, 2♠ - 18+ HCP no 4♦, 2NT - 15-17 HCP 4♣, 3♣ - 15-17 HCP 3♣, 3♦ - 15-17 HCP 6+♥, 3♥ - 15-17 HCP 4♠, 3♠ - 15-17 HCP 5+♣, 3NT - 15-17 HCP 4522 1♥-2NT-3♥♥♠ - 17+HCP ♣♦♠ shortage, 3♦ - 14-16 HCP, 3NT - 17+HCP no shortage	Same as after 1♦ except 1♥-2♦ - NF
1♠		5	7♥	11-21 HCP 5+♠	Same as after 1♥ except 3♥ - 9-11 HCP 3+♠	Same as after 1♥	Same as after 1♥ except 1♠-2♥ - NF
1NT		2	7♠	15-17 HCP BAL, includes 5M332, 5m422 and may have 6m322	2♣ - Stayman, 2♥♦ - transfer 2♠ - asking for range or 6+♣ 2NT - 5-card Stayman 3♣ - 6+♦ weak or FG, 3♦ - 5+ 5+ minors FG 3M - 1M-3OM-(5-4), 4♥♦ - transfer	1NT-2♣-2♦ - no 4M 1NT-2♦-2♠ / 3♣♦ - 4♣♦♦ 4-5♥ max 1NT-2♠-2NT - min, 3♣ - max 1NT-2NT-3♣ - no 5M, 3♦ - no 4M with 5m, 3M - 5M	2NT Lebensohl and 3lvl inv+ transfers in competition 4♥♦ bids are same after intervention of up to 3♣
2♣	✓	0	7♠	a) 20-21 HCP (semi)BAL b) 22+HCP or FG	2♦ - relay 2M - to play if a)	2♣-2♦-2♥ - 5+♥ or 20-21 HCP BAL	SAME
2♦	✓	0		At most 8 HCP (5)6+M	2M / 3M - pass / correct, 2NT - forcing 3♣, 3m - natural F1 4♣♦ - asking for transfer to M / to bid M, 4M - to play	2♦-2♠-2NT - max with ♥	Response is non-forcing
2♥♠		6		9-11 HCP 6+♥♠	Non-jump new suit - F1, 2NT - shortage ask Jump new suit - natural with a fit	Over a non-jump response, a raise shows a 3-card support, NT bid shows a 2-card support	Response is non-forcing
2NT		2	7♠	22-23 HCP (semi)BAL	3♣ - Stayman, 3♥♦ - transfer, 3♠ - minor suit Stayman 4♣♦ - 5+ 5+ majors slam try / game only	2NT-3♣-3♦ - no 4M, 3M - 4-5M 2NT-3♦-3♥ - 3♥, 3♠ - 5♠ 2♥, 3NT - 2♥ no 5♠, 4m - 4♥ m cue	SAME
3♣♦♥♠		6		Constructive 6+preempt	3suit - natural F1, 4♣ (4♦ after 3♣) - RKCB	3NT rebid denies support, a new suit shows support and shortage	Response is non-forcing
3NT	✓	0		AKQxxx(+ ) in a minor, no A / K in other suits	Pass - to play, 4♣ - pass / correct 4♦ - asks shortage	HIGH LEVEL BIDDING	
						RKCB 1403. If opponents intervene over 4NT key-card, then pass - 1or 4 key-cards, Dbl / Rdbl - 0 or 3 key-cards	
						When bypassing 4NT RKCB, 5 of our suit + 1 is RKCB	
4♣♦♥♠		7		Depends on seat and vul	4NT (4♦ after 4♣) - RKCB		
4NT	✓	0		Specific ace ask	5♣ - no aces, 5♦♥♠ / 6♣ - specific ace, 5NT - 2 aces		