DEFENSIVE AND COMPETITIVE BIDDING		IFA	DS AND SIGN	IAI S	W B F CONVENTION CARD		
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING	G LEADS STYLE					
Simple – usually sound at 2 level, less so at favourable		Lead		In Par	tner's Suit	CATEGORY: Green	
Vulnerability or at 1 level, usually decent suit	Suit	4 th best and			st and MUD	NCBO:	
Responses - Change of suit natural and forcing	NT	4 th best an			st and MUD	PLAYERS: Ian Hamilton Sam Hall	
Cue of opponent's suit usually sound support	Subseq	Orthodox r length	emaining	Ditto	(occas. S/P)	EVENT Open	
	Other: ve	ery low card from k	known long sui	t sugge	sts an outside void		
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY	
15-17 direct	Lead	Vs. Suit		Vs. N	Г		
11-13 4 th seat	Ace	AK or unsu	Ipported		ck or length	GENERAL APPROACH AND STYLE	
17-19 sandwich	King	KQ or shor			short	Acol with 4 card Majors	
System "on" in all cases	Queen	QJ or shor		QJ or		Multi 2+ - strong 4/4/4/1 (17-24) or Weak Two Major (5-10)	
	Jack	J10 or sho	rt	J10 a	nd no higher or short	Weak no trump 12-14 HCP occasionally good 11	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	109 or sho	rt		untouching higher	Lightish openers	
Jump – weak 6 + suit, though vulnerability taken into account	9	short		10 an	d untouching higher	Usually sound overcalls especially vulnerable	
Double jump - weak and 7+ carder	Hi-X	doubleton		doubl	eton		
	Lo-X	MUD		MUD			
Reopen:	SIGNALS	IN ORDER OF P	PRIORITY				
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead	Declarer's Le	ead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
	1	Orthodox length	Orthodox len	gth	Normal distribution	Multi 2+ - 17-24 any 4/4/4/1 or 5-10 sound 6 card Major	
Ghestem – 2NT = lowest 2 suits, cue = extremes,		Suit preference	Suit preferen		Normally not suit wanted		
3♣ = 2 highest (of remaining suits)	3						
	1	Orthodox length	Orthodox len	gth			
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2	Suit preference	Suit preferen	се			
Double of weak NT penalty, of strong NT single suiter	3						
2♣ = single suiter. Demands 2♦	Signals (i	ncluding Trumps):	as above				
2♦ = Majors	· ·	U					
2♥/♠ = 4+ major and an undisclosed minor – 2NT strong ask -			DOUBLES				
3♣/♦ = pass or correct							
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOU	T DOUBLES (Sty	le; Response	s; Reoi	pening)		
X for takeout up to 4♥		ght with shape.		, .,			
Over weak 2M - $4 \frac{1}{2}$ = suit + other Major (Leaping Michaels)	Jumps N						
		suit Forcing, but	not GF				
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1. or 2.							
Over 1♣ simple overcall = Suit + Suit above, X = ♣/♥ 1NT = ♦/♠	SPECIAL	, ARTIFICIAL & C	COMPETITIVE	DBLS	SPECIAL FORCING PASS SEQUENCES When we have bid constructively to game and are outbid		
Over 2♣ overcalls are natural, X = clubs	None				· · ·		
		Lebensohl applie	s after partner	double			
OVER OPPONENTS' TAKEOUT DOUBLE	hand pas	ses			IMPORTANT NOTES		
Redouble = 9+ short opener's suit, 1NT = 8-10 with stop							
New suits natural and forcing							
2NT = sound 3 level raise, $3NT = 5$ card raise with defence						PSYCHICS: Rare	

U	IF CIAL	. OF	NEG.DBL THRU							
OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1*		4	4♥	Natural, long suits first	Natural, forcing except 1NT (6-9) or 2NT (11-12)					
					Jump shift natural and GF, jump raises NF					
1 •		4	4♥	Natural, long suits first						
1♥		4	4	Natural, long suits first	Natural, forcing except 1NT (6-9)					
1		4	4	Natural, long suits first	Jump shift natural and GF, jump raises NF					
1		4	4♥	Natural, long suits first	2NT GF 4 trumps.	3 level bids single, 4s void, 3M str, 4M wk				
INT			4♥	12-14	2♣= Stayman, 2♦= ♥, 2♥= ♠, 2♠= ♣ 2NT=♦	Over 2 3M are 5 carders	Lebensohl applies over 2 level			
					Jumps slam tries, one loser suit	Over 2NT resp bids suits wishes to play in	intervention. Direct 3NT no stop			
2*		0	4♥	23-24 balanced or GF	2 relay, 2/3 any positive, decent suit					
2 ♦		0		5-9 with decent ♥/♠ suit or	2♥ no interest in heart game, 2♠ implies hearts NF	Over 2NT $3 4/4 = \text{good } 3 4/4 = \text{poor Weak } 2$	Bid of singleton asks range in			
				17-24 any 4:4:4:1	2NT asks, suits natural and forcing except 2♥/♠	3NT and 4 level bids suit below singleton	2 HCP steps			
2♥		6	4♦	8-9 PT	2NT negative. Suits natural and forcing					
2.		6	4♥	8-9 PT	2NT negative. Suits natural and forcing					
2		0	4	0-9 F 1	2NT negative. Suits natural and forcing					
2NT			4♥	20-22	3♣ - 5 card Stayman with normal continuations					
3.		6		Normal pre-empt	Suits natural and forcing					
3♦		6		Normal pre-empt	Suits natural and forcing					
3♥		7		Normal pre-empt	Suits natural and forcing					
3♠		7		Normal pre-empt	Suits natural and forcing					
3NT				Solid minor, little outside	4 = pass or correct					
						2NT asks, suits natural and forcing except $2 \checkmark 4$				
4*		7-8		weak			<u> </u>			
4 •		7-8	1	weak			1			
4♥				7-8 PT with little defence						
4♠				7-8 PT with little defence						
4NT	L			Specific ace ask	5 ♣ = none 5NT=2					
5*				7-9 PT little defence		HIGH LEVEL B	IDDING			
5 ♦				7-9 PT little defence		RKCB – 3041, ROPI DOPI				
5 ♥						Triple jump Exclusion KCB				
5♠					+					