DEFENSIVE AND COMPETITIVE BIDDING		LEA	ADS AND SIGN	ALS	W B F CONVENTION CARD
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING I	EADS STYLE			
1 level wide ranging 4-18 points invariably a 5 card suit		Lead		In Partner's Suit	CATEGORY: Green:
Response: New suit F1, Unassuming Cue Bid, raises pre-emptive NT natural	Suit	2 nd and 4th		2 nd and 4th	NCBO: Scotland
	NT	2nd and 4th		2 nd and 4th	PLAYERS: Susan Aitchison Jim Forsyth
	Subseq	attitude		attitude	EVENT Mixed
	Other: low in	plies Honour			
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY
Direct – 15-18, Protective 11-15	Lead	Vs. Suit		Vs. NT	
	Ace	Asks for att	itude	Attitude	GENERAL APPROACH AND STYLE
	King	Asks for sta	indard count	Count or unblock	
	Queen	Asks for att		Attitude	14-16NT, 4 card Majors
	Jack				Weak two's in Majors
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	Shortage or card	at least 1 higher	Shortage or at least 1 higher card	Weak jump overcalls
Weak 4-11 6 card suit	9		promises 10	Shortage or promises 10	
New suit F1, raises pre-emptive	Hi-X	Doubleton of		Doubleton or MUD	Fourth Suit forcing to game. Checkback, Lebensohl
· · ·	Lo-X	Implies Hor	nour or singleton	Implies Honour	
Reopen:	SIGNALS IN	NORDER OF P	PRIORITY		
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Pa	tner's Lead	Declarer's Lea	d Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Direct Cue = Michaels 5/5	1 High = even		High = even	High encouraging	
Jump cue asks for stop for 3NT	Suit 2 Suit preference		Suit preference		
	3			-	
	1 Hi	gh = even	High = even	High encouraging	1
VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2 Sui	t preference	Suit preference		
Double = Penalty, $2 = at least5/4$ in Majors, $2D = single suited$, 2H/S = 5 Major plus 4 Minor	3	•			
	Signals (inclu	iding Trumps):			
			v in trumps show	s possibility of a ruff	
	DOUBLES				
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT	DOUBLES (Sty	le; Responses; l	Reopening)	
Double = Takeout, NT Natural,	X shows tolerance for other suits but does not guarantee 4 of other Major				
Over weak2 Cue bid asks for stop for 3NT			F, cue 11+ F1, 21		
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1& or 2&					SPECIAL FORCING PASS SEQUENCES
Natural	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS				
	Negative Dou	ible through 3♠			
	Lightner, lead	0			
OVER OPPONENTS' TAKEOUT DOUBLE		U			IMPORTANT NOTES
New suit Natural F1, Redouble = 9+					
					PSYCHICS:

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OPENING TICK IF ARTIFICIAL MIN. NO. OF CARDS NEG.DBL THRU		NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1*		4	3♠	Natural	1NT 6-10	1NT rebid less than 14			
1.		4	2.	Natural	1NT 6-10	1NT rebid less than 14			
1.		4	3♠	Inatural	1111 8-10	11N1 febid less than 14			
1 🗸		4	3♠	Natural	1NT 6-10, 2NT 4 card support forcing to 3♥(see note 1)				
1 🛦		4	3♠	Natural	1NT 6-10, 2NT 4 card support forcing to 3 (see note 1)				
INT				14-16 May contain 5 card Major or 6 card minor	5 card puppet stayman(see note 2), transfers to all suits				
2*	~			19-20 Balanced, or 8 playing tricks in a suit	2♦relay,2NT Balanced 11+,2suit 5 cards with 2 top honours				
2♦	~			23+ Balanced or Game Force	2♥Relay				
2♥		6		5-10 points	2NT Enquiry	OGUST			
						0.01107			
2♠		6		5-10 points	2NT Enquiry	OGUST			
2NT				21-22 Balanced	5 card Puppet Stayman, transfers to Majors				
3*		7		Pre-emptive					
3♦		7		Pre-emptive					
3♥		7		Pre-emptive					
3♠		7		Pre-emptive					
2NT		0		I					
3NT	~	8		Long Solid Minor					
4*		8		Pre-emptive					
4 ♦		8		Pre-emptive					
4♥ 4♥				•					
4 🛦									
4NT	~			Asks for specific Aces	5 = 0, 5NT = 2, 6C = AC, 5D/H/S = Ace				
5*				Natural, Distributional		HIGH LEVEL BI	DDING		
5♦				Natural, Distributional		RKCB(14/30), DOPI,ROPI,DEPO			
5♥				Natural, Distributional		If cue bid is doubled, redouble shows 1 st round	control		
5♠				Natural, Distributional		Cue bid can be 1 st or 2 nd round control			
						Gerber over 1NT and 2NT			

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