

SUPPLEMENTARY DETAILS

(Please cross reference to appropriate part of card)

1. Response to partner's overcall is "level of the fit" or change of suit is strong
2. **Checkback (invitational hands only)**
 - Minimum
 - 2D – no 3 card support or 4 other major
 - 2H/2S - 3 card support or other major shows 4
 - Maximum
 - 2NT – no 3 card support or 4 other major
 - 3H/3S – 3 card support or other major shows 4
3. **Multi Landy (8+hcp)**
 - 2C – 5/5 major
 - 2D – 6 of unspecified major
 - 2H/S – bid major + minor
 - 2NT – 5/5 minors
4. **Responses to Jacoby 2NT & 2NT feature ask**
 - 3C – Minimum hand
 - 3D Max and no singleton/void
 - 3H Max and singleton/void in Clubs
 - 3S Max and singleton/void in Diamonds
 - 3NT Max and singleton/void in other major
 - 4C } 5 of major + } Any
 - 4D } 5 of bid minor } strength
5. **Inverted Minors**
 - 2C/D – suit and 10+hcp
 - 3C/D – suit with 6/9hcp



Name: Maureen Rennie (10477)

Partner: Sharon Lindsay (9849)

GENERAL DESCRIPTION OF SYSTEM

Bidding Methods:- 5 card Majors, 15-17 NT, weak twos in diamonds, hearts and spades

Style of leads, signals, discards:- standard leads (4th and top / top of internal sequence), Reverse Attitude/suit preference on first lead of each suit, Reverse Attitude discards

ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

Weak jump overcalls <10 pts

Strength of 1NT openers: 15-17

Both players of a partnership must have identically completed convention cards. Cards must be exchanged with opponents for each round.

OPENING BIDS	Point Range	Min. Length	CONVENTIONAL MEANING	SPECIAL RESPONSES
1♣	Rule	2+		1NT=6-9, 3D, 3H, 3S splinters
1♦	of	4+	5+/4441 shape	3H,3S,4C splinters
1♥		5		3S,4C,4D Splinters, 3NT=13-15 Bal raise
1♠	20	5		4C,4D,4H Splinters, 3NT=13-15 Bal raise
1NT	15-17			Stayman and red suit transfers, 2S transfer to minors pass or correct
2♣			Game going hand	2D relay
2♦	5-9nv	6		2NT enquiry
2♥	or	6		{ Rebid suit =min
2♠	6-10v	6		{ Or bid a feature if max (10 /6 + hons)
2NT	20-22		May have A or K singleton	3C= Stayman, 3D,3H transfers
3 bids	Pre-empt	7	6 – 7 tricks	
4 bids	Pre-empt	8	7 – 8 tricks	

DEFENSIVE BIDS

OVER-CALLS	Meaning	OPPONENTS OPEN	Defensive Methods
Simple	6-16, 5+ card suit ¹	Strong 1♣	X=t/o, suit= overcall
Jump	Weak 5-10	Weak 1NT	X=Pen, Multi Landy ³
1 NT	Direct 15-17	Weak 2	X=t/o, 2NT=17-20,
	Protective 12-15		
	Responses As per 1NT opener	Weak 3	X=t/o
2NT	Direct 2 lowest suits	4 bids	X= penalties
	Protective 19-21		

ACTION AFTER OPPONENTS INTERVENE WITH

Simple Overcall	Double	Negative	Bids	Forcing 1 rnd
Jump Overcall	Double	Penalty	Bids	Forcing 1 rnd
Double	Jump raise	Redouble	2NT	New suit
	Pre-empt (6-9)	9+	10-12	Jump in new suit forcing

SPECIAL USES OF DOUBLES:

Negative double

SLAM CONVENTIONS	Meaning of Responses	Action over interference
Suit: RKCB	5C=0 or 3, 5D=1 or 4, 5H=2 no queen, 5S=2 + queen.	
NT: Gerber or 4NT (quantitative)	Subsequent bid – to play	After NT Opening

Other Conventions:

Splinters Unassuming cue bids
 Michaels Unusual NT
 4th suit forcing Jacoby 2NT⁴
 Checkback³ Inverted Minors⁵

OPENING LEADS	v suit contracts	4th,		
Other leads:	AK	AKx	KQ10	KQx	KJ10
	K109	QJ10	QJx	J10x	10xx
	109x	987x	10xxx	Hxxx	Hxxxx
	Hxxx	Hxx	xx	xxx	xxxx
	v NT contracts	4th,		
	AKx(x)	AJ10x	KQ10	KQx	KJ10
	K109	QJ10	QJx	J10x	10xx
	10xxx	109x	987x	Hxx	Hxxx
	Hxxx	Hxx	xx	xxx	xx
					xxxx

(In all the card combinations shown, circle the card normally lead if different from standard i.e. underlined card)

CARDING METHODS	
On Partner's lead	Rev Att/suit pref
On Declarer's lead	Count if it may help partner (helo)
When Discarding	Reverse attitude
Exceptions to above	NT – Reverse Attitude or natural

