


| DEFENSIVE AND COMPETITIVE BIDDING  |
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| <b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>  |
| Typically 7-15, fair 5+ suit, cue response show raises, raises weaker<br>New suit response nat, constr Jumps show fit<br>If next hand bids or doubles then new suit shows fit, doubles are raises if no cue possible long suit, no fit otherwise, redoubles/2NT show long suit, no fit<br>Prot: K weaker, responses K stronger<br>Over art minors: Canape overcalls, nat 1NT |
| <b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup>; Responses; Reopening)</b>  |
| Weak t/o, 2 or 3 unbid suits, usually 3-11 4 <sup>th</sup> : Mild t/o, 5/4+<br>Over major shows other major<br>Resps: suit p/c, minor cue asks for better major, 2NT art g/try<br>Prot: 11-15, need not have stop, responses as opening 1NT  |
| <b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>   |
| Weak, 3-11, may be 5 card suit n/v at 2-level<br>2NT: Minor 2-suiter over major<br>Other minor plus major, opening bid values over minor<br>Prot: Intermediate, 11-16 2NT: 18-20   |
| <b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopening)</b>   |
| Direct and prot: Michaels: majors over minor (5/4+), major/minor over major (5/5+), show opening bid<br>Jump cue: asks for stop for 3NT<br>(1♣) P (1♥) 2♣/3♣ = nat 2♥ = 4♠s + 6♦s 3♥ = 6♠s + 4♦s   |
| <b>V NT (v Strong/Weak; Reopening; PH)</b>   |
| 2♣ = hearts and another 2♦ = spade and another Dbl/2♥/♠ nat<br>After double later doubles are for t/o<br>2NT = minors or GF 2♣/♦: with both majors show shorter<br>Responses to 2♣/♦: next suit relay: 2NT/3 suit art<br>Dbl of strong NT [inc 17] or at MPs = 4/4+ ♣/♦ or ♦/M or ♥/♠<br>Protective after pass: Dbl = ♠ + other, 2♣ = ♣ + ♦/♥, 2♦ = ♦+♥                      |
| <b>V PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)</b>  |
| Dbl for t/o, others nat, opening values, jumps stronger<br>Over 2s: 4♣/♦ = leaping Michaels, 2-suiter 2NT = 15-18<br>Cue = asks for stop Dixon dbl over Multi 2♦   |
| <b>V ARTIFICIAL STRONG OPENINGS - eg 1♣ or 2♣</b>  |
| Over 1NT > 2NT: Suction: suit = next suit or two suits after that<br>Over 1♣: CRASH+: Dbl/1♥/1NT = 2 suits of same col/rank/shape<br>1♦ = ♥ or ♠ 1♠ = 3♠s exactly Suction  |
| <b>OVER OPPONENT'S TAKEOUT DOUBLE</b>  |
| Pass = 0-5, or 6-8 usually short in partner's suit<br>Rdbl = 9+ looking for penalties, usually short in partner's suit<br>1M (X) 1NT+ = Transfers Others as without double   |

| LEADS AND SIGNALS  |   |   |                  |
|--|---|---|------------------|
| OPENING LEADS STYLE  |   |   |                  |
| Standard honours, strong tens [trick one, not partner's suit], 4 <sup>th</sup> and 2 <sup>nd</sup><br>K from AK v suit shows AK doubleton or singleton if switch<br>Roman v NT asks for unblock [AKJT, KQT9, QJ98] or reverse count<br>K lead asks for reverse attitude at trick one defending 4NT and below<br>A lead asks for reverse attitude after trick one or defending 5♣ and above<br>To a known 5+ suit lead high with even number, low with odd<br>From a known 3+ suit lead high with even number, low with odd |   |   |                  |
| LEADS  |   |   |                  |
| Lead   | V Suit  | V NT  |                  |
| Ace  | AKx, Axx  | AKQx, AKJx, AKx   |                  |
| King   | KQx, AK   | KQJx, KQTx, KQx, AKJT   |                  |
| Queen  | QJx, KQJ  | QJT <sub>x</sub> , QJ9 <sub>x</sub> , QJ <sub>x</sub> , KQJ, KQT9       |                  |
| Jack   | JTx   | JT9, JT8, QJ98  |                  |
| 10   | KT9, KJT, QT9   | AT9, AJT, KT9, KJT, QT9   |                  |
| 9  | K98, Q98, J98, T9 <sub>x</sub>  | A98, K98, Q98, J98, T97   |                  |
| Hi-X   | X <sub>x</sub> , xX <sub>x</sub> , xX <sub>xx</sub> , xX <sub>xxx</sub> | X <sub>x</sub> , xX <sub>x</sub> , xX <sub>xx</sub> , xX <sub>xxx</sub> |                  |
| Lo-X   | HxX, HxxX, HxxX <sub>x</sub>  | HxX, HxxX, HxxX <sub>x</sub>  |                  |
| SIGNALS IN ORDER OF PRIORITY   |   |   |                  |
|  | Partner's Lead  | Declarer's Lead   | Discarding       |
| 1  | Rev Count   | Rev Count   | Roman [odd/even] |
| Suit 2   | Rev Att [K lead]  | Rev Smith in trumps   | Rev Count        |
| 3  | S/P [A lead, sing]  | S/P in trumps   |                  |
| 1  | Rev Count   | Rev Smith   | Roman [odd/even] |
| NT 2   | Rev Att [K lead]  | S/P in Smith suit   | Rev Count        |
| 3  |   | Rev Count   |                  |
| Signals (including Trumps):  |   |   |                  |
| After T1 and against 5+ level: A for rev att, K for rev count  |   |   |                  |
| Roman discards: odd encourages, even S/P Returns: high = even  |   |   |                  |
| Signals when obvious and later signals S/P   |   |   |                  |
| DOUBLES  |   |   |                  |
| TAKEOUT DOUBLES (Style; Responses; Reopening)  |   |   |                  |
| Support for all suits or 17+ or 15+ bal  |   |   |                  |
| Prot: K weaker, responses K stronger   |   |   |                  |
| 2NT response often Lebensohl if game possible, Scrambling otherwise  |   |   |                  |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS  |   |   |                  |
| After pass over opening bid, double next round is EITHER strong penalty<br>dbl, typically 4+ trumps, 17+ OR weak t/o dbl, typically 4432, 10-12  |   |   |                  |
| Most low level dbls are for t/o Responsive to 4♥ = 2 places to play  |   |   |                  |
| Lead-directing Lightner Game try doubles   |   |   |                  |
| After cue of our suit by opps, dbl = do not lead, pass = neutral [not 1 <sup>st</sup> rd]  |   |   |                  |
| SOS redoubles  |   |   |                  |

| W B F CONVENTION CARD  |  |
|--|--|
| <b>CATEGORY:</b><br>Natural - GREEN  |  |
| <b>NCBO:</b><br>ENGLAND  |  |
| <b>PLAYERS:</b><br>David STEVENSON<br>Liz COMMINS                          |  |
| <b>SYSTEM SUMMARY</b>  |  |
| <b>GENERAL APPROACH AND STYLE</b>  |  |
| <b>5 CARD SPADES</b>   |  |
| 5 card ♠ 1 <sup>st</sup> and 2 <sup>nd</sup> : otherwise 4 card majors     |  |
| 3 card ♣: 4 card ♦ except 3 cards 1 <sup>st</sup> /2 <sup>nd</sup> Not Vul |  |
| Light 2 over 1s except GF over 1♠ 1 <sup>st</sup> /2 <sup>nd</sup>         |  |
| Fairly light openings  |  |
| Pre-emptive raises   |  |
| Aggressive pre-empts   |  |
| November 2020 v 9.4 Cat 3  |  |
| <b>SPECIAL BIDS THAT MAY REQUIRE DEFENCE</b>                               |  |
| 1NT 9-12 1 <sup>st</sup> /2 <sup>nd</sup> NV (poss sing honour in minor)   |  |
| 2♣ Weak with diamonds or 21+ bal or GF                                     |  |
| 2♦ Weak with hearts or spades  |  |
| 2♥/♠ Weak two suiter, 5+ cards in ♥/♠                                      |  |
| 2NT Weak minor two-suiter  |  |
| 3NT Solid minor, no outside A/K  |  |
| 1NT overcall Weak takeout, 2/3 unbid suits                                 |  |
| Weak artificial defences to strong openings                                |  |
| Canapé overcalls over short minors and either/or clubs                     |  |
| Special defences to artificial openings and responses                      |  |
| 4♣ ask, Flint and Transfers after 3NT overcalls                            |  |
| Muppet 3♣, Transfers, 3♠ = art s/try, 4♣ = Gerber,                         |  |
| 4♦ = majors, 4♥/♠ = to play over nat 2NT                                   |  |
| <b>SPECIAL FORCING PASS SEQUENCES</b>                                      |  |
| <b>IMPORTANT NOTES</b>   |  |
| S/P = suit preference (Lavinthal) t/o = takeout                            |  |
| p/c = pass or correct David always asks alerted 2/3 openings               |  |
| <b>PSYCHICS:</b> Rare, no agreements                                       |  |

| OPENING                             | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU |  |   |   |   |
|-------------------------------------|--------------------|-------------------|--------------|--|---|---|---|
|                                     |                    |                   |              | DESCRIPTION  | RESPONSES   | SUBSEQUENT ACTION   | COMPETITIVE & PASSED HAND BIDDING   |
| 1♣                                  |                    | 3                 | 4♥           |  | Inverted minors 3NT = 4333<br>2NT = G15+ bal/weak raise<br>Splinters  | 1♣ - 2♣ - 2♦ = 3 cards in ♣<br>Rebids: Good-Bad 2NT Mini-splinters<br>Short suit trial bids [Mod]<br>Later: O'Neal Crowhurst 2♣<br>Wolff 4 <sup>th</sup> suit F Blackout Bourke<br>Reopening doubles may be light | 1♣ (1♦) Dbl = 4♥s<br>1m (1NT) 2♣/♦ = Asptro<br>Fit Jumps UNT/UNT<br>Opening bids may be light 3 <sup>rd</sup><br>2NT as without intervention<br>Transfers over 2♥/♠/NT o'call |
| 1♦                                  |                    | 3                 | 4♥           | 4+ cards except 1 <sup>st</sup> /2 <sup>nd</sup> NV  |   |   |   |
| 1♥                                  |                    | 4                 | 4♥           | 5+ cards or 15+ except 3 <sup>rd</sup>   | 2NT = raise to 3+, new suit rebids art<br>3♣ = G15+, 5+♣/♦ 3♦ = G15+ bal<br>Splinters 3NT = 4333  |   |   |
| 1♠ 3 <sup>rd</sup> /4 <sup>th</sup> |                    | 4                 | 4♥           | 5+ cards or 15+ in 4th   |   |   |   |
| 1♠ 1 <sup>st</sup> /2 <sup>nd</sup> |                    | 5                 | 4♥           |  | 1NT = 5-P12, NF 2♣ = ♣ or bal,GF<br>2♦/♥ = nat, GF 3♣ = 3 card raise to 3♣<br>3♦/♥ = nat, constr Others as over 1♥                                      | Rebids: Gazilli<br>1♣ - 2♣ - 2♦ = no suitable alternative<br>1♣ - 2♦/♥ - 2NT = no suitable alternative<br>1♣ - 2X -2♣ = 6♠s 1♠ - 2♣ - 2NT = 4♠s<br>1♣ - 3♣ - 3♦ = asks for shortage                               | 1M (X) XX/1NT+ = Transfers<br>As over 1♥  |
| 1NT                                 |                    |                   | 3♠           | 9-12 [1 <sup>st</sup> /2 <sup>nd</sup> NV]<br>14-17 [3 <sup>rd</sup> ]<br>12-14 [other]<br>Possible singleton ♣/♦ honour | 2♣ = 5 card Stayman 3♣/♦ = 3-suit GF<br>2♦/♥/♠/NT = Transfer 4♣ = Gerber<br>3♥/♠ = Game try, 6 cards Game = to play<br>4♦ = Both majors (5/5) 4NT = nat | Transfer breaks:<br>Over 2♦/♥ with fit 2NT = max, 3♥/♠ = min<br>Over 2♠/NT 2NT/3♣ = no fit, 3♣/♦ = fit  | After dbl: rdbl = 5 card suit<br>2♣/♦/♥ = suit + higher suit<br>2♠/NT = 5/5 with/without ♠s<br>After overcall: 2NT = Lebensohl  |
| 2♣                                  | √                  | 5 (0)             |              | Weak 2♦ [5+ cards] or 21+ bal or GF  | 2♦ = p/c 2♥/♠/3♦ = to play opposite weak 2♦<br>2NT = art G/try+ 3♣/♥/♠ = nat GF   | 2♣ - 2♦ - 2♥ = Kokish   |   |
| 2♦                                  | √                  | 5 (0)             |              | Weak 2♥/♠ [5+ cards]   | 2♥/♠/3♥/♠ = p/c 2NT = art G/try+<br>3♣/♦ = art GF [M/m] 4♣/♦ = asks for major   |   | Dbl of 2M = p/c<br>Other dbl = pens   |
| 2♥                                  |                    | 5/4               |              | Weak 5+ cards plus 4+ ♣/♦s   | 2♠ = to play 2NT = art G/try+<br>3♣/♦ = p/c<br>3♥/♠ = to play 3♠/♥ = nat GF   |   | Dbl = pens  |
| 2♠                                  |                    | 5/4               |              | Weak 5+ cards plus 4+ ♣/♦s   |   |   |   |
| 2NT                                 | √                  | 5/5 (0)           |              | Weak ♣+♦   | 3♣/♦ = to play 3♠ = nat GF<br>3♥ = slam try in minor or GF, ♥   |   |   |
| 3♣                                  |                    | 6                 |              | Weak   | 3♦ art F 3♥/♠/4♦ = nat F  |   | Dbl = pens<br>New suit shows fit<br>Redouble shows suit, no fit   |
| 3♦                                  |                    | 6                 |              | Weak   |   |   |   |
| 3♥                                  |                    | 6                 |              | Weak   | 3♥/♠/4♦ = nat F<br>4♣ = art slam try  |   |   |
| 3♠                                  |                    | 6                 |              | Weak   |   |   |   |
| 3NT                                 | √                  | 7 (0)             |              | Solid ♣ or ♦, no outside A/K   | 4♣ = p/c 4♦ = asks for singleton<br>4♥/♠/5♣/♦ = to play 4NT = asks for minor  | 3NT - 4♦ - 4♥/♠/5♣/♦ = ♥/♠/♦/♣ singleton<br>4NT = no singleton  |   |
| 4♣                                  |                    | 7                 |              | Weak   |   |   |   |
| 4♦                                  |                    | 7                 |              | Weak   |   |   |   |
| 4♥                                  |                    | 7                 |              | Weak   |   |   |   |
| 4♠                                  |                    | 7                 |              | Weak   |   |   |   |
| 4NT                                 | √                  |                   |              | Asks for specific aces   | 5♣ = no ace 5♦/♥/♠ = that ace<br>5NT = two aces 6♣ = that ace   | Roman Key-Card Blackwood Kickback Exclusion RKCB<br>Resps: 30/41/2/2+Q/2+V Rebids ask for specific kings  |   |
| 5♣                                  |                    | 7                 |              | Weak   |   | Gerber GSF Blue Club controls Last Train Non serious 3NT  |   |
| 5♦                                  |                    | 7                 |              | Weak   |   | Over intervention: Dbl = 1 <sup>st</sup> step Pass = 2 <sup>nd</sup> step Next bid = 3 <sup>rd</sup> step etc   |   |
| 5♥                                  |                    | 7                 |              | Weak   |   | Over 6-level intervention: Dbl = odd number Pass = even number  |   |
| 5♠                                  |                    | 7                 |              | Weak   |   | First round only: Acol specific ace ask Blackwood 4NT response  |   |