

OPENING BIDS	Point Range	Min. Length	CONVENTIONAL MEANING		SPECIAL RESPONSES
1♣	11-20	2	Nat; may be short w 5 card ♦		1NT no 4 M, 9-10 pts
1♦	11-20	4	Natural		1NT no 4 M
1♥	11-20	5	Bergen raises Note 1 . Non passed hand 1NT(F) 2♣(F) may be short with 3 card M support 10+ pts.		
1♠	11-20	5			
1NT	15-17	2	Stayman, Tx, Smolen Note 3 ; Lebensohl Note 4		
2♣	19+	0	19-20 NT, any Acol 2		2♦ waiting bid or neg.
2♦	20+	4	Strong game force		2♥ waiting or neg
2♥	6-11	6			2NT (F) enquiry Note8
2♠	6-11	6			
2NT	21-22	2	Puppet Stayman, Transfers, 4♣ RKCG		
3 bids	5+	6m 7M			
4 bids	6+	7	4♣, 4♦ SA Texas		New suit = cue bid 4NT RKCB

DEFENSIVE BIDS					
OVER-CALLS	Meaning		OPPONENTS OPEN	Defensive Methods	
Simple	5+ or good 4 at 1 level Notes 6 & 8 .		Strong 1♣ Prec. ♦	X = C+H, 1D=D+H, 1H=H+S 1S-S+m, 1NT=m's X = D+H, 1H=H+S, 1S-S+m, 1NT=m's, 2C=C+H	
Jump	6 card suit 6-10 HCP 8-11 at adverse Vul		Weak/Strong 1NT	Multi- Landy. Note 7	
Cue Bid UnusualNT	Michaels –2 suited 2 lowest unbid suits				
	Direct Protective				
1 NT Or X of NT	15-18	11-15	Weak 2	X T/O, Lebensohl responses 2NT 16-18-Stayman/Transfers	
	Responses System as INT excl 2C over X (wriggle) Note 5		Weak 3	3NT to play 16+ X T/O, cue Michaels	
2NT	Direct Protective 2 lower suits		4 bids	X Optional 4NT 2 suits	
	Responses Jump with good fit		MULTI	X balanced 13-15 Lebensohl resp, 2NT 16-18, 3NT 19-24	
ACTION AFTER OPPONENTS INTERVENE WITH					
Simple Overcall Note 9		Double -	Negative	Bids	Natural F /limit
Jump Overcall		Double -	Negative - 3♠	Bids	Natural F /limit
Double	Redouble	New suit	Jump in new suit	Jump raise	2NT
	9+ pts	F	Bergen resp to M	6-9 pts	Good raise to 3

SPECIAL USES OF DOUBLES:	
Negative x's through 3♠	

Responsive x's tend to show support for unbid suits	
When partner has overcalled and Opps. bid/X,	
X/XX shows A or K in partners suit.	
Over opps. Strong NT (15+) TO - single suited hand.	

SLAM CONVENTIONS	Meaning of Responses	
4♣ RKCG or 4NT RKCB	30 / 41 / 52- / 52+Q trumps	
5♣ or 5NT	Specific Kings or return to suit or NT	
1m or 2m then 4m	RKCB for minor m.	
Action over Interference	PODI – Pass 0 or 3, X 1 or 4. One step up 2	
Exclusion Blackwood	PORI – Pass 0 or 3, ReX 1 or 4. One step up 2 0/3, 1/4, 2 excluding suit bid	

Other Conventions: Crowhurst over re-bid of 1NT, Unassuming Cue Bids, Lebenshol, Trial Bids ([Note 10](#)), Wriggle after 1NT X ([Note 11](#)), Unusual NT ([Note 12](#))
Double jump splinters when not Bergen

OPENING LEADS	v suit contracts	2 nd & 4th		
Other leads:	<u>A</u> K K <u>10</u> 9 <u>10</u> 9x Hxx <u>x</u>	<u>A</u> Kx <u>Q</u> J10 <u>9</u> 87x Hxx <u>x</u>	<u>K</u> Qx <u>J</u> 10x Hxx <u>x</u> x x <u>x</u> x	<u>K</u> J10 10xx <u>x</u> Hxx <u>x</u> xx xx <u>x</u> x
	v NT contracts	2 nd 4th		
	<u>A</u> Kx(<u>x</u>) K <u>10</u> 9 10xx <u>x</u> Hxx <u>x</u> x	A <u>J</u> 10x <u>Q</u> J10 <u>10</u> 9x Hxx <u>x</u>	<u>K</u> Qx <u>J</u> 10x Hxx <u>x</u> x <u>x</u> x	<u>K</u> J10 10xx <u>x</u> Hxx <u>x</u> xx xx <u>x</u> x
	(In all the card combinations shown , circle the card normally lead if different from standard i.e. underlined card)			

CARDING METHODS	Primary method.
On Partner's lead	Reverse attitude. (Where switch obvious suit pref.)
On Declarer's lead	Suit pref. if Possible
When Discarding	V suit contract odd encouraging, even may be McKenney style V NT McKenney
Exceptions to above	V slam usually count

SUPPLEMENTARY DETAILS

(Please cross reference to appropriate part of card)

Note 1

After 1♥/♠ 5 card Major opener: 1M – 2M 8-9 pts 3 card support
Bergen raises – Show minimum 4 card support. (On, if jump after interference)
Double jump 0 – 6
2NT F – 12+ HCP distributional hand. Swedish responses (Note 8)
3♣ F 7 – 8 pts including distribution; 3♦ F 9 – 11 pts including distribution
3 other M F -splinter; 4♣/♦ F Splinter

Note 2

2 over 1 forcing to 2NT.

Note 3

4-way TX Over 1NT. 2♦/♥ Break with 4-card: min 3M; max. 2NT then reTX.

2♠/2NT, Complete with Qxx or Kx. If weak 5-5 minors, bid 2NT.

3♣/3♦: 5-5 Minors Invitational/GF; 3♥/3♠: 5-4 Minors, singleton ♥/♠

Smolen: 1NT - 2♣ - 2♦ - 3♥/3♠ = 4 cards ♥/♠ & 5 other Major GF

1NT - 2♣ - 2♦ - 2NT - 3♣ (17 HCP) - if 4/5 type hand, answer as above.

Note 4

Lebensohl

After interference over a 1NT opening a new suit at the 2 level is competitive; a new suit at the 3 level is a game force.

2NT shows a willingness to compete at the 3 level; opener must bid 3♣ which responder passes or converts; opener passes.

Double shows a hand worth 2NT; opener can pass or T/O.

Fast arrival does not show a stop in overcalled or specified suit.

Cue bid shows 4 of other major and is forcing to 3NT.

Direct 3NT no stop or 4 of other major. Similar over opening weak 2

Protective 1NT. 2♣ checkback 2♦ min 11-12, 2♥/♠ & 2NT 13-15

Note 5

Note 6

When partner overcalls the advancer uses openers suit as UCB, forces with the other M, bids 1NT with 8-11 pts or can bid the other m which is a NF long suit.

With 4-card support for an overcalled Major, 2NT asks Note 8.

Note 7

Multi-Landy defence to NT

2♣=5/4 M's, 2♦=6card M, then 2♥/♠=Pass or correct,

2NT= enquiry. After enquiry; 3♣/♦=min ♥/♠; 3♥/3♠ = max ♥/♠

2♥/♠ = M +m

Note 8

After 2NT: 3♣=min. 3♦= non-min no shortage;

3♥/♠/NT= non-min, singleton/void in ♣/♦/Other Major.

(PORI & PODI after interference)

Note 9

1X-(P)-1Y-(1/2any) -X shows 3 card support

Note 10

Trial bids - after suit agreement, new suit may be short

Note 11

After 1NT - X - XX asks opener to bid 2♣. May be corrected to 2♦.

Other bids system on.

Note 12

After bid by opponents, 2NT shows 2 lowest unbid suits

Names : Pauline Phillips
Eddie McGeough

System - **GREEN**

S.B.U. 5568 & 9678

GENERAL DESCRIPTION OF SYSTEM

Bidding Methods:-Benji Acoll 5 card M

Style of leads, signals, discards:-

STANDARD LEADS, REVERSE ATTITUDE SIGNALS

V SUIT CONTRACTS. MCKENNEY v NT

Odds & evens V suit

ASPECTS OF SYSTEM WHICH

OPPONENTS SHOULD NOTE

Opening ♣ may be short with no 5 card M

STRENGTH OF 1NT OPENERS: 15 - 17

2♣ RESPONSE TO 1NT OPENER IS:

Non-promissory Stayman

Both players of a partnership must have identically completed Convention Cards. Cards must be exchanged with opponents for each round.