

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS				W B F CONVENTION CARD			
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)		OPENING LEADS STYLE				CATEGORY: GREEN NCBO: SCOTLAND PLAYERS: Liz McGowan, Gints Freimanis			
Wide-ranging (mostly constructive) non-jump overcalls Over a minor suit overcall cue bid of opponent's suit is a limit+ raise, 2NT is natural and F1 if 2m is overcalled while it is natural and invitational to game if 1♦ is overcalled Over a major suit overcall cue bid of opponent's suit is a 3-card limit+ raise, 2NT is a 4-card limit+ raise Jumps in a new suit are natural and with a fit, jump raises are preemptive May be light in reopen seat			Lead	In Partner's Suit					
		Suit	4 <sup>th</sup> / 2 <sup>nd</sup>	4 <sup>th</sup> / 2 <sup>nd</sup>					
		NT	4 <sup>th</sup> / 2 <sup>nd</sup>	4 <sup>th</sup> / 2 <sup>nd</sup>					
		Subsequent	Attitude	Attitude					
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)		Other: 3 <sup>rd</sup> from Hxx							
[1suit] - 1NT (15-18 HCP normally with a stop) → system ON Direct: 15-18 HCP, Reopen: 11-14 HCP		LEADS				SYSTEM SUMMARY			
		Lead (asks for)	Vs. Suit		Vs. NT		GENERAL APPROACH AND STYLE		
		Ace (attitude)	AK(x...); A(x...)				2 over 1 FG unless repeated		
		King (count)	AK(x...); KQ(x...); K(x)				1M - 5+M with Bergen raises and Gazzilli		
		Queen (attitude)	KQ(x...); QJ(x...); Q(x)				1m - 3+m with inverted raises, 11-14 HCP / 18-19 HCP BAL hands		
		Jack (attitude)	KJ10(x...); J10(x...); J(x)	(A/K) J10(x...); J(x)				without 5M open 1♦ with 4♦-4♣ or whenever ♦ > ♣, otherwise 1♣ is opened, in 3 <sup>rd</sup> seat the minor of better quality may be opened	
JUMP OVERCALLS (Style; Responses; Unusual NT)		10 (count)	K/Q 109(x...); 10(x)		A/K/Q 109(x...); 10(x)		1NT - 15-17 HCP BAL includes 5M332, may have 5m422 and 6m322		
Weak over 1lvl, sound over 2lvl / 3lvl preempts When partner has passed HCP count can vary more Natural responses 2NT / 4NT - 5+ 5+ lowest in rank unbid suits		x (count)	Hxxx(x...); Hxx; xx(x...); x(x)				2♦♥♠ - less than opening values and natural		
		SIGNALS IN ORDER OF PRIORITY				SPECIAL BIDS THAT MAY REQUIRE DEFENSE			
						Gambling 3NT opening			
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)			Partner's Lead	Declarer's Lead	Discarding	2-way Drury raise by a passed hand			
Wide-ranging (mostly constructive) cue-bids 2lvl / 4lvl - Michaels [1suit] - 3suit - asks for a stop if 1suit promises 3+cards, otherwise it is natural and preemptive		Suit	1	Attitude	Count	Attitude			
			2	Count					
			3						
VS. NT (vs. Strong/Weak; Reopening;PH)		NT	1	Attitude	Smith	Attitude			
Dbl - 13(16)+HCP vs weak (strong) NT (PH - 5+m 4M) 2♣ - both majors 9+cards, Direct: 9+HCP, Reopen: 6+HCP 2♦ - one major 5+cards, Direct: 9+HCP, Reopen: 6+HCP 2M - 5M 4+m, Direct: 9+HCP, Reopen: 6+HCP 2NT - both minors 10+cards, Direct: 9+HCP, Reopen: 6+HCP			2	Count	Count				
			3						
		VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)		Signals: Reverse attitude, standard count Usually reverse Smith at trick 2 by both players against NT contracts					
Dbls are take / out oriented vs 2lvl-3lvl preempts, values vs 4lvl Over natural 2lvl and 3lvl preempts: (non-)leaping Michaels in the 4lvl Over multi 2♦ that contains a weak option : Dbl - 13-16 HCP (semi)BAL or strong Sound jump overcalls 2NT / 3NT bids are natural with a stop		DOUBLES				SPECIAL FORCING PASS SEQUENCES			
		TAKEOUT DOUBLES (Style; Responses; Reopening)				When FG			
		May be light with classic shape [1X] - Dbl - [1Y] - 2X - artificial F1, 2Y - natural NF May be light in reopen seat				1suit - [Dbl] - Rdbl - forcing to 2NT 1NT - [pass] - 2suit - [Dbl] - pass - no stop in the suit			
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS				IMPORTANT NOTES			
Over strong 1♣: 1lvl - natural, lead directing 2lvl - same as vs 1NT		1m - [1♥] - Dbl - 4♠				3 <sup>rd</sup> seat openings may be light in values			
		1m - 1M - [1suit / 2suit] - Dbl - 3M				PSYCHICS: RARE			
		1NT - [Dbl] - Rdbl - 5+any suit if Dbl is for penalties							
OVER OPPONENTS' TAKEOUT DOUBLE									
Rdbl - 10+HCP									
Transfers between 1NT and 2(M-1) if 1M is opened									
Other bids retain their original meanings									

OPENING	TICK IF ARTIFICIAL	MIN NO OF CARDS	NEG DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	7♠	11-21 HCP 3+♣	1NT - 7-10 HCP 4+♣ 2♣ - 11+HCP 4+♣ 2♦ - 10-12 HCP 6+♦ 2M - 5-7 HCP constructive 6+M 2NT - 5+♣ weak, cannot support 18-19 NT for game 3♣ - 5+♣ weak, can support 18-19 NT for game 3NT - 13-15 HCP BAL 4-5♣	1♣-1x-1M - natural UNBAL 1♣-1x-1NT - any 11-14 HCP (semi)BAL without a 4-card support, does not deny 4 cards in the unbid suits 1♣-2♣-2♦M - natural or a stop FG, 2NT - 3♣ min, 3♣ - 4+♣ min	Weak jumps in competition and by passed hand
1♦		3	7♠	11-21 HCP 4+♦ or 4-4-3-2	Same as after 1♣ except 3♣ - 10-12 HCP 6+♣	Same as after 1♣	Same as after 1♣
1♥		5	7♠	11-21 HCP 5+♥	1NT - 6-11 HCP no 4♠ 2♣ - 4+♣ FG, 2♦ - 5+♦ FG 2♥ - 6-9 HCP 3♥ 2♠ - 10-12 HCP 3♥ 2NT - 4+♥ FG 3♣ - 10-12 HCP 4+♥ 3♦ - 6-9 HCP 4+♥ 3♥ - 0-5 HCP 4+♥ 3♠ / 4m - 11-14 HCP 4+♥ ♠m shortage	1♥-1♠ / 1NT-2♣ - 11-15 HCP 6+♥ or 16+HCP, 2♥ - 11-15 HCP 5♥ 4+♣, 2NT - 14-15 HCP 6♥ 4any with good playing strength, 3m - 14-15 HCP 5♥ 5m with good playing strength 1♥-2♣-2♦ - 4+♦ any strength, 2♥ - unbalanced min without 4♦, 2NT - 11-14 HCP or 18-19 HCP (3)-5-(3-2), other bids - natural non-min 1♥-2NT-3m♠ - m♠ shortage, 3♥ - no shortage non-min, 3NT - no shortage min, 4m - 5+♥ 5+m with at most 5-losers, 4♥ - very weak opening bid	1♥-2♣ - 8-11 with 3♥ 1♥-2♦ - 8-11 with 4+♥ 1♥-2♥ - 4-7 with 3+♥ Fit jumps in competition and by passed hand
1♠		5	7♥	11-21 HCP 5+♠	Same as after 1♥ except 3♥ - 10-12 HCP 3♠	Same as after 1♥	Same as after 1♥ except 1♠-2♥ - NF
1NT		2	7♠	15-17 HCP (semi)BAL Includes 5M332 and 5m422 May have 6m322	2♣ - Stayman, 2♥♦♠ / NT - transfer 3♣ - (3-1)-4-5 FG 3♦ - (3-1)-5-4 or 5+ 5+ minors FG 3M - 4M-10M-4-4 FG 4♣ - 5+ 5+ majors FG 4♦♥ - transfer	1NT-2♣-2♦ - no 4M, 2M - 4-5M 1NT-2♣-2♦-2M - NF, 3M - 4M 5OM FG 1NT-2♦-2NT - 4-5♥ max 1NT-2♠-2NT / 3♣ - good / not good ♣ fit 1NT-4♣-4♦ - equal length in majors	2NT and 3lvl bids are transfers in competition 4♦♥ bids are same after intervention of up to 3♣
2♣	✓	0	7♠	22+HCP or FG	2♦ - relay 2M / 3m - 5+cards with at least 2 out of top 3 honours	2♣-2♦-2♥ - 5+♥ or 24+HCP BAL 2♣-2♦-2NT - 22-23 HCP BAL 2♣-2♦-3♣ - 6+♣ or 5+♣ 4M, 3♦ - 6+♦, 3M - 5+♦ 4M	SAME
2♥♦♠		6		At most 10 HCP (5)6+♥♦♠	Non-jump bid in a new suit - natural F1 2NT - feature ask if non-min Jump in a new suit - natural with a fit F1	After a non-jump bid in a new suit return to the opened suit denies fit, 2NT shows a 2-card support	Response in non-forcing
2NT		2	7♠	20-21 HCP (semi)BAL Includes 5M332 and 5m422 May have 6m322	3♣ - Puppet Stayman 3♦♥ - transfer 3♠ - forcing 3NT bid 3NT - 5♠ 4♥ no slam interest 4m - RKCB in m 4M - natural slam invite	2NT-3♣-3♦ - at least one 4-card major, 3M - 5M, 3NT - no 4M 2NT-3♠-3NT - no 4m, 4m - 4+m	SAME
3♥♦♥♠		6		Constructive 6+preempt	4♣ (4♦ after 3♣) - RKCB	3NT rebid may be used just to deny support for partner	Response in non-forcing
3NT	✓	0		AKQxxx(+ ) in a minor, no A / K in other suits	Pass - to play, 4♣ - pass / correct 4♦ - asks shortage	<b>HIGH LEVEL BIDDING</b>  In 2 over 1 sequences when a major has been agreed at the 2lvl / 3lvl, +1 bid is a serious slam try, other bids are natural control bids and non-serious slam tries RKCB 1403 If opponents intervene over 4NT key-card, then pass - 1 or 4 key-cards, Dbl / Rdbl - 0 or 3 key-cards	
4♥♦♥♠		7		Depends on seat and vul	4NT (4♦ after 4♣) - RKCB		
4NT	✓	0		Specific ace ask	5♣ - no aces, 5♥♦♠ / 6♣ - specific ace, 5NT - 2 aces		