

E ZIMET C GRUNDER

<b>Basic System:</b>	* Natural, 2/1 gf 5 card majors
<b>Opening 1NT Range:</b>	• 15/17
<b>Responses:</b>	Puppet over 2nt Transfers (all 4 suits)

Opening Bids	Point Range	Minimum Length	Special Meaning and/or Responses
1♣	9 to 21	2	* 2NT 11/12 inverted raises next suit stopper 1c 2c 2h values and stopper 1C 2C 2nt 12-13 * 1c 2c 3nt 14
1♦	9 to 21	3	1nt 6-10 1d 2d next suit is a stopper
1♥	9 to 21	5	• 1NT wide-ranging f1 • 2NT good raise to 3 or 16+ & 3NT (13-15) 3 card • 1h 3c 7/9 3 card 1h 3d 10/12 4 card 1h 2h good • 1h 2s weak to play
1♠	9 to 21	5	Follows the same pattern
1NT	15/17		* Transfers in all suits (2♠ to ♣, 2NT to ♦, * leave room if good *
2♣	23 +	0	* 2d relay 2h bust 2nt h + 2c 2d 3c 3d stay manic * 2c 2d 3s s+d 2c 2d 3d if 3s 5 good
2♦/2♥/ 2♠	4 to 22	5	* 2NT enquiry Ogust ( 2 of top 3 V) * 2 level responses constructive but non-forcing * STRONG in 4 <sup>th</sup> seat only next suit neg
2NT	19 to 22	balanced	• may have singleton Hon • 3♠ minor suit stayman
3 suit	5 to 11	6 +	• Pre-empt (2 of top 3 in 1 <sup>st</sup> /2 <sup>nd</sup> & vul)
3NT	9 to 12	7 + (mi- nor)	• Gambling with solid suit (AKQxxxx min) (max K outside), 4♦ resp asks for singleton
4 suit	8 to 18	7 +	• • New suit – cue bid

Overcalls of Natural Opening Bids of One of a Suit			
Simple	• 7 to 15, natural	1NT (2nd position)	• 15-18
Jump	• Weak (non v vul)	1NT (4th position)	• 10 to 14 red 12/14
		2NT	• Unusual
Hi low xx	Udca leads 2 and 4 Ajt9 j akjt k Kq q att	First lead give attitude On declarer count	

Action over Other Opening Bids			
Strong 1♣	<ul style="list-style-type: none"> <li>• Double = M's</li> <li>• 1NT = m's</li> <li>• 2♣=B, 2♦=R</li> </ul>	Weak 2's	<ul style="list-style-type: none"> <li>• Double = takeout</li> <li>• 2NT = 16/19, balanced (less in 4<sup>th</sup>)</li> <li>• cue asks for stop leaping Ms</li> <li>• Michaels 2nt asks for m</li> </ul>
1NT	<ul style="list-style-type: none"> <li>* 2c majors 2d single suited M</li> <li>* 2H/M suit plus minor</li> <li>* x=4M 5m</li> </ul>		
Weak 3's	<ul style="list-style-type: none"> <li>• Double = t/o</li> <li>• Cue m = M's</li> <li>• Cue M = M/m</li> </ul>	Multi 2♦	<ul style="list-style-type: none"> <li>• X = 13-15 or 20+ or str 2-suiter</li> <li>• 2NT = 16/19</li> </ul>

Action after Opponents Intervene with:-	
Simple Overcall	• Sputnik double and unassuming cue bids
Jump Overcall	• Sputnik double and unassuming cue bids

<b>Double</b>	<ul style="list-style-type: none"> <li>• <b>Re-double shows 9 plus (penalty orientated)</b></li> <li>• <b>All suit raises are pre-emptive</b></li> <li>• <b>2NT shows a good raise to the 3-level</b></li> <li>• <b>Support at 2 level by opener</b></li> </ul>
<b>Slam Conventions</b>	<ul style="list-style-type: none"> <li>• <b>Roman Key Card Blackwood (14-30)</b></li> <li>• <b>Exclusion Blackwood Specific kings queen asks</b></li> <li>• <b>4NT opener asks for specific A's (5♣=0, 5N=2, 6♣=A♣)</b></li> <li>• <b>D=1 pass =0 speak =2</b></li> <li>• <b>5NT Grand Slam Force</b></li>   <li>• <b>Minor wood where certain</b></li> <li>• <b>1nt 4nt if accept bid 4 carder at 5 level 5 at 6</b></li> </ul>
<b>Other Conventions</b>	<ul style="list-style-type: none"> <li>* <b>Lebensohl (X of intervention = take out) fast raise has stop</b></li> <li><b>Short suit trial bids where no opposition</b></li> <li>* <b>Long suit trial bids in contested where we need help</b></li> <li>* <b>Checkback after 1NT but not after 2NT</b></li> <li>* <b>Wriggle over 1NT doubled (XX shows 5+ suit, suit bid is that suit &amp; one higher)</b></li> </ul>