

OPENING BIDS	Point Range	Min. Length	CONVENTIONAL MEANING	SPECIAL RESPONSES
1♣		4	~11+ HCPts	
1♦		4	~11+ HCPts	
1♥		4	~11+ HCPts	2NT = Jacoby (Note 4)
1♠		4	~11+ HCPts	2NT = Jacoby (Note 4)
1NT	~12-14	2		Stayman, transfers (Note 1), Wriggle (Note 2)
2♣		0	9.5+ pl trs or 23+ bal	2D 7 or less points (Note 5)
2♦		6	Weak	2NT describe hand further
2♥		6	Weak	2NT describe hand further
2♠		6	Weak	2NT describe hand further
2NT	20-22	2		Stayman and transfers (Note 1)
3 bids	5+	6	Pre-emptive	
4 bids	5+	7	To play	

DEFENSIVE BIDS			
OVER-CALLS	Meaning	OPPONENTS OPEN	Defensive Methods
Simple	Natural, wide-ranging	Strong 1♣	Natural
Jump	Weak	Weak 1NT	Landy (see Note 3)
Cue bid	Michaels	Strong 1NT	Landy (see Note 3)
1 NT	Direct 16-19 Protective 12-17	Weak 2	Double for T/O. Can be) left for penalty.)
		Weak 3	
2NT	Direct Unusual NT - 10 cards in two Responses lowest suits	4 bids	Optional double

ACTION AFTER OPPONENTS INTERVENE WITH			
Simple Overcall		Double Negative	Bids New suit nat, repeat overcall forcing to game.
Jump Overcall		Double Negative	Bids
Double	Redouble	New suit	
	10+ points, denies fit	Nat	

SPECIAL USES OF DOUBLES:

If we bid 1 of a suit, followed by an overcall, double by us shows 4 of other major or both major

SLAM CONVENTIONS	Meaning of Responses	Action over interference
Name:		
RKCB	1430 Responses to 5NT King-ask show that King held.	
Gerber	After NT bid	

Other Conventions: Fourth Suit Forcing - forcing to 2NT except at 1-level
Unusual NT

OPENING LEADS	v suit contracts	4th, 3rd and 5th;		
<div>Attach Red Spot, or hatch over, if using non-standard leads</div>	<u>AK</u>	<u>AK</u> x	<u>KQ</u> 10	<u>KQ</u> x	<u>KJ</u> 10
	<u>K109</u>	<u>QJ</u> 10	<u>QJ</u> x	<u>J</u> 10x	10x <u>x</u>
	<u>109</u> x	987x	10xxx	Hxxx	Hxxx
	Hxx	Hxx	xx	xxx	xxx
Other leads:	v NT contracts		4th, 3rd and 5th;		
	<u>AK</u> (x)	AJ10x	<u>KQ</u> 10	<u>KQ</u> x	<u>KJ</u> 10
	<u>K109</u>	<u>QJ</u> 10	<u>QJ</u> x	<u>J</u> 10x	10x <u>x</u>
	10xxx	109x	987x	Hxx	Hxxx
	Hxxx	Hxxx	xx	xxx	x
					xxx

(In all the card combinations shown, circle the card normally lead if different from standard i.e. underlined card)

CARDING METHODS	Describe Primary method. State alternative in brackets.
On Partner's lead	High = encouraging, Low = discouraging. Give Count on K lead.
On Declarer's lead	Suit Preference
When Discarding	McKenney
Exceptions to above	

SUPPLEMENTARY DETAILS

(Please cross reference to appropriate part of card)

Note 1: Responses/Transfers to 1NT:

2C 4-card Stayman

2D > 2H, 2H > 2S, 2S > 3C

Note 2: Wriggle. When 1NT is doubled, Stayman and transfers are off.

Note 3: Landy defence to 1NT:

- 2C shows both Majors

Note 4: Jacoby 2NT in response to opening 1H/1S: Strong support.

Note 5 After 2C opener, and 2D response, and bid of suit by opener, bid of suit by partner shows ace of . that suit



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Version 1

GENERAL DESCRIPTION OF SYSTEM

Bidding Methods:- Acol with 4-card Majors, 3 weak 2s

Style of leads, signals, discards:-

Standard signals, McKenney discards

4th highest from long suit / top of short suit against NT

ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

2D/2H/2S = Weak

Weak jump overcalls

STRENGTH OF 1NT OPENERS: ~ 12-14

2♣ RESPONSE TO 1NT OPENER IS: Stayman

Both players of a partnership must have identically completed convention cards.
Cards must be exchanged with opponents for each round.