DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

Natural (7-16)

Responses: natural, forcing

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd: 15-17

4th: 10-14

Responses like 1NT opening

JUMP OVERCALLS (Style; Responses; Unusual NT)

Weak, natural

2NT = minors

Reopen: 2NT = 18-20

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Michaels cue bid

VS. NT (vs. Strong/Weak; Reopening;PH)

Multi-landy

4th seat: landy

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

X = take-out

Leaping michaels

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

Anything can happen

OVER OPPONENTS' TAKEOUT DOUBLE

Xx = strong

Rest natural (like no double)

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	3rd / 5th	3rd / 5th
NT	attitude	3rd / 5th
Subseq	same	same

Other: K = count, A = attitude; kantar

LEADS

Lead	Vs. Suit	Vs. NT
Ace	AKx(xx)	AKx (ask att)
King	AK x(xxx), KQx(xx)	AKxx, KQxx (ask count, deblock)
Queen	QJx(xx)	QJx(xx), KQx(xx)
Jack	JTx(xx)	JTx(xx)
10	T9x(xx), HJT(xx)	T9x(xx), HJT(xx)
9	98x(xx), HT9(xx)	98xx, HT9(xx)
Hi-X	Even	Attitude
Lo-X	odd	attitude

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
1	H=disc/odd	Smith (low=ok)	Italien
Suit 2			
3			
1	H=disc/odd	Smith (low=ok)	italien
NT 2			
3			

Signals (including Trumps): udca

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Can be aggressive, natural

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Support x/xx

Responsive X

W B F CONVENTION CARD

CATEGORY:

NCBO: 23288 - 10829

PLAYERS: Tine Dobbels – Gunther Dauwe

EVENT all

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Major 5, ♦ (4)5

2 over 1 GF

1NT forcing on 1M (1st and 2nd)

1NT (14) 15-17, 5c M and 6c m possible

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

2 ♣ = weak ♦ or strong

2 ♦ = multi

2 ♥ = weak both majors

2 ♠ = 10-13 or GF both minors

T-walsh

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES

PSYCHICS: rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4♥	11-20 natural	Transfer-walsh	2 way checkback on any 1-1-1	
				11-14 or 18-19 any balanced	Inverted minors		
1♦		(4)5	4♥	11-20 unbalanced (or 4441)	Inverted minors	2 way checkback on any 1-1-1	
1♥		5	4♦	11-20	2NT = GF support, Bergen raises	3♣ = any single, 3♦ = any void	Inverted drury
					1NT = forcing	gazilli	Fit jumps
1♠		5	4♥	11-20	Same as 1♥	Same as 1♥	Same as 1♥
INT				(14)15-17	Stayman, 4 transfers		rubensohl
					3♣ = minors weak, 3♦ = minors GF		
					3M = 3145 short M, 3 other M		
2♣	x			Weak 5+ ♦	2♦ = non forcing relay	2♥ = obliged for 2♠	
				Semi GF, GF bicolor	2NT = forcing relay	Mini-maxi	
				22-23/26-27 bal			
2♦	x			6M 3-11	2♥/♠= pass/correct		
				GF 1 suit, 24-25 bal	2NT = forcing relay	3♣ min ♥, 3♦ min ♠, 3♥ max ♠, 3♠ max ♥	
2♥	x			3-11 4+♥ + 4+ ♠	2NT = forcing relay	3♣ any min, 3♦ max 44, 3M max 4M5	
2♠	x			5+♣ 5+♦ 10-13 or GF	2NT = forcing relay		
2NT				20-21 bal	Puppet stayman, transfers		
					3♠ = minors		
3♣/♦	5+			Natural pre-empt, non vul very agressive	natural		
3♥/♠	5+			Natural pre-empt, non vul very agressive	4♣= general slam try		
3NT	x			gambling	4♣= pass/correct		
					4♦= asking shortness		
4♣				Natural preempt			
4♦				Natural preempt			
4♥				Natural preempt			
4♠				Natural preempt			
						HIGH LEVEL BIDDING	
						RKC 4130	
						Specific king ask	
						Dopi ropi below 5 of our suit	
						Depo above 5 of our suit	