

DEFENSIVE AND COMPETITIVE BIDDING	
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>	
1 level wide ranging 4—18 pts invariably 5 card suit, Q or better	
2 level = opening hand preferably 6+ in minor	
Responses: New suit F1, UCB, raises mixed, NT natural	
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>	
2 <sup>nd</sup> = 15—18	System ON
Live =Other two suits 5/5	
4 <sup>th</sup> = 11—14 System ON	
Reopening = 18+	
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>	
Weak 4—11 some leeway if partner has passed, upper range if vul	
New suit F1, raises pre-emptive, cue shows values	
2NT= 5/5 lower two suits weak or strong (2 <sup>nd</sup> ), 19—21 (4 <sup>th</sup> )	
Reopen:	
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>	
Direct cue= Michaels 5/5 unless showing both majors when maybe 5/4 but guarantees 5 hearts ,weak or strong	
Jump cue asks for stop for 3NT	
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>	
X= single suited or 18+ semi balanced, 2suit shows that suit & suit above, 3 level suit shows suit & suit above 16+pts	
After X of NT and opponents bid our X shows tolerance for partners	
Single suited hand.	
<b>VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)</b>	
X=take-out, NT natural, jump overcall invitational +	
Over weak two: leaping Michaels ,cue asks for stop for 3NT	
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>	
Over 1C: X=H & other, 1D= S & other, 1H/S natural, 1NT=minors	
Over 2C: Bids natural	
<b>OVER OPPONENTS’ TAKEOUT DOUBLE</b>	
New suit nat F1, XX= 9+, jump shift weak, over 1M 2NT=Jacoby	
Inverted minors off.	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2 <sup>nd</sup> & 4th	If supported top of poor suit if unsupported lowest of 3	
NT	2 <sup>nd</sup> & 4th	As above	
Subseq	attitude	attitude	
Other: Low implies honour			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Asks for attitude	Unblock or attitude	
King	Asks for standard count	Standard count	
Queen	Asks for attitude	Attitude	
Jack	Denies Q, either shortage or card above, or top of seq	Denies Q, either shortage or card above, or top of seq	
10	Shortage or at least card above + 9	Shortage or least card above	
9	Shortage or promises 10	Shortage or promises 10	
Hi-X	Doubleton or MUD	Doubleton or MUD	
Lo-X	Implies honour or singleton	Implies honour	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Hi = even	Hi = even	Odd encouraging even McKenney
Suit 2	Suit preference	Suit preference	
1	Hi = even	Hi = even	Odd encouraging even McKenney
NT 2	Suit preference	Suit preference	
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
X shows tolerance for other suits does not guarantee 4 of other major			
Responses: jump shift 8—10 NF, cue 11+ forcing for one round, 2NT Nat			
Reopening = 11+			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Negative X thru 4D			
Responsive X thru 4D			
Competitive X = game try			
Lightner, lead directing			
X of cue of own suit discourages lead, of partners shows at least Hx			
Support X & XX over interference thru 3S			

W B F CONVENTION CARD	
<b>CATEGORY:</b>	<b>Green</b>
<b>NCBO:</b>	<b>Scotland</b>
<b>PLAYERS:</b>	Cathy Ferguson/Peter Hodgson/
SYSTEM SUMMARY	
<b>GENERAL APPROACH AND STYLE</b>	
15-17 NT. 4 card majors.	
All 2 suit openers are artificial	
Inverted minor raises	
Jacoby 2NT is invitational plus raise of major opened	
Weak jump overcalls	
X of 1NT is DONT	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
2D= 3 way Multi	
2H/S = 5 card suit plus 4+ minor – 5 if vul	
SPECIAL FORCING PASS SEQUENCES	
<b>IMPORTANT NOTES</b>	
See supplementary notes	
<b>PSYCHICS: very rare</b>	

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		4	4D	Open 1C with equal length	2C= 4 card support no major - unlimited 3C= 0-6 pts except after t/o X by opponents	1NT rebid 11-14,checkback,reverse=F1 over which Lebensohl applies , FSF at 2 level GF	Change of suit by PH = NF, weak jump shift
					1NT= 6-9 with 4+ card support, jump shift weak 6+ cards, 4C=RKCB	Minorwood 14/30	
1♦		4	4D	Natural	As 1C except 1NT shows either C or D (4 card )	As 1C	As 1C
1♥		4	4D	Natural	1NT=5-10, simple raise may be 3 card support, weak jump shift 6+, 2NT= Jacoby (note 1 )	1M-2minor; 2NT 11-13, 1M-2x; 2y=F1, FSF at 2 level GF	As 1C
1♠		4	4D	Natural	As 1H with addition 3NT shows 3-4-3-3 GF	As 1H	As 1C
INT				15-17 may contain 5card major, 6 card minor or singleton	5 card non promissary Stayman, 4 suit transfers (note 2 ),raise to 2NT thru Stayman, 3m =6 card suit + 4 card major , 4C= Gerber, 4D/H= transfers	if 1NT is doubled see (note 9 ), if overcalled weaker hands thru 2NT, Lebensohl , retransfers, Smollen(GF)	
2♣	^	0		GF	2D=relay some values, 2H= 0-4 ( 2 Queens or less) 2NT = positive in hearts 5+ cards, new suit positive 5+ cards	2NT =24 + now system ON	
2♦	^	0		3 way Multi either weak two in M, strong two in m, 20-21 bal	See ( note 3 )	2NT= 20-21 now system ON	
2♥	^	5-4		5-10 pts 5H/4 + minor(5 if vul)	See ( note 4 )		
2♠	^	5-4		5-10pts 5S/4+ minor(5 if vul)	See ( note 4 )		
2NT				22-23 pts	See (note 6)		
3♣		7		1 <sup>st</sup> ,2 <sup>nd</sup> & 4 <sup>th</sup> 8-10 pts with at least two of top three honours	See ( note 7 )		
3♦		7		As 3C			
3♥		7		As 3C			
3♠		7		As 3C			
3NT	^	7		Solid minor no outside K			
4♣	^	7		SAT showing good 4H opener	Cue 1 <sup>st</sup> round control with slam interest otherwise bid suit to play	Cue control	
4♦	^	7		SAT showing good 4S opener	As 4C	Cue control	
4♥		7		Pre-emptive	4NT = RKCB	<b>HIGH LEVEL BIDDING</b>	
4♠		7		Pre-emptive	4NT= RKCB	RKCB (14/30 ); DOPI, ROPI, DEPO	Minorwood (14/30)
4NT				Asks for specific Aces	5C= 0, 5NT=2, 6C=Ace of Clubs, 5D/H/S=Ace	If cue bid is doubled ,redouble shows 1 <sup>st</sup> round control	
5♣				Natural -distributional		Cue bid may be either 1 <sup>st</sup> or 2 <sup>nd</sup> round control	
5♦				Natural- distributional		Gerber over 1NT : over 2NT, 4C AND 4D =slam interest in that minor.3S slam interest in either minor : 3NT=5S and 4H	

Note 1	Jacoby 2NT	shows invitational + raise, guarantees 4card + support		
	Responses	3C	=	Minimum opener and 5 card suit
		3D	=	Minimum opener and 4 card suit or 18+
		3 of suit	=	Better than minimum and singleton or void in a minor, Responder bids 3NT to enquire which minor
		3 of other major	=	Better than minimum with singleton or void in that major
		3NT	=	Better than minimum with no singleton or void
		4 level bids	=	Source of tricks ...slam try
		4 of suit	=	To play
	If opposition bid	X	=	Shows that bid.
	Note 2	Transfers over 1NT	Opener breaks transfer in major with 4 card support as follows	
a)			with minimum to 3 of suit	
b)			with any 4-3-3-3 to 2NT	3C = asks for range                      3D = shows max      3 of suit = shows min
c)			with maximum and other source of tricks bid that suit	
Over double completing transfer shows 3 card support			Pass denies 3 card support and stop in suit used to transfer	
			After pass XX by partner asks for half stop in suit used to transfer.	
			Redouble denies 3 card support and shows stop in suit used to transfer.	
			Opener breaks transfer in minor with 3 card support and at least one of top three honours	
Note 3			Response to Multi 2D	2H pass with weak 2 in Hearts otherwise show hand.....may raise to 3 with a 7card suit.
	2S pass with weak 2 in Spades shows tolerance for Hearts at 3 or 4 level.....may raise to 3 with a 7 card suit.			
	2NT enquiry			
	3 minor weak to play			
	3H shows tolerance for both majors 7-10 pts			
	3NT shows both 4 card majors but not enough points to bid slam opposite the strong balanced hand.			
	4M to play			
	4 C asks opener to transfer to H or S			
	4 D asks partner to bid his suit			
	After 2NT enquiry			
3C	=	Either strong in clubs or top of range weak 2 in hearts		
3D	=	Either strong in diamonds or top of range weak 2 in spades		
Responder can clarify by bidding the next suit up. 3NT shows strong minor				
3H or 3S	=	Weak 2 in that suit – Lower range		
3NT	=	20-21 balanced - system on.		
If 2D opener is doubled		pass shows 5 or more diamonds and offers an alternative place to play.		
		Redouble shows 6 or more Clubs and offers an alternative place to play.		

#### Note 4

## Response to 2♥

2S	=	Invitational in Spades
2NT	=	Enquiry

See note 5 for responses .....similar structure.

### Note 5

Response to 2♠

2NT	=	enquiry	<u>After 2NT enquiry</u>	3♣	=	Lower range with ♣
3♣	=	pass or convert		3♦	=	Lower range with ♦
3♦	=	to play		3♥	=	Upper range with ♣
3♥	=	invitational in hearts		3♠	=	Upper range with ♦
3♠	=	to play		3N	=	Upper range with 5+♣
3N	=	to play				
4♣,4♦	=	natural and forcing				
4♥	=	to play				
4♠	=	to play				
4NT	=	Key card in spades				
5♣	=	pass or convert				
5♦	=	to play				

### Note 6

Responses to 2NT ( or equivalent)

3C	=	5 card stayman			
3D	=	Transfer to Hearts	Bidding 3NT	=	Denies fit
3H	=	Transfer to Spades	Bidding 3NT	=	Denies fit
3S	=	Slam interest in both minors	Bidding 4C:4D	=	Keycard in that suit
3NT	=	Shows 5S+4H			

### Note 7

3 level openers in 1<sup>st</sup>, 2<sup>nd</sup>, and 4<sup>th</sup> positions are constructive showing 8-10 points, at least 2 out of the top 3 honours in the suit, no void or 4 card major.

### Note 8

### Note 9

Action after 1NT-X	XX promises undisclosed 5 card suit- opener bids 2C or 5 card suit of own Bid of suit shows that suit and suit above both 4 cards
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### Note 10

INT: 2C	2D	=	denies 5 Card major	Subsequent bids are natural forcing to 2NT
	2H/2S	=	Promises 5 of the major bid	
	3C/3D	=	Promises 6 card minor	

Generally 2C stayman is forcing to 2NT but partner may elect to sign off in the suit responded with a weak hand.

## Style

Partner opens 1H/1S with 3 bid 2H/2S rather than 1NT

Over partner's opening bid and interference X shows 8 + points and does not promise other major.

A response at the 2 level shows 11+ points and is forcing to 2NT (Partner's rebid of the same suit does not therefore promise 6)

DONT In the direct seat you need points or distribution to bid.

In the pass out seat you are balancing and may be 4/4 and have few points. It would be rare for partner to raise. (perhaps against weak NT)

Overcalls Minimum for overcalls is a 5 card suits headed by the Q

Our overcalls are wide ranging – with 8 + points you should strive to find a bid.

If the overcaller changes suit he has opening values.