OPENING BIDS	Point Range	Min. Lengt h	CONVENTIONAL SPECIAL MEANING RESPONSES		
1*	11-19	4	2NT = Jacoby (all 4 suits) 16+ and 4 card support.		
1♦	11-19	4	Responses:- New suit at 3 level= singleton		
1♥	11-19	4	New suit at 4 level $= 5$ card suit		
1 🛦	11-19	4	3NT = balanced and 15-16 pts 3 in bid suit = 5 cards and 15+ 4 in bid suits = 5 cards and min points 3NT = 12 -15 points and 4 card support Splinters; Strong jump shifts = at least 6 card suit and 16+ points (no need for support in partners suit)- GF		
1NT	12-14		 4 suit transfers (2S -3C (6 card suit) and 2NT – 3D (6 card suit)). Transfer breaks for Major: 3 of the major with 4 cards and min; 2NT with 4 cards and max. Transfer breaks for minor: under=shows a top club – Ax or Kx. Staymen; Jump to 3 of a suit is slam interest; 4C is gerber; quantative 		
2*	23+ or 8 playing tricks		.2D =some values, 2H = 0-3 HCP . 2NT = H, 2S, 3C or 3D is natural with 7+ points and 5 card suit		
2♦/♥/♠	5-9	6	2NT enquiry (OGUST) with 16+ points. Response:- 2C-weak points and weak suit 2D – weak points and good suit 2H – good points and weak suit 2S - good points and good suit. New suit by partner is constructive and non forcing.		
2NT	20-22		5-cd puppet stayman, transfers, quantatitive.		
3 bids	4-11	7	Change of suit forcing for 1 round		
4 bids	4-11	8			

OVER- CALLS	Meaning		OPPONENTS OPEN	Defensive Methods	
Simple	5 cards (at weak)	1 level could be	Strong 1*	2C – natural;2D – majors;double - opening hand	
Jump	W – I – I – suit	- S – with 6 card	Weak 1NT	2C = majors otherwise natural. Then 2D by partner = choose major. Double of Weak 1NT =15+. First dble of opposition's wriggle is takeout; subsequent double is penalty.	
Cue Bid	major and	haels bid is a a minor 2 NT is o name minor	Strong 1NT	As above	
1 NT	Direct 15-18	Protective	Weak 2	Dbl = T/O, 2NT = 16-19 HCP,	
	Responses as	opening 1NT	Weak 3	Dbl = T/O, 3NT to play	
2NT	Direct Protective Unusual 19-21		4 bids	Over 4C/D/H, X=T/O. Over 4S, X=penalty, 4NT=T/O (but could be only 2 places to play).	
	Responses;	as to 2NT	MULTI		
ACI		TER OPPON		/ENE WITH	
Simple Overcall		Double -	Negative to 3S	Bids - Non forcing	
Jump Overcall		Double -	Negative to 3S	Bids - F1	
Double	Redoub e 9+ HC	l New suit	Jump in new su	it Jump raise 2NT Pre-emptive Good	
			Fit jump	raise	
	ut except the dble by eith	L ES: e following are pena er partner =takeout			

SLAM CONVENTIONS	Meaning of Responses	Action over interference
Name: RKCB	30-41 5NT = Grand Slam try, cue specific K in resp	DOPI;ROPI onse (below trump)
Gerber over 1NT (i.e 4C)	Responses:-4D = 0 or 4 Aces: 4H =1 Ace, 4S Aces; 5C = K ask	=2Aces and 4NT =3

Other Conventions: UCBs (strong raise),

4th Suit Forcing except at 1 level (2-level to 2NT, 3-level to game) After 1NT [X] XX = unspecified 5-card suit, bid is lower of 2 4-card suits

OPENING LEADS	v suit contracts	4th, 3rd and	5th;		
Attach Red Spot, or hatch over, if using non- standard leads	10 <u>9</u> x	<u>A</u> Kx QJ10 9 <u>8</u> 7x Hx <u>x</u>	<u>K</u> Q10 <u>Q</u> Jx 10 <u>x</u> xx <u>x</u> x	KQx J10x Hxx <u>x</u> x x <u>x</u> x	K <u>J</u> 10 10 <u>x</u> x Hxx <u>x</u> xx x <u>x</u> xx
Other leads:	v NT contracts	4th, 3rd and	5th;		
	<u>A</u> Kx(<u>x)</u> K <u>10</u> 9 10 <u>x</u> xx Hxx <u>x</u> x	A <u>J</u> 10x QJ10 10 <u>9</u> x Hxx <u>x</u>	<u>K</u> Q10 <u>Q</u> Jx 9 <u>8</u> 7x <u>x</u> x	<u>K</u> Qx J10x Hx <u>x</u> x <u>x</u> x	K <u>J</u> 10 10 <u>x</u> x Hxx <u>x</u> xx x <u>x</u> xx
(In all the card combinations shown, circle the card normally lead if different from standard i.e. underlined card)					

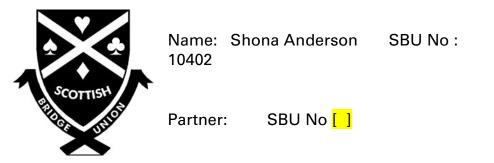
CARDING METHODS	Describe Primary method. State alternative in brackets.
On Partner's lead	A, Q ask for reverse attitude, K asks for normal count
On Declarer's lead	Normal count
When Discarding	1 st discard = reverse attitude
Exceptions to above	

SUPPLEMENTARY DETAILS (Please cross reference to appropriate part of card)

Minor suit based with checkback:-

- (a) Opener has 3 cards in responder's suit bid responder's suit.
- (b) Opener has 4 cards in unbid major bit that major
- (c) If Opener has neither of the above then bid 2 D if weaker and 2NT if stronger

1NT rebid = 15-17 2NT rebid = 18-19



GENERAL DESCRIPTION OF SYSTEM

Bidding Methods:- Acol based, 4 card majors, Weak NT, Weak 2s in D, H and S

Style of leads, signals, discards:-

- 4th highest, 2nd from a poor suit,
- A, Q for reverse attitude, K for normal count
- 1st discard is count (implies suit of least interest)



ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

STRENGTH OF 1NT OPENERS: 12-14 2. RESPONSE TO 1NT OPENER IS: Stayman

Both players of a partnership must have identically completed convention cards.

Cards must be exchanged with opponents for each round.