

OPENING BIDS	Point Range	Min. Length	CONVENTIONAL MEANING	SPECIAL RESPONSES
1♣	10-19	2		
1♦	10-19	4		
1♥	10-19	5	Jacoby	
1♠	10-19	5	Jacoby	
1NT	15-17		2C Stayman 3C Puppet Stayman	Transfers
2♣	23/24		And/Or GF in suit	2D, + 4+; 2H, -, 2N, Hs, 2S, Ss.
2♦	6-9	6		
2♥	6-9	6		
2♠	6-9	6		
2NT	20-22			Pppt Stay; transfers; 3♠ = 5♠ 4♥
3 bids	Pre-empt	7		
4 bids	Pre-empt	8		

DEFENSIVE BIDS

OVER-CALLS	Meaning	OPPONENTS OPEN	Defensive Methods
Simple	5+	Strong 1♣	Natural
Jump	Weak	Weak 1NT	Multi Landy*
Cue Bid	Ghestem	Strong 1NT	Multi Landy
1 NT	Direct	11-14	2 NT = 15+ Natural [Stops] X = opener Take Out Suit –natural Leaping Michaels
	Protective		
2NT	Responses	Weak 2	Optional X;
	Weak 3	Optional X	
4 bids	Direct	MULTI	
	Protective		
Responses			

ACTION AFTER OPPONENTS INTERVENE WITH

Simple Overcall	Double	Bids	Forcing 5+
	Balance of points		
Jump Overcall	Double “	Bids	
Double	Redouble	New suit	Jump in new suit
	Doubtful Suit support	Forcing 5+	6+
		Jump raise	2NT
		Weak	3+ support

SPECIAL USES OF DOUBLES:

-ve Dble

SLAM CONVENTIONS	Meaning of Responses	Action over interference
Name:		
RKCB	5♠ 1/4 ; 5♦ 0/3	

Other Conventions: Exit Transfers; Checkback; Splinters;

OPENING LEADS	v suit contracts	4th, 3rd and 5th;		
<div style="border: 1px solid black; border-radius: 50%; padding: 5px; display: inline-block;"> Attach Red Spot, or hatch over, if using non-standard leads </div>	<u>AK</u>	<u>AK</u> x	<u>KQ</u> 10	<u>KQ</u> x	<u>KJ</u> 10
	<u>K109</u>	<u>QJ</u> 10	<u>QJ</u> x	<u>J</u> 10x	<u>10</u> xx
	<u>109</u> x	<u>987</u> x	<u>10xxx</u>	<u>Hxxx</u> x	<u>Hxxx</u> xx
	<u>Hxxx</u>	<u>Hxx</u>	<u>xx</u>	<u>xxx</u>	<u>xxx</u>
Other leads:	v NT contracts	4th, 3rd and 5th;		
	<u>AKx(x)</u>	<u>AJ</u> 10x	<u>KQ</u> 10	<u>KQ</u> x	<u>KJ</u> 10
	<u>K109</u>	<u>QJ</u> 10	<u>QJ</u> x	<u>J</u> 10x	<u>10</u> xx
	<u>10xxx</u>	<u>109</u> x	<u>987</u> x	<u>Hxx</u>	<u>Hxxx</u> x
	<u>Hxxx</u> x	<u>Hxxx</u>	<u>xx</u>	<u>xxx</u>	<u>x</u> <u>xxx</u>

(In all the card combinations shown, circle the card normally lead if different from standard i.e. underlined card)

CARDING METHODS	Describe Primary method. State alternative in brackets.
On Partner's lead	A,Q, Reverse Attitude; K Count
On Declarer's lead	
When Discarding	ODD encouraging/EVENMcKenney
Exceptions to above	

SUPPLEMENTARY DETAILS

(Please cross reference to appropriate part of card)

Ghestem

Cue Bid - 5/5 in upper 2 suits
2NT – 5/5 in lower 2 suits
3C – 5/5 in extreme 2 suits

Jacoby

1H - 2NT (game raise in hearts)
Responses to 2NT response:
3H - slam interest
3NT - intermediate hand
4H - minimum opener
3C/3D/3S - shortage
4C/4D/4S - another 5 card suit, hence a shortage somewhere else.

Multi Landy

Over opponents IN

2C = Both Majors
2D = Single suited Major
2H = H's and minor
2S = S's and minor
2N = Minors
3C = 6
3D = 6

All 2 suiters showing at least 5/4



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Partner:

GENERAL DESCRIPTION OF SYSTEM

Bidding Methods- Standard American; Weak in 3 Suits

Style of leads, signals, discards: Conventional leads; Reverse Attitude;
Odds/evens discards

ASPECTS OF SYSTEM WHICH OPONENTS SHOULD NOTE

STRENGTH OF 1NT OPENERS: 15-17

2♣ RESPONSE TO 1NT OPENER IS: Stayman

3♣ RESPONSE TO 1NT OPENER IS: Puppet Stayman

Both players of a partnership must have identically completed convention cards.
Cards must be exchanged with opponents for each round.