

OPENING BIDS	Point Range	Min. Length	CONVENTIONAL MEANING	SPECIAL RESPONSES
1♣	c11+	4		Weak jump shifts to 2 major
1♦	c11+	4		Weak jump shifts to 2 major
1♥	c11+	4		Weak jump shift to 2S, Jacoby, Splinters
1♠	c11+	4		Jacoby, Splinters
1NT	12-14	n/a		Puppet Stayman, Full Transfers, Gerber
2♣	16-22	n/a	8/9 playing tricks in an unspecified suit or flat 21-22	2D relay
2♦	23+	n/a	Acol 2C	2H relay
2♥	6-10	6		2NT Ogust, 4C Key-Card ask
2♠	6-10	6		2NT Ogust, 4C Key-Card ask
2NT	19-20	n/a		Puppet Stayman, RSTs,
3 bids	Weak	6		4C Key-Card ask
4 bids	Weak	7		

DEFENSIVE BIDS			
OVER-CALLS	Meaning	OPPONENTS OPEN	Defensive Methods
Simple	Standard	Strong 1♣	natural
Jump	Weak (except Ghestem 3C)	Weak 1NT	Multi-Landy
Cue Bid	Ghestem (Colour)	Strong 1NT	Multi-Landy
1 NT	Direct 15-17	Protective 11-14	Weak 2
	Responses as for 1NT opener		Suit bid natural Double for takeout Cue bid asks for stop 2NT invitational Leaping Michaels
2NT	Direct Ghestem (Rank) But strong & invitational over a weak 2 opener	Protective Ghestem	Weak 3
			4 bids
			MULTI

SPECIAL USES OF DOUBLES: <ul style="list-style-type: none">Doubles of NT bids are always intended for penaltiesSuit doubles up to and including 4D are normally either “takeout” or negativeDoubles of pre-emptive bids up to & including game are primarily intended as “takeout”Doubles of conventional bids are normally intended as lead directing
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SLAM CONVENTIONS	Meaning of Responses
Name: Roman Key Card Blackwood 1430 Gerber over NT	DOPI & ROPI over interference

Other Conventions:

FSF Lebensohl (FASS) Unassuming Cue Bids

Checkback Exit Transfers when our 1NT is doubled

OPENING LEADS	v suit contracts	4th, 3rd and 5th;			
<div>Attach Red Spot, or hatch over, if using non-standard leads</div> Other leads:	<u>AK</u> <u>K109</u> <u>109x</u> <u>Hxx</u>	<u>AKx</u> <u>QJ10</u> <u>987x</u> <u>Hxx</u>	<u>KQ10</u> <u>QJx</u> <u>10xxx</u> <u>xx</u>	<u>KQx</u> <u>J10x</u> <u>Hxxx</u> <u>xxx</u>	<u>KJ10</u> <u>10xx</u> <u>Hxxxxx</u> <u>xxxx</u>
	v NT contracts	4th, 3rd and 5th;			
	<u>AKx(x)</u> <u>K109</u> <u>10xxx</u> <u>Hxxx</u>	AJ10x <u>QJ10</u> <u>109x</u> <u>Hxxx</u>	<u>KQ10</u> <u>QJx</u> <u>987x</u> <u>xx</u>	<u>KQx</u> <u>J10x</u> <u>Hxx</u> <u>xxx</u>	<u>KJ10</u> <u>10xx</u> <u>Hxxxxx</u> <u>xxxx</u>
(In all the card combinations shown , circle the card normally lead if different from standard i.e. underlined card)					

CARDING METHODS	Describe Primary method. State alternative in brackets.
On Partner's lead	Ace & Queen asks for Attitude, King asks for count
On Declarer's lead	Count
When Discarding	Odds encourage, Even is McKenney
Exceptions to above	Always McKenney against NT

SUPPLEMENTARY DETAILS

(Please cross reference to appropriate part of card)

Ghestem (CRO) to show 2 suited hands (55 or better)

Cue bid	Same colour
2NT	Same rank
3C	Different colour, different rank

Defence to Opposition 1NT is Multi-Landy

2C	Both majors	(with no preference partner bids 2D)
2D	Unspecified 6 card major	(partner bids 2H)
2H	Hearts & a minor	(partner bids 2NT to ask for minor)
2S	Spades & a minor	(partner bids 2NT to ask for minor)
2NT	Both minors	

4C Key Card Ask (in response to partner's Weak Two or 3 Level Pre-empt)

Then -	4D	none
	4H	1
	4S	1 plus trump queen
	4NT	2
	5C	2 plus trump queen

Latest Update May 2018

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GENERAL DESCRIPTION OF SYSTEM

BENJAMINISED ACOL

Style of leads	Signals	Discards
Standard	Attitude & Count	Odds & Evens

STRENGTH OF 1NT OPENERS.... 12-14

2♣ RESPONSE TO 1NT OPENER IS: Stayman

3♣ RESPONSE TO 1NT OPENER IS: GF Puppet Stayman

Both players of a partnership must have identically completed convention cards.
Cards must be exchanged with opponents for each round.