

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Wide range, natural,
INT OVERCALL (2nd/4th Live; Responses; Reopening)
Poor16-18 4card s/man system on
Protective 10-16, 2c asks -
2d= 10-12, 2h=13-14(4H),2s=13-14(4S),2nt=13-14,3any=15-16 X=9+ T/O System on but NO stayman
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak jump 6cards at 3 level Intermediate at 2 level
Michaels/ghestem 1Cl-2Cl=S+D,2D=MAJ,2NT=H+D 1D-2D=S+C,2NT=H+C,3C=MAJ 1H-2H=S+C,2NT=C+D3C=S+D 1S-2S=H+C,2NT=C+D,3C=H+D In 4 th seat 2NT is 20/22
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Ucb is support Michaels and ghestem
Jump cue asks primarily for stopper
VS. NT (vs. Strong/Weak; Reopening;PH)
2c=majors—2D=6card major—2H= H and minor—2SP= SP and minor—2NT= any BIG 2 suiter

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4 th ,2 nd from bad suit	3 rd from 3+	
NT	same	same	
Subseq			
K unblock v NT K asks for count V hi level or xed contracts			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK rev att	same	
King	KQ rev count	Demands unblock	
Queen	Rev attitude		
Jack	Deny higher card	Same	
10	Int sequence	Int. sequence	
9	Shortage or has 10		
Hi-X	2 nd top or 2 only	same	
Lo-X	Low from 3+	Same	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Rev att	Rev count	1 st card=rev att
		Suit pref	Then rev count
Suit 2	Rev count		
3	Suit pref		Suit pref
1	Rev att		
NT 2	Rev count		
3	Suit pref		
Signals (including Trumps):			

W B F CONVENTION CARD
CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker: NCBO: PLAYERS: 9696--2503 EVENT Diamond/Diamond 22
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
12-14 in 1,2,4 15-17 in 3rd 5 CARD MAJORS: 2 over 1 G.F.
2H=Majors 2S=lucas Michaels and Ghestem 2D=multi
1NT—2c=4card stayman 3c=5card stayman
Good/bad 2nt in competition Checkback 2c=inv. And 2d=GF Drury 2c=3card sup 2d=4card supp
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1 C can be 2 cards
4 th suit =GF
In 3 rd hand open bids can vary

	Suit pref peter if ruff wanted	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	DOUBLES	
Dble is T/O cue bid asks for stopper for nt	TAKEOUT DOUBLES (Style; Responses; Reopening)	
Leaping michaels Forcing	Ic-1d x both majors (4/4)	
Non leaping michaels over 3 level pre-empts Forcing		
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣		SPECIAL FORCING PASS SEQUENCES
1CL – 1D=Majors,1nt=minors,2c=black suits,2d=red suits	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS	
2H=H+C and 2S=S+D	Dble is sputnik/take out EXCEPT	
	Prt has pre-empted and opp bid at 3 level	
OVER OPPONENTS' TAKEOUT DOUBLE		IMPORTANT NOTES
Raises are weak new suit is 5 card min not forcing		
2NT=limit raise or better		
Redble shows values 9 +		
	Low level dbls are MAINLY t/o	PSYCHICS: RARE

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4D	10-21HCP	1D is alertable as catchall bid INV. MINORS=G.F 1M—1NT—2NT= 4M+5/6minor 2H=4CARD SUPP 10-12 NO MAJ INV 2C=4+clubs no maj GF 2S=6 S (2-5pts) 1S----- 1H-----	Ch/back after nt rebid exce 1x-2y-2nt Bid 4card suits 4C=S raise—(better than4S) 4C=H raise—better than 4H	Fit jumps If opp bids over 1C then 2NT is good raise in C
		3	4D	10-21 HCP	AS CLUBS		
1♦							

1♥		5	4D	10-21 HCP (3 rd in hand poss 4)	Limit raises, 2nt Jacoby 11+with shortage Or 15+no shortage. 3c/d=6card suit(10/11pts)NO H support,not forcing 3c/d=fit jump if passed hand 3nt Jacoby11-14(weak balanced raise) 4any=splinter 1H-1NT-2C/D==,may be 3cards 1H-2H-2S asks for any singleton 1H—2S=4card support+singleton(if passed hand)	3c asks for shortage (16+) 4c,3d,3s =shortage (not 16) 3H=good suit ,no short (not 16+) 3nt=poor suit,no short(not 16) 4H=to play(min) 3H=denies, 2nt=S 2nt=asks	Bid shortage 3d,3s,4c(11+) Or 3H=good suit (15+) Or 3nt=poor suit (15+) Drury -2c (3card) 2d(4crd) Bid singleton
1♠		5	4D	10-21HCP(3 rd in hand poss 4))	As Hearts 1S-2S-2NT asks for any singleton 3S denies 1S—2NT=4card support+singleton(passed hand)	3C asks	Drury Bid singleton
INT		0	4D	12-14 in 1,2,4 seat 15-17 in 3 rd seat	2c=4card s/man; 2D,H,,NT=T/FER 2D—2H—3H=msi 2H—2S—3S=msi 3c=5card s/man 3D=5/5 Maj(s(inv) 3H=6 card suit(inv only) 3S=6 card suit (inv only) 4C=GERBER 4D=5/5 Maj (G.F. only) 2c-2d-3H =5S+4H G.F. 2c-2d-3S =5H+4S G.F. 2c-2s-3h=msi SP no shortage etc 2c-2h-2s=msi H no shortage 2S=t/fer to C—(0-25pts)----- 2NT-t/fer to D—(0-25 pts)-----	Int—2d(t/f)----- 2s asks for shortage (not min)----- 1nt—2D 2nt(s),3c,3d(source of tricks) 3NT=to play, 3NT=to play, 1nt—2H—2NT asks for shortage 1nt---2H—3any=source of tricks 1NT—2H—2S) 3H)=5/5 msi Break to 2NT with min 3C----- Break to 3C with min 3D-----	3H=4cards min Bid shortage (2nt=S) 3Major denies (min) 3C-to play(0-12),3nt-to play all other mst(shortage),4H=k/card Pass,3nt-to play,other as above 3D-to play,3nt-to play,any other mst(shortage),4H=k/card Pass,3nt-to play,other as above
					3 MAJ =6cards inv only		
2♣		0	4D	25+HCP or any 9 trick hand With less points-GF	2D waiting, 2H neg, 2NT==positive with H	2NT rebid=25/26 system on 3NT rebid=29/30	Bid 4card suits upwards
2♦		0		6card MAJ 5-10 OR 23+ In 4 th seat only 23+	2H relay non forcing 2nt asks 2S=H support 4C asks to T/F to Major (no slam int)	Pass or 2sp or 2NT=23/24,3NT=27/28 3c=goodH,3d=goodS,3H=weakH,3S=weakS	
2♥		4		5+ H,4+S –8-11 Or 5/5 6-11 3 rd in hand can be less	2s,3any=to play,4h or 4s to play 4c/4d=nat&forcing(mst) 4NT=RKC (6 ace)	1or4,0or3,2or5 2 no Q, 2+lowerQ,2+higherQ,2+bothQ	4 th seat 2H=5H/4S 11-16pts

					2NT asks	3c=5/4 3d=5/5 min----- 3h=5/5 max short c 3s=5/5 max short d 3nt=5/5 + void C 4c=5/5 +void D 4d=6H/5SP 4H=6SP/5H	3any+4h/4s = to play 4c = mst in H 4d = mst in S After 3h/s 3nt =to play 4c=mst in H 4d=mst in S After 3h—3s= to play
2♠		5		5/4 Sp and minor 6-10pts In 4 th seat 2SP=ACOL 2 + NF	2NTasks 3c= pass/correct weak	3c=bad with cl,3d=bad with d 3H=good with c,3S=good with d	
2NT				20-22	3c=5card s/m 3D/H=t/fers 3NT=minor suit s/man -msi(F-4nt) 3S =t/fer to 3nt 4C,D,H,S=filter bids(6 card suit without 2 of top 3 Hon msi)	3D=1or2 4card M(no 5) 3H=no 4,5 card M 3NT=5 H 3S=5S Break to 3nt with dbleton Or to source of tricks Break to 4MAJ with 4 card support AND control in every suit 4C/D is keycard in suit bid 3nt—4any = filter bids with 2of top 3 Hon 4C-4D=int 4D-4H=int 4H=to play 4S=to play 4NT=k/card H 4NT=k/card S 4H-4S=k/card (C) 4S-4NT=p/c(D) 4NT=p/c (C) 5C=k/card(D) 5C=better than 4NT 5D=better 4S	Bid suit do not have 3s=t/fer to 3NT 3NT=5S
3♣		6		Less than opening bid			
3♦		6		Less than opening bid			
3♥		6		Less than opening bid			
3♠		6		Less than opening bid			
3NT		7		Solid MAJ no K outside	4c asks to t/f to suit 4d,4h,4s,5c asks if singleton in that suit 4NT asks for extra length,	4d=H,4h=S (then any suit bid asks for shortage in suit) step 1=no,step2=yes 5c=no 5d= +1 5H=+2	
4♣		7		Less than opening bid			

4♦		7		Less than opening bid			
4♥		7		Wide range			
4♠		7		Wide range			
4NT				Specific ace ask	5C=none, 5D/5H/5S/6C shows that ace 5NT shows 2 aces		
5♣				Nat pre-empt		HIGH LEVEL BIDDING	
5♦				Nat pre-empt		1430 keycard	
5♥						DOPI--ROPI	
5♠							
						4H=keycard if minor agreed unless opening bid is 1H	
						4NT=keycard otherwise	