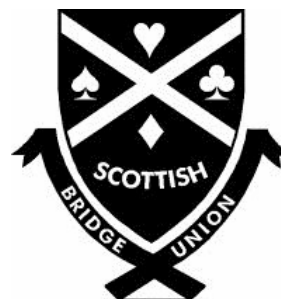


SUPPLEMENTARY DETAILS

(Please cross reference to appropriate part of card)

1. Response to partner's overcall is "level of the fit" or change of suit is strong
2. Responses to Jacoby 2NT
 - 3C/D/(H/S) – not minimum, Trial bid
 - 3H/S – 6 card suit, minimum
 - 3NT – 15 – 19 bal, forcing to 4H
 - 4C/D/(H/S) – splinter, slam interest
 - 4H/S – signoff minimum 13hcp or 7 losers
3. Checkback (invitational hands only)
 - Minimum
 - 2D – no 3 card support or 4 other major
 - 2H/2S – 3 card support or other major shows 4
 - Maximum
 - 2NT – no 3 card support or 4 other major
 - 3H/3S – 3 card support or other major shows 4
4. Multi Landy (8+hcp)
 - 2C – 5/5 major
 - 2D – 6 of unspecified major
 - 2H/S – bid major + minor
 - 2NT – 5/5 minors
5. Inverted Minors
 - 2C/D – suit and 10+hcp
 - 3C/D – suit with 6/9hcp



Name: Maureen Rennie (10477)

Partner: Sharon Lindsay (9849)

GENERAL DESCRIPTION OF SYSTEM

Bidding Methods:- 5 card Majors, 15-17 NT, weak twos in diamonds, hearts and spades

Style of leads, signals, discards:- standard leads (4th and top / top of internal sequence), Reverse Attitude/suit preference on first lead of each suit, Reverse Attitude discards

ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

Weak jump overcalls <10 pts

Strength of 1NT openers: 15-17

Both players of a partnership must have identically completed convention cards. Cards must be exchanged with opponents for each round.

OPENING BIDS	Point Range	Min. Length	CONVENTIONAL MEANING	SPECIAL RESPONSES
1♣	Rule	2+	1NT=6-9, 3D, 3H, 3S splinters	
1♦	of	4+	5+/4441 shape	3H,3S,4C splinters
1♥		5	3S,4C,4D Splinters, 3NT=13-15 Bal raise	
1♠	20	5	4C,4D,4H Splinters, 3NT=13-15 Bal raise	
1NT	15-17		Stayman and red suit transfers	
2♣			Game going hand	2D relay
2♦	5-9nv	6	2NT enquiry	
2♥	or	6	{ Rebid suit =min	
2♠	6-10v	6	{ Or bid a feature if max (10 /6 + hons)	
2NT	20-22		May have A or K singleton	3C= Stayman, 3D,3H transfers
3 bids	Pre-empt	7	6 – 7 tricks	
4 bids	Pre-empt	8	7 – 8 tricks	

DEFENSIVE BIDS

OVER-CALLS	Meaning	OPPONENTS OPEN	Defensive Methods
Simple	6-16, 5+ card suit ¹	Strong 1♣	X=t/o, suit= overcall
Jump	Weak 5-10	Weak 1NT	X=Pen, Multi Landy ⁴
1 NT	Direct Protective 15-17 12-15 Responses As per 1NT opener	Weak 2	X=t/o, 2NT=17-20,
		Weak 3	X=t/o
2NT	Direct Protective 2 lowest suits 19-21	4 bids	X= penalties

ACTION AFTER OPPONENTS INTERVENE WITH

Simple Overcall		Double	Negative	Bids	Forcing 1 rnd
Jump Overcall		Double	Penalty	Bids	Forcing 1 rnd
Double	Jump raise	Redouble	2NT	New suit	Jump in new suit
	Pre-empt (6-9)	9+	10-12	forcing	forcing

SPECIAL USES OF DOUBLES:

Negative double

SLAM CONVENTIONS	Meaning of Responses	Action over interference
Suit: RKCB	5C=0 or 3, 5D=1 or 4, 5H=2 no queen, 5S=2 + queen.	
NT: Gerber or 4NT (quantitative)	Subsequent bid – to play	
	After NT Opening	

Other Conventions:

Splinters	Unassuming cue bids
Michaels	Unusual NT
4 th suit forcing	Jacoby 2NT ²
Checkback ³	Inverted Minors ⁵

OPENING LEADS	v suit contracts	4th,
Other leads:	<u>AK</u>	<u>AKx</u>
	<u>K109</u>	<u>QJ10</u>
	<u>109x</u>	<u>987x</u>
	<u>Hxxx</u>	<u>Hxx</u>
	<u>xx</u>	<u>xx</u>
Other leads:	<u>AKx(x)</u>	<u>AJ10x</u>
	<u>K109</u>	<u>QJ10</u>
	<u>10xxx</u>	<u>987x</u>
	<u>Hxxx</u>	<u>Hxx</u>
	<u>xx</u>	<u>xx</u>

(In all the card combinations shown , circle the card normally lead if different from standard i.e. underlined card)

CARDING METHODS	
On Partner's lead	Rev Att/suit pref
On Declarer's lead	Count if it may help partner (helo)
When Discarding	Reverse attitude
Exceptions to above	NT – Reverse Attitude or natural