

OPENING BIDS	Point Range	Min. Length	CONVENTIONAL MEANING	SPECIAL RESPONSES
1♣	10-19	4		Jacoby (see note 3) WJS (see 5)
1♦	10-19	4		Jacoby (see note 3) WJS (5)
1♥	10-19	4		Jacoby (see note 2) WJS (5)
1♠	10-19	4		Jacoby (see note 2)
1NT	12-14			Non-promissory stayman, transfers to 4 suits (see note 4)
2♣			8PT's or 22/23 NT	2D relay, 2H 0-4, 2N = 5+Hs
2♦	23+ or 9 ½ - 10PTs			2H relay / 2NT scattered values
2♥	5-9	6		OGUST
2♠	5-9	6		OGUST
2NT	20-21			5 card Puppet Stayman / Transfers, 3S = 5S & 4H
3 bids	4-9	7	Pre-empt	
4 bids	4-9	8	Pre-empt	

SPECIAL USES OF DOUBLES:

Sputnik doubles to 3S

SLAM CONVENTIONS	Meaning of Responses	Action over interference
Name:	5C = 1/4; 5D = 0/3 5H = 2 not Q; 5S = 2+Q	DOPI / ROPI
RK Blackwood	5NT = specific Ks, bid lowest	

Other Conventions: Gerber over 1NT; Splinters; Michaels; long suit trial bids; checkback staymen; Extended stayman; stayman in doubt; Lebensohl (FASS); UCB's; over X of 1NT - XX = 5 card suit, bid lower of two 4 card suits,

DEFENSIVE BIDS

OVER-CALLS	Meaning	OPPONENTS OPEN	Defensive Methods
Simple	Natural	Strong 1♣	Dbl majors 1NT minors
Jump	WWWI	Weak 1NT	Multi Landy(see note 1)
Cue Bid		Strong 1NT	Multi Landy
1 NT	Direct 15-17	Weak 2	Optional X or bid suit
	Protective 11-14		
2NT	Responses staymen & transfers	Weak 3	Optional X
	Direct UNT	4 bids	Dbl of 4C/D/H = Takeout, Dbl of 4S = pens, 4NT = Takeout
	Responses	MULTI	X = 12-15 Bal or strong / 2NT = 16-18 with stops in majors

ACTION AFTER OPPONENTS INTERVENE WITH

Simple Overcall	Double	Sputnik	Bids	Natural
Jump Overcall	Double	Sputnik	Bids	Natural
Double	Redouble	New suit	Jump in new suit	Jump raise
	9+ points	Nat	Fit	Pre-emptive
				2NT
				Truscot

OPENING LEADS	v suit contracts	4th, 3rd and 5th;
<div style="border: 1px solid black; border-radius: 50%; padding: 5px; display: inline-block;"> Attach Red Spot, or hatch over, if using non-standard leads </div>	AK	<u>A</u> Kx	KQ10	<u>K</u> Qx	KJ10
	K109	<u>Q</u> J10	<u>Q</u> Jx	<u>J</u> 10x	10xx
	109x	987x	10xxx	Hxxx	Hxxx
	Hxx	Hxx	xx	xxx	xxx
	109xx				xxx
Other leads:	v NT contracts	4th, 3rd and 5th;
	<u>A</u> Kx(x)	AJ10x	<u>K</u> Q10	<u>K</u> Qx	KJ10
	K109	<u>Q</u> J10	<u>Q</u> Jx	<u>J</u> 10x	10xx
	10xxx	109x	987x	Hxx	Hxxx
	Hxxx	Hxxx	xx	xxx	x
					xxx

(In all the card combinations shown, circle the card normally lead if different from standard i.e. underlined card)

CARDING METHODS	Describe Primary method. State alternative in brackets.
On Partner's lead	Attitude (reverse on A/Q - K = count)
On Declarer's lead	Count
When Discarding	Natural giving count (First discard = reverse attitude)
Exceptions to above	1 st discard against NT is McKenney

SUPPLEMENTARY DETAILS

(Please cross reference to appropriate part of card)

1. Over 1NT by opponents, 2C = both majors, 2D = single suited major, 2H = H + a minor, 2S = S + a minor, 2NT = both minors or a GF 2-suiter
By a passed hand, suit – natural, Dbl = majors or minors
 2. 1M – 2NT = 16+ and 4cd M support
Opener responds 4M = minimum
3M = 6 cd suit
3NT = 15+ bal
3x = cue bid (shortage)
4x = 2nd suit (5cds)
 3. 1m – 2NT = 16+ and 4 cd support and no 4 cd major
Opener responds 3m = minimum hand, no shortage
4m = strong hand, no shortage
3NT = 15+ bal
3x = cue bid (shortage)
4x = 2nd suit (5cds)
 4. Over 1NT – transfers to M – break to 3M with 4cd support and min
- Cue with 4 cd support and max
- transfers to m – bid suit transferred to with 3 cds to an honour
- break to suit below without
 5. WJS – over 1C, 1D or 1H by partner and no bid from opps, a jump to 2D or 2H or 2S
Shows a weak hand (5 or less points and a 6 card suit)
- 1 suit – 3NT = 12-15 bal with 4 card support (over 1m denies a 4 card major)



Name: Anne Perkins (10590)

Partner: Bron McWhinney (5215)

GENERAL DESCRIPTION OF SYSTEM

Bidding Methods:- Benji Acol, weak NT (12-14)

Style of leads, signals, discards:- Reverse attitude on lead of A/Q
Count on lead of K/other
Count on declarer lead
Reverse attitude on first discard
McKenney v. NT

ASPECTS OF SYSTEM WHICH OPONENTS SHOULD NOTE

STRENGTH OF 1NT OPENERS: 12-14

2♣ RESPONSE TO 1NT OPENER IS: Non-promissory Stayman

Both players of a partnership must have identically completed convention cards.
Cards must be exchanged with opponents for each round.

Sept 2021