

OPENING BIDS	Point Range	Min. Length	CONVENTIONAL MEANING	SPECIAL RESPONSES
1♣	10-20	3	weak jump shifts	
1♦	10-20	3	weak jump shifts	
1♥	10-20	5	weak jump shifts, jacoby (f)	
1♠	10-20	5	weak jump shifts, jacoby (f)	
1NT	15-17		transfers: majors stayman	
2♣	-	0	8 P.T,23/24 bal. or game force	2♦ = relay;
2♦	5-9	6	Weak 2 bid	2NT requests feature see (c).
2♥	5-9	6	Weak 2 bid.	2NT is enquiry see (c).
2♠	5-9	6	Weak 2 bid.	2NT is enquiry see (c).
2NT	20-22		Transfers; Stayman	
3 bids	6-9	6/7	pre-empt	new suit F1
3NT	-	-	Long solid minor	
4 bids	8-11	7/8	pre-empt	

1 NT	Direct	Protective		
	15-17	11-14	Weak 2	x = t.o.
	Responses as to opening		Weak 3	x = optional
2NT	Direct	Protective	4 bids	Dbl of 4C/D/H = Takeout, Dbl of 4S = pens, 4NT = T/O
	Unusual	-	MULTI	X = 12-15 Bal or strong / 2NT = 16-18 with stops in majors

ACTION AFTER OPPONENTS INTERVENE WITH					
Simple Overcall		Double:	Sputnik (to 3♠)	Bids:	pre-emptive raises
Jump Overcall		Double:	Sputnik (to 3♠)	Bids:	pre-emptive raises
Double	Redouble	New suit	Jump in new suit	Jump raise	2NT
	10+, bal	natural, Force	fit	pre-empt	inv. raise

DEFENSIVE BIDS			
OVER-CALLS	Meaning	OPPONENTS OPEN	Defensive Methods
Simple	constructive	Strong 1♣	X = Majors; 1NT = minors (d)
Jump	WWWI	Weak 1NT	Landy
Cue Bid	Michaels	Strong 1NT	Landy

SPECIAL USES OF DOUBLES:

Penalty doubles are as stated below
Double of IN
Dble of INT overcall and all later dbles
After a penalty redbl, later dbles are PEN
Double when partner has opened a weak2
3rd dbl by the partnership
Doubles of artificial bids are lead directing

SLAM CONVENTIONS	Meaning of Responses	Action over interference
Name: RKCB	5♣= 0/3, 5♦= 1/4, 5♥= 2 without Q; 5♠= 2 with Q 5NT requires specific King	

Other Conventions: Gerber over 1NT; Splinters; Michaels; Jacoby. inverted minors

OPENING LEADS	v suit contracts	2 nd and 4 th	K for count, A/Q for attitude		
Other leads:	ΔK K109 109x Hxx̄	ΔKx QJ10 987x Hx̄	KQ10 QJx 10xxx ̄x	KQx J10x Hxxx x̄x	KJ10 10̄x Hxxx x̄xx
	v NT contracts	2 nd and 4 th	K for count, A/Q for reverse attitude		
	ΔKx(x) K109 10xxx Hxxx	AJ10x QJ10 109x Hxx̄	KQ10 QJx 987x ̄x	KQx J10x Hx̄ x̄x	KJ10 10̄x Hxxx x̄xx

CARDING METHODS	Describe Primary method. State alternative in brackets.
On Partner's lead	attitude on lead of an A or Q, count on lead of a K.
On Declarer's lead	Count
When Discarding	Reverse attitude

SUPPLEMENTARY DETAILS

- (a) After 1NT has been doubled: If weak exit transfers xx - clubs - clubs = Ds etc.
- (b) 2NT response to a weak 2 is Ogust; see below:
- First step: Poor points Poor suit
 Second step: Poor points Good suit
 Third step: Good points Poor suit
 Fourth step: Good points Good suit
 A good suit has two of the top three honours.
- (e) Landy: From unpassed hands;
 2♣ = both majors. Responder bids his better major or 2♦ if is equal length and then overcaller can bid his longer major.

From passed hands suit overcalls are natural; X = Majors or minors

- (f) Jacoby over M 2NT shows 16+ points with four card (or better) support.

Opener's re-bids: Four of the Major - no slam interest Three of another suit shows a singleton or void
 3NT shows 15 – 19 balanced
 Three of the Major shows a 6 + suit; Four of another suit is a second suit.



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GENERAL DESCRIPTION OF SYSTEM

Bidding Methods:- 5 Card Majors with three weak two's
 Strong nt 15-17pts
 Better Minor

2 ♣ Response to a 1NT opener is Stayman

Style of leads: 4th Highest from suits of interest
 2nd Highest from poor suits

Style of signals: Attitude on the lead of an Ace or Queen (Hi - hate/
 Lo - like
 Count on the lead of a King

Style of discards: Reverse attitude