DEFENSIVE AND COMPETITIVE BIDDING		LEA	DS AND SIGN	ALS	W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENIN	NG LEADS STYLE				
		Lead		In Partner's Suit	CATEGORY: GREEN	
WIDE RANGING	Suit	4th; 2nd from	bad 3+ suit	Same except from xxx	NCBO: SCOTLAND	
NEW SUIT=F1; CUE=SUPPORT	NT	Same		Same	PLAYERS:	
JUMP RAISE=PRE;	Subseq	Subseq ATT (4 <sup>th</sup> fro		Same	EVENT	
	Other: In	n partner's suit top fro	m xxx if suppor	ted, else lowest		
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY	
	Lead	Vs. Suit		Vs. NT		
2nd/4th Live: 15-18- HCP; SYSTEM ON	Ace	AKx(+) Ax(	(+) AKQx	AKx(+) Ax(+) AKQx	GENERAL APPROACH AND STYLE	
	King	AK KQ(+)	KQJ(+) KQ10	AK KQ(+) KQJ(+) KQ10	4-CARD MAJORS	
Reopening: 11-14 HCP; SYSTEM ON	Queen	een AQJ(+) QJ10(+) QJ(+) AQJ(+) QJ10(+		AQJ(+) QJ10(+) QJ(+)	THREE WEAK TWOS	
	Jack	J10(+) (A/K	()J10x(+)	J10(+) (A/K)J10x(+)		
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	109(+) (A/K	C/Q)109x	109(+) (A/K/Q)109x		
1. Intermediate	9	9x 9xx(+)		9x 9xx(+)		
2-suiter: UNUSUAL NT SHOWS LOWER TWO UNBID	Hi-X	Hi-X Sx xSx xSxx xSxx(+) Sx xSx xSxx xSxx(+)		Sx xSx xSxx xSxx(+)		
SUITS (any strength NV, INT+ VUL)	Lo-X	HxS HxxS I	HxxSx HxxSxx	HxS HxxS HxxSx HxxSxx	<b>1NT:</b> 12-14	
Reopen: INTERMEDIATE; 2NT=19-21 BAL	SIGNAI	LS IN ORDER OF P	RIORITY			
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead	Declarer's Lea	d Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
MICHAELS CUE BIDS (5-5, ANY NV, INT+ VUL)		High encouraging	S/P	Dodds		
VS. NT (vs. Strong/Weak; Reopening;PH)	1					
Pottage						
DBL=PEN	Signals (	(including Trumps): S	UIT PREFERE	NCE IN TRUMPS		
OTHERS NATURAL						
	1					

	DOUBLES	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT DOUBLES (Style; Responses; Reopening)	
DBL=TAKEOUT		
(WK2)-2NT=15-18 (SYSTEM ON)		
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24	-	SPECIAL FORCING PASS SEQUENCES
(1♣): DBL=♥+♠; 1NT=MINORS	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS	
	1NT (X=PEN) XX=PENALTY; AFTER (1NT)-DBL, NEXT DBL IS T/O	
	DOUBLES ARE T/O EXCEPT IN THESE PENALTY SITUATIONS:	IMPORTANT NOTES
OVER OPPONENTS' TAKEOUT DOUBLE	– DBL OF 1NT OVERCALL AND ALL LATER DBLES	1NT (X=PEN) BIDS NATURAL
RAISES PRE; 2NT SHOWS LIMIT RAISE OR BETTER		FOURTH SUIT GAME FORCING EXCEPT AT 1-LEVEL
FIT JUMPS		
REDOUBLE SHOWS PEN INTEREST		PSYCHICS:

Art ific ial	Mi n no of car ds	Ne g Do ubl e thr u	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
	4	4♦	10-22 НСР	LIMIT RAISES, 2NT=10-12 BAL	1 <b>♣</b> -1X-1NT-2 <b>♣</b> =PUP TO 2♦ (TO PLAY	FIT JUMPS
			OPEN MAJOR WITH 4-4	STRONG JUMP SHIFTS, SPLINTERS	OR INVITATIONAL HAND)	
					1 <b>♣-</b> 1X-1NT-3 <b>♣=</b> TO PLAY	
					1 <b>♣</b> -1♥-1NT-2 <b>♠</b> =4 <b>♠</b> , 4♥, INV	
	4	4♦	10-22 HCP	LIMIT RAISES, 2NT=10-12 BAL		FIT JUMPS
			OPEN MAJOR WITH 4-4	STRONG JUMP SHIFTS, SPLINTERS		
	4	4 ♦	10-22 HCP	LIMIT RAISES, 2NT=4+♥, GAME FORCING	CHECKBACK OVER 1NT	FIT JUMPS
	ific	Art ific ialn no of car ds4	Mi n no of car dsg Do ubl e thr u4444444444444444	Mi n no of car dsg Do ubl e thr uDESCRIPTION14410-22 HCP14410-22 HCP14140PEN MAJOR WITH 4-41511161117111811191119111911101101 <tr< th=""><th>Art ific ialMi n o of car dsg b bb bb bbscRIPTIONRESPONSESDescRIPTIONRESPONSESV0f e thr uRESPONSES1410-22 HCPLIMIT RAISES, 2NT=10-12 BAL11410-22 HCPSTRONG JUMP SHIFTS, SPLINTERS110PEN MAJOR WITH 4-4STRONG JUMP SHIFTS, SPLINTERS11<th>Art in o o o car alB p b b b e th alDESCRIPTIONRESPONSESSUBSEQUENT ACTIONRESPONSESSUBSEQUENT ACTIONE SUBSEQUENT ACTIONSUBSEQUENT ACTIONA410-21 HCPLIMIT RAISES, 2NT=10-12 BAL1-41X-1NT-2=-PUP TO 2-(TO PLAY)II00STRONG JUMP SHIFTS, SPLINTERS0II00STRONG JUMP SHIFTS, SPLINTERS0II1111II1111II1111II1111II1111II1111II1111II1111II1111III111III111III111III<!--</th--></th></th></tr<>	Art ific ialMi n o of car dsg b bb bb bbscRIPTIONRESPONSESDescRIPTIONRESPONSESV0f e thr uRESPONSES1410-22 HCPLIMIT RAISES, 2NT=10-12 BAL11410-22 HCPSTRONG JUMP SHIFTS, SPLINTERS110PEN MAJOR WITH 4-4STRONG JUMP SHIFTS, SPLINTERS11 <th>Art in o o o car alB p b b b e th alDESCRIPTIONRESPONSESSUBSEQUENT ACTIONRESPONSESSUBSEQUENT ACTIONE SUBSEQUENT ACTIONSUBSEQUENT ACTIONA410-21 HCPLIMIT RAISES, 2NT=10-12 BAL1-41X-1NT-2=-PUP TO 2-(TO PLAY)II00STRONG JUMP SHIFTS, SPLINTERS0II00STRONG JUMP SHIFTS, SPLINTERS0II1111II1111II1111II1111II1111II1111II1111II1111II1111III111III111III111III<!--</th--></th>	Art in o o o car alB p b b b e th alDESCRIPTIONRESPONSESSUBSEQUENT ACTIONRESPONSESSUBSEQUENT ACTIONE SUBSEQUENT ACTIONSUBSEQUENT ACTIONA410-21 HCPLIMIT RAISES, 2NT=10-12 BAL1-41X-1NT-2=-PUP TO 2-(TO PLAY)II00STRONG JUMP SHIFTS, SPLINTERS0II00STRONG JUMP SHIFTS, SPLINTERS0II1111II1111II1111II1111II1111II1111II1111II1111II1111III111III111III111III </th

					STRONG JUMP SHIFTS, SPLINTERS		
1♠		4	4♦	4♦ 10-22 HCP LIMIT RAISES, 2NT=4+♠, GAME FORCIN		CHECKBACK OVER 1NT AS ABOVE	FIT JUMPS
					STRONG JUMP SHIFTS, SPLINTERS		
1NT			4♦	12-14	2♣=STAYMAN; 2♦=TRF	TRF BREAK WITH SUPPORT (♥/♠)	
					2♥=TRF; 2♠=WEAK MINOR		
					2NT=INV; 3X=NAT, SLAM TRY		
					4 <b>♣=</b> GERBER, 4 <b>♦</b> =5♥/5♠, NO SLAM		
2♣	Yes		4♦	23+ BAL OR ANY FG	2♦=WAITING; 2NT=10+ BAL		
2♦	Yes			3 way multi	2H=RELAY; 2NT opening hand at least	Pass or 2S= weak 6 card; 2nt = 19-20; 3c or 3d strong	
2♥		6		8 playing tricks	NEW SUIT CONSTRUCTIVE;		
2♠		6		8 playing tricks	NEW SUIT CONSTRUCTIVE;		
2NT				20-22 BAL	3♣=STAYMAN, 3♦/3♥=TRF;		
					3♠=MINOR SUIT STAYMAN; 4♦=5♥/5♠	HIGH LEVEL BIDDING	
3♣		7		6-11	3X=F1; 3NT=T/P	3041 KEYCARD BLACKWOOD	
3♦		7		6-11	3M=F1; 3NT=T/P	CUE BID KINGS AFTER QUEEN ASK	
3♥		7		6-11	3♠=F1; 3NT=T/P		
3♠		7		6-11	3NT=T/P;		
3NT	Yes			GAMBLING	4 <b>♣</b> =P/C		
4X		6		PRE-EMPTIVE			
4NT	Yes			SPECIFIC ACE ASKING	5♣=NO ACES, 5♦/5♥/5♠/6♣ shows specific ace		
5X		7		PRE-EMPTIVE			