

DEFENSIVE AND COMPETITIVE BIDDING	
<b>OVERCALLS</b>	
Style:	6-17 may be 4-suit at one-level
Responses:	new suit up to cue-bid is forcing transfers start at cue-bid jump to 2NT good 4-card raise
Reopening:	same
Responses:	natural, new suit NF, cue / 2NT good raise
<b>1NT OVERCALL</b>	
2nd/4th live:	15-18: responses as to opening 1NT
Reopening:	11-14, responses as to opening 1NT
<b>JUMP OVERCALL</b> Direct weak, Protective intermediate	
Responses:	new suit F by unpassed hand, cue-bid good raise, NT natural.
<b>DIRECT AND JUMP CUE-BID</b>	
Direct:	Michaels typically 7-10
Responses:	2N relay, raises pre-emptive
Jump:	Asks for stop
<b>VS 1NT</b>	
Double penalty (5+minor by passed hand)	
2C 5-4+majors, 2D one major, 2H/2S 5+major & 4+minor	
<b>VS PREEMPTS</b>	
Double takeout, 3NT natural,, cue-bid strong 5-5+, 4NT 5-5+ minors	
<b>VS ARTIFICIAL 1C</b>	
Treat as natural	
<b>VS ARTIFICIAL STRONG 1C</b>	
Overcalls natural, 1NT/2NT minors, weak jumps	
<b>OVER OPPONENT'S TAKEOUT DOUBLE</b>	
Redouble and non-jump suit bids are transfers	
1NT natural	
Higher bids unchanged	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In partner's suit	
Suit	Low from odd, top of doubleton, 3rd from 4, 4th from 6	Same except 2nd from 4 if affordable	
NT	As for suit	As for suit	
Subsequent	Low suggests return of suit, high suggests switch		
Other	Honour (or 9) usually zero or two higher		
LEADS			
	vs Suit	vs NT	
Ace	AKeven A...	AKx... Ax...	
King	AKodd KQJ... KQ, Kx	AKJ... KQ10x...	
Queen	AKQ... KQx... QJ Qx	AKQ... KQx... QJ10... QJ9...	
Jack	QJx... J10 Jx	AQJ... KQJ... QJx... J109... J108...	
10	KJ10... J10x... 10x	AQ109... AJ10... KJ10... 109...	
9	K109... Q109... 9x	A109... K109... Q109... 98...	
SIGNALS IN ORDER OF PRIORITY			
	Partner's lead	Declarer's lead	Discards
Suit 1st	Reverse attitude	Standard count	Reverse attitude
2nd	Standard count	Suit preference	Standard count
3rd	Suit preference		Suit preference
NT 1st	Reverse attitude	Smith peter	Reverse Attitude
2nd	Standard count	Standard count	Standard Count
3rd	Suit preference	Suit preference	Suit preference
Exceptions			
Smith Peter: high discouraging:by both			
Suit contract up to 4-level (see IMPORTANT NOTES)			
Suit contract above 4-level: A/Q for rev att, K for count			
DOUBLES			
Most doubles takeout but penalties if we have agreed a suit unless double is the only available game try.			
Responses: Natural			
Reopening: Competitive			
SPECIAL, ARTIFICIAL & COMPETITIVE (RE)DOUBLES			
Responsive Double: (1suit) X (raise) X = values.			
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WBF Convention Card	
Category	Green
Country	Scotland
Event	Senior Camrose
Players	John Murdoch & Charles Outred
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
4-card majors, 1NT 14-16, 2-over-1 forcing to 2NT	
1C natural or 17-19 bal.	
1D natural or 12-13 bal.	
SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
1C natural or 17-19 bal	
1D natural or 12-13 bal	
2D 7-11 6♥, FG 5+♦ or 24-25 / 28-29 bal	
2H 7-11 5-4+ majors	
Transfer Responses:	
after we open 1C	
after their immediate takeout double of our One of a Suit	
after our immediate suit overcall	
SPECIAL FORCING PASS SEQUENCES	
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
If suit contract up to four-level when dummy has 2+cards in suit led then Ace is assumed to be AKeven and K fAKodd (unless partner can see other high card). Partner signals::	
low is 1/3 three tricks (possibly via a ruff), high is 2/4 tricks – in both case with reference to declarer's (not dummy's) hand.	
PSYCHICS	
Rare	

## OPENING BID DESCRIPTIONS

Opening	Artif	Min	Neg Dbl	Description	Responses	Subsequent Auction	Passed Hand Bidding
1C	yes	2	4S	5+♣   444 single ♦   17-19 bal	1D 4+♥   1H 4+♠   1NT weak 5+suit   1S no major or FG 5+minor & 4 major   2suit transfer 6+suit weak or FG   3C invite 4+♣ no major	1C–1D: 1H 5+♣4♦   1S 5+♣4♠   1NT 17-19   2NT FG 4+♥ 1C–1H: 1S 5+♣ & 4♦/4♥   1NT 17-19   2NT FG 4+♠   1C–2any: 2NT relay   new suit F1	
1D	yes	2	4S	5+♦   4♦44   12-13 bal	1HS nat   1NT up to 11   2C/2D F2NT   strong jump shifts		
1H		4	4S	natural	1S nat   1NT up to 11   2C/2D nat F2NT   2NT FG 4+♥   strong jump shifts   splinters		
1S		4	4S	natural	1NT up to 11   2C/2D nat F2NT   2NT FG 4+♠   strong jump shifts   splinters		
1NT			4S	14-16 bal, may be any 533	2C asks for majors   2DH transfer   2S weak 6+minor or any strength 5-4+ minors   2N/3C transfer invite+   4CDH transfer   3DHS FG 3-suiter (3D short minor, 3HS short)		
2C	yes	0	4S	FG unbal   22-23/26-27 bal	Controls: 2D 0-1   2H 2   2S AK   2NT KKK   3C 4   3D 5 etc. ...	2C–2D: 2H/2S nat   3C 6+♣   3DHS 5+♣ & ♦♥♠	
2D	yes	0	4S	7-11 6+♥   FG 5+♦ unbal   24-25/28-29 bal	2H to play   2NT relay   2S/3C/3D 5+suit forcing   3H preempt   3NT/4H/4S play	2D–2H: P 7-11 6♥   3C 4♣5+♦   3D 6+♦   3HS 4♥♠5♦	
2H		4		7-11 5-4 or 5-5 majors	2NT relay   3H/3S pre-empt   4H/4S play	2H–2N: 3C 5♥4♠   3D 5♠5♥   3H/3N 5♠4♥ min/max	
2S		6		7-11 6+♠	2NT relay   3C/3D/3H 5+suit F1   3S pre-empt   4S sign off	2S–2N: 3C min   3DH max feature   3S max good suit   3N max ♣ feature	
2NT			4S	20-21 bal	3C: asks for majors   3DH transfer   3S 6+♣ or 5-4+ minors   4CDH transfer		
3suit		6		pre-empt	3NT play   4C RKC   raises nat (except 3C–4C)		
3NT	yes		4S	good opening 4H or 4S	4C asks for transfer   4D general slam try   major suit bids pass/correct		
4suit		7		pre-empt	4H/4S play		
4N	yes		4S	good opening 5C or 5D	minor suit bids pass/correct		
5minor		7		pre-empt			

**HIGH LEVEL BIDDING** Cue-bids may be first or second round control, perhaps “last train”.

**SLAM BIDDING** Kickback RKC (denomination above agreed suit is asking bid)

Responses: step1 = 0/3, step2 = 1/4, step3 = 2/5 not trump Queen, step4 = 2/5 and trump queen.