

OPENING BIDS	Point Range	Min. Length	CONVENTIONAL MEANING	SPECIAL RESPONSES
1♣	10-20	4) Limit raises; Splinters;
1♦	10-20	4) 2NT resp = natural 10-12
1♥	10-20	4) Limit raises; Splinters;
1♠	10-20	4) 2NT resp = Jacoby GF 4+card support
1NT	11-14			Stayman, Four suit Transfers (note 1)
2♣	23+		Strong	Note 6
2♦	5-10	6		Ogust 2NT enquiry (note 5)
2♥	5-10	6		“
2♠	5-10	6		“
2NT	20-22			Stayman, Transfers to majors (note 1)
3 bids		6		New suit F1
4 bids		7		

SPECIAL USES OF DOUBLES:

Doubles are Take-out except in these penalty situations:
 Dble of 1NT
 Dble of 1NT overcall
 Dble when partner has opened a weak 2 or other pre-empt
 Third or subsequent dbles by the partnership
 Dbles of game contracts

SLAM CONVENTIONS	Meaning of Responses	Action over interference
Roman Key Card Blackwood (1430)	5C=1 or 4 key cards, 5D = 0 or 3, 5H=2 without Q trumps, 5S=2 with Q trumps. Then: 5NT confirms all key cards held; Asks for count of kings: 6C,D,H,S=0,1,2,3	DOP1/ROP1

Other Conventions:

- Fourth Suit Forcing – forcing to 2NT, except at 1-level
- Checkback Stayman (note 3)
- Multi Landy defence to 1NT (note 4)
- Ogust 2NT enquiry bid after weak 2 opener (note 5)
- In competition, UCB is the only strong raise.

DEFENSIVE BIDS				
OVER-CALLS	Meaning	OPPONENTS OPEN	Defensive Methods	
Simple	Natural, wide-ranging	Strong 1♣		
Jump	Weak	Weak 1NT	Multi Landy (note 4)	
Cue Bid	Michaels	Strong 1NT	Multi Landy (note 4)	
1 NT	Direct 15-18 Responses	Protective 12-18	Weak 2	T/O dble
			Weak 3	T/O dble
2NT	Direct Unusual NT Responses	Protective 19-22	4 bids	Optional dble
			MULTI	

OPENING LEADS	v suit contracts		4th		
	<div style="border: 1px solid black; border-radius: 50%; padding: 5px; display: inline-block;"> Attach Red Spot, or hatch over, if using non-standard leads </div>	<u>AK</u>	<u>AKx</u>	<u>KQ10</u>	<u>KQx</u>
K109		QJ10	QJx	J10x	10xx
	109x	987x	10xxx	Hxxx	Hxxx
	Hxxx	Hxx	xx	xxx	xxx
Other leads:	v NT contracts		4th		
	<u>AKx(x)</u>	AJ10x	<u>KQ10</u>	<u>KQx</u>	<u>KJ10</u>
	K109	QJ10	QJx	J10x	10xx
	10xxx	109x	987x	Hxx	Hxxx
	Hxxx	Hxxx	xx	xxx	x xxx

(In all the card combinations shown, circle the card normally lead if different from standard i.e. underlined card)

ACTION AFTER OPPONENTS INTERVENE WITH

Simple Overcall:	Double: Negative thru 3S	Bids: UCB sound raise; New suit Nat F1
Jump Overcall:	Double: Negative thru 3S	Bids: UCB sound raise
Double:	Redouble 10+pts, denies fit	New suit Nat, F1
	Jump in new suit Weak 6cards	Jump raise Stretch bid (pre-empt)
		2NT Sound raise to the 3-level

CARDING METHODS	Describe Primary method. State alternative in brackets.
On Partner's lead	High = discouraging, Low=Encouraging (Give Count on lead of K)
On Declarer's lead	High = Even, Low=Odd
When Discarding	McKenney
Exceptions to above	

SUPPLEMENTARY DETAILS

(Please cross reference to appropriate part of card)

Note 1.

Four suit transfers over 1NT.

2D->H, 2H->S, 2S->C, 2NT->D

Major suit transfer breaks with 4 cards: break to 2NT with 14pts; to 3-Major with 12-13pts.

Minor suit transfer breaks: bid the intervening suit with 3 cards and a high honour (A or K)

Note 2.

Stayman and major suit transfers are ON after:

- 2NT opener
- 2C - 2D - 2NT
- 2D - 2H - 2NT

When 1NT or 2NT is doubled for penalty, then Stayman and Transfer systems are OFF.

Wriggle when 1NT is doubled:

- Pass = 4333 or strong enough to expect 1NT doubled to make.
- Redouble = Single suited hand. Opener puppets to 2C, pass or convert.
- 2-suit = shows 4 cards, with another higher ranking 4 card suit. (With a doubleton in the bid suit, opener removes to the next higher suit.)

Note 3.

After 1suit - 1suit - 1NT, then 2C by responder is Checkback Stayman, to check for a missed 4-4 or 5-3 major suit fit.

Note 4.

Multi Landy defence to 1NT. Overcalls:

- 2C shows both majors,
- 2D shows a single suited hand; partner puppets to 2H, pass or convert.
- 2H shows hearts and a minor.
- 2S shows spades and a minor.
- 2NT shows both minors.

Note 5.

Ogust 2NT enquiry bid after weak 2H/2S opener. Responses:

- 3C = 5-7pts and poor suit,
- 3D = 5-7pts and good suit,
- 3H = 8-10pts and poor suit,
- 3S = 8-10pts and good suit.

Note 6.

After 2C opener. 2D 4-7 points, 2H<7.

Other responses show 7+ with 5 card major or 6 card minor. 2NT=8+



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GENERAL DESCRIPTION OF SYSTEM

Bidding Methods:- 3 weak 2s, 4-card majors,

Style of leads, signals, discards:-
4th highest leads, reverse attitude signals,
standard count signals, McKenney discards

ASPECTS OF SYSTEM WHICH OPONENTS SHOULD NOTE

Opening bids of 2D, 2H and 2S are weak. Weak jump overcalls.

STRENGTH OF 1NT OPENERS: 11-14

2♣ RESPONSE TO 1NT OPENER IS: Stayman

Both players of a partnership must have identically completed convention cards.
Cards must be exchanged with opponents for each round.