

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
Natural- rarely 4 cards
UCB, Fit jumps
New suit F1 by unpassed hand, fit by PH
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-18 (11-15 in 4 <sup>th</sup> )
System on
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Weak JO (usually 3-10, but can be stronger e.g. vul. passed partner)
UNT*- 5/5+ any range
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Modified Ghestem *
5/5+ any range
*Cue bid=2 higher suits, 2NT=2 lower suits, 3C shows other
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
Dble= pens; 2C/D/H/S Natural
(also applies to 2/3NT openers)
<b>VS. PRE-EMPTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Natural overcalls. 2NT=15-18. Double is optional pen or t/o
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
(1C) Dbl= t/o
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Fit Jumps- 2NT= good raise after 1X

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	Lo from odd	Same	
NT	2 <sup>nd</sup> & 4 <sup>th</sup>	Same	
Subseq	Same	Same	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Attitude	Attitude	
King	Count	Unblock/Count	
Queen	Attitude	Attitude	
Jack	Top of sequence/interior	Top of sequence/interior	
Hi-X	Even		
Lo-X	Odd		
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Reverse Count	Reverse Count	Reverse. Attitude.
Suit 2	Att.on AQ	Suit preference	Reverse. Count
3	Suit Preference		SPS
1	Same as above		Same as above
NT 2	(Unblock on king)	Reverse Count	
3		SPS	
Signals (including Trumps):			
Odd=enc,Even McKenney			
Trump echo = Suit preference or ruff			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Strong or shape suitable			
Lebensohl* applies after (1M-2M) Dbl.			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Most low level doubles t/o;			

W B F CONVENTION CARD
<b>CATEGORY: Green</b> <b>NCBO: Scotland</b> <b>PLAYERS: Shiena Lang (6352) Moira McGregor (6891)</b>  <b>January 2022</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
12-14 NT may have 5M or 6m.
4 Card Majors
Weak 2s in 3 suits
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
Crowhurst 12-16
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES</b>
Pass is consistent with weakest hand in all circumstances.
PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		4		Natural or bal. 11/19	Natural		Jump=Fit; 2X+1 = shortage
						1C-1M-2M-2NT enq., natural responses	
1♦		3		As 1C (4+D or 4432)	As 1C; 1D-2C= FG unless 3C next	As 1C; 1D-1NT-2/3C= F1/NF 5/5+	As 1C
1♥		4					Jump Fit; 2X + 1 = shortage
					3NT= flat game raise, 2C= natural or invtl with 3		
1♠		4			As 1H		As 1H
INT				12-14 balanced-ish	Stayman, 4 suit transfers; Stayman in doubt. Extended stayman	2C-2D-3M= 4M, 5 other M, FG+	
2♣	/	0		23/24 balanced-ish or FG	2D= negative or waiting		
2♦	/	6(5)		Weak Two 2/10	2NT for feature		
					New suit F1		
2♥		6(5)		Weak Two 2/10	2NT for feature		
					New suit F1		
2♠		6(5)		As 2H	As 2H		
2NT				( 20-22) balancedish	Puppet Stayman. Transfers to M		
3♣		7		4-10			
3♦		7		Do.			
3♥		7		Do.			
3♠		7		Do.			
	/						
4♣		7		Pre (2-15)			
4♦		7		Do.			
4♥		7		Do. (wishes to declare)			
4♠		7		Do. ( Do.)			
4NT				Specific ace ask	5NT= CA		
5♣						HIGH LEVEL BIDDING	
5♦						RKCB 4130, P0D1/DOPE	
5♥						Cue bid 1 <sup>st</sup> /2 <sup>nd</sup> equally.	
5♠						Splinters	

