DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS					W B F CONVENTION CARD		
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENIN	G LEADS STY	YLE				1	
WIDE RANGING followed by		Lead			In Partne	r's Suit	CATEGORY: . Green /:	
NEW SUIT =F1,Bid of Opps suit =Support,Jump raise Preemptive	Suit	4 th ,2 nd from p				f 3 or more	1	
splinters	NT		same		Same		PLAYERS: D SHENKIN 2726 Cameron Mclatchie 2626	
Michaels	Subseq	Same			Same		ÍÍ	
	Other:					Ĵ Ì		
4.							!	
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS						SYSTEM SUMMARY	
15-17 in 2 nd pos System on	Lead	Vs. Su			Vs. NT		<u> </u>	
10-12 in 4 th –System on	Ace) AKQ+ ,		Same		GENERAL APPROACH AND STYLE	
	King		K,KQxxx		Same or	4th	Generally Acol	
	Queen		x orKQxx		same		4 card suits but 1 spade is normally 5	
Reopen: 2nt is strong-system on	Jack	J10(+)			Same plu	is HJ10	2d multi 2h,2s non constructive weak 2's or lucas	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	10x,H1					Open lower of two 4 card suits unless Hearts and Diamonds	
Variable	9	9x.109	x(x)				<u> </u>	
							Lebensohl style after opponents bid following our 1NT	
Leaping and non leaping Michaels	SIGNAL	S IN ORDER	OF PRIO	RITY			Lebenson Style after opponents old following our TNT	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead		clarer's Lead	1 r	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Jump cue asks for stopper to bid nt		Low discourage		unt(if felt		I-Encourage	Note 1 Over 2nt-3d-3s,4c,4d show source of tricks and 4 card support-4h	
Jump cue asks for stopper to blu in	1	Low discourag		oropriate)	1	1-Elicourage	shows no 2 loser suit –same over 2n-3h etc	
Direct cue bid –i.e. 1h 1s p 2h shows good raise of partners suit at least to that level	Suit 2	H/L Even	Sui	it preferen	ce L	discourage	Ove 2nt -3s shows interest in minor suit slam with both minors 2nt 4c=h,4d=s 4h=c4s=d slam interest –next suit is RKC	
Michaels -i.e. 1s P P 2s is hearts and another 5/5/min		Suit preference			S	uit preference	Note 2-1H-3S(agrees and shows unspecified void,3ntshows singleton	
	1	Same as above	:		Α	As above	4c shows controls (starting at 4) 4d shows good trumps	
VS. NT (vs. Strong/Weak)	NT 2						Over 1 spade same but first step is 3nt	
X= penalties	3						Next step by opener asks for clarifiacation	
2c=H and a minor	Signals] [
2d=S and another	Lead of A or Q asks for attitude Lead of K asks for count] [
	Generally unless clear we will discourage before encouraging					Generally cue bids are first round,		
	DOUBLES					RKC -14/30-but when Clubs are agreed its 30/41		
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOU	UT DOUBLES	(Style; Re	esponses; R	eopening	(1)	Defense to weak2's	
X of Minor is penalties-suit above is take out -3nt to play	TAKEOUT DOUBLES (Style; Responses; Reopening) Emphasise Major					<i>"</i>	X=take out 2nt=16-19 bal -,3 any strong but nonforcing	
X of Major is take out	May be light with good shape						Leaping Michaels (also applies over multi where suit is known)	
non leaping Michaels	Cue bid is forcing to suit agreement				Leaping iviichaets (also applies over multi where suit is known)			
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24	Cuc ora is	roreing to suit	ugreemen				SPECIAL FORCING PASS SEQUENCES	
Over 1c or 1c-1d Truscott	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS						or Delite 1 oriented tribb objectively	
							!	
OVER OPPONENTS' TAKEOUT DOUBLE	Doubles are takeout unless the following:					IMPORTANT NOTES		
	Double of 1nt bid or overcall and all subsequent doubles- penalties							
Raise is preemptive	After natural redouble by you or partner -penalties					Fourth suit game forcing other than at 1 level where it is forcing to suit agreement		
2NT is raise to 3,	After partner has opened a weak two or pre-empted(bid or overcall)-penalty After partner opens NT or 2NT- where it shows values				pted(bid o	[
							PSYCHICS:	
	ın competi	tive situations UC	. b =3+suppo	ort while x den	nes 3 card	support	noremes:	

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1*		3/4	3s	10-22 POINTS		after 1 any 1 any 1 nt shows 13/16 -followed by 2 c is check back as is 2d (looking for other major	
				Will only be 3 if 4333 15-16 Open Minor if 4/4 major/minor(exc H/D)	1nt 7-10-denies 4 card major After 1 any 2nt opener bids any other 4 card suit	1 any 1 any 2nt is 17/18-subsequent 3c is check back	
1♦		4	3s	10-22	AS 1C		
1♥		4	3s	10-22	As 1 c 2 of a minor is natural-not game forcing Advanced swiss-see note 2	1H-2C-2NT-3C is check back	
1 🛦		4/5	3s	10-22 Will only be 4 if 4333 17-19	As IH		
INT				11/14 non vulnerable 12/14 vulnerable	2c 4 card Stayman,2D/H/NT =Transf ers 2S Range /M enquiry;,3 any -see notes	Over 1nt x 2c by opener or responder is start of rescue-may or may not be natural	
						Subsequent xx shows 2 suits above	
2.	V	0		21/22 bal or 8+ tricks	2D Relay(not enough for positive 2h neg	2nt system on	
2♦	V	0		23+ bal or G/F unspecified or constructive weak 2 in M	2H Neg ,2Spass or correct -may go on ,2NT 10+asks for clarification	2nt system on 3h to play -any other bid game forcing	
2♥		5		Either 6+cards5/9 points or 5/5 Hearts/minor	2nt forward going asks for clarification Any suit bid is natural non forcing		
24		5		As 2 Hearts	As above		
2NT				19/20	Stayman ,transfers ,see note 1	See note over leaf re stayman.over 2nt-3s-4c or d agrees and is key card	
					4c=h,4d=s and vice versa-slam interest	Next suit is RKC and 4nt to play.	
3.		6		Pre-empt	3x forcing 3nt to play		
3 ♦ 3 ♥		7		"Pre-empt Pre-empt	3x forcing 3nt to play 3S forcing 3nt to play		
3♠		7		Pre-empt	Ø * * * * * * * * * * * * * * * * * * *		
3NT	V			Gambling in unspecified minor –no more than k outside	4c pass or correct		
4.				Stronger Pre-empt			
4♦				Stronger Pre-empt			
4♥							
4 ♠ 4NT	v			Specific Ace asking	5c=O;5D.H.S. That ACE ;5nt =2		
5 .				· ·	- /	HIGH LEVEL BI	DDING
5♦						D0P1,R0P1	

-			
5♥			
<i>5</i> v			