DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
1L Overcall 8-16, Usually 5, CB Invit+
2L Overcall 9-16, Probably 6, CB Invit+
JNS fit jump
NS = Natural usually 2 card support

1NT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18, 11-14 in 4th
Stayman, Transfers

JUMP OVERCALLS (Style; Responses; Unusual NT)
1-suit: weak, CB =UCB, 2nt = UNT
2-suit: strong, CB = UCB, 2nt = natural
Reopen: Weak and Sensible

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
CB = Michaels
Jump CB = Bid 3nt with guard

VS. NT (vs. Strong/Weak; Reopening;PH)
D of weak NT = Penalties
D of strong NT = 5m/4M, then 2♣ =P/C, 2♦= Asks M, 2M = Long suit
2♣=5/4M
2♦ = 6M
2♥/♠ = 5M/4m

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
D = Take-out
CB = 2 suiter
3nt to play

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Natural

OVER OPPONENTS' TAKEOUT DOUBLE
Over 1M-X-, RD = 2 cards in M, 1nt+ = transfers, 2nt= fit(9+)

LEADS AND SIGNALS

OPENING LEADS STYLE
	Lead	In Partner's Suit(3 cards)
Suit	4th and 2nd if bad	MUD or low(unknown L)
NT	4th and 2nd if bad	MUD or low(unknown L)
Subseq	Current count	Current count
Other: Normal top of sequence, 10 guarantees higher other than J		

LEADS
Lead	Vs. Suit	Vs. NT
Ace	For reverse attitude	For reverse attitude
King	For count	For count
Queen	QJ/KQ	QJ/KQ/AQJ
Jack	J10/KJ10	J10/KJ10/AJ10
10	Q109/K109	Q109/K109/A109
9	109xx/109x/9x	109xx/109x/9x
Hi-X	Doubleton	Doubleton
Lo-X	3+	3+

SIGNALS IN ORDER OF PRIORITY
		Partner's Lead	Declarer's Lead	Discarding
	1	Count	Count	Reverse Attitude
Suit	2	Reverse Attitude		Count
	3	SP		
	1	Count	Count	Reverse Attitude
NT	2	Reverse Attitude	Count	Count
	3	SP		

Signals (including Trumps):

Hi-Lo = Even/disc; Lo-Hi = Odd/Encour

Hi-Lo trumps = ruff interest

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)
10/11+ if shape suitable, 16/17+ if shape unsuitable

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS
Take-Out Doubles
Responsive Doubles
Competitive Doubles
Most Low level doubles are take-out

W B F CONVENTION CARD

CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:
NCBO:
PLAYERS: D.Piper, M.Cuthbertson, A.Wilkinson
EVENT (Open/Women/Senior/Transnational)

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE
Acol
5 card Majors, 1♣ at least 3
1nt = 15-17

SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♦ = 5/4M's, 4-10
1M-D-1nt+ = transfers, RD = 2 cards in M

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES
1♦/♥/♠-1nt-dbl = penalty/take out(not fit unless very strong)
1nt-3♣(3suiter with ♣'s)/3♦(4441)/3♥(31(54/45))/3♠(13(54/45))
After 1nt-3♣, 3♦ asks, 3♥=short♦, 3♠= short♥, 3nt= short♠
PSYCHICS:Rare

opening	Artificial	Min no of cards	Neg Double thru	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	No	3	5♦	Natural	2♣=Nat, forcing; 3♣=weak fit; 2♦/♥/♠= weak jumps; splinters		Fit jumps
1♦	No	3	5♦	Natural	2♦=Nat, forcing; 3♦=weak fit; 3♣/2♥/2♠= weak jumps; splinters		Fit jumps
1♥	No	5	5♦	Natural	Jump NS Nat FG; 2nt = fit asks shortage; splinters		Fit jumps
1♠	No	5	5♦	Natural	Jump NS Nat FG; 2nt = fit asks shortage; splinters		Fit jumps
1NT	No			15-17	2♣=Stayman; 2♦/♥/♠/2nt= transfers(break, trick source); 3♣-3♠= 3 suiters	After m trans new suits=short	1nt-dbl-2any 2suits/rdbl=5any; leb
2♣	Yes	0		Acol, Strong	2♦=relay; 2♥=bust		
2♦	Yes	0		54♥♠'s, 4-10	2nt=asks; 3M = pre-empt	3♣=5♥min, 3♦=5♠min	
2♥	No	5		5+♥, 4-10	2nt=asks shortage, 3♥= pre-empt	4♥= min, no shortage	
2♠	No	5		5+♠, 4-10	2nt=asks shortage, 3♠= pre-empt	4♠= min, no shortage	
2NT				20-22, balanced	Stayman, transfers		
3♣	No	6		Pre-empt	NS= natural, forcing		
3♦	No	6		Pre-empt	NS= natural, forcing		
3♥	No	6		Pre-empt	NS= natural, forcing		
3♠	No	6		Pre-empt	4m=nat, forcing; 4♥ = strong		
3NT	Yes	Y		Gambling	4♣/♦ PC		
4♣	No			Pre-empt	NS = natural		
4♦	No			Pre-empt	NS = natural		
4♥	No			Pre-empt	NS = natural		
4♠	No			Pre-empt	NS = natural		
4NT	No			Specific Ace ask			
5♣	No			Pre-empt			**HIGH LEVEL BIDDING**
5♦	No			Pre-empt		RKC=4130; PODI; PORI	
5♥	No			Trump ask	6♥=A/K♥	Exclusion RKC	
5♠	No			Trump ask	6♠=A/K♠		