

DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS			W B F CONVENTION CARD
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING LEADS STYLE			CATEGORY: GREEN NCBO: Scotland PLAYERS: Tim McKay Derrick Peden
General style: Natural. Aggressive openers at fav vulnerability		Lead	In Partner's Suit	
UCBs show 3+support and constructive values-9+HCP's	Suit	4th from Hxx(+), 2nd from xxx(+), top of doubleton	If unsupported 3/5th from any holding(+), If supported 4th from Hxx(+) & top of nothing	
Fit jumps (forcing to 3 level)	NT	As above	As above	
Response in new suit is constructive and forcing in non passed hand	Subseq	As above	As above	
Over 1♣(2+) 2♣ is nat, 2♦ is Majors and 2NT is minors	Other:			
INT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS			SYSTEM SUMMARY
15-18 - Responses as opening 1NT	Lead	Vs. Suit	Vs. NT	GENERAL APPROACH AND STYLE
	Ace	Asks for reverse attitude	Asks for reverse attitude	
Sandwich 1NT is 18+	King	Asks for normal count	Asks for count	Natural
Reopening 1NT is 11-14 – Responses as opening NT	Queen	Asks for reverse attitude	Asks for rev att/unblock	1NT = 12-14 may inc singleton ♣
	Jack	Asks for normal count	Asks for normal count	Weak 2♦, 2♥, 2♠ New suit is constructive but NF
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	10x or top of internal seq	10x or top of internal seq	5 card spade suit, rest are 4 card.
Weak throughout apart from Red v Green Intermediate	9	109x, 109xx(+), 9x	109x, 109xx(+), 9x	So we open 1C with 15+ 4/3/3/3 or 3/4/3/3 shapes
Unusual NT-can be very weak (6+HCP's) at fav vulnerability	Hi-X	Xx, xXx, xXxx(+)	Xx, xXx, xXxx(+)	Otherwise minor before major
Jump cue is asking for stop in their suit	Lo-X	HxX, HxxX, HxxXx(+)	HxX, HxxX, HxxXx(+)	
Reopen: 2NT = 19/20= Bal	SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENSE
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead	Declarer's Lead	
Michaels – any range	1	Standard count	Standard count	Reverse attitude
	Suit 2	Rev att on A Q led		
	3	Suit Pref		
	NT 1	Standard count	Standard count	Reverse attitude
VS. NT (vs. Strong/Weak; Reopening)	2	Rev att on A Q led		
Simple Landy 2♣ = Majors (2♦ response shows equal length)	3			
2NT is minors or any strong 2 suiter	Signals (including Trumps):			Defence to Multi 2♦ is 2♥=T/O of ♥ and double is t/o of ♠
X= penalty	Hilo = odd no in Trumps			2NT is approx 16-18
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)	DOUBLES			
X = Take out. Cue bids are Michaels(no leaping Michaels)				
Other bids are natural				
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣	TAKEOUT DOUBLES (Style; Responses; Reopening)			
V strong club - 2♣ is natural 2♦ = Michaels	Standard-usually shortage in suit doubled			
	Lebensohl after double of Weak 2 opener (FASS)			
	Re-opening double by opener is usually strong balanced without stop			
	Double over interference of our opening NT is penalties			
OVER OPPONENTS' TAKEOUT DOUBLE	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			SPECIAL FORCING PASS SEQUENCES
2NT = good raise	1NT-X-P-P-XX= single suited rescue			
Jump = fit showing. Jump raise is pre-emptive	XX BY 1NT OPENER SHOWS 5+ SUIT AND SUGGESTS RESCUE			
Redouble = 10+HCPs may have 3 card support	XX of sputnik X typically shows Hx			IMPORTANT NOTES
				PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		4	4♠	10-20 points	Normal limit raises in all suits 6-9, 10-12.	X= strong bal	Jump bids = fit showing (9-12)
1♦		4	4♠	10-20 points	2NT= 13+ raise with singleton or balanced 15+ 3NT =12-15 balanced raise (forcing over maj) Splinters	Show shortage at 3 level new suit at 4 level. 3N by opener is 15+bal, 3suit is 15+unbal. Checkback Stayman (go thro C/B for invite) 4 th Suit forcing to game unless 2NT is bid.	
1♥		4	4♠	10-20 points		3C after 2NT rebid = enquiry	
1♠		5	4♥	10-20 points		3NT jump rebid = v strong bal single suited Game try doubles if no nat trial bid available	
1NT				11-14 NV 12-14 Vul May have singleton club	2♣ + Stayman (doesn't promise a major) 2♦,2♥,2♠,2NT, all transfers 3♣♦♥♠= slam tries 4♣=Texas transfer to ♥ 4♦=Texas transfer to ♠	3 minor after stayman is game forcing 4M and 5+minor Break to shortage or 2NT over majors Break below minor shows support	After overcall Lebensohl-FASS X = takeout After jump overcall X= takeout
2♣ 2♦ 2♥ 2♠	X	5 5 5		Strong Weak + Nat (5-10) Weak + Nat (5-10) Weak + Nat (5-10)	2♦ = relay, 2♥ = neg, 2NT= hearts 2NT = High Card enquiry New suit is Constructive Non Forcing	2NT= 23-25 Responses as 2NT	X = shortage in opps suit
2NT				20-22	3♣ = 5Card Stayman 3♦,♥ = Transfers, 3♠ = Minor suit Stayman 4♣♦ = natural slam try	Over 3♦ reply 4♣= both majors slam try 4♦ = both majors weak Can jump to 4 with good support 4NT is only sign off	
3♣ 3♦ 3♥ 3♠		6 6 6 6		Pre-empt Pre-empt Pre-empt Pre-empt	New suit is F1 New suit is F1 New suit is F1 New suit is F1		
3NT	X			Solid minor suit	4♣=Pass/Correct, 4♦ = asks for shortage		
4♣		7		Pre-empt			
4♦ 4♥ 4♠		7 7 7		Pre-empt Pre-empt Pre-empt			
4NT	X			Asks for specific Aces	5♣ = none 6♣ =2		
5♣				Pre-empt		HIGH LEVEL BIDDING	
5♦				Pre-empt		RKC 5C= 1/4 5D= 0/3 5NT for Kings 0,1,2,3	
5♥				Nat and strong	Bid 6 with 1 of top 3 Hons 7 with 2/3	Exclusion key card	
5♠				Nat and strong	Bid 6 with 1 of top 3 Hons 7 with 2/3	DOPI/ROP1	