

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
1 level usually 5+ , 7-17 HCP
2 level 5+ suit, 9-17 HCP
Re-opening may be lighter
Responses: New suit CONSTR, raises pre-emptive, cue bid does not guarantee support
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18, except re-opening which is 11-15
Responses: Stayman and transfers
JUMP OVERCALLS (Style; Responses; Unusual NT)
NON-VUL: WEAK, 5-10, 6+ suit
VUL: INTERMEDIATE, 11-15, good 6+ suit
Reopen: Intermediate
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
VS. NT (vs. Strong/Weak; Reopening;PH)
DOUBLE=PENALTY, natural overcalls
VS.PRE-EMPTS (Doubles; Cue-bids; Jumps; NT Bids)
DOUBLE = TAKEOUT
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Natural
OVER OPPONENTS' TAKEOUT DOUBLE
RDBL=9+, penalty interest,
Pre-emptive raises
New suit F1

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4 th , Top from bad, MUD	Low from xxx	
NT	4 th , Top from bad, MUD	Low from xxx	
Subseq	Low from strength		
Other: Top of doubleton			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(x), AKQ(x)	AKx(x), AKQ(x)	
King	AK, KQx(+)	AK, KQx(+)	
Queen	QJx(+)	QJx(+)	
Jack	J10x(+) KJ10(+)	J10x(+), (A/K)J10(+)	
10	10x 109x(+), (K/Q)109(+)	10x 109x(+), (A/K/Q)109(+)	
9	9x, 987x(+),	9x, 987x(+)	
Hi-X	Sx, xSx, xSxx(+)	Sx, sSx, xSxx(+)	
Lo-X	HxS, HxxS(+)	HxS, HxxS(+)	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	ATT (LO=ENC)	CT (LO=ODD)	ATT (LO=ENC)
Suit 2			
3			
1	ATT (LO=ENC)	CT (LO=ODD)	ATT (LO=ENC)
NT 2			
3			
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Dbls emphasise majors			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			

W B F CONVENTION CARD	
CATEGORY: GREEN	
NCBO: SCOTLAND	
EVENT:	
PLAYERS:	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
4-card majors; 12-14 1NT	
Natural Weak 2♦/2♥/2♠	
Light 2/1 responses are only F1	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
GAMBLING 3NT OPENER	
SPECIAL FORCING PASS SEQUENCES	
IMPORTANT NOTES	
Light 2/1 responses are only F1	
PSYCHICS:	

OPENING	A R T	Min No	Neg Dbl Thru	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		4	3♥	Natural, 10+	LIMIT RAISES, 1NT=5-9		
1♦		4	3♥	Natural, 10+	LIMIT RAISES, 1NT=5-9, 2♣=4+♣, 10+ (can pass 2♦ rebid)		
1♥		4	3♦	Natural, 10+	LIMIT RAISES, 1NT=5-9, 2m=4+m, 10+ (can pass 2♥ rebid)		
1♠		4	3♥	Natural, 10+	LIMIT RAISES, 1NT=5-9, 2m=4+m, 10+; 2♥=5+♥, 10+ (can pass 2♠ rebid)		
INT				(11) 12-14 bal or semi-bal May include 5M or 6m	Stayman, 2♦/2♥ TRF, 2NT=10-12 INV, 3X=NAT, FG		
2♣	X	0		23+ bal or semi-bal Or any FG	2♦ = waiting	2♣-2♦-2NT=23-24 BAL, 3NT=25-26 BAL	
2♦		6		Weak, NV 5-9, VUL 6-10	2NT=RELAY	After 2NT - 3♦ = min, 3 new = high-card feature, 3NT shows 2/3top honours	
2♥		6		Weak, NV 5-9, VUL 6-10	2NT=RELAY	After 2NT - 3♥ = min, 3 new = high-card feature, 3NT shows 2/3top honours	
2♠		6		Weak, NV 5-9, VUL 6-10	2NT=RELAY	After 2NT - 3♠ = min, 3 new = high-card feature, 3NT shows 2/3top honours	
2NT				20-22 bal or semi-bal May have 5M or 6m May have singleton honour	Stayman, 3♦/3♥=TRANSFER, 3NT=T/P 4NT=INV		
3♣		6		PRE - aggressive NV	3X=F1, 3NT=T/P, 4NT=BLACKWOOD		
3♦		6		PRE - aggressive NV	3X=F1, 3NT=T/P, 4NT=BLACKWOOD		
3♥		6		PRE - aggressive NV	3X=F1, 3NT=T/P, 4NT=BLACKWOOD		
3♠		6		PRE - aggressive NV	3X=F1, 3NT=T/P, 4NT=BLACKWOOD		
3NT	X			Running minor, no O/S A/K	4♣ to play in minor, 4♦ asks for shortage, 4M T/P		
4♣		6		Nat, pre-emptive	4NT = BLACKWOOD		
4♦		6		Nat, pre-emptive	4NT = BLACKWOOD		
4♥		6		Nat, pre-emptive	4NT = BLACKWOOD		
4♠		6		Nat, pre-emptive	4NT = BLACKWOOD		
4NT						HIGH LEVEL BIDDING	
5♣		7		PRE – very distributional		BLACKWOOD (5♣=0/4 aces, 5♦=1, 5♥=2, 5♠=3)	
5♦		7		PRE – very distributional			
5♥		7		PRE – very distributional			
5♠		7		PRE – very distributional			