

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS
Wide Range 1 Level : 2 Level Sound if Vul. Responses: New Suit Forcing : Raises Weak: 1Nt 11/14 HCP Protective Position 4th 1Nt OVERCALL 15/17pts 2Nt O/Call 2 Suiter unspecified (norm lower 2) JUMP OVERCALLS: Disruptive, usually weak
DIRECT & JUMP CUE BIDS
Michaels Cue Bid: 5 Card anchor suit Jump Cue Bid: asks for stopper for Nt. <i>Also GF</i> U.C.B. either relay or forcing
DEFENSE AGAINST ANY Nt. OPENING
Mod Landy 2♣ Majors 2♦ single suited
2♠ ♠/minor 2♥ ♥/minor . X weak Nt Pen
DEFENSE TO STRONG ♣ or Pre ♦ Rebid
X = Majors or any strong hand : 1 of a suit nat. 1Nt minors
DEFENCE TO WEAK 2♥ 2♠
T/O "X" Natural 13+ Lebensohl responses 2Nt 16/18 : System on 2♥(♠) - (2♠)/3♣/♦/♥ Opening Bid 5+ cards (3♠) 6 card suit N/F invitational Change of suit forcing
DEFENCE TO WEAK 3'S
Opt x's
DEFENCE TO MULTI 2 ♦
"X" 13/16 Balanced or 16 + Unbalanced 2Nt 17/20 Balanced : 3Nt 21/24 Balanced Suit Bid - 5 at two level 6 at 3 level less than 16
OVER OPPONENTS TAKEOUT DOUBLE
"XX" Shows 9 + HCP usually some Support New Suit forcing with partial fit : jump raise weak
DEFENSE Vs PRE-EMPTS ( Doubles:Cue Bids)
T/O "X" Optional Cue bids = Pick a suit Forcing

LEADS AND SIGNALS
OPENING LEADS STYLE
Ace for Attitude King for Standard Count Queen for Attitude Leads Attitude
M.U.D. if nothing better to lead Honour card would suggest one below Middle card shows no interest
SIGNALS IN ORDER OF PRIORTY
ON PARTNER`S LEAD
Ace or Queen - Attitude King - Standard Count Suit preference is the preferred play All other carding is Standard McKinney style carding where possible
DISCARDS
McKinney

CONVENTION CARD
GENERAL APPROACH & STYLE
SCOTTISH BRIDGE UNION PLAYERS: I Burn Andy Raeburn S.B.U. No.
BRIEF SYSTEM SUMMARY
4 Card ♥ ♠ Suits <b>1Nt 12 -14</b> Our 2 and 3 Bids are as follows 2♣: 8 Playing tricks or Game Force 2♦: Weak 6/10 2♥: Weak 6/10pts 2♠: Weak 6/10pts 2Nt : Nat bal 20 - 22 3 Openers non vul may be indisaplined 4 Bids to Play
SPECIAL BIDS : MAY REQUIRE DEFENCE
Stayman over 1Nt 2S 11 : 2Nt 12 Puppet Stayman over 2Nt Gambling 3Nt - Solid Minor Queen outside jump shift always strong
DOUBLES & REDOUBLES
Special, Artificial & Competitive X : XX Over "X" jump bid is pre-emptive Competitive Doubles to 3 ♠ Responsive Doubles to 3 ♠ Over Preempts " X " shows values

Bid	Art.	Lth.	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION BY OPENER	PASSED HAND BIDDING
1♣	N	4	10 - 19 H.C.P. or Rule of 19 Does not deny a 5 Card Major if longer ♣/♦	1♦♥♠ Natural with 4+ cards and 5+ HCP 2 Nt 10/11 (does not deny a Major in a passed hand) 2 Bids are weak 1Nt 5/9 HCP with 4♣ denies a major and 4♦	1♥/♠ Suggests 5/4 or would open/rebid 1 Nt 1Nt 11/14 : 2Nt 18 Bal. 3Nt 19 Bal 2♦♥♠ 15+ : over a 1 level response 2 minor shows 6 card suit minimum	As per response
1♦	N	4	10 - 19 H.C.P. as above	as above	Natural	Natural
1♥	N	4	10 - 19 HCP. May contain 5♣ or 5♦ in a weak hand. 2 over 1 forcing to 2Nt	2♥(3) 5/9 : 1♠ Natural 5 + points - 1Nt Natural 5/9 2♣ may be natural or GF or 10/11 with a 3card Fit Bergen Raises 3♠/4♠/4♦ are all Splinters : Bid 3Nt must go via 2♣	Rebid of 1Nt 11/14 : 2Nt 18 Bal. 3Nt 19 Bal 2♣/♦ up to 15 : 3level bids 16+ unsuitable for Nt 2♥ would show 6+	1♠ natural : 2♥ 5/9 with 3♥ 1 Nt 5/9 HCP 2♣ / 2♦ suggests 10/11points
1♠	N	4	10 -19 HCP. May contain 5♣ or 5♦ in a weak hand. 2 over 1 Forcing to 2Nt	2♠ 5/9 : 2♥ Natural Good 10 HCP - 1Nt Natural 5/9 2♣ may be natural or GF or 10/11 with a 3 card Fit Bergen Raises 3♥/4♣/4♦ are all Splinters : Bid 3Nt must go via 2♣	1Nt 11/14 : 2Nt 18 Bal. 3Nt 19 Bal 2♣/♦ up to 15 : 3 level bids 16+ unsuitable for Nt 2♠ would show 6	2♥ Nat. 9/10 HCP : 2♠ 5/9 with 3♠ 1 Nt 5/9 points 2♣ / 2♦ suggests 10/11points
1Nt	N	2	Nt 12 14	Stayman : 2 way transfers red suits only 2S 11 HCP 2Nt 12 HCP		As per responses
2♣	Y	0	ACOL 2♣ Bal 22 or 8 Play Tricks	2♦ May be Negative : 2Nt Relay (unlikely) any other bid is forcing 8+	2Nt Bal 22 over 2Nt Responses are puppet	As per responses
2♦	N	0	weak 6c suit 6/10pts	pass negative 2Nt Relay asking partner to describe hand	show feature if poss or rebid suit if min	As per responses
2♥	N	6	weak 6c suit 6/10pts	pass Negative 2Nt Relay asking partner to describe hand	show feature if poss or rebid suit if min	As per responses
2♠	N	6	weak 6c suit 6/10pts	pass negative 2Nt Relay asking partner to describe hand	show feature if poss or rebid suit if min	As per responses
2Nt	N	0	20/21 pts bal	3♣ Puppet : Red suit xfrs 3♠ = 5♥ and 4♠ GF	Bids a 5M or bids 3♦ with a 4M or 3Nt none partner reverses M or bids 4♦ with both	As Responses
3♣	N	7	These	4♣/5♣ Preemptive : 3Nt to Play : bid forcing to 4♣	Pass - Pass : or bid game if Major with 3 or 2 Hon.	Pass or raise the Pre empt
3♦	N	7	Bids	4♦/5♦ Preemptive : 3Nt to Play : bid forcing to 4♦	Pass - Pass : or bid game if Major with 3 or 2 Hon.	"
3♥	N	7	are all	4♥ to Play 3Nt to Play Any other bid forcing to 4♥	Pass - Pass - 4♥ or 4♠ if as Above	"
3♠	N	7	Pre - emptive	4♠ to Play : 3Nt to Play : 4Nt to any above bid is RKCB	Pass - Pass. Responses to RKCB as below	"
4♣	N	7+	These	5♣ To Play - Any other bid forcing to (5♣) - 4Nt RKCB	<b>HIGH LEVEL BIDDING AND CONVENTIONS</b>  RKCB (0314) 5♣ = 0/3 : 5♦ = 1/4 : 5♥ = 2/5(no Queen) : 5♠ = 2/5 (with Queen) After RKCB. 5Nt. Asks for kings outside RKCB enquiry - responses 0. 1. 2. 3. Gerber(4♣) over Nt. 4♦ = 0/4, 4♥ = 1, 4♠ = 2, 4Nt = 3 : 5♣ Asks for kings 0, 1, 2, 3 Cue - Bids usually first round 4Nt Quantitive : 5Nt GSF Over interference bids are Podi, Pass = 0, Dbl =1 etc. - Pori, Pass = 0, Re-dble = 1 etc. UCB - 4th Suit forcing - Long Suit Trial bids (3) Michaels - 2Nt unspecified 2 suits points unlimited 4Nt over 4♥/4♠ shows minors " X" Should show other Major or suggest Penalties Leaping Micheals over weak Twos : Lebenshol over weak 2 Bids "X" by Partner	
4♦	N	7+	Bids	5♦ To Play - Any other bid forcing to (5♦) - 4Nt RKCB		
4♥	N	7+	are all	4Nt RKCB Any other bid is a Cue (1st Round)		
4♠	N	7+	to Play	4Nt RKCB Any other bid is a Cue (1st Round)		
5 Level Bids			Normally to Play	No Partnership Agreement		
Anything ambiguous is forcing						