

OPENING BIDS	Point Range	Min. Length	CONVENTIONAL MEANING	SPECIAL RESPONSES
1♣	10-20	2		Limit raises
1♦	10-20	4		1NT response = 6-9
1♥	10-20	5		2over1 change of suit = 9+
1♠	10-20	5		2NT response = Jacoby -Note 2 3NT response = 12-15 balanced
1NT	15-17		2+ cards in all suits	Stayman , 4-suit transfers
2♣	18+		GF unless the rebid is 2NT (23-24)	2D = relay, 2H/2S (5 card suit with 2/3 top honours)
2♦/♥/♠	5-9	6(5)		CoS F1, 2NT enquiry for high card feature if non-min
2NT	20-22			5-cd puppet Stayman , M xfers 3S = 5 spades + 4 hearts
3 bids	4-11	7(6)	pre-emptive – 6/7 playing tricks, 3NT= solid minor	Change of suit forcing 1 round
4 bids	4-11	8	pre-emptive 7/8 playing tricks	

DEFENSIVE BIDS			
OVER-CALLS	Meaning	OPPONENTS OPEN	Defensive Methods
Simple	7-17 pts, 5+ cards, gd suit	Strong 1♣	NAT
Jump	Weak – 6-9/10 points, 6cd suit	Weak 1NT	Multi-Landy (Note 6), Dbl = pen
Cue Bid	Michaels	Strong 1NT	Multi-Landy (Note 6, Dbl = pen
1 NT	Direct 15-18	Weak 2	Dbl = T/O, 2NT = 17-19 HCP, Cue = stop ask for NT
	Protective 11-14		
2NT	Responses as opening 1NT	Weak 3	Dbl = T/O, 3NT to play
	Direct Unusual	4 bids	Dbl – T/O over 4♣♦♥, penalty over 4S
	Protective 20-22*		
	*Responses as opening 2NT	MULTI	Dbl = 13-16 HCP, 2NT = 17-19 Others NAT

ACTION AFTER OPPONENTS INTERVENE WITH				
Simple O/call		Double =	Negative to 3S	Bids = NAT, F1 cue bids
Jump Overcall		Double	Negative to 3S	Bids NAT, F1 cue bids
Double	Xx= 10+ penalty interst	New suit = NAT, F1	Passed hand jump in new suit = Fit jump	Jump raise =Pre-emptive to level of fit 2NT = 10+ Good raise

SPECIAL USES OF DOUBLES:

Negative doubles through 3S Double of a conventional bid shows that suit
 Double then bid a suit is strong
 Penalty doubles of all opps NT bids X after our NT overcall = pen

SLAM CONVENTIONS	Meaning of Responses	Action over interference
RKCB	5C = 1 or 4 key cards, 5D = 0 or 3 key cards 5H = 2 no trump Q, 5S = 2 + trump Q	1430
minorwood	5NT = K ask – specific king ask	1430
4C = Gerber over 1NT only	4D= 0/4, 4H = 1, 4S = 2, 4NT = 3	

Other Conventions: UCBs, Splinters, Michaels (Note 5), Checkback Stayman over 1/ 2NT rebids , 4th Suit Forcing
 Long suit trial bids,
 Lebensohl - Fast shows a stop after we double opps weak 2
 - Fast shows a stop if they intervene over our weak NT
 After 1NT [X] std wriggle

OPENING LEADS	v suit contracts	4th, 3rd and 5th;		
<div>Attach Red Spot, or hatch over, if using non-standard leads</div>	<u>A</u> K	<u>A</u> Kx	<u>K</u> Q10	<u>K</u> Qx	<u>K</u> J10
	<u>K</u> 109	<u>Q</u> J10	<u>Q</u> Jx	<u>J</u> 10x	10xx
	109x	987x	10xxx	Hxxx	Hxxx
	Hxx	Hxx	xx	xx	xxx
Other leads:	v NT contracts	4th, 3rd and 5th;		
	<u>A</u> Kx(x)	<u>A</u> J10x	<u>K</u> Q10	<u>K</u> Qx	<u>K</u> J10
	<u>K</u> 109	<u>Q</u> J10	<u>Q</u> Jx	<u>J</u> 10x	10xx
	10xxx	109x	987x	Hxx	Hxxx
	Hxxx	Hxx	xx	xx	xxx

(In all the card combinations shown , circle the card normally lead if different from standard i.e. underlined card)

CARDING METHODS	Describe Primary method. State alternative in brackets.
On Partner's lead	Ace/Queen for Reverse attitude (low encourages, high discourages), King for count (HELO)
On Declarer's lead	Normal count (high-low = even number)
When Discarding	1 st discard = rev att
Exceptions to above	

SUPPLEMENTARY DETAILS

Note 1 $1x - 1y - 1NT = 12-14$ $1x - 1y - 2NT = 18-19$

Note 2 $1x - 2NT$ Jacoby – 13+ points **with 3 card M or 4 if a m support**
Opener now bids as follows :
 $3y$ = singleton or void 13+
 $3x$ = maximum 17+, no singleton or void
 $3NT$ = 15-16 balanced
 $4y$ = good second 4/5-card suit, source of tricks
 $4x$ = minimum 12-14
 $1M - 3NT$ 13+ points balanced with no support in M

Note 3 Checkback - invitational or better

Note 4 $2D/H/S - 2NT$ is an enquiry for a high card feature (A/K)
Responses :
 $3x$ = A or K in the suit, non-min
Repeat of suit = no feature and/or minimum
 $3NT$ = AKQ of opened suit

Note 5 Michaels Cue bid $1m - 2m$ = both majors
 $1M - 2M$ = other major and a minor,
 $2NT$ 9+ asks for the minor: responses $3C/3D$ (weak 10ish)
 $3H/3S$ Strong 14 pts and showing C/D

Note 6 Multi Landy $2C$ = both majors, $2D$ from responder shows equal length
 $2D$ = 6-card major, $2H$ is pass/correct,
 $2NT$ art forcing $3C/3D$ = H/S min, $3H/3S$ max
 $2H$ = 5 hearts and 4+ minor, $2NT$ enquiry (9+) and $3C$ pass/correct
 $2S$ = 5 spades and 4+ minor, $2NT$ enquiry (not GF) - $3C/3D$ min 10ish
 $3H/3S$ max 14 w C/D

Note 7 Breaks of xfers to Majors $3M$ = 4 cards min, $2NT$ = 4 cards max (or 3 incl 2 honours)

Breaks of xfers to Minors Intervening bid shows Hxx

Note 8 Lebensohl – after $1NT-2M$ FASS $3M$ directly shows 4 of other M + stop
Lebensohl - after weak $2s$ - 0-6 bid yr suit at 2 level if poss if not $2NT$ pass/correct $3C$
Invitational - 7-10 bid suit at 3 level or $2NT$ if suit is higher than opps
Forcing - 11+ jump in suit $2x - X - P-3x$ asks for stop, $3NT$ shows stops

Note 9 Over $1NT$ $3C/D/H/S$ 6+ cards and slam interest

Note 10 $4NT$ opener – responses $5C=0$ Ace, $5D/H/S$ = Ace, $5NT$ = AC, $6C$ = 2Aces



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GENERAL DESCRIPTION OF SYSTEM

Strong NT, Weak 2s in 3 suits, 5 card majors, short club

Style of leads, signals, discards:- 4^{th} from a good suit, 2^{nd} from a poor suit, top of sequence

Ace/Queen asks for reverse attitude, King asks for count

Count on declarer's lead

Discards – rev attitude

Strong jump shifts by unpassed hand

ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

STRENGTH OF $1NT$ OPENERS: 15-17

$2\clubsuit$ RESPONSE TO $1NT$ OPENER IS: Stayman (non-promissory)

Both players of a partnership must have identically completed convention cards.
Cards must be exchanged with opponents for each round.