

OPENING BIDS	Point Range	Min. Length	CONVENTIONAL MEANING	SPECIAL RESPONSES
1♣	12-19	2	Denies 5 card major, and denies 4♦	<ul style="list-style-type: none"> Bid 4+ card major first, Double jump to new suit is weak
1♦	12-19	4	Denies 5 card major	
1♥	12-19	5		
1♠	12-19	5		
1NT	15-17	2 in all		2C Stayman, 2D/H/S all transfers, 3C response to 2S = pass or correct
2♣	22+	N/A	22+ <u>or</u> 8 tricks	2D waiting, if 8+ pts bid 5 card suit or 2NT
2♦	5-11	6		2NT - OGUST (1)
2♥	5-11	6		
2♠	5-11	6		
2NT	20-21			3C Stayman, 3D/H transfer
3 bids	4-5	7	Non vul only	
4 bids	7-	7 or 8	Good suit	

SPECIAL USES OF DOUBLES:

Double of overcall => indicates would have made the opponents intervening bid

Otherwise, x of bids up to 2S and pre-empts is for take out, promising ability to play in at least two of the unbid suits

Other doubles for penalties and, if of unnatural bid, can invite lead

SLAM CONVENTIONS	Meaning of Response	No inter-vention	Over Double	Over Intervening Bid
Standard Blackwood (4NT for A, 5NT for K)	5C = 0 .4D = 1, 4H = 2, 4S = 3			
Gerber (4C for A, 5C for K)	4D = 0, 4H = 1, 4S = 2, 4NT = 3			

Other Conventions:

- Fourth suit forcing – says nothing about bid suit -asking for more information
- Cue bidding following suit agreement

DEFENSIVE BIDS			
OVER-CALLS	Meaning	OPPONENTS OPEN	Defensive Methods
Simple	5+ cards. 10+ pts for overcall of opps 1NT opener	Strong 1♣	
Jump	Weak – 6 card suit 5-11pts	Weak 1NT	X shows opening strength
Cue Bid	Michaels (2)	Strong 1NT	Natural
1 NT	Direct 15-17	Protective 15-17	Weak 2
	Responses Stayman, Transfers		Weak 3
2NT	Direct Unusual NT (3)	Protective	4 bids
			MULTI

ACTION AFTER OPPONENTS INTERVENE WITH

Simple Overcall	Double :	4 of major + values	Bids: natural
Jump Overcall	Double :		Bids: natural
Double	Redouble	New suit	Jump in new suit
	9-10 points	Natural	Game values
			Jump raise
			Limit raise
			2NT
			Balanced
			10-12 points

OPENING LEADS	v suit contracts	4th, 3rd and 5th;			
<div>Attach Red Spot, or hatch over, if using non-standard leads</div>	<u>AK</u> <u>K109</u> <u>109x</u> <u>Hxxx</u>	<u>AKx</u> <u>QJ10</u> <u>987x</u> <u>Hxx</u>	<u>KQ10</u> <u>QJx</u> <u>10xxx</u> <u>xx</u>	<u>KQx</u> <u>J10x</u> <u>Hxxx</u> <u>xxx</u>	<u>KJ10</u> <u>10xx</u> <u>Hxxxx</u> <u>xxxx</u>
	Other leads:	v NT contracts	4th, 3rd and 5th;		
		<u>AKx(x)</u> <u>K109</u> <u>10xxx</u> <u>Hxxx</u>	<u>AJ10x</u> <u>QJ10</u> <u>109x</u> <u>Hxxx</u>	<u>KQ10</u> <u>QJx</u> <u>987x</u> <u>xx</u>	<u>KQx</u> <u>J10x</u> <u>Hxx</u> <u>xxx</u>

(In all the card combinations shown , circle the card normally lead if different from standard i.e. underlined card)

CARDING METHODS	Describe Primary method. State alternative in brackets.
On Partner's lead	Attitude
On Declarer's lead	
When Discarding	McKenney
Exceptions to above	Carding only applies when not competing for trick!

SUPPLEMENTARY DETAILS

(Please cross reference to appropriate part of card)

(1) OGUST : 2NT enquires about quality of weak 2 bid. Responses :-

- 2C – Min hand poor suit
- 2D – Min hand good suit
- 2H – good hand, poor suit
- 2S – good hand, good suit

(2) Michaels Cue bid

- A bid of an opponent's minor suit shows 5 cards in both majors, 6-11 HCP.
- A bid of an opponent's major suit shows 5 cards in the other major and one minor, unlimited HCP.
- Both bids only apply if bid at the first opportunity after opponent's bid.

(3) Unusual NT - 2NT overcall after opposition have bid at 1 level

- promises 5-5 in the two lowest unbid suits and asks partner to choose; partner bids
 - longer of 2 suits (cheaper if equal length), can pre-empt jump with 4+ cards, or
 - a natural bid of 4th suit indicating 6+ cards, or
 - an opposition suit with a strong hand & game or slam interest; this is forcing for one round – bidding cheaper of promised 2 suits in response indicates 0-10 points



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Partner: Murray Forgie

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GENERAL DESCRIPTION OF SYSTEM

Bidding Methods:-

Standard American Yellow Card

Style of leads, signals, discards:-

Leads : Higher of touching honours, 4th highest, top from rubbish;
Middle up down, J lead denies other Honour in that suit

Signals : High Encouraging, Low discouraging

Discards : McKenney

ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

After 1NTX Stayman and Transfers still operate - bid promises 7+ points

STRENGTH OF 1NT OPENERS: 15-17

2♣ RESPONSE TO 1NT OPENER IS: Stayman, 8+ points

Both players of a partnership must have identically completed convention cards.
Cards must be exchanged with opponents for each round.