

OPENING BIDS	Point Range	Min. Length	CONVENTIONAL MEANING		SPECIAL RESPONSES
1♣	11+	4		1NT – 6-10	
1♦	11+	4		1NT – 6-10	
1♥	11+	4		1NT – 6-10; 3H – Weak; 2NT – Jacoby forcing to 3H	
1♠	11+	4		1NT – 6-10; 3S – Weak; 2NT – Jacoby forcing to 3S	
1NT	15-17			2C – 5 card Puppet Stayman; 4-way transfers	
2♣			8+ playing tricks or balanced 21-22 or 25-26	2D – Relay	
2♦			GF unless 2D-2H-2NT 2NT rebid 23-24	2D – Relay	
2♥	6-10	6	Weak 2	2NT – Enquiry bid	
2♠	6-10	6	Weak 2	2NT – Enquiry bid	
2NT	19-20			3C – 5 card Puppet Stayman; 3D, 3H transfers to H, S	
3 bids		6	Pre-emptive		
4 bids		7	Pre-emptive		

DEFENSIVE BIDS					
OVER-CALLS	Meaning		OPPONENTS OPEN	Defensive Methods	
Simple	At 1 level – Usually 8-14; 5+ cards At 2 level – Usually opener; 5+ cards 6 if m		Strong 1♣	1 Level suit bids – 11+; 5+ cards 1NT – TWO 5+ card suits; 6-10 2 Level suit bids – 6-10; 6+ cards	
Jump	10-14; 6+ cards		Weak 1NT	DONT (can be wide-ranging)	
Cue Bid	Michaels		Strong 1NT	DONT (can be wide-ranging)	
1 NT	Direct 15-18	Protective 11-14	Weak 2	X – Take out; 2NT – 15-18	
	Responses Systems on		Weak 3	X – Take out; 3NT to play	
2NT	Unusual	19-20	4 bids	X – Take out	
	Protective  Responses Systems on		MULTI	Immediate action – better than minimum opening bid	
ACTION AFTER OPPONENTS INTERVENE WITH					
Simple Overcall		Double	Negative	Bids	Natural, F1
Jump Overcall		Double	Negative	Bids	Natural
Double	Redouble	New suit	Jump in new suit	Jump raise	2NT
	10+ usually no fit for p	Natural, F1	6+ cards F1	1m-3m – 8 losers 1M-3M - Weak	Jacoby after M opener

### SPECIAL USES OF DOUBLES:

Support doubles and redoubles

Double after opponents open 1NT is DONT showing either single suited hand or 19+ hcp

SLAM CONVENTIONS	Meaning of Responses	Action over interference
Name: RKCB (4NT)	03 / 14 / 2 without / 2 with	DOPI and ROPI
Minorwood (4C or 4D)	03 / 14 / 2 without / 2 with	
Gerber only over 1 or 2 NT	03 / 14 / 2	

### Other Conventions:

Fourth suit forcing

OPENING LEADS	v suit contracts	4th and 2nd	A for reverse attitude; K for standard count		
<div>           Attach Red Spot, or hatch over, if using non-standard leads         </div> Other leads:	AK K109 109x Hxx	AKx QJ10 987x Hxx	KQ10 QJx 10xxx xx	KQx J10x Hxxx xxx	KJ10 10xx Hxxxx xxx
	v NT contracts	4th and 2nd	A for reverse attitude; K for standard count		
	AK(x) K109 10xxx Hxxxx	AJ10x QJ10 109x Hxxx	KQ10 QJx 987x xx	KQx J10x Hxx xxx	KJ10 10xx Hxxxx xxx

(In all the card combinations shown, circle the card normally lead if different from standard i.e. underlined card)

CARDING METHODS	Describe Primary method. State alternative in brackets.
On Partner's lead	A for reverse attitude; K for standard count (Standard count)
On Declarer's lead	Standard count
When Discarding	Odd (Encouraging) – Even (if anything McKenney)
Exceptions to above	

## SUPPLEMENTARY DETAILS

(Please cross reference to appropriate part of card)

**When or 1NT opener is doubled for penalty:** i.e. 1NT – (Dbl)

Pass if unwilling to make any of the following bids e.g. hopeful of making or no better spot

Redouble – any single-suited hand. Opener puppets to 2C, pass/convert

2 of any suit - 4+ cards with another higher-ranking 4+ card suit (with a doubleton in the bid suit opener removes to the next higher suit)



Alistair Ross (5734) and Gerry Sweeney (5732)

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## GENERAL DESCRIPTION OF SYSTEM

Bidding Methods:- 4 card suits at 1 level; 15-17 NT; Benji 2s

Style of leads, signals, discards:-

4<sup>th</sup> and 2<sup>nd</sup>; A for reverse attitude; K for standard count;

Odd-Even discards (Odd is encouraging in suit played)

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## ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

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STRENGTH OF 1NT OPENERS:

2♣ RESPONSE TO 1NT OPENER IS: 5 card Puppet Stayman

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Both players of a partnership must have identically completed convention cards.  
Cards must be exchanged with opponents for each round.