

## John & Self system Quick Checklist

- \* 1 NT 15-17points    \* Responses to 1NT opening - Stayman & Transfers.
- \* Typical responses 1NT, 2C, 2S, 3D (indicates 5D + 4H)
- \* 1NT, 2 Spades (transfer to 3 Clubs)
- Jacoby 2NT & Support Doubles
- 2♣ strong bid 23+, responses (2D 0-3 points, 2H 4-6 points, 2S 7-9 points, 2NT 10+ points)    \* 2NT – 21/22 points    \* 2♦ - 19/20 points or 8 playing tricks
- \* 2♥/♠ weak (6 cards with 6-10 points)    \* Ogust 2NT
- \* 5 card majors    \* Club could be short with no 5 card major suit, Diamond will be at least 4
- \* natural 2NT opposite 1♥/♠
- \* Negative doubles
- \* 4<sup>th</sup> suit forcing
- \* **Slam Bidding** RKCB 3014,
- \* T.O. dbl to show any opening hand
- \* Unassuming Cue bid
- \* Michaels Cue bid and unusual 2 NT (the lower two suits)
- \* Defence to opposition weak 2 in majors is double then bid natural (best suit) NOT 2NT
- \* Weak jump overcall
- \* Weak jump shift – 1D, P, 2H or 2S (indicates 6 of suit with less than 10 points)
- \* Systems on over partner's 1NT overcall (Stayman & transfers)
- \* Systems on even when 1NT gets doubled
- \* Systems off when 1NT gets overcalled
- \* Stayman over 2NT and 2♣ - 2♦ - 2NT

### Defence to 1NT by opposition:

Brozel

### **Signalling**

#### 1<sup>st</sup> Discard

- \* Mckinney

#### On partner's lead:

- \* High encourages

#### When declarer or dummy leads:

- \* Standard count