

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS
Wide Range 1 Level : 2 Level Sound if Vul. <u>Responses</u> : New Suit Forcing : Raises Weak: 1Nt 11/14 HCP Prot. : Cue Bid forcing 1 round 1Nt OVERCALL 15/17pts --4 th 11/14pts 2Nt O/Call 2 Suiter unspecified (norm lower 2) JUMP OVERCALLS: Disruptive, usually weak
DIRECT & JUMP CUE BIDS
Michaels Cue Bid: 5 Card anchor suit Jump Cue Bid: asks for stopper for Nt. <i>Also GF</i> U.C.B. either relay or forcing
DEFENSE AGAINST ANY Nt. OPENING
Mod Landy 2♣ Majors 2♦ single suited
DEFENSE TO STRONG ♣ or Pre ♦ Rebid
X = Majors or any strong hand : 1 of a suit nat. 1Nt minors
DEFENCE TO WEAK 2♥ 2♠
T/O "X" Natural 13+ Lebensohl responses 2Nt 16/18 : System on 2♥(♠) - (2♠)/3♣/♦♥ Opening Bid 5+ cards (3♠) 6 card suit N/F invitational Change of suit forcing
DEFENCE TO WEAK 3'S
Opt x's
DEFENCE TO MULTI 2♦
"X" 13/16 Balanced or 16 + Unbalanced 2Nt 17/20 Balanced : 3Nt 21/24 Balanced Suit Bid - 5 at two level 6 at 3 level less than 16
OVER OPPONENTS TAKEOUT DOUBLE
"XX" Shows 9 + HCP usually some Support New Suit forcing with partial fit : jump raise weak
DEFENSE Vs PRE-EMPTS (Doubles:Cue Bids)
T/O "X" Optional Cue bids = Pick a suit Forcing

LEADS AND SIGNALS
OPENING LEADS STYLE
Ace for Attitude King for Standard Count Queen for Attitude Reverse Attitude M.U.D. if nothing better to lead Honour card would suggest one below Middle card shows no interest
SIGNALS IN ORDER OF PRIORITY
<u>ON PARTNER'S LEAD</u> Ace or Queen - Attitude King - Standard Count Suit preference is the preferred play All other carding is Standard
DISCARDS
Reverse Attitude intent to defence is always possible

CONVENTION CARD
GENERAL APPROACH & STYLE
SCOTTISH BRIDGE UNION Players :- Ian Burn Ian McClure
BRIEF SYSTEM SUMMARY
5 Card ♥ ♠ Suits 1Nt 15 - 17 Our 2 and 3 Bids are as follows 2♣: GF or balanced 23/24 2♦: Weak 6/10pts 2♥: Weak 6/10pts 2♠: Weak 6/10pts 2Nt : Nat bal 21/22pts 3 Openers pre-empts rule 2/3 on vul 4 Bids to Play
SPECIAL BIDS : MAY REQUIRE DEFENCE
Four way transfers minors break with 3 to H Stayman over 1Nt Stayman over 2Nt Gambling 3Nt - Solid Minor Queen outside Weak jump shift responses 3/8 HCP six cards Over a X or overcall 3M = 0/6pts Pre emptive 2Nt over a Major game force 3Nt 12/15 Balanced 3 Card Fit Smolen
DOUBLES & REDOUBLES
Special, Artificial & Competitive X : XX Over "X" jump bid is pre-emptive Competitive Doubles to 3 ♠ Responsive Doubles to 3 ♠ Over Preempts " X " shows values Support Double and Re Double

Bid	Art.	Lth.	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION BY OPENER	PASSED HAND BIDDING
1♣	N	3	10 - 19 H.C.P. or Rule of 19 Does not deny a 5 Card Major if longer ♣/♦	1♦♥♠ Natural with 4+ cards and 5+ HCP 2 Nt 10/11 (does not deny a Major in a passed hand) 2 Bids are weak 1Nt 5/9 HCP with 4♣ denies a major	1♥/♠ Suggests 5/4 or would open/rebid 1 Nt 1Nt 11/14 : 2Nt 18 Bal. 3Nt 19 Bal 2♦♥♠ 15+ : over a 1 level response 2 minor should shows 6 card suit minimum	As per response
1♦	N	3				
1♦	N	4	10 - 19 H.C.P. as above	as above	Natural	Natural
1♥	N	5	10 - 19 HCP. May contain 5♣ or 5♦ in a weak hand. 2 over 1 forcing to 2Nt	2♥ 5/9 : 1♠ Natural 5 + points - 1Nt Natural 5/9 2♣ may be GF or 10/11 HCP with a 3/4 card Fit	Rebid of 1Nt 11/14 : 2Nt 18 Bal. 3Nt 19 Bal 2♣/♦ up to 15 : 3level bids 16+ unsuitable for Nt 2♥ would show 6+	1♠ natural : 2♥ 5/9 with 3♥ 1 Nt 5/9 HCP 2♣ / 2♦ suggests 10/11points
1♠	N	5	10 -19 HCP. May contain 5♣ or 5♦ in a weak hand. 2 over 1 forcing to 2Nt	2♠ 5/9 : 2♥ Natural Good 10 HCP - 1Nt Natural 5/9 2♣ may be GF or 11HCP with a 3/4 card Fit 3♥/4♣/4♦ are all Splinters : Bid 3Nt must go via 2♣	1Nt 11/14 : 2Nt 18 Bal. 3Nt 19 Bal 2♣/♦ up to 15 : 3 level bids 16+ unsuitable for Nt 2♠ would show 6	2♥ Nat. 9/10 HCP : 2♠ 5/9 with 3♠ 1 Nt 5/10 points 2♣ / 2♦ suggests 10/11points
1Nt	N	2	Nt 15/17	Stayman : 3 way transfers	- Transfers can be broken	As per responses
2♣	Y	0	ACOL 2♣ GF or Bal 23/24	2H Negative : 2Nt Rely any other bid is forcing	2Nt Bal 23/24 : 3Nt Bal 25+	Over 2Nt System on
2♦	N	6	weak 6c suit 6/10pts	pass negative 2Nt Relay asking partner to describe hand	shows feature if poss or rebid suit if min	
2♥	N	6	weak 6c suit 6/10pts	pass Negative 2Nt Relay asking partner to describe hand	shows feature if poss or rebid suit if min	
2♠	N	6	weak 6c suit 6/10pts	pass negative 2Nt Relay asking partner to describe hand	shows feature if poss or rebid suit if min	
2Nt	N	0	21/22 pts bal	3♣ Stayman/ Red suit xfrs/3S minor slam enquiry	over 3s -3nt no interest in Mn slam	
3♣	N	7	These	4♣/5♣ Preemptive : 3Nt to Play : bid forcing to 4♣	Pass - Pass : or bid game if Major with 3 or 2 Hon.	Pass or raise the Pre empt
3♦	N	7	Bids	4♦/5♦ Preemptive : 3Nt to Play : bid forcing to 4♦	Pass - Pass : or bid game if Major with 3 or 2 Hon.	"
3♥	N	7	are all	4♥ to Play 3Nt to Play Any other bid forcing to 4♥	Pass - Pass - 4♥ or 4♠ if as Above	"
3♠	N	7	Pre - emptive	4♠ to Play : 3Nt to Play : 4Nt to any above bid is RKCB	Pass - Pass. Responses to RKCB as below	"
4♣	N	7+	These	5♣ To Play - Any other bid forcing to (5♣) - 4Nt RKCB	HIGH LEVEL BIDDING AND CONVENTIONS	
4♦	N	7+	Bids	5♦ To Play - Any other bid forcing to (5♦) - 4Nt RKCB	RKCB (0314) 5♣ = 1/4 : 5♦ = 0/3 : 5♥ = 2/5(no Queen) : 5♠ = 2/5 (with Queen) After RKCB. 5Nt asks for Specific Kings	
4♥	N	7+	are all	4Nt RKCB Any other bid is a Cue (1st Round)	Gerber(4♣) over Nt. 4♦ = 0/4, 4♥ = 1, 4♠ = 2, 4Nt = 3 : 5♣ Asks for kings 0, 1, 2, 3	
4♠	N	7+	to Play	4Nt RKCB Any other bid is a Cue (1st Round)	Cue - Bids usually first round 4Nt Quantitive : 5Nt GSF	
5 Level Bids			Normally to Play	No Partnership Agreement	Over interference bids are Podi, Pass = 0, Dbl =1 etc. - Pori, Pass = 0, Re-dble = 1 etc. Checkback over Nt rebids - UCB - 4th Suit forcing - Long Suit Trial bids (3)	
Anything ambiguous is forcing					Michaels - 2Nt unspecified 2 suits points unlimited 4Nt over 4♥/4♠ shows 2 places to play Lebenshol over weak 2 Bids "X" by Partner	