

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Wide ranging, can be quite weak. Change of suit is F1
New suit- single jumps=fit, double jumps=splinter, but 4H/4S are to play
Reopening jump bids are intermediate
INT OVERCALL (2 nd /4 th Live; Responses; Reopening)
2 nd 15/18, 4 th 11/14- responses same as 1N opening
Sandwich 16/19- new suit responses are natural
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak, responses- 2N F1 enquiry, new suit F1
UNT shows 5/5 lowest 2 suits
Reopening: intermediate in suit, 2N 19/21
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels 5/5, 2m=both M, 2M=other M+m, 2N F1 enquiry
Jump cue=strong one suiter, stopper ask Reopen=same as 2 nd seat
V 1C=3+cds 2C=5/4Ms, 2D=5/5Ms, 3C=stopper ask
V 1C=2+cds 2C=natural, 2D=5/5Ms, 3C=natural weak
VS. NT (vs. Strong/Weak; Reopening;PH)
V weak penalty doubles, 2C=majors, 2D=6M,
2H/2S=5M 4+m, 2N GF 2 suiter
V strong same
PH same except double=5+m 4M
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
X=t.o, Michaels cuebids, and leaping Michaels, strong jump overcalls. 2N/3N natural, but 4N is t.o.
(2M) X (P) 2N=usually 0-7
(2M) X (P) 2N (P) 3C (P) 3M=4OM+guard
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1C or 2C
V strong 1C/2D double=majors, 1N/2N=minors
OVER OPPONENTS' TAKEOUT DOUBLE
1M (X) XX=7+ 2cd support, TRFs start at 1N, 2N good raise
1H/1S (X) 3D/3H=7/9 4cd support, otherwise fit jumps,
double jumps= splinters

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd and lowest from honour	same	
NT	4 th from honour	same	
Subseq	att	att	
Other: v suit we lead lowest from an odd number			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK+	AK+, AKJ+	
King	KQ+, AK+	KQJ+, KQ109+, AKJ10+	
Queen	QJ+	QJ+, KQ+	
Jack	J+, J10+	J+, J10+	
10	KJ10+, 109+	AJ10+, KJ10+, 109+	
9	K109+, Q109+, 9x	A109+, K109+, Q109+, 98+	
Hi-X	Xx, XXxx, XXxxxx	Xx, XX(xxxx)	
Lo-X	xxX, xxxxX, low from odd	4 th from honour	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	distributional	distributional	1 st discard=att
Suit 2	SP	SP	distributional
3	Att if A/Q/J	--	SP
1	distributional	distributional	1 st discard=att
NT 2	SP	SP	distributional
3	Att if A/Q/J	--	SP
Signals (including Trumps): Reverse att- low=encouraging			
Reverse distribution- high-low= odd Trump signals=SP			
Smith Peters v NT- high from receiver likes lead, high from leader for switch			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Can be light with good distribution, equal level conversion C to D			
2N is very often a scramble			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Negative doubles through 4D. Most low level doubles are t.o.			
Non space game try doubles when we have agreed a suit			
Doubles of artificial bids show that suit			
Support doubles/redoubles below two of responder's suit			

W B F CONVENTION CARD
CATEGORY: Green
NCBO: Scotland
PLAYERS: John Matheson & Liz McGowan
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Natural, 5 card majors, 3+ card minors
2C strong, almost GF
2D/2H/2S natural weak, Acol 2s in 4 th seat
1NT (14+) 15-17
2 over 1 usually GF
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
3NT= 4H/4S opener wishing to transfer
Raising 5 card majors
1♥-2♠=11/12 3cd support, 2N 4cd support GF
1♥-3♣=9/12 4cd support, 3♦6/9 4cd support, 3♥3/6 4cd supp.
1♥-3♠= 10/11 any splinter
1♥-3N/4♣/4♦= shortage in ♠/♣/♦,12-15, except 4♦=12-13
Similarly, in steps, for 1♠ opener eg 1♠- 2N=11/12 3cd support
1♠-3♣=4cd support GF etc
1m (1H) 1S=0-3spades, 2H=6spades , 2S=1m raise
1H (1S) 2S/2N=3hearts/4+hearts (1H) 1S (P/2H) 2N=4+S
SPECIAL FORCING PASS SEQUENCES
When we have bid game showing constructive values.
When it is clear opponents are sacrificing
IMPORTANT NOTES
If partner shows a single suiter at 2 level, then 2N=F1 eg
1C 1S 2C 2N=F1 or (1H) 2D (P) 2N=F1
PSYCHICS:Very unusual

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1C		3	4D	10+ Natural, 3/3 mm open 1C 4/3 mm open 4 carder	Often bid major before diamonds	1NT rebid=12/14, then 2♣puppet to 2♦, 2DGFcheckback	Fit jumps
				4/4 mm optional, often 1D	Inverted raises, strong jump shifts	2NT rebid=18/19, then 3♣puppet to 3♦	
1D		3	4D	10+, only 3cards if 4432	Same as 1C	Same as 1C	Fit jumps
1H		5	4D	10+ Natural	1NT semi forcing, raises see front of card 2 over 1 GF	1H 1N 2C=H+C limited, or any 16+ Similar for 1H 1S 2C	2C/2D=3/4card Drury 2S=any splinter, 3S=any void
1S		5	4D	10+ Natural	1NT semi forcing, raises see front of card	1S 1N 2C as per 1H	2N=any splinter, 3N any void
INT			4D	(14+) 15-17 5M,6m possible	Stayman, 4 suit TRFs, 3C 4+5+ms, 3D 5/5 Ms 3M=shortage, 4C Gerber, 4D/4H Texas	In competition TRFs start at 2NT	
2C	Yes		4D	Strong, usually GF	Control showing responses	2C 2D 2H=hearts, or 24+balanced 2C 2D 3M=4M5+D	
2D		(5)6		Weak two	2N feature ask 2H/2S F1 3♣ F1		
2H		(5)6		Weak two	As 2♦		
2S		(5)6		Weak two	As 2♦		
2NT			4D	20/21 5M, 6m possible	Puppet Stayman, TRFs, 3S=4+5+ms, 4C Gerber 4D/4H Texas, 4S moderate raise to 4N	2N 3C 3D 3H=4spades 2N 3C 3D 3H=4hearts	
3C		6					
3D		6			4C=RKC		
3H		6					
3S		6					
3NT	Yes			4H/4S opener wishing to TRF	4C=bid one below suit, 4D=singleton ask 4H/4S=P/C		
4C		7					
4D		7					
4H		7					
4S		7					
4NT				Asks for specific Aces	5DHS6C = named Ace. 5N = 1 Aces 5C = 0 Aces		
5C						HIGH LEVEL BIDDING	
5D						Kickback RKC 14/30/2without/2with/0/2+void/1/3+void	
5HS				“Bid slam w A/K of trump”		After X, XX=14, P=30 DOPE	
						Cues = 1 st or 2 nd equally	
						Exclusion RKC	
						Serious slam try = step above agreed M	