DEFENSIVE AND COMPETITIVE BIDDING

LEADS AND SIGNALS

ADAMSON SANDERS

OVERCALLS: NATURAL

Responses = U.C.B. Style Jump response in new suit = Fit showing **TAKE OUT DOUBLES - Normal style**

INITIAL LEADS: 2nd and 4th

SUBSEQUENT LEADS: 2nd and 4th SUBSEQUENT LEADS IN PLAYED SUIT:

Original length.

SYSTEM SUMMARY

STYLE - NATURAL.

Vs OPPONENTS WEAK TWO BIDS:

X = Take out Responses = Lebensohl 2NT = 15 - 18Responses as 2NT

SIGNALS WHEN FOLLOWING SUIT: STANDARD COUNT- Hi - Lo = Even number.

Suit preference intonations within count. Reverse attitude on lead of Ace &Queen.

GENERAL APPROACH Weak no-trump, five card spade suit.

1NT OVERCALL: 2nd position 15 - 18 Responses As 1NT

4th position 11 - 14

Responses As 1NT

After intervention - Lebensohl

SIGNALS WHEN DISCARDING: 1st DISCARD = REVERSE ATTITUDE.

2NT OVERCALL: 2nd position UNUSUAL Lowest ranking 2 suited hand.

4th position 19 + balanced Responses As 2NT opening bids.

KING = UNBLOCK CARD.

JUMP OVERCALL: WEAK

DIRECT CUE BID: MICHAELS

1NT = 11 - 14 NON VUL 12 - 14 VUL 2NT = 20 - 22

PRE-EMPTIVE OPENING BIDS

Weak 2♦. 2♥.2♠

All 3 and 4 level opening bids.

2H,S = Major and minor

Vs PRE-EMPTS: X = Take out Vs 4 LEVEL PRE-EMPTS: X = Values Vs STRONG 1C OPENINGS: C.R.O. Vs NO-TRUMPS: Multi Landy. X = Penalty. 2C= Majors 2D= Single Major

SIGNALS IN TRUMP SUIT: Hi - Lo = Odd number.

<u>AK</u>X KQX QJX J10X 109X KJ10X Q109X KQ10X AQJX 10X $X\underline{X}X \quad X\underline{X}X\underline{X} \quad X\underline{X}X\underline{X}X$ 109XX QXX QXXX QXXXX 10XX HX 10<u>X</u>X AKJ10X AJ10XX K 09X KQJX QJ10X J109X

SLAM BIDDING

Roman key card Blackwood & Exclusion key card Blackwood. Splinters.

UNUSUAL ASPECTS

1NT may be 4-4-4-1 singleton club

Open		DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	MODIFICATIONS
ing bid	Min lgth		(Including modifications over competition)		OVER COMPETITION
14	3	Balanced hands (15 - 19 Pts) with 4 of a major and 4 of a minor are opened the minor and rebid NT.	Standard Acol limit raises. 2NT = 16+ balanced raise. 3NT = 13 - 15 balanced raise. Splinters. 1S-3H= 3card raise 10+ After intervention New suit = forcing. Jump shift = fit showing. Double raise = pre-emptive. Cue bid = unlimited good raise. Jump cue bid = splinter. Double = negative upto 4 After take out double XX = 10+ 3 card support or X. New suit = G Checkback 4 level rebid good suit at Openers reb New suit = S Openers reb New suit = C 3od suit = G Checkback 4 level rebid good suit at Openers reb New suit = S After 2NT 3NT rebid af Just below a After a rever 2NT = relay New suit = forcing.	4th suit = G.F. Splinters. Checkback after 1NT rebid. 4 level rebid in minor = good suit and fit. Openers rebid after 2NT resp. New suit = shortage. Openers rebid after 3NT resp. New suit = cue bid. 3 after 2NT rebid = enquiry. 3NT rebid after 1 or 2 level resp = Just below acol two strength.	After response and 4th seat intervention Pass = minimum or penalty X. X = strong no-trump type hand. Bids = normal After low level intervention from 2 nd seat and response from partner. Cue bid = strong bal, no stop 17+. Jump cue bid = splinter. Further auctions. Game try doubles when no natural trial bid can be made over opponents bidding.
1♦	4				
1♥	4				
1 🛦	5			After a reverse. 2NT = relay. Rebid suit by resp = Forcing and 5 cards. All other bids are forcing.	
1NT		11 - 14 Bal or semi bal May contain 4-4-4-1 singleton club	2♣ = enquiry . 4♥♠ = Natural. 2♠/2♥ = transfers. 4♠=5-5majors 2♠ = Baron 2NT = invitational+♠ 3♣= invitational+♠. 3♦3♥= pre-empt or slam tries in the above suit.	After2.4-2. 3.	After simple overcall. Lebensohl 3 level bids = forcing. 2NT = relay. Cuebid = Stayman with stop. X = take out. 1NT - 3 any - X = take out.
2*	0	Very strong hand.	2♦ = semi positive 2♥ = negative 2NT = ♥	2NT = 23 - 25 bal Responses as 2NT.	After overcall X = Shortage in opponents suit.
2•			New suit = Constructive.		
2♥	5	Weak, less than an opening bid.	2NT = Shortage enquiry Responses Rebid suit =min. 3C= High card feature enquiry	Vs short 1♣ opener. X = 12 - 15 bal or very strong.	After 1NT has been doubled XX =single suited hand.
2♠			New suit = max + feature.	2C = Michaels 3C = Natural Redouble of negative double = AX or KX. Double by pre-emptor = defensive card and a wish to bid again. Double of opponents U.C.B.= take out. Forcing pass. Only applies when opponents Are clearly sacrificing. 2NT Response to 1S opener by a passed hand = 3 card raise with 10-11 points	2♣/2♦/2♥/2♠ = that suit and a higher ranking suit. XX by 1NT opener = 5 card suit. 3♣/3♦/3♥/3♠ = pre-emptive. After multi 2♦ X = 13 - 15 bal or very strong. Responses Lebensohl. Bids = natural. Jump bids = very strong. 2NT = 16 -19 bal, Resp as 2NT. 4th seat X = TO of suit bid by RHO.
2NT		20 - 22 balanced or semi balanced. May include good 19 point hands.	3♣ = 5 card enquiry. Bid the major you have. 3♦/3♥ = transfers. 3♠= Baron 4♣/4♦ = natural and slam try. 4NT = quantitative.		
3♣♦	6	Pre-emptive.	New suit = forcing. <i>Rebids</i> = shortage. XX = competitive.		
3NT		Solid single suited.	4♣ = correctable 4♥/♠ = natural. 4♦ = asks for singleton.		
4 ∻ ◆ ∀ ♠		Natural			