

OPENING BIDS	Point Range	Min. Length	CONVENTIONAL MEANING	SPECIAL RESPONSES
1♣	10-20	4) Limit raises; Splinters;
1♦	10-20	4) 2NT resp = natural 10-12
1♥	10-20	4) Limit raises; Splinters;
1♠	10-20	4) 2NT resp = Jacoby GF 4+card support
1NT	11-14			Stayman, Four suit Transfers (note 1)
2♣	23+		Strong	Note 6
2♦	5-10	6		Ogust 2NT enquiry (note 5)
2♥	5-10	6		“
2♠	5-10	6		“
2NT	20-22			Stayman, Transfers to majors (note 1)
3 bids		6		New suit F1
4 bids		7		

DEFENSIVE BIDS				
OVER-CALLS	Meaning		OPPONENTS OPEN	Defensive Methods
Simple	Natural, wide-ranging		Strong 1♣	
Jump	Weak		Weak 1NT	Multi Landy (note 4)
Cue Bid	Michaels		Strong 1NT	Multi Landy (note 4)
1 NT	Direct 15-18	Protective 12-18	Weak 2	T/O dble
	Responses		Weak 3	T/O dble
2NT	Direct Unusual NT	Protective 19-22	4 bids	Optional dble
	Responses		MULTI	

ACTION AFTER OPPONENTS INTERVENE WITH					
Simple Overcall:		Double:	Negative thru 3S	Bids:	UCB sound raise; New suit Nat F1
Jump Overcall:		Double:	Negative thru 3S	Bids:	UCB sound raise
Double:	Redouble	New suit	Jump in new suit	Jump raise	2NT
	10+pts, denies fit	Nat, F1	Weak 6cards	Stretch bid (pre-empt)	Sound raise to the 3-level

SPECIAL USES OF DOUBLES:

Doubles are Take-out except in these penalty situations:

Dble of 1NT

Dble of 1NT overcall

Dble when partner has opened a weak 2 or other pre-empt

Third or subsequent dbles by the partnership

Dbles of game contracts

SLAM CONVENTIONS	Meaning of Responses	Action over interference
Roman Key Card Blackwood (1430)	5C=1 or 4 key cards, 5D = 0 or 3, 5H=2 without Q trumps, 5S=2 with Q trumps. Then: 5NT confirms all key cards held; Asks for count of kings: 6C,D,H,S=0,1,2,3	DOP1/ROP1

Other Conventions:

- Fourth Suit Forcing – forcing to 2NT, except at 1-level
- Checkback Stayman (note 3)
- Multi Landy defence to 1NT (note 4)
- Ogust 2NT enquiry bid after weak 2 opener (note 5)
- In competition, UCB is the only strong raise.

OPENING LEADS	v suit contracts	4th			
<div>Attach Red Spot, or hatch over, if using non-standard leads</div>	<u>AK</u>	<u>AKx</u>	<u>KQ10</u>	<u>KQx</u>	<u>KJ10</u>
	<u>K109</u>	<u>QJ10</u>	<u>QJx</u>	<u>J10x</u>	<u>10xx</u>
Other leads:	<u>109x</u>	<u>987x</u>	<u>10xx</u>	<u>Hxx</u>	<u>Hxxx</u>
	<u>Hxxx</u>	<u>Hxx</u>	<u>xx</u>	<u>xxx</u>	<u>xxxx</u>
v NT contracts		4th			
	<u>AKx(x)</u>	<u>AJ10x</u>	<u>KQ10</u>	<u>KQx</u>	<u>KJ10</u>
	<u>K109</u>	<u>QJ10</u>	<u>QJx</u>	<u>J10x</u>	<u>10xx</u>
	<u>10xx</u>	<u>109x</u>	<u>987x</u>	<u>Hxx</u>	<u>Hxxx</u>
	<u>Hxxx</u>	<u>Hxxx</u>	<u>xx</u>	<u>xxx</u>	<u>x</u>
(In all the card combinations shown, circle the card normally lead if different from standard i.e. underlined card)					

CARDING METHODS	Describe Primary method. State alternative in brackets.
On Partner's lead	High = discouraging, Low=Encouraging (Give Count on lead of K)
On Declarer's lead	High = Even, Low=Odd
When Discarding	McKenney
Exceptions to above	

SUPPLEMENTARY DETAILS

(Please cross reference to appropriate part of card)

Note 1.

Four suit transfers over 1NT.

2D->H, 2H->S, 2S->C, 2NT->D

Major suit transfer breaks with 4 cards: break to 2NT with 14pts; to 3-Major with 12-13pts.

Minor suit transfer breaks: bid the intervening suit with 3 cards and a high honour (A or K)

Note 2.

Stayman and major suit transfers are ON after:

- 2NT opener
- 2C - 2D - 2NT
- 2D - 2H - 2NT

When 1NT or 2NT is doubled for penalty, then Stayman and Transfer systems are OFF.

Wriggle when 1NT is doubled:

- Pass = 4333 or strong enough to expect 1NT doubled to make.
- Redouble = Single suited hand. Opener puppets to 2C, pass or convert.
- 2-suit = shows 4 cards, with another higher ranking 4 card suit. (With a doubleton in the bid suit, opener removes to the next higher suit.)

Note 3.

After 1suit - 1suit - 1NT, then 2C by responder is Checkback Stayman, to check for a missed 4-4 or 5-3 major suit fit.

Note 4.

Multi Landy defence to 1NT. Overcalls:

- 2C shows both majors,
- 2D shows a single suited hand; partner puppets to 2H, pass or convert.
- 2H shows hearts and a minor.
- 2S shows spades and a minor.
- 2NT shows both minors.

Note 5.

Ogust 2NT enquiry bid after weak 2H/2S opener. Responses:

- 3C = 5-7pts and poor suit,
- 3D = 5-7pts and good suit,
- 3H = 8-10pts and poor suit,
- 3S = 8-10pts and good suit.

Note 6.

After 2C opener. 2D 4-7 points, 2H<7.

Other responses show 7+ with 5 card major or 6 card minor. 2NT=8+



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GENERAL DESCRIPTION OF SYSTEM

Bidding Methods:- 3 weak 2s, 4-card majors,

Style of leads, signals, discards:-

4th highest leads, reverse attitude signals,
standard count signals, McKenney discards

ASPECTS OF SYSTEM WHICH OPONENTS SHOULD NOTE

Opening bids of 2D, 2H and 2S are weak. Weak jump overcalls.

STRENGTH OF 1NT OPENERS: 11-14

2♣ RESPONSE TO 1NT OPENER IS: Stayman

Both players of a partnership must have identically completed convention cards.
Cards must be exchanged with opponents for each round.